

# Explainability Evaluation and Global Explainability

CPSC680: Trustworthy Deep Learning

Rex Ying

# Readings

- Readings are updated on the website (syllabus page)
- **Lecture 6 readings:**
  - [1710.10547.pdf \(arxiv.org\)](#) Explanations can also be vulnerable to adversarial attacks
  - [2005.00631.pdf \(arxiv.org\)](#) Evaluating Explanations

# Content

- Evaluating Explainability Methods
- Model-level Explainability
- Intrinsic Explainability / Interpretability

# Content

- Evaluating Explainability Methods
- Model-level Explainability
- Intrinsic Explainability / Interpretability

# Criteria of Good Explanation

- Fidelity

The explanation maximally supports model's prediction

- Sensitivity

The explanation is stable for similar model input and output

- Conciseness

The explanation cannot be too large (Occam's razor)

- Interpretability

The explanation can be easily understood by human

*Dico ergo ad qñem q  
qz pluralitas  
non est ponenda sine necessitate ⁊ non  
ē necessitas quare debeat poni tñus oī  
secretum mensurās motum angeli. naz*

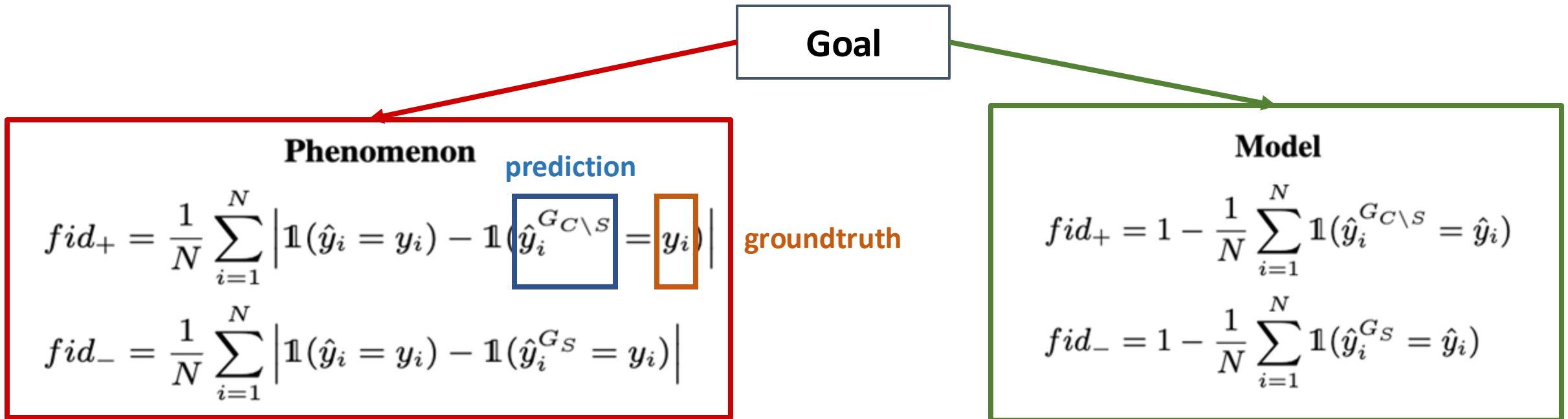
“plurality is not to be  
posited without necessity”

# Explanation Goal

- **Phenomenon** Explanation
  - Explain the underlying reasons for the ground truth phenomenon
- **Model** Explanation
  - Explain why model makes a particular prediction
- We will explain the **fidelity** metric in both cases:

# Explanation Goal: Fidelity Metric

- Define 2 fidelity metrics:  $fid_+$  and  $fid_-$  to capture different aspects of **explanation quality**
- The formula of fidelity depends on the goal:
  - **Goal 1**: explain **phenomenon** of the data
  - **Goal 2**: explain what has the **model** learned



# Fidelity Metric Details

- **Characteristics of a good explanation**
- $fid_+$ : removal important features will result in large decrease of the model confidence
- $fid_-$ : Using only the important features will result in similar confidence

## Phenomenon

$$fid_+ = \frac{1}{N} \sum_{i=1}^N \left| \mathbb{1}(\hat{y}_i = y_i) - \mathbb{1}(\hat{y}_i^{G_{C \setminus S}} = y_i) \right|$$

Removal of important features

$$fid_- = \frac{1}{N} \sum_{i=1}^N \left| \mathbb{1}(\hat{y}_i = y_i) - \mathbb{1}(\hat{y}_i^{G_S} = y_i) \right|$$

Keeping only the important features

Original prediction  
probability / confidence



# Explanation Evaluation Criteria

- Notably, the explanation evaluation criteria are **multi-dimensional**
- **Explanation quality**
  - High fidelity / characterization scores
  - Sufficiency and necessity aspects (see the previous slide)
- **Explanation stability**
  - Explanations are consistent across random optimization seeds (measure variance)
- **Explanation complexity**
  - The explanation should be concise and easy to understand by human (measure size)

# Types of Explanations

- **Sufficiency**

- An explanation is sufficient if it leads by its own to the initial prediction of the model explanation. ( $fid_- \rightarrow 0$ )

- **Necessity**

- An explanation is necessary if the model prediction changes when removing it from the initial graph. ( $fid_+ \rightarrow 1$ )

- Use the **Characterization** score to summarize the explanation quality

$$character = \frac{w_+ + w_-}{\frac{w_+}{fid_+} + \frac{w_-}{1 - fid_-}} = \frac{(w_+ + w_-) \times fid_+ \times (1 - fid_-)}{w_+ \cdot (1 - fid_-) + w_- \cdot fid_+}$$

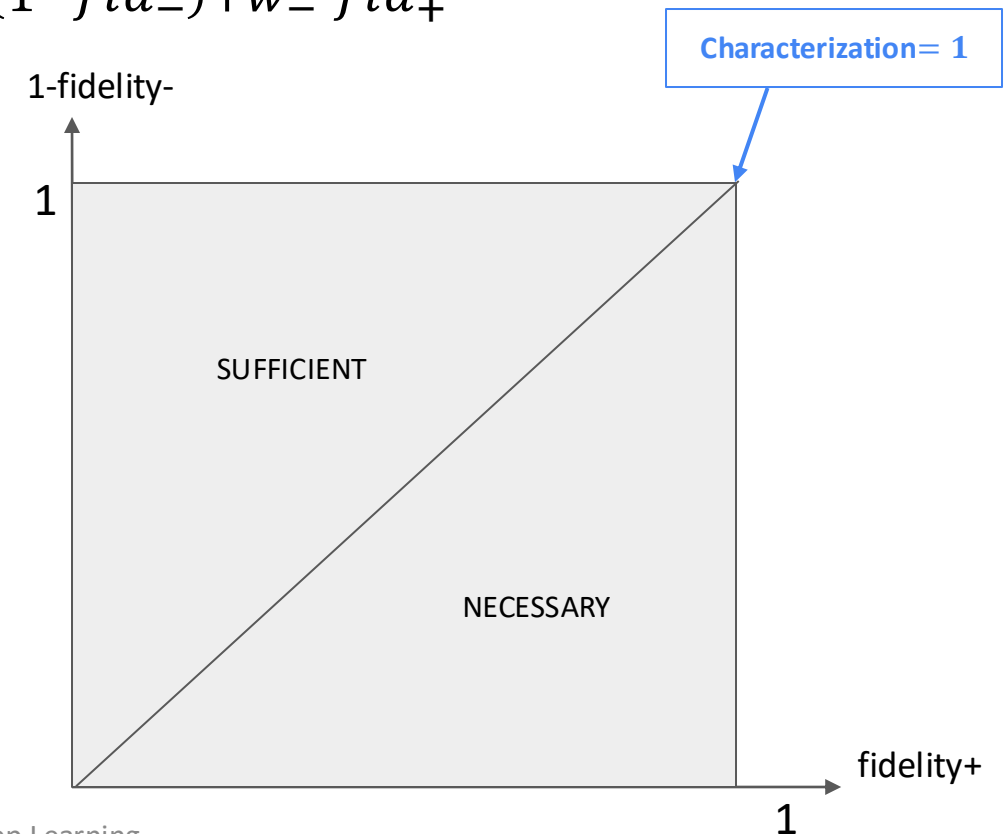
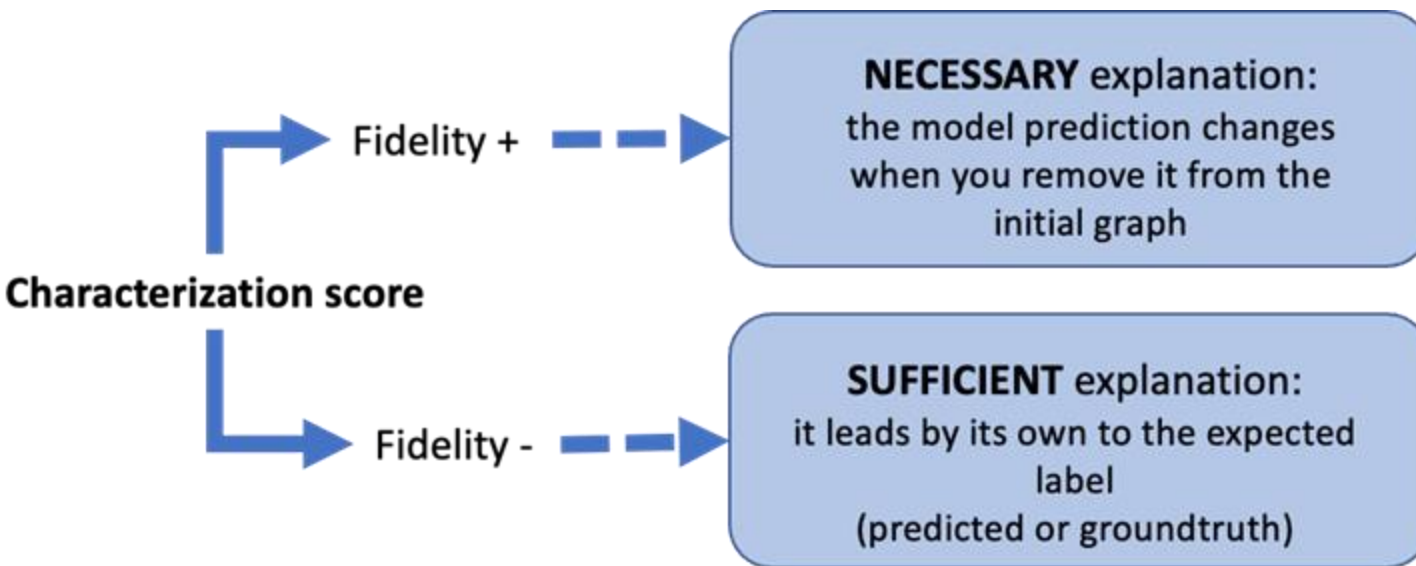
Where  $w_+$  and  $w_-$  are the weights of both fidelity metrics (commonly set  $w_+ = w_- = 1$ )

# Characterization Score

- **Characterization** score to summarize the explanation quality

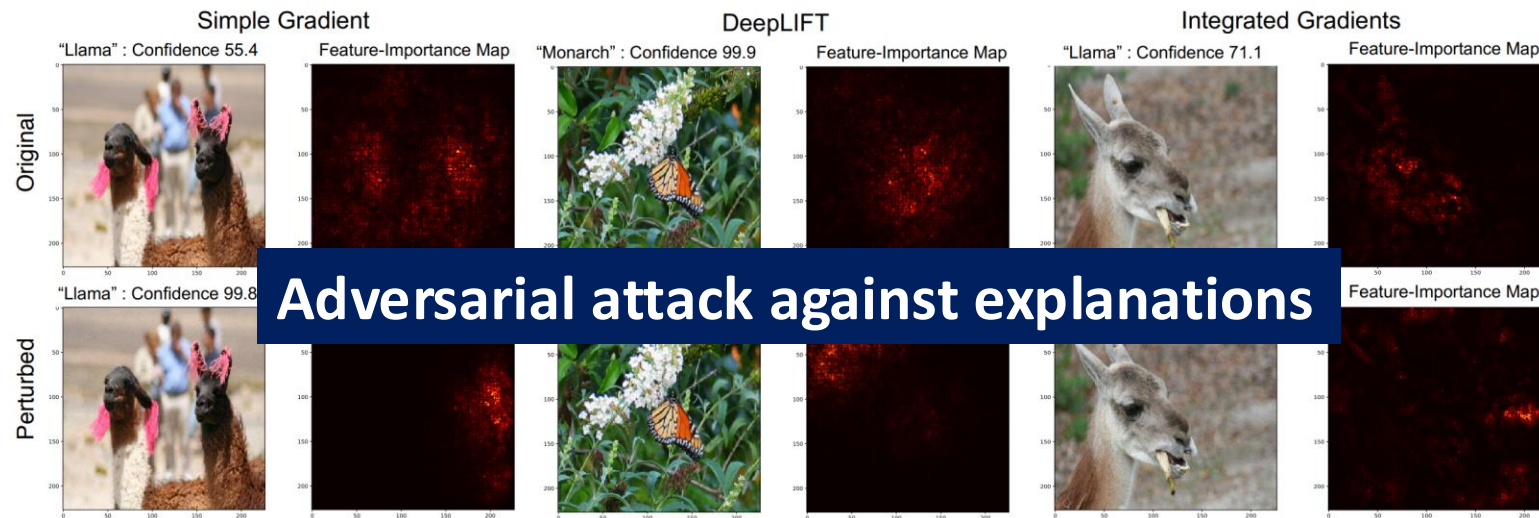
$$charact = \frac{w_+ + w_-}{\frac{w_+}{fid_+} + \frac{w_-}{1 - fid_-}} = \frac{(w_+ + w_-) \times fid_+ \times (1 - fid_-)}{w_+ \cdot (1 - fid_-) + w_- \cdot fid_+}$$

