GraphQL Party I 杭州



矛馬

某大型电商公司高级技术专家

《问题空间领域建模》





问题空间领域建模

乔禹 2018.6

2010年加入阿里巴巴-淘宝技术部

2014年集团客户体验事业群

逆向交易

CRM

服务体系领域建模

消费者纠纷&商家通用服务



- 日常工作中常见问题
- 整体解决方案
- 问题空间方法论
- 解决方案空间方法论
- 应用架构推导
- 存储架构推导

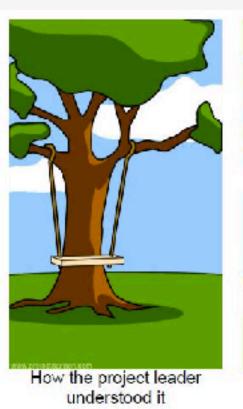
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日常工作中常见问题

《How Projects Really Work》





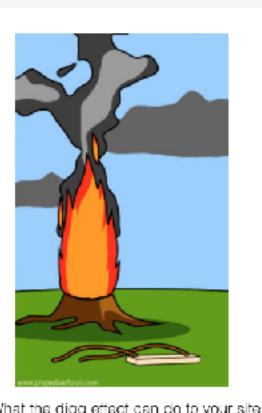


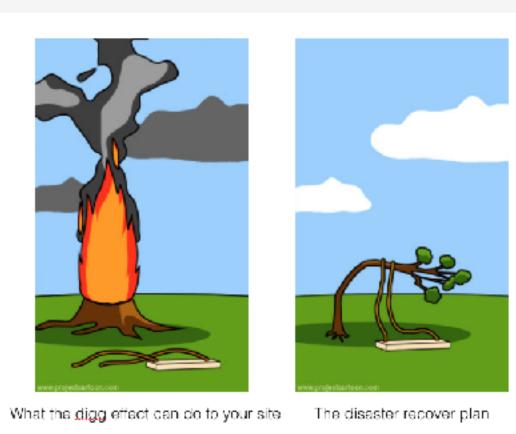


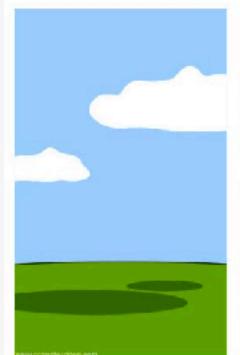






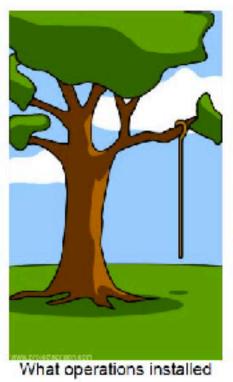


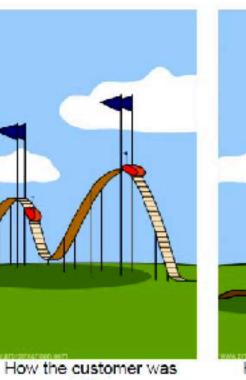


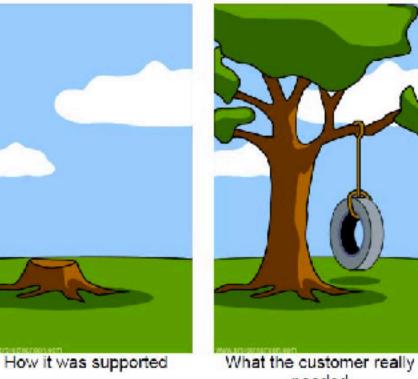


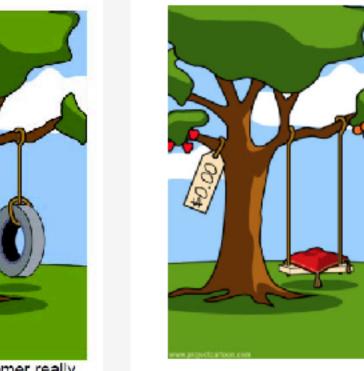
How the project was

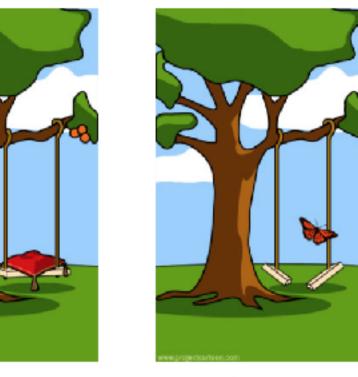
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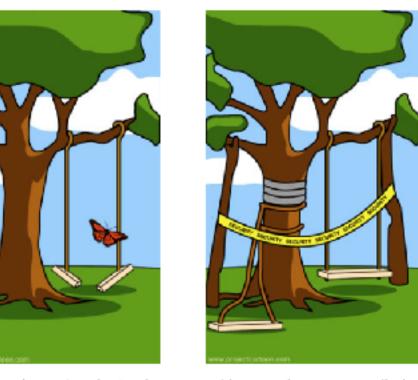
