- Necessary AND sufficient



# Sensitivity Desiderata

- Similar input & output → explanations should be similar
- Also called “stability”
- Local smoothness is not usually true for deep neural networks, but is a very common assumption in human cognition



# Sensitivity Definition

- Define the neighborhood of a point of interest  $x$

$$N_r = \{z \in D_x | \rho(x, z) \leq r, f(x) = f(z)\}$$

- The local region around prediction of  $x$  that's stable

- Max Sensitivity  $\mu_M$

$$\mu_M(f, g, r; x) = \max_{z \in N_r} D(g(f, x), g(f, z))$$

- Average Sensitivity

$$\mu_A(f, g, r; x) = \int_{z \in N_r} D(g(f, x), g(f, z)) dz$$

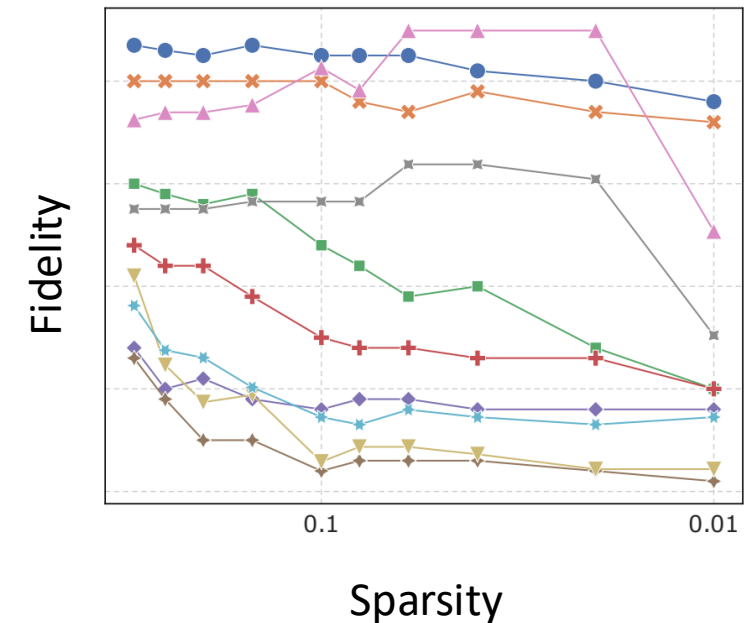
$\rho$ : distances between input features

$D$ : distance metric between explanation results

$g$ : explanation method

# Conciseness – Low Complexity

- **Sparsity** is important to ensure that the model explanation highlights the most relevant part of the input
- Sparsity can be measured by the **size** of the explanation
  - Often controlled in the experiments
- Sparsity can also be measured by **entropy**
  - For explanations with importance scores
  - Attribution methods, Mask-based methods etc.



Allows us to investigate the tradeoff

# Global Explainability Evaluation

- Relative performance loss

$$RPF = \frac{(\log \mathcal{L}(M_{-F}) - \log \mathcal{L}(M))}{\log \mathcal{L}(M)}$$

- $\log \mathcal{L}(M)$  : loss function value on all test data
- $\mathcal{L}(M_{-F})$  : loss function value after feature pruning (on all test data)
- Analogous to instance-level fidelity

# Human Evaluation



(a) Raw input image. Note that this is not a part of the tasks (b) and (c)

What do you see?



Your options:

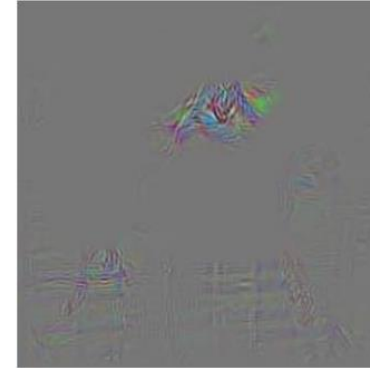
- ☐ Horse
- ☐ Person

(b) AMT interface for evaluating the class-discriminative property

Both robots predicted: Person

Robot A based its decision on

Robot B based its decision on



Which robot is more reasonable?

- ☐ Robot A seems clearly more reasonable than robot B
- ☐ Robot A seems slightly more reasonable than robot B
- ☐ Both robots seem equally reasonable
- ☐ Robot B seems slightly more reasonable than robot A
- ☐ Robot B seems clearly more reasonable than robot A

(c) AMT interface for evaluating if our visualizations instill trust in an end user

Utilizes human evaluation platform such as Amazon Mechanical Turk (AMT)



# Content

- Evaluating Explainability Methods
- **Global-level Explainability**
- Intrinsic Explainability / Interpretability

# Model-level Explanation

- **Model-level explanations** aim to shed light on a model's overall decision-making process on *a set of inputs*, instead of a specific instance.
- provides a **bird-eye-view** of the model behavior, analyzing potential bias affecting a group/subgroup of instances.
- Examples:
  - Concept-based explanations: provide importance measurement for high-level concepts, instead of individual features or pixels.
  - Influence functions: measure the impact of each data point in the training set on the model's predictions

# Global Explanation via Model Distillation

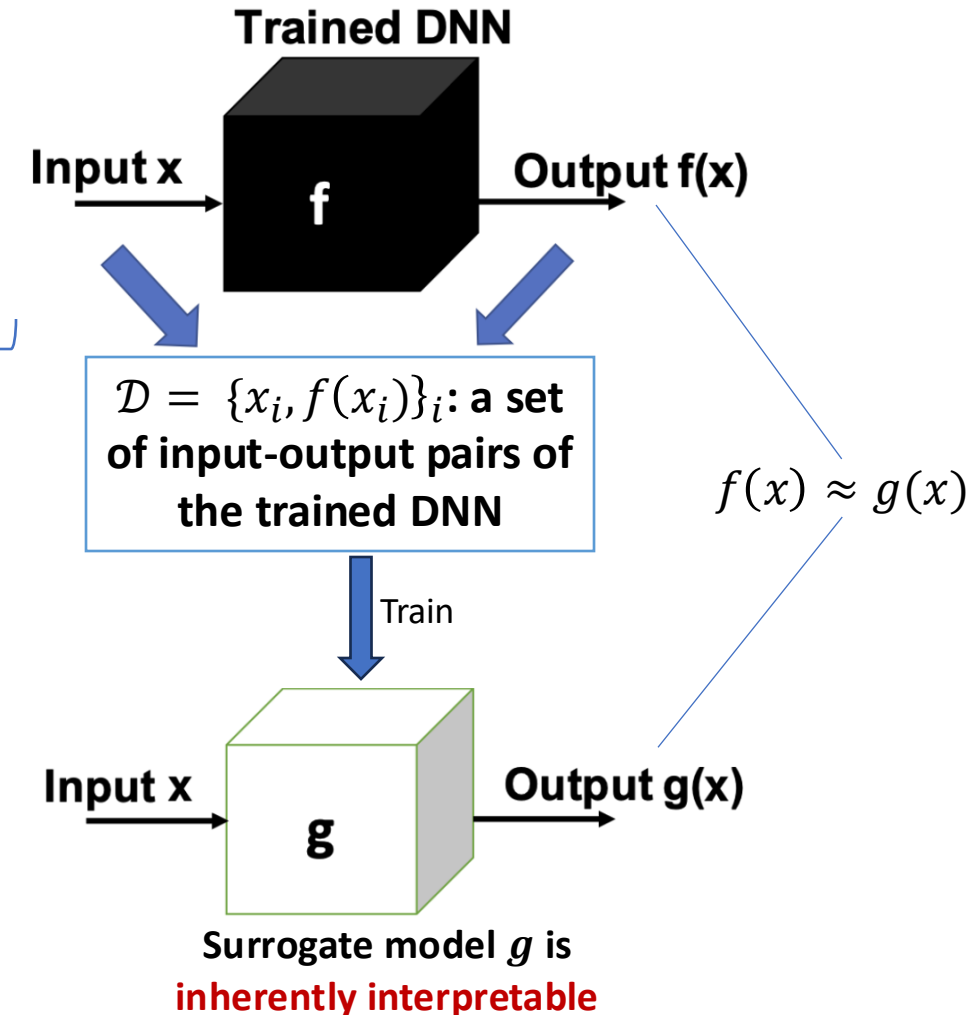
- **Generalized Additive Model (GAM)**

$$g(x) = h_0 + \underbrace{\sum_i h_i(x_i)}_{\text{Functions of individual features}} + \underbrace{\sum_{i \neq j} h_{ij}(x_i, x_j) + \sum_{i \neq j} \sum_{i \neq k} h_{ijk}(x_i, x_j, x_k) + \dots}_{\text{Higher-order feature interaction terms}}$$

Functions of individual features

Higher-order feature interaction terms

**What are the potential issues?**



# Concept Definition

- **Concept**: high-level units that are more understandable to human than individual features, pixels, etc.
- For example, **the wheel** and the **police logo** are important concepts for police vans.



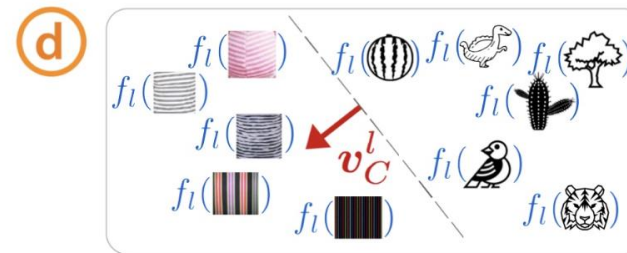
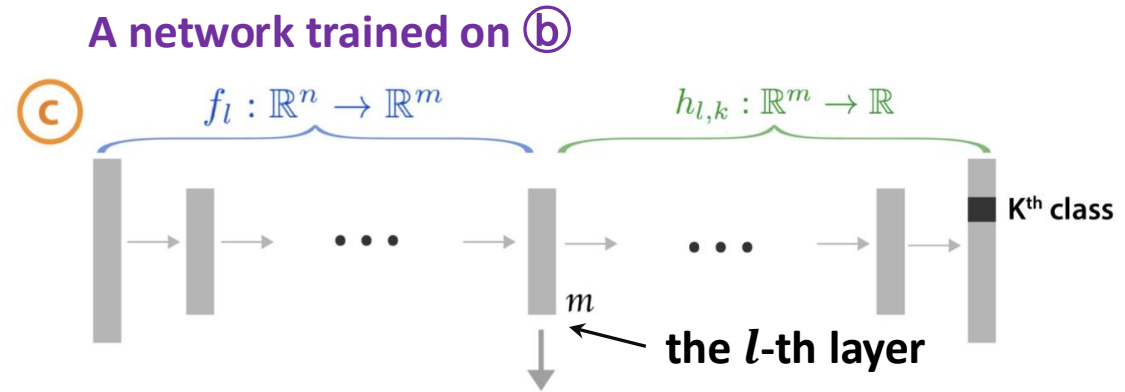
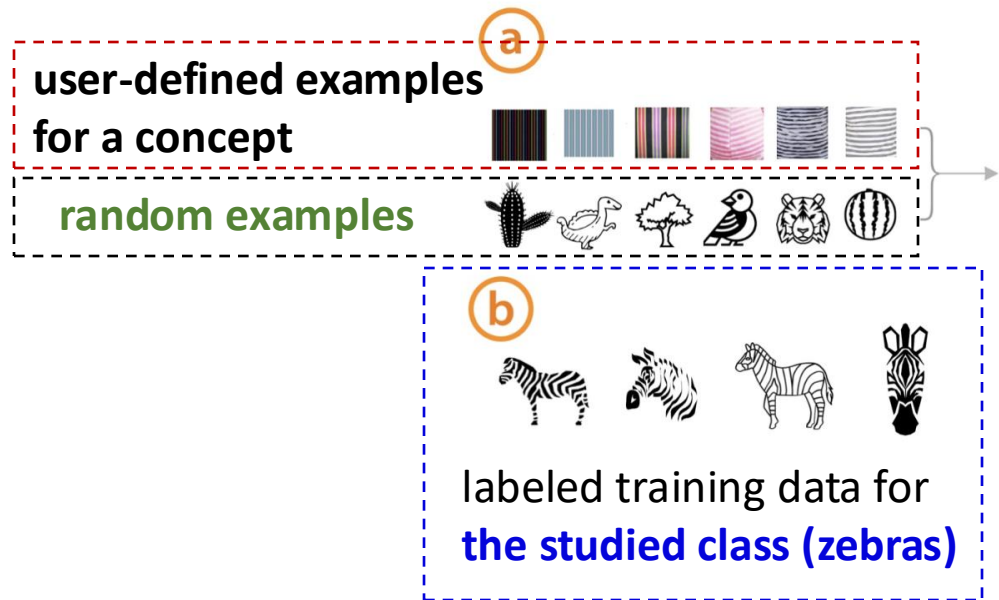
concept 1: **wheel**



concept 2: **police logo**

# TCAV Pipeline

- Testing with Concept Activation Vectors (CAV) [[paper](#)]



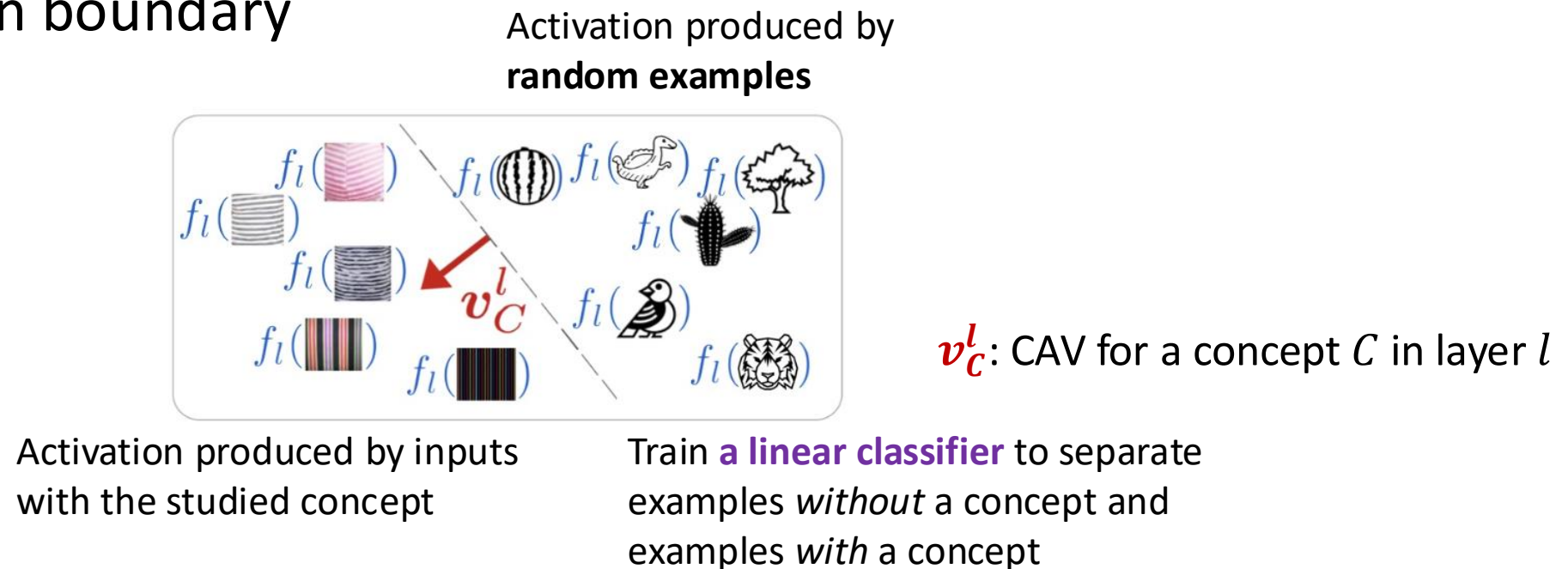
**(e)**

$$S_{C,k,l}(\text{zebra}) = \nabla h_{l,k}(f_l(\text{zebra})) \cdot v_C^l$$

Conceptual Sensitivity to “**striped**” for the class of “**zebras**”

# CAV Definition

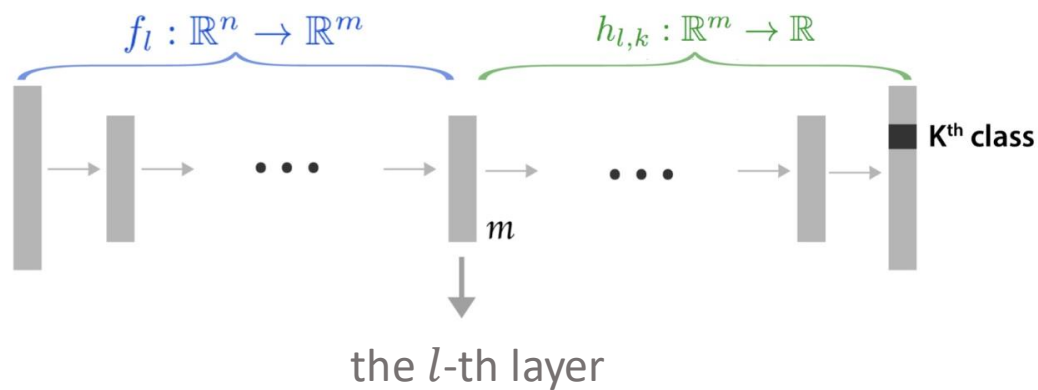
- For a user-defined concept, we seek a **vector in the embedding space** of the  $l$ -th layer that represents this concept
- Concept Activation Vector (CAV): a unit vector orthogonal to the classification boundary



# Conceptual Sensitivity

- $f_l(\mathbf{x})$ : the activations for input  $\mathbf{x}$  at layer  $l$  ;  $h_{l,k}(f_l(\mathbf{x}))$ : the logit for class  $k$
- **Sensitivity of class  $k$  to concept  $C \in \mathbb{R}$ :**

$$S_{C,k,l}(\mathbf{x}) = \lim_{\epsilon \rightarrow 0} \frac{h_{l,k}(f_l(\mathbf{x}) + \epsilon \mathbf{v}_C^l) - h_{l,k}(f_l(\mathbf{x}))}{\epsilon}$$
$$= \nabla h_{l,k}(f_l(\mathbf{x})) \cdot \mathbf{v}_C^l,$$



$\mathbf{v}_C^l \in \mathbb{R}^m$ : CAV for a concept  $C$  in layer  $l$

# Testing with CAVs

- TCAV score is defined as:

$$\text{TCAVQ}_{C,k,l} = \frac{|\{\mathbf{x} \in X_k : S_{C,k,l}(\mathbf{x}) > 0\}|}{|X_k|} \in [0,1]$$

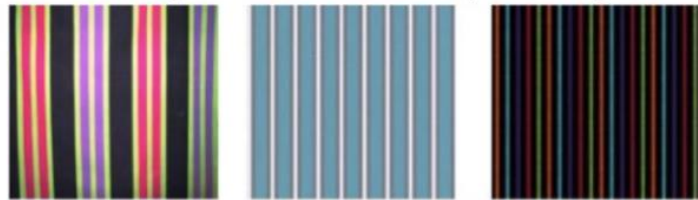
- $X_k$ : all inputs with the class  $k$
- TCAV measures the fraction of inputs with the class  $k$  whose  $l$ -th layer activation vector was **positively sensitive** to concept  $C$  (i.e.,  $S_{C,k,l}(\mathbf{x}) > 0$ )
- Note: TCAV only depends on the **sign** of  $S_{C,k,l}$  (**sensitivity**)
  - could be further improved to consider the magnitude



# Example: Sorting Images with CAVs

- CAV essentially encodes the direction of a concept.
- The **cosine similarity** between the picture of interest to the CAV reflects the relation between the picture and the concept.
  - First learn a CAV from CEO / Model Women class (collected from ImageNet)
  - Sort similar/dissimilar images with respect to the learned CAVs

*CEO concept: most similar striped images*



*CEO concept: least similar striped images*



*Model Women concept: most similar necktie images*

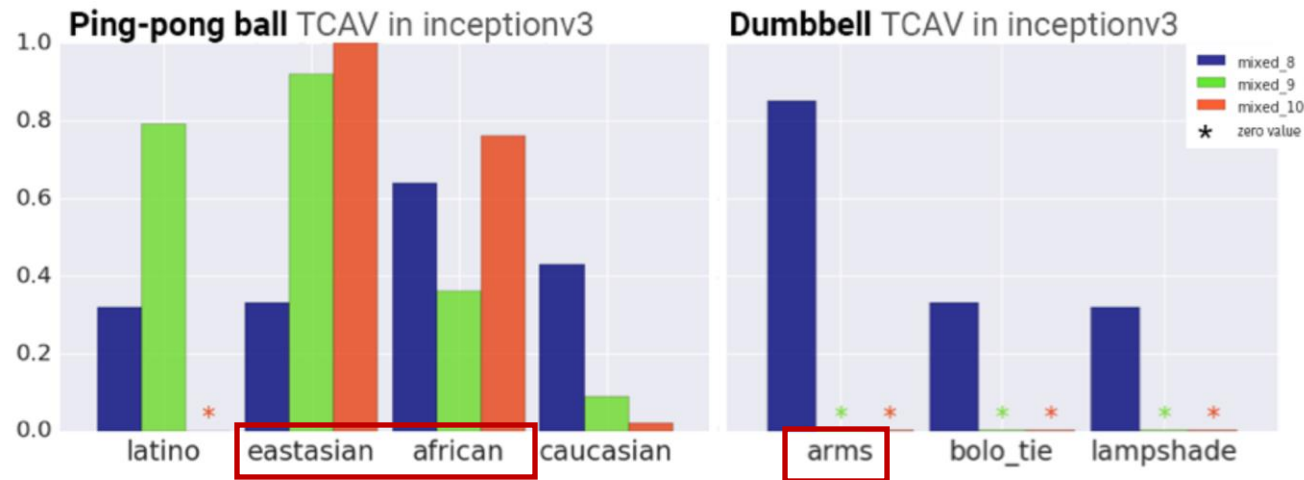
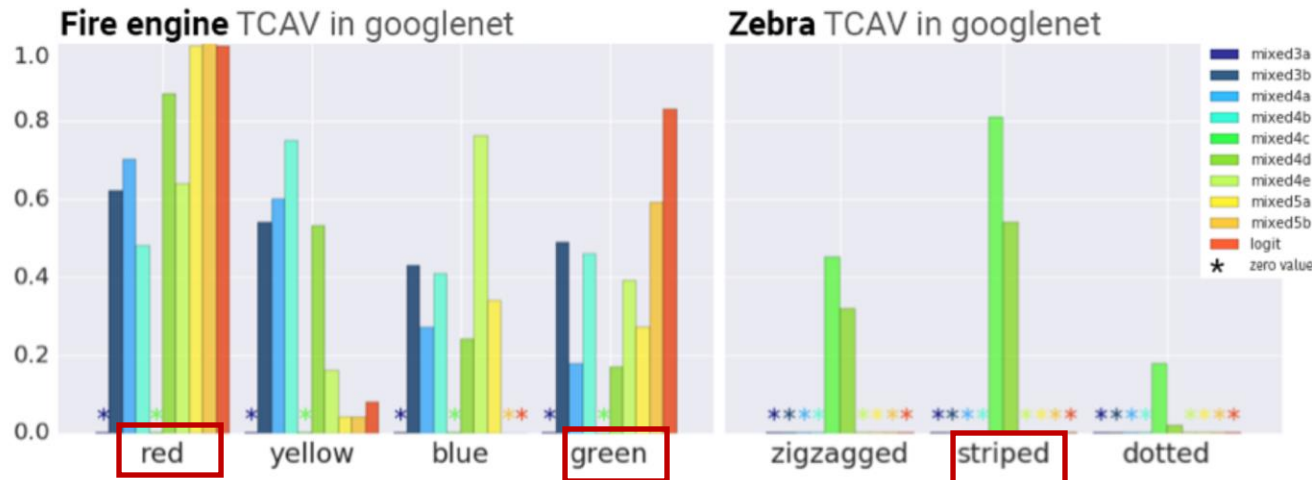


*Model Women concept: least similar necktie images*



**the CAVs correctly reflect  
the concept of interest**

# TCAV Results



different layers in [Googlenet](#)

Last 3 layers in [Inception v3](#)