日常工作中常见问题

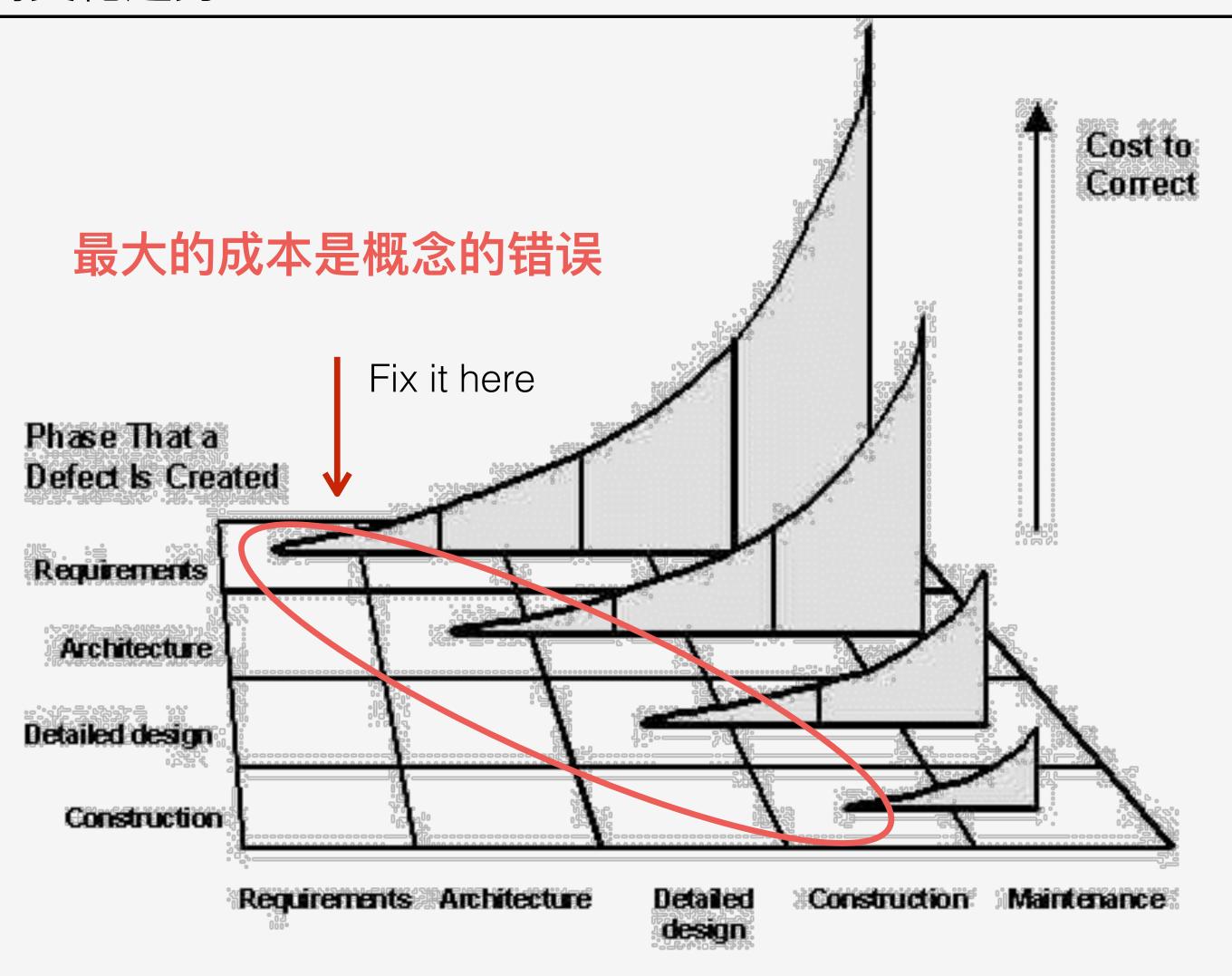
领域建模讨论无效率

职责划分

长时间得不出方案,导致工程效率下降 勉强出方案,导致工程质量下降 