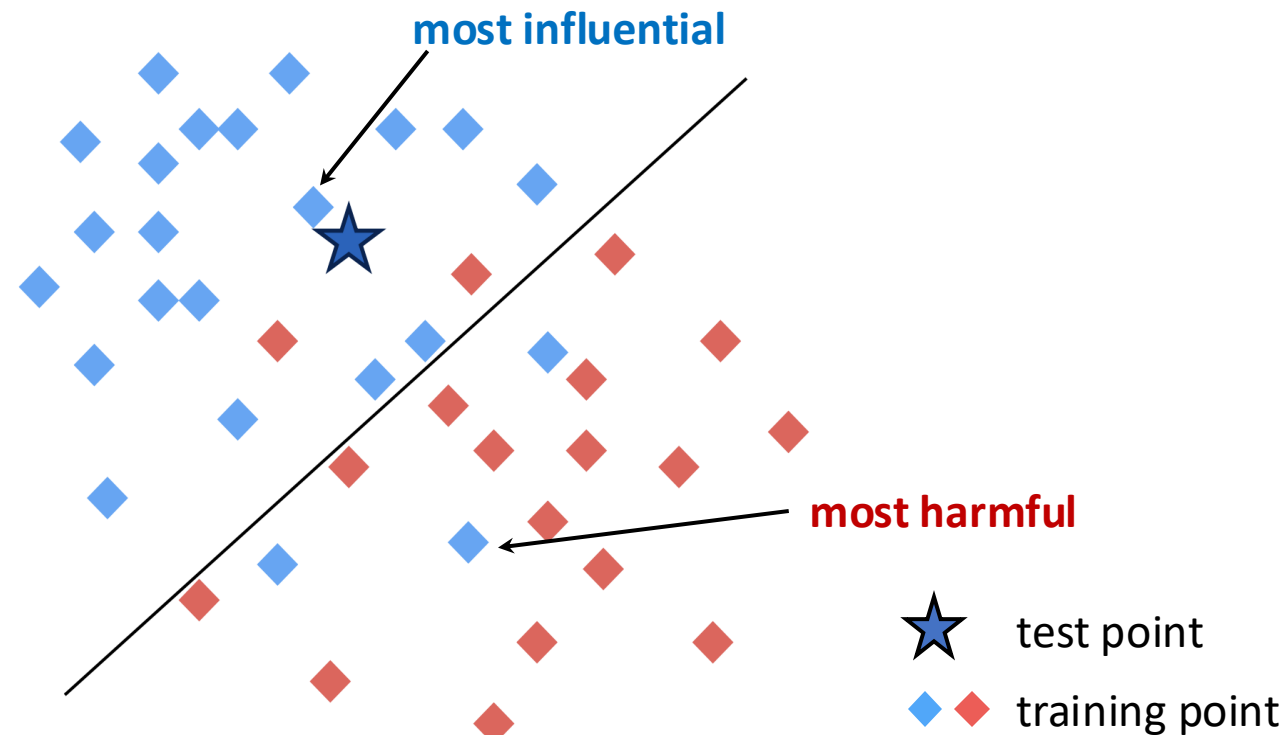
Concept  
with high  
TCAV

TCAVQs in layers close to the logit layer (red) represent more direct influence on the prediction than lower layers in general.

# Influence Functions: Motivation

Given a well-trained deep learning model, we are interested in

- Which training points were most **influential** for this prediction?
- Which training points were most **harmful** for the prediction?



# Influence Functions: Setting (1)

- **Question:** How to measure the impact of a training point on a prediction?
- We are given training points  $z_1, \dots, z_n$ . How to measure the impact of a training point  $z_{train}$  on the prediction of  $z_{test}$
- Instead of retraining the model on  $\hat{Z} = \{z_i\}_{i=1}^n \cup z_{train}$ , we use influence functions to measure the model changes as we upweight  $z_{train}$  by an infinitesimal amount

# Influence Functions: Setting (2)

- Let  $L(z_i, \theta)$  be the loss, where  $\theta \in \Theta$  represents model parameters.
- $\hat{\theta} := \operatorname{argmin}_{\theta \in \Theta} \frac{1}{n} \sum_{i=1}^n L(z_i, \theta)$  is the original optimal parameters
- Given  $\hat{Z} = \{z_i\}_{i=1}^n \cup \mathbf{z}_{train}$ , the optimal parameters become:

$$\hat{\theta}_{\varepsilon, \mathbf{z}_{train}} := \operatorname{argmin}_{\theta \in \Theta} \left[ \frac{1}{n} \sum_{i=1}^n L(z_i, \theta) \right] + \varepsilon L(\mathbf{z}_{train}, \theta)$$

**Assumption:** the empirical risk is twice-differentiable and strictly convex in  $\theta$ .

- Goal: approximate the change in  $L(\mathbf{z}_{test}, \hat{\theta}_{\varepsilon, \mathbf{z}_{train}})$  as we increase  $\varepsilon$

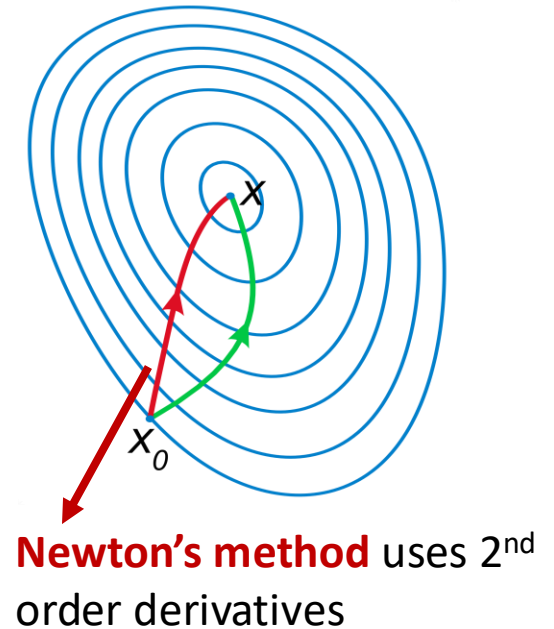
In order to measure the  
influence of the example  $\mathbf{z}_{train}$

# Influence Functions: Definition

- Under smoothness assumptions:

$$\begin{aligned} \mathcal{I}_{up,loss}(\mathbf{z}_{train}, \mathbf{z}_{test}) &\stackrel{\text{def}}{=} \left. \frac{dL(\mathbf{z}_{test}, \hat{\theta}_{\epsilon, \mathbf{z}_{train}})}{d\epsilon} \right|_{\epsilon=0} \\ &= \nabla_{\theta} L(\mathbf{z}_{test}, \hat{\theta})^{\top} \left. \frac{d\hat{\theta}_{\epsilon, \mathbf{z}_{train}}}{d\epsilon} \right|_{\epsilon=0} \\ &= -\nabla_{\theta} L(\mathbf{z}_{test}, \hat{\theta})^{\top} H_{\hat{\theta}}^{-1} \nabla_{\theta} L(\mathbf{z}_{train}, \hat{\theta}) \end{aligned}$$

- where  $H_{\hat{\theta}} = \frac{1}{n} \sum_{i=1}^n \nabla_{\theta}^2 L(z_i, \hat{\theta})$
- In essence, influence functions form a **quadratic approximation (via Hessian)** to the empirical risk around  $\hat{\theta}$  and take a single Newton step.



# Use case: Understand Model Behavior (1)

Influence functions reveal insights about how models rely on and extrapolate from the training data.

- Dataset: Dog & Fish image classification from ImageNet dataset
- Two well trained models: (1) [Inception v3 network](#) and (2) an SVM with an RBF kernel
- Investigate the impact of training points on a test image (**fish**) that both models got correct prediction

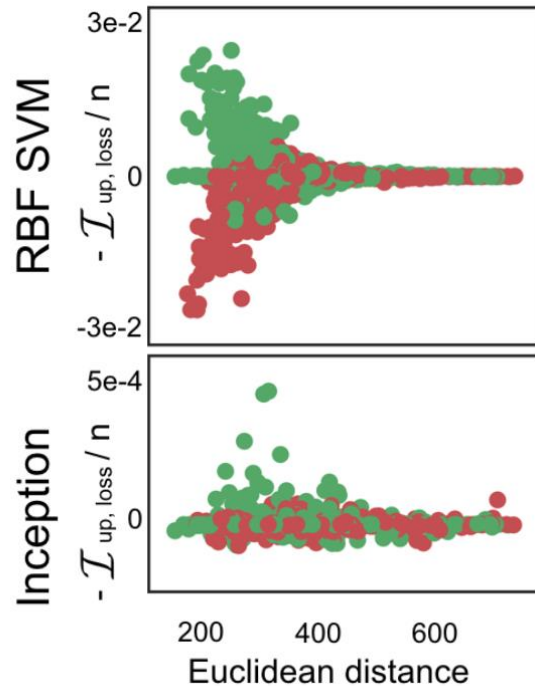
Test image





# Use case: Understand Model Behavior (2)

$\mathcal{I}_{up,loss}(Z_{train}, Z_{test})$  V.S. Euclidean distance  $\|Z_{train} - Z_{test}\|$



**In RBF-SVM:** training images far from the test image in pixel space having almost no influence;  
(emphasizing nearby samples)  
**Fish** images are mostly helpful, while **dog** images are mostly harmful

**In Inception network,** **fish** and **dogs** both could be helpful or harmful for correctly classifying the test image. The influence is not related to the distance.

**Green dot: fish**

**Red dot: dog**

*Note: the test image is a **fish** image*

Most helpful training images for **RBF-SVM**



Most helpful training images for **Inception**



the 5th most helpful training image for **Inception** is a dog image



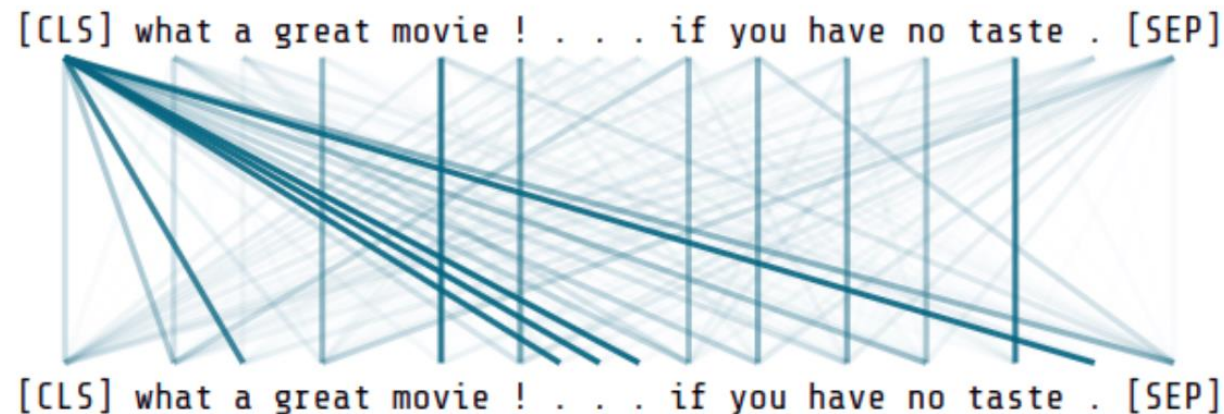
# Content

- Evaluating Explainability Methods
- Model-level Explainability
- Intrinsic Explainability / Interpretability

# Explainability via Attention

- **Attention Mechanisms**

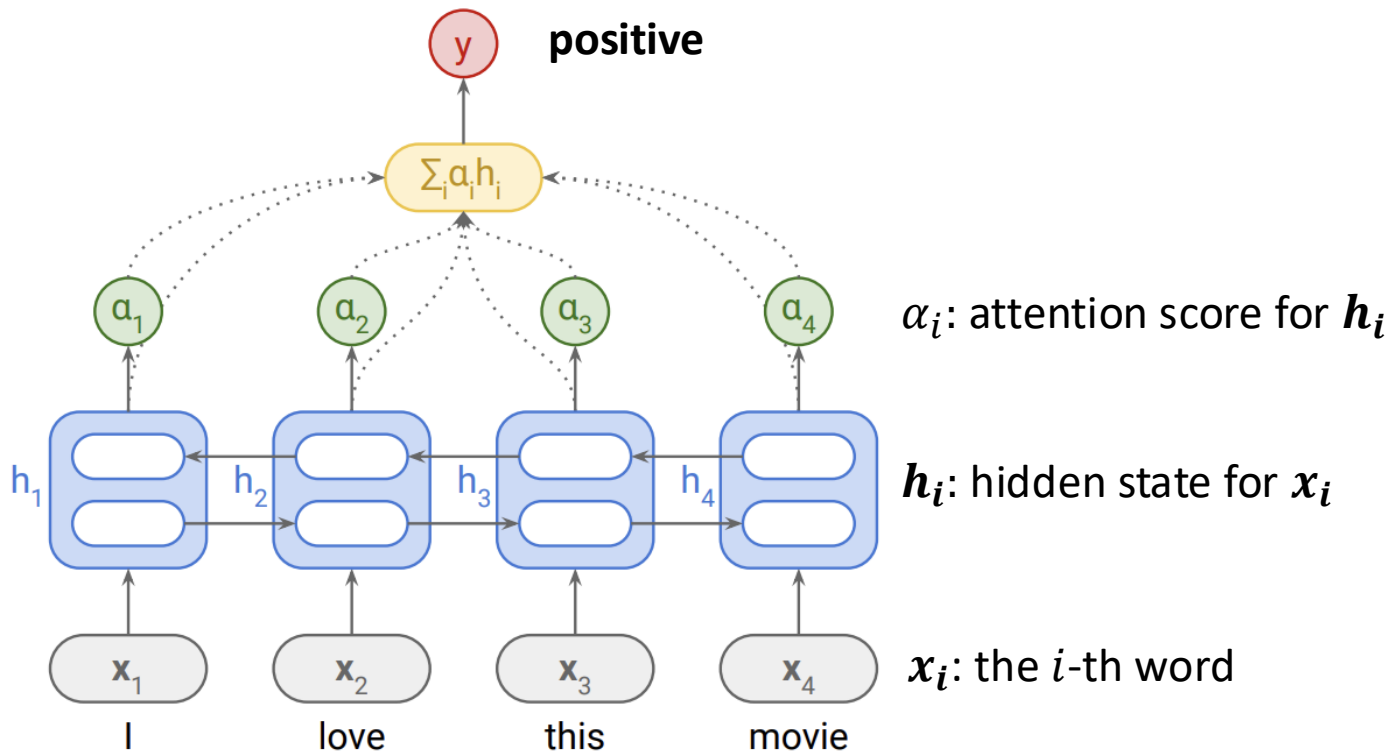
- DNNs can be endowed with attention mechanisms that simultaneously
  - preserve or even **improve their performance**
  - obtain **explainable outputs**
- Visualize attention weights in a attention models:



Color represents the value of attention weight  
**darker blue  $\Leftrightarrow$  larger attention weight**

# Attention in Text Classification

## BiLSTM for sentiment analysis (text classification)



## Attention score:

$$\alpha_i = \frac{\exp e_i}{\sum_k \exp e_k}$$

where  $e_i = \mathbf{v}^\top \tanh(W_h \mathbf{h}_i + W_q \mathbf{q})$  and  $\mathbf{v}, \mathbf{q}, W_h, W_q$  are learnable parameters

(example of **MLP-based attention**)

$\alpha_i$  shows the **importance** of the word  $x_i$  to the prediction " $y = \text{positive}$ "

**attention weights visualization**

I love this movie

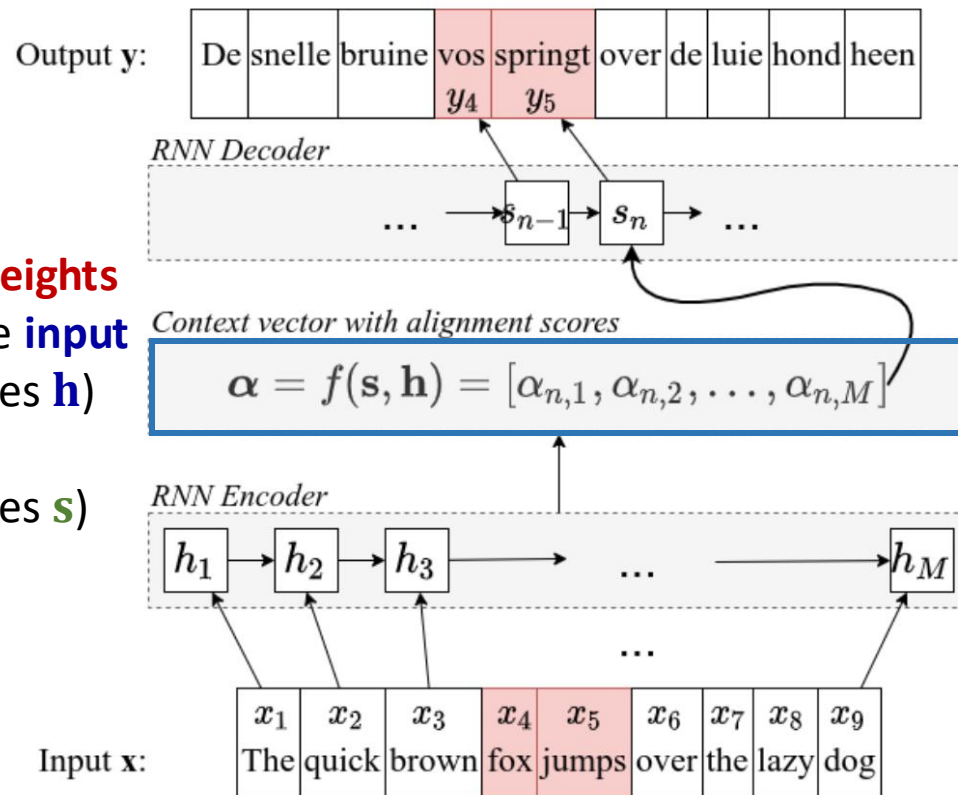
unimportant

important

Bastings, Jasmijn, and Katja Filippova. "The elephant in the interpretability room: Why use attention as explanation when we have saliency methods?."

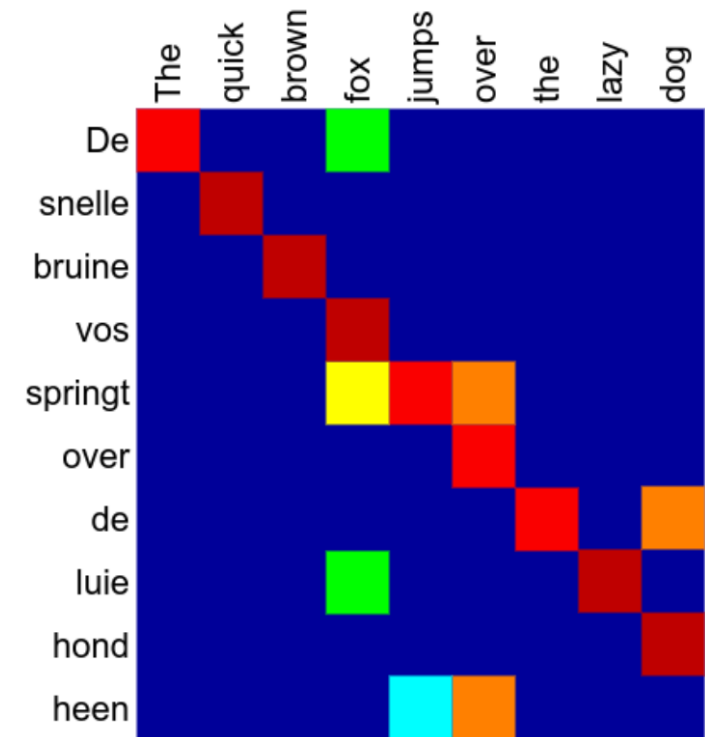
# Attention in Sequential Generation

## RNN model for Natural Language Translation



Attention weights between the **input** (hidden states  $h$ ) and **output** (hidden states  $s$ )

Attention weights  $\alpha_{ij}$  shows the importance of input  $x_j$  to the output  $y_i$



unimportant

important

Ras, Gabrielle, et al. "Explainable deep learning: A field guide for the uninitiated."

# Signed Attention (1)

- **Attention weight is always positive**
- Ideal explanation should discriminate between **positive** and **negative** contributions towards a prediction
- Solution: **signed attention**

$$A_i = - \boxed{\frac{\partial \mathcal{L}}{\partial \alpha_i}} \times \alpha_i$$

Indicates the **positive or negative contribution**

Recap: for hidden state  $\mathbf{h}_i$

**attention weight:**  $\alpha_i = \frac{\exp e_i}{\sum_k \exp e_k} \geq 0$

where  $e_i = \mathbf{v}^\top \tanh(W_h \mathbf{h}_i + W_q \mathbf{q})$

$\mathbf{v}, \mathbf{q}, W_h, W_q$ : learnable parameters

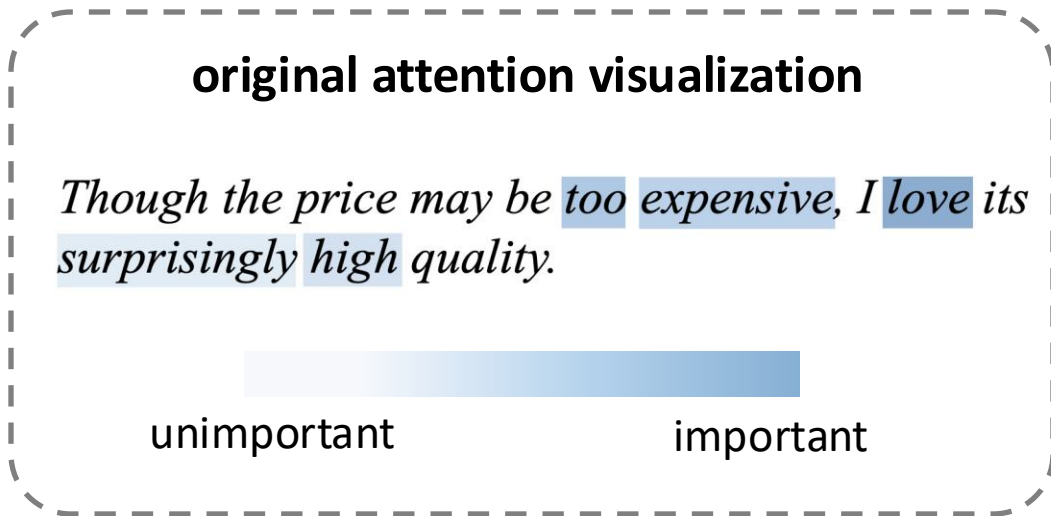
- $\mathcal{L}$ : loss function
- $\alpha_i$ : original attention weight
- value of  $\alpha_i$  measures the strength of the contribution