数据库在我这里,所以业务在我这里江湖百态



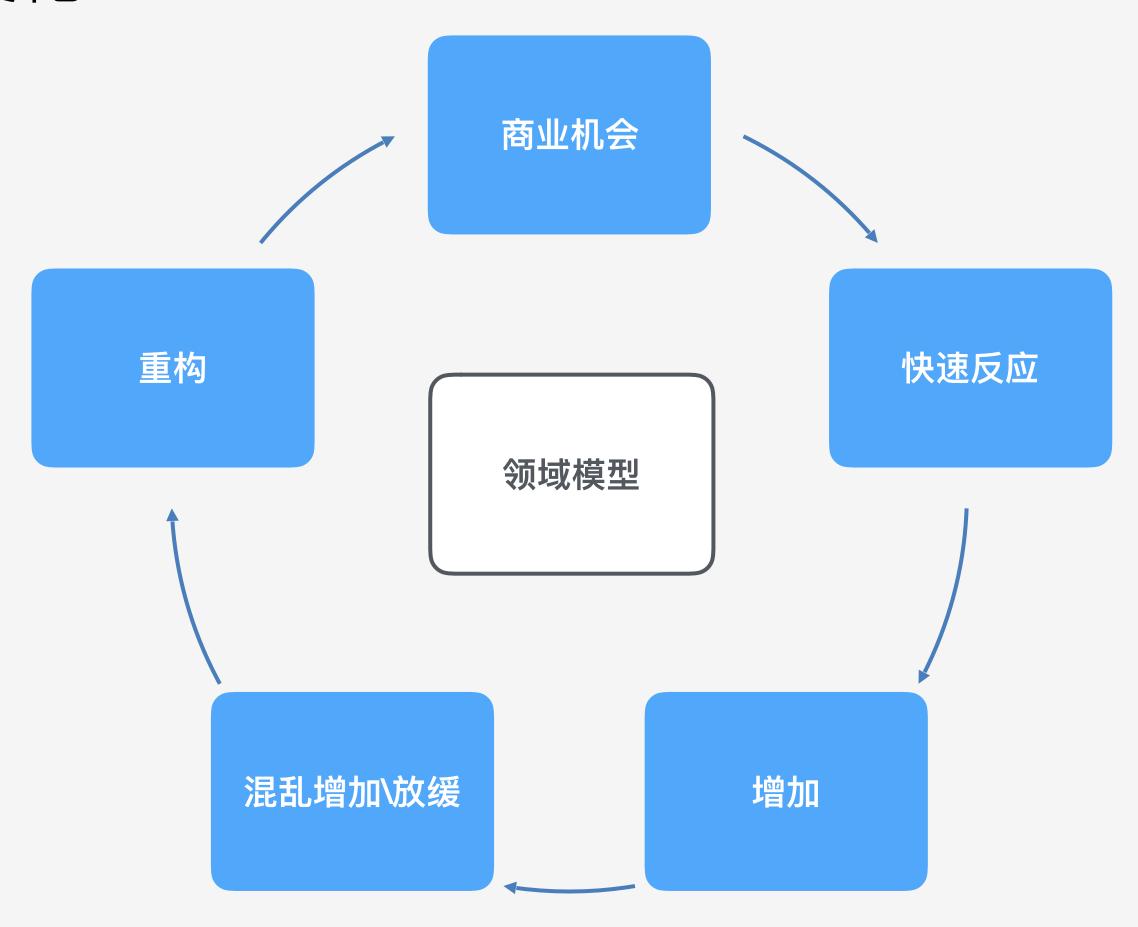
软件错误代价顺着时间变化趋势



Phase That a Defect