# Signed Attention (2)

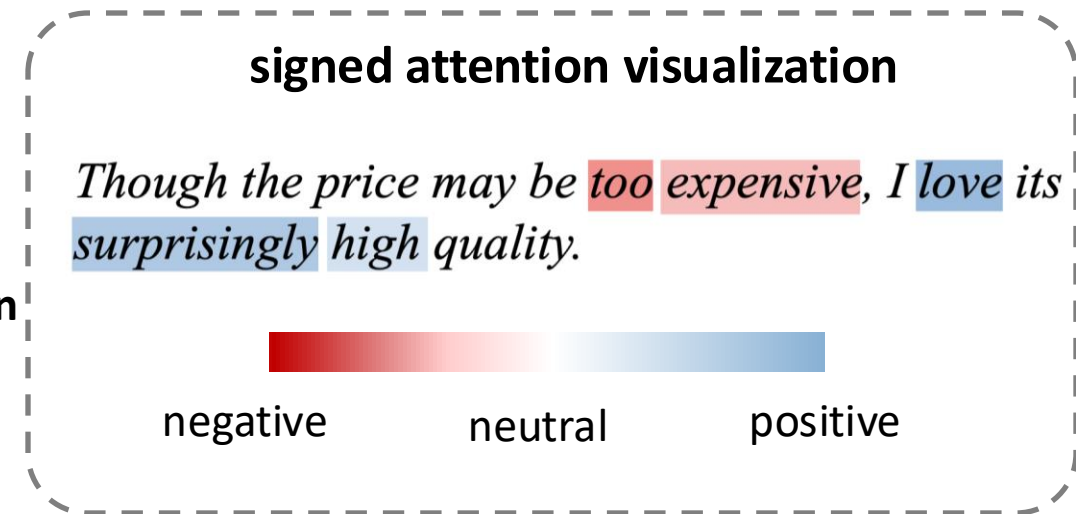
## Explanation for sentiment analysis

**Input:** *"Though the price may be too expensive, I love its surprisingly high quality."*

**Output:**  $y$  = "Positive"



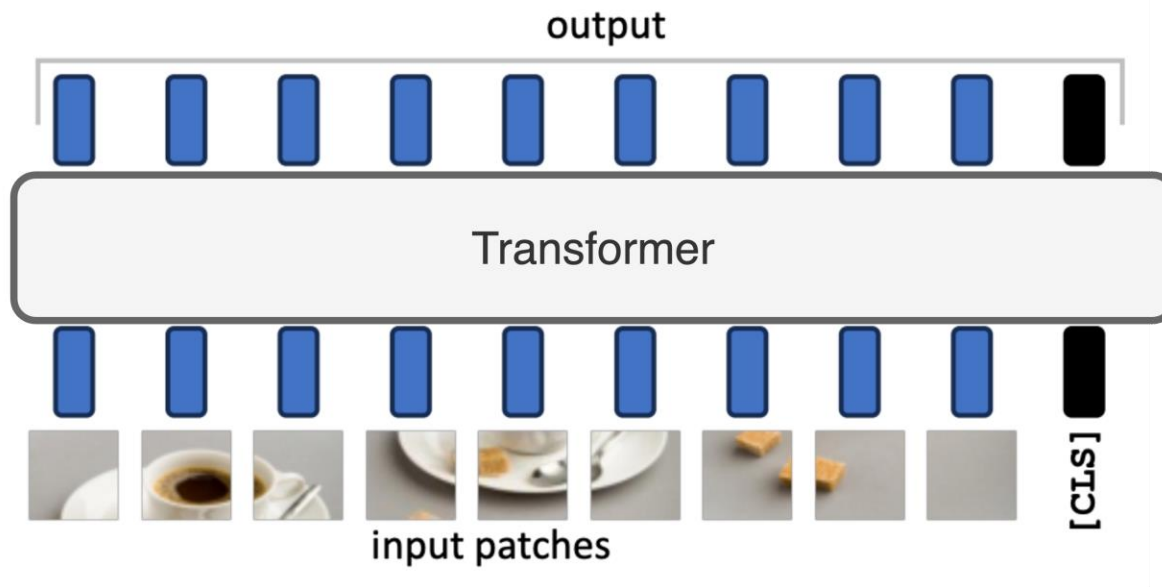
with  
signed attention  
→



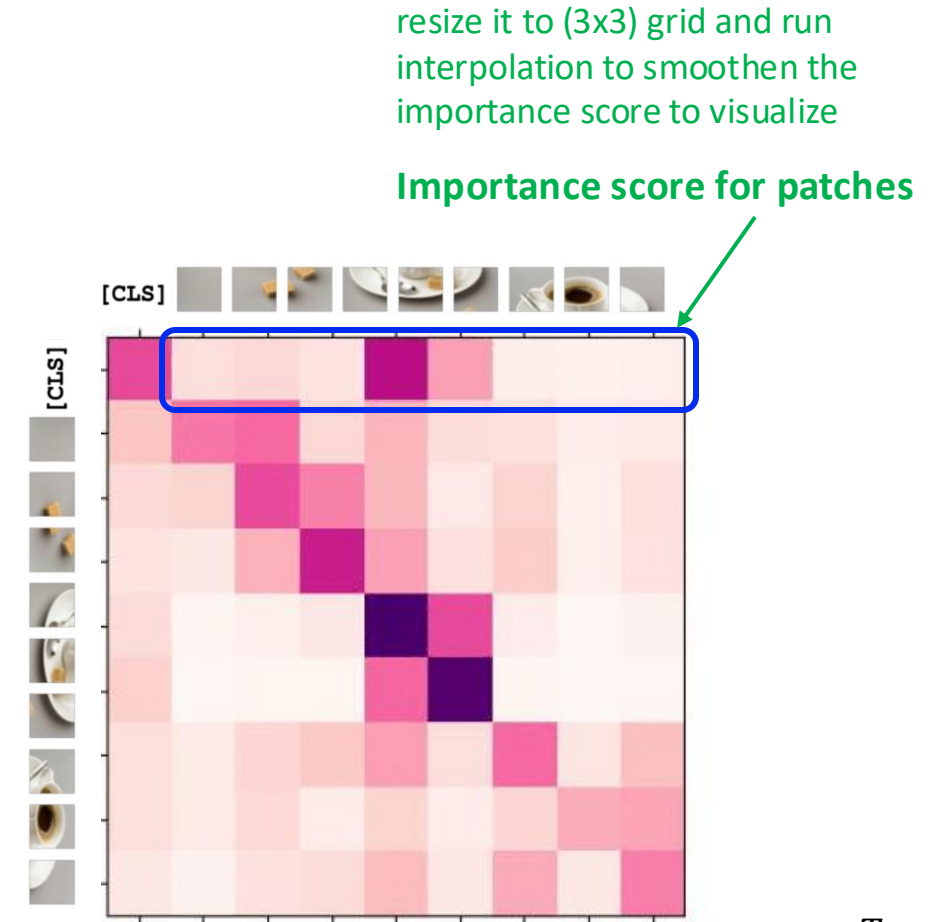
# Explainability in Vision Transformer (ViT)

- **Vision Transformer**

- Split an input image into MxM patches
- Add a [CLS] token as a global embedding of the input



Architecture



Attention Matrix:  $A = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)$

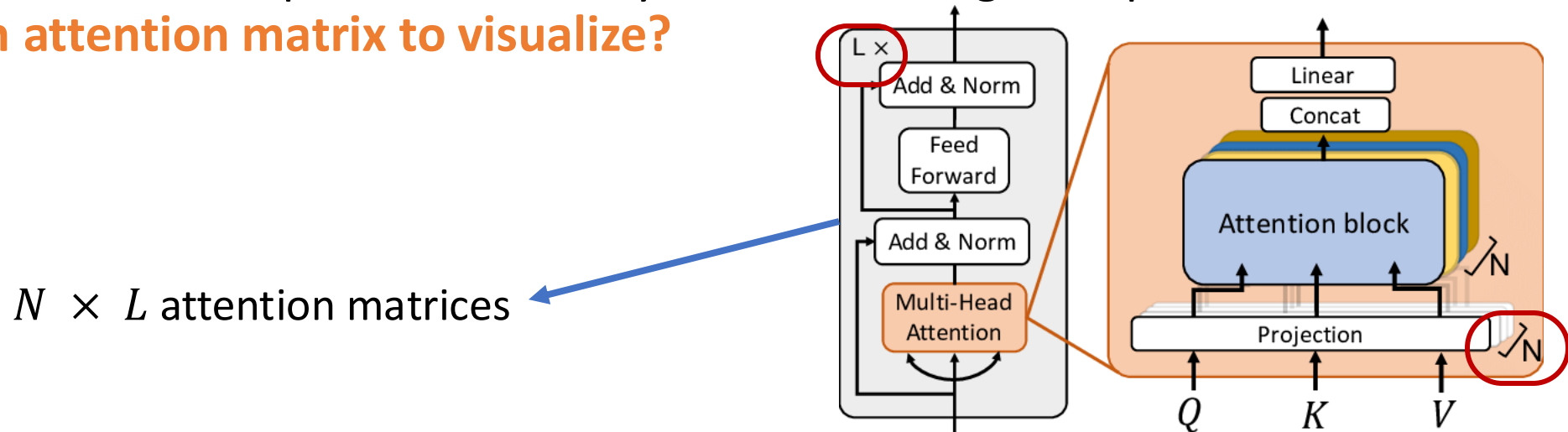
# Explainability in Vision Transformer (ViT)

- **Vision Transformer**

- Split an input image into  $M \times M$  patches
- Add a [CLS] token as a global embedding of the input

- **Challenge:**

- Transformer has multiple heads and layers, thus having multiple attention matrices  
→ **Which attention matrix to visualize?**





# Explainability in Vision Transformer (ViT)

- **Naïve approach (Rollout)**

- Aggregate attention matrices across multiple heads: **Mean averaging**

$$\bar{A}^{(l)} = \boxed{I +} \sum_i A^{(l,i)}$$

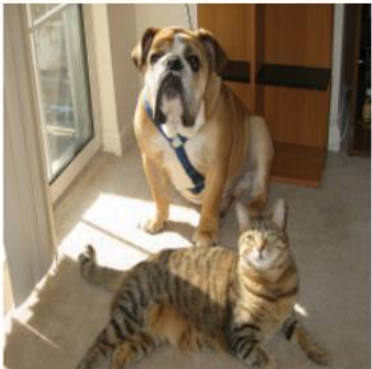
Why do we need to add I?

- Aggregate attention matrices across multiple layers: **Matrix multiplication**

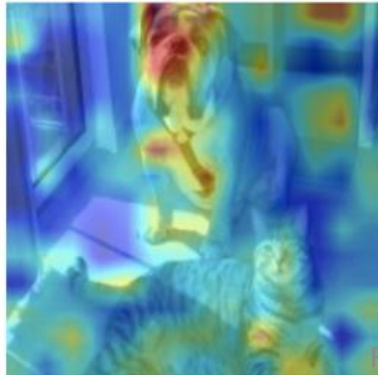
$$C = \bar{A}^1 \bar{A}^2 \dots \bar{A}^L$$

Why should it be matrix multiplication?

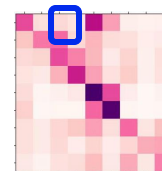
Dog →



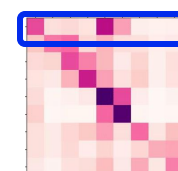
Attention visualization



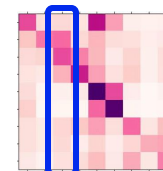
Importance of patch 3



=



Attention weights of patch 3 to others



Importance of each patch

# Explainability in Vision Transformer (ViT)

- **Naïve approach (Rollout)**

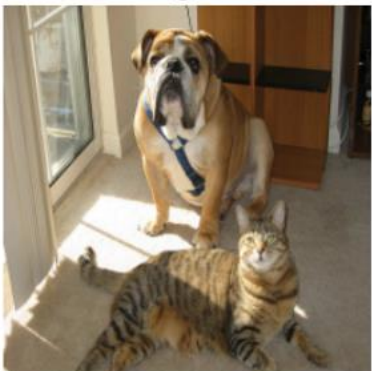
- Aggregate attention matrices across multiple heads: **Mean averaging**

$$\bar{A}^{(l)} = I + \sum_i A^{(l,i)}$$

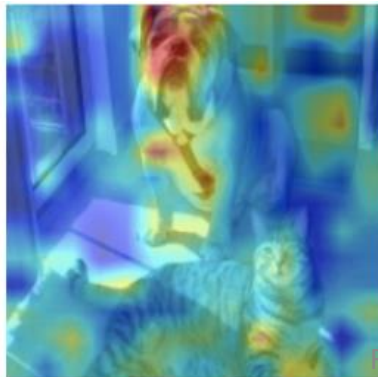
- Aggregate attention matrices across multiple layers: **Matrix multiplication**

$$C = \bar{A}^1 \bar{A}^2 \dots \bar{A}^L$$

Dog →



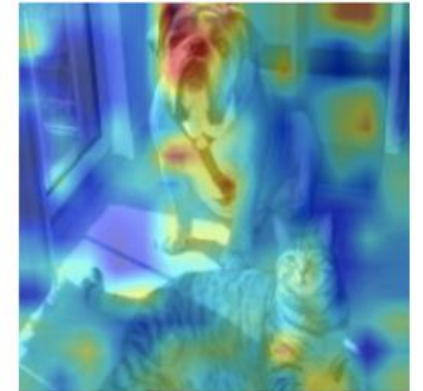
Attention visualization



Cat →



Attention visualization



**However, the explanation  
for cat prediction is the  
same as for dog**

# Explainability in Vision Transformer (ViT)

- **Targeted Explanation**

- Aggregate attention matrices across multiple heads: **Relevance** and **gradient** diffusion

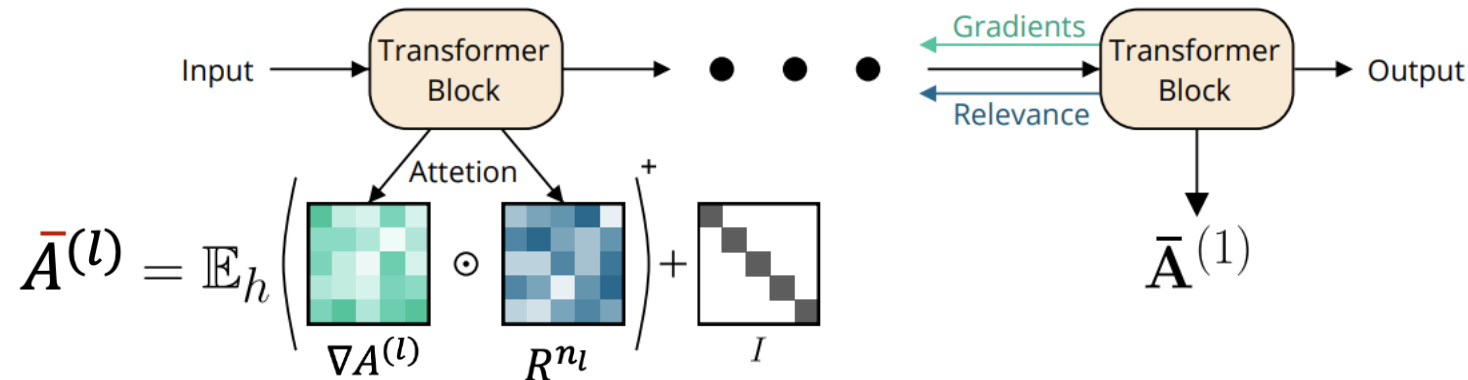
$$\bar{A}^{(l)} = I + \sum_h \nabla A^{(l)} \odot R^{n_l}$$

The gradient of the targeted output to the attention matrix

Layer-wise Relevance Propagation matrix (to be defined)

- Aggregate attention matrices across multiple layers: **Matrix multiplication**

$$C = \bar{A}^1 \bar{A}^2 \dots \bar{A}^L$$



# Layer-wise Relevance Propagation (LRP) (1)

- **Layer-wise Relevance Propagation (LRP)**

- LRP is a method to compute the relevance of input to the target output using the weights and the neural activations to propagate the output back through the network up until the input layer

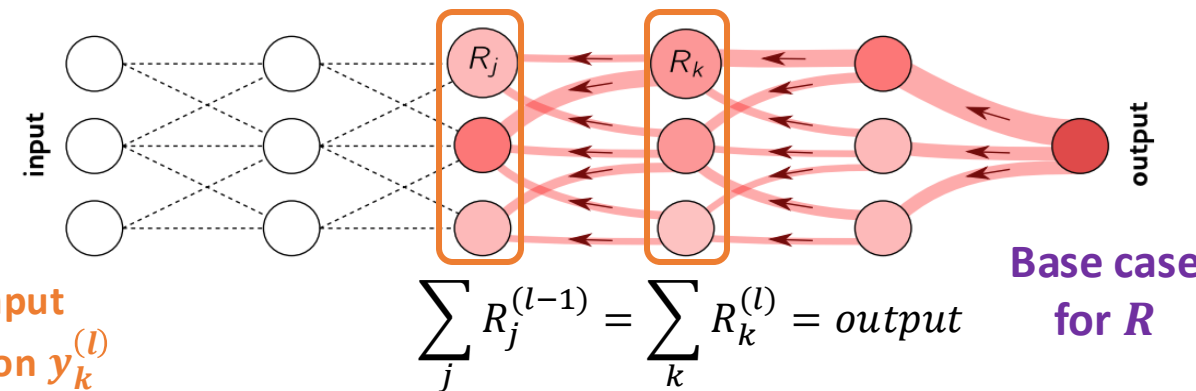
$$R_j^{(l-1)} = \sum_k \frac{z_{jk}}{\sum_i z_{ik}} R_k^l$$

A number quantifying the contribution of a neuron  $j$  at layer  $(l - 1)$  to the relevance score of neuron  $k$  at layer  $(l)$

E.g., for a linear layer with ReLU activation:  $\mathbf{y}^{(l)} = \text{ReLU}(W^\top \mathbf{x}^{(l-1)})$ , the relevance propagation can be computed as follows

$$R_j^{(l-1)} = \sum_k \frac{x_j^{(l-1)} \cdot W_{jk}}{\sum_{j'} x_{j'}^{(l-1)} \cdot W_{j'k}} R_k^{(l)}$$

Contribution of the input neuron  $j$  to output neuron  $y_k^{(l)}$



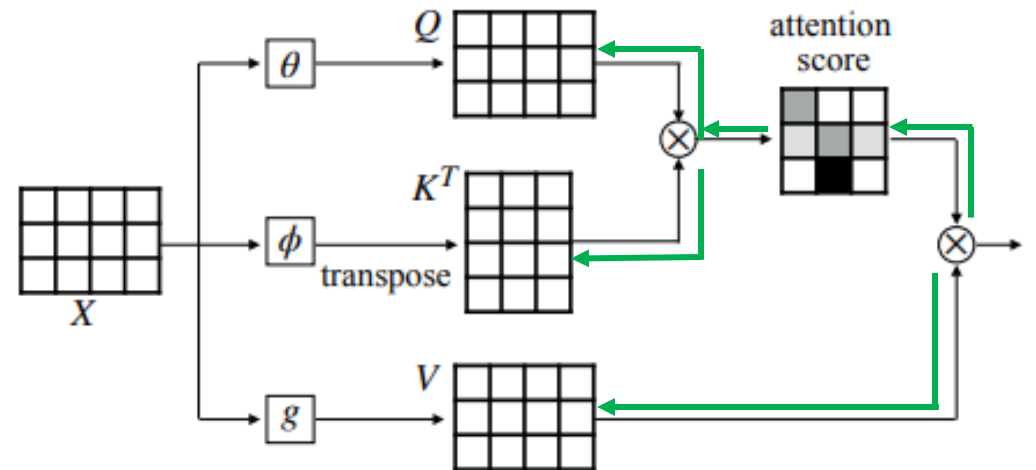
# Layer-wise Relevance Propagation (LRP) (2)

- **Layer-wise Relevance Propagation for Transformer**

- In Transformer, for some operations (e.g.  $O = AV$ , or  $A = g(QK^T)$ ), we need to propagate the relevance score through both input tensors.
- For an operator with two tensors  $O = g(XY)$ , the relevance score is ensured to be fully distributed to both tensors

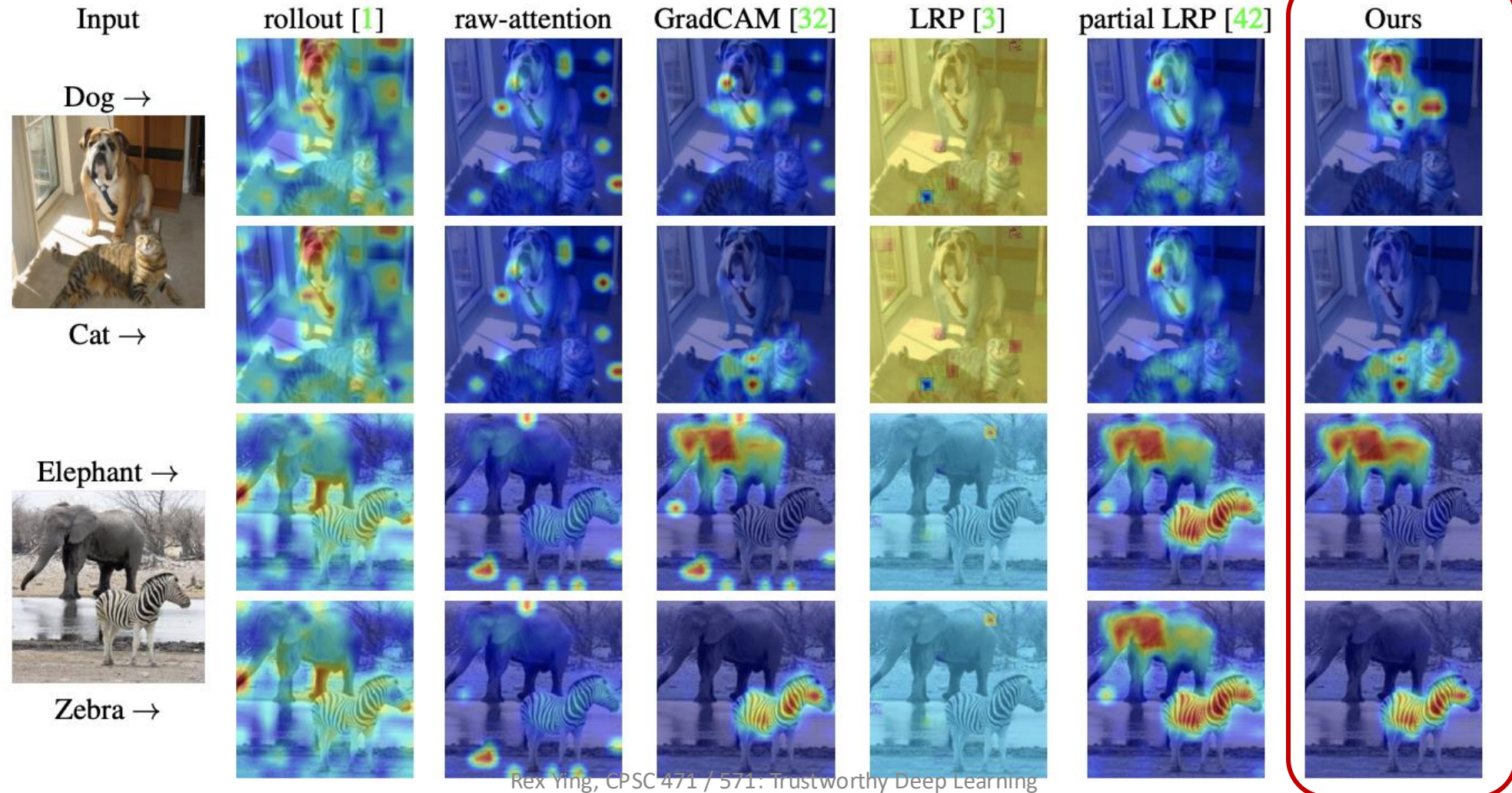
$$\sum_i R_i^O = \sum_j R_j^X + \sum_k R_k^Y$$

i, j, k will iterate over all elements  
in the output matrix O, X, Y





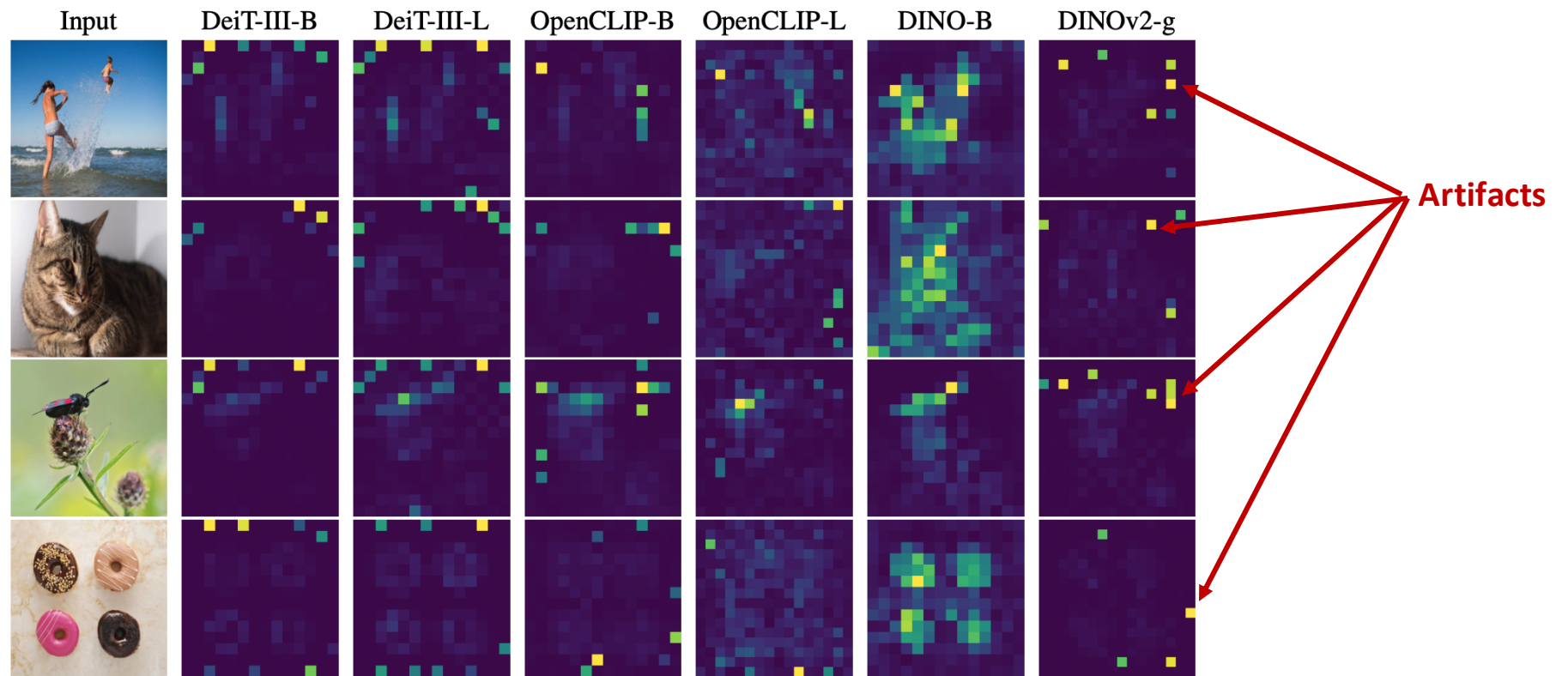
# Transformer Interpretability



# Attention Artifacts (1)

- **Artifacts in Vision Transformer**

- Most of the existing transformer-based models exhibit artifacts on their attention matrix.



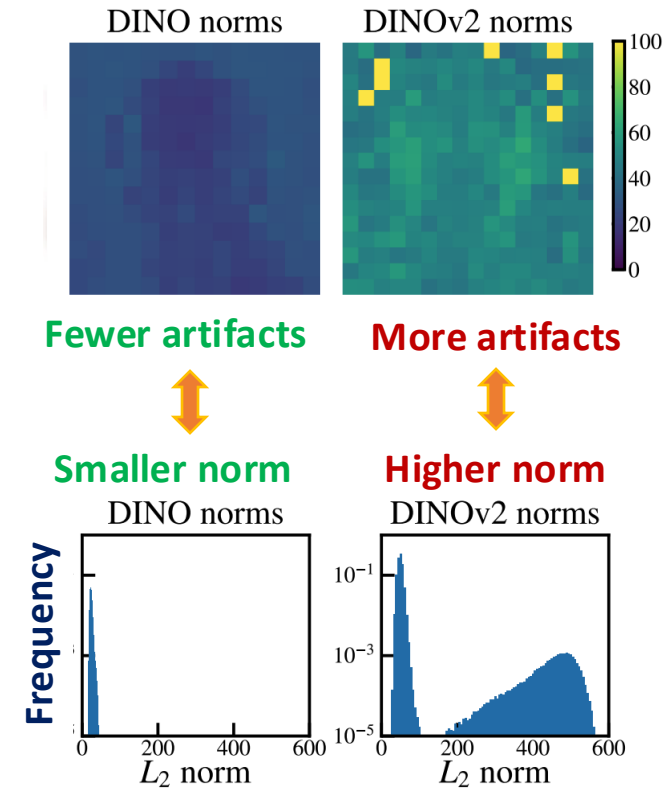
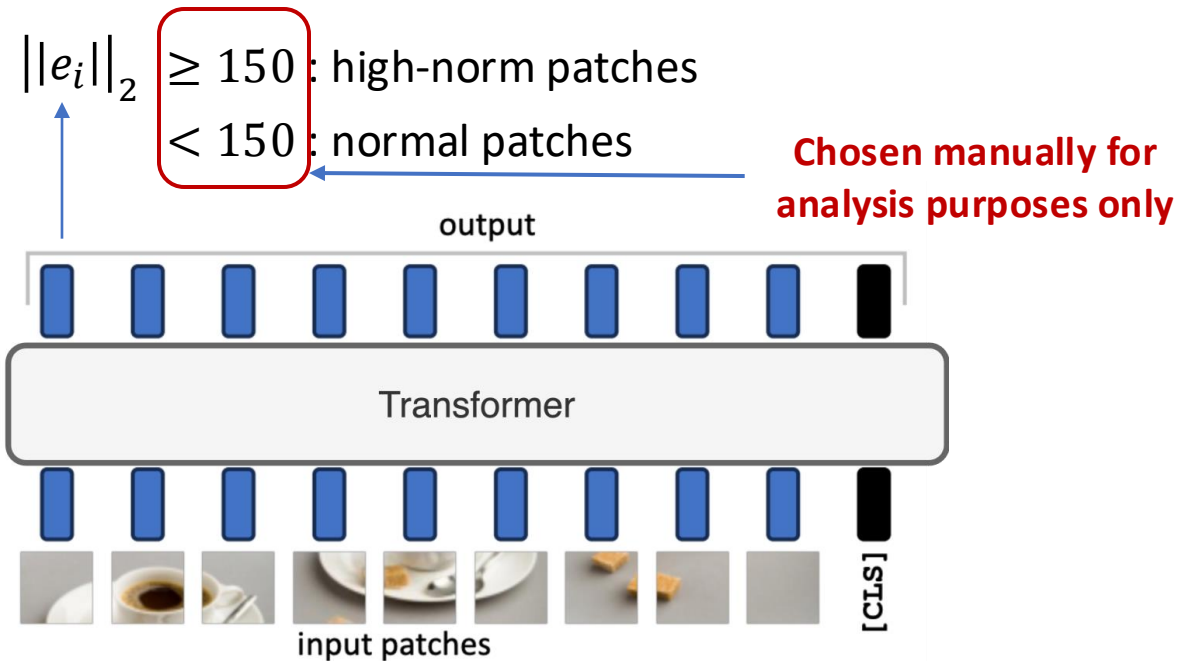
Rex Ying, CPSC 471 / 571: Trustworthy Deep Learning

Figure 2: Illustration of artifacts observed in the attention maps of modern vision transformers.

# Attention Artifacts (2)

- **Why does it happen?**

- The artifacts have a connection to the norm of token embedding.  
→ We can analyze tokens with high-norm to analyze the artifacts created by the attention matrix.





# Role of High-norm Patches

## • Settings

- For each patch/token embedding, add simple linear layers to
  - Predict the position of the patch
  - Reconstruct pixel values on the patch
  - Predict image class from the patch embedding

## • Observation

- Position prediction & reconstruction: **normal patches give better results.**  
→ normal patches can maintain local information about patches
- Image class classification: **high-norm patches perform better**  
→ high-norm patches discard local information, having more global information (image class)

	position prediction		reconstruction
	top-1 acc	avg. distance ↓	L2 error ↓
normal	<b>41.7</b>	<b>0.79</b>	<b>18.38</b>
outlier	22.8	5.09	25.23

(b) Linear probing for local information.

	IN1k	P205	Airc.	CF10	CF100	CUB
[CLS]	<b>86.0</b>	<b>66.4</b>	<b>87.3</b>	<b>99.4</b>	<b>94.5</b>	<b>91.3</b>
normal	65.8	53.1	17.1	97.1	81.3	18.6
outlier	<u>69.0</u>	<u>55.1</u>	<u>79.1</u>	<u>99.3</u>	<u>93.7</u>	<u>84.9</u>

Image classification

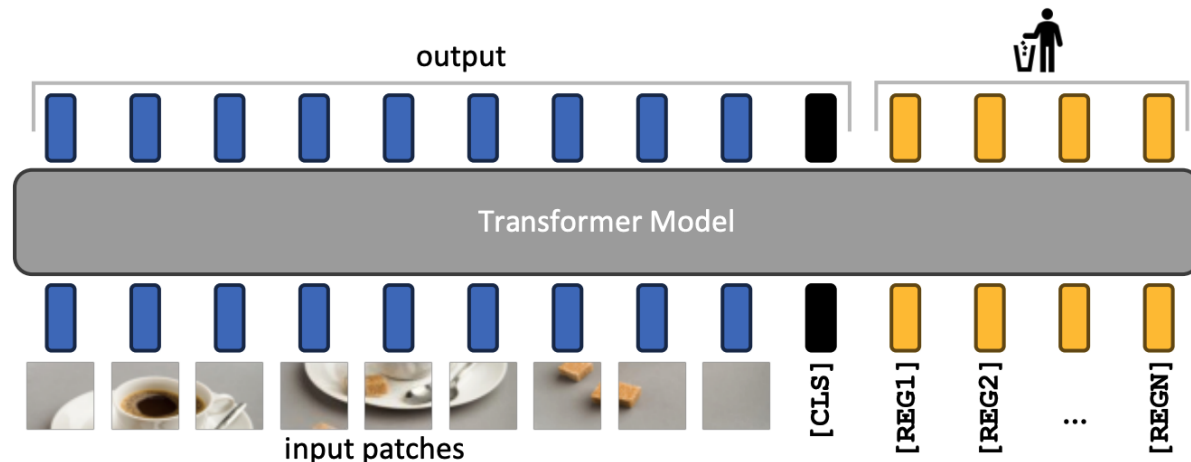
# Register Tokens

- **Hypothesis**

- Large Transformer models can *recognize redundant patches* (do not have much information) and leverage them to *store, process, and retrieve* global information.
- It may be undesirable as it may discard information from some patches.

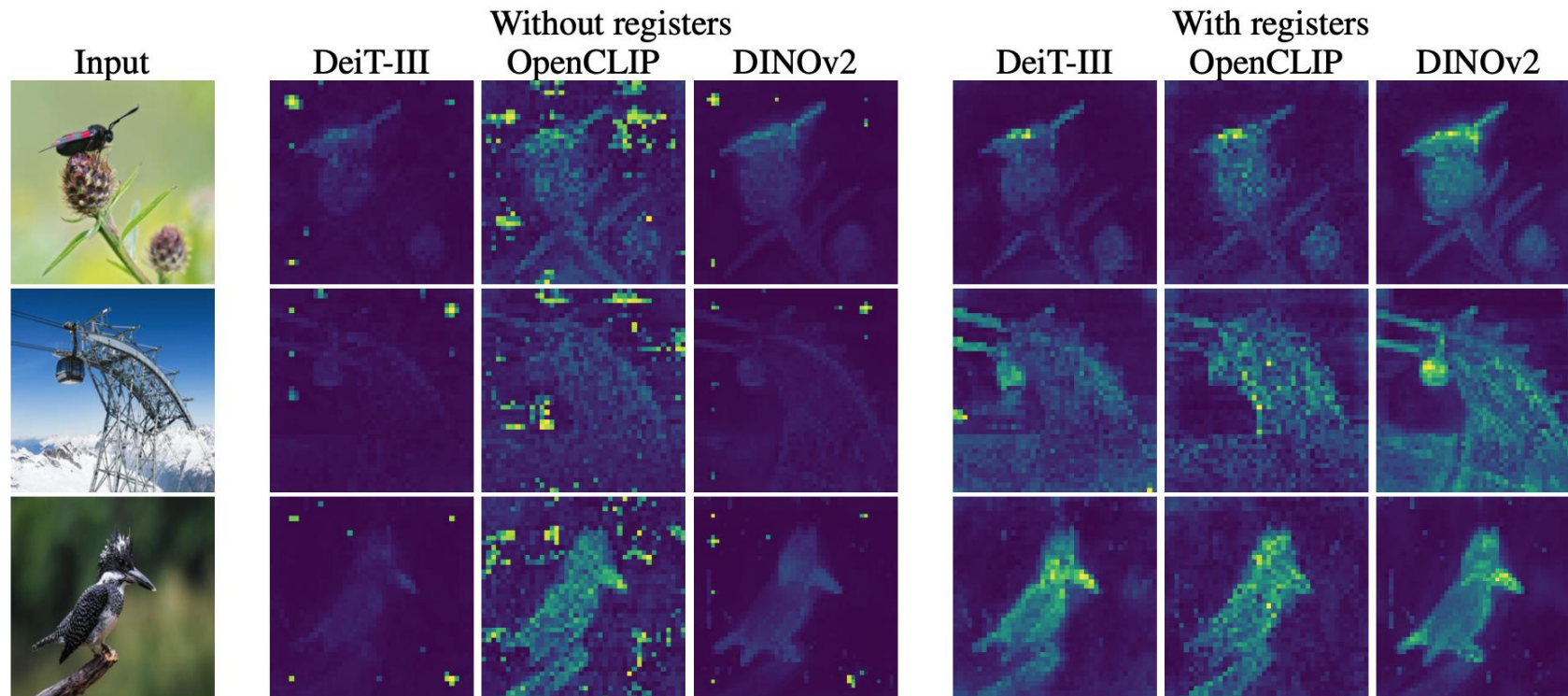
- **Solution**

- Use some additional tokens as registers (along with [CLS]) for saving global information purposes



# Register Improves Interpretability

- Adding registers provides much better interpretability and reduces artifacts for the attention matrix.



# Register Improves Performance

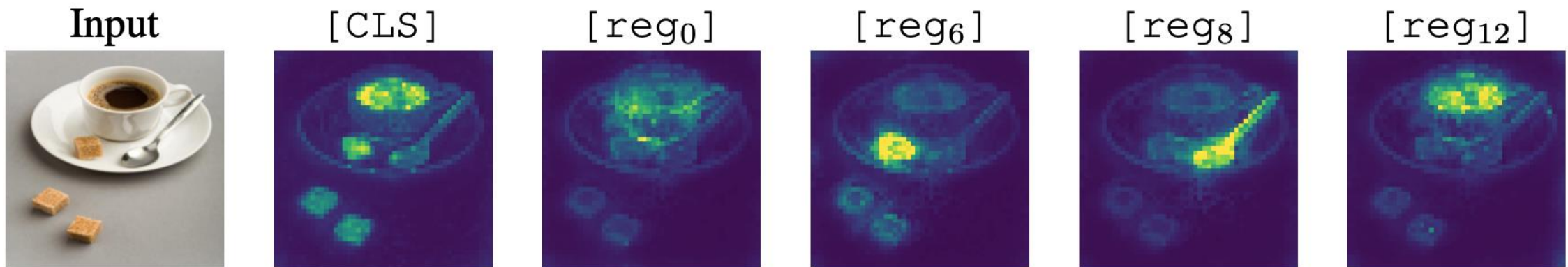
- Adding registers provides much better interpretability and reduces artifacts for the attention matrix.
- Performance slightly improved

	ImageNet Top-1	ADE20k mIoU	NYUd rmse ↓
DeiT-III	84.7	38.9	0.511
DeiT-III+reg	84.7	39.1	0.512
OpenCLIP	78.2	26.6	0.702
OpenCLIP+reg	78.1	26.7	0.661
DINOv2	84.3	46.6	0.378
DINOv2+reg	84.8	47.9	0.366

(a) Linear evaluation with frozen features.

# Vision Transformers Need Registers

- Adding registers provides much better interpretability and reduces artifacts for the attention matrix.
- Performance slightly improved.
- Each register pays attention to different regions (naturally emerged from training).



**Oral ICLR24 → A simple idea but good analyses/observations would also be appreciated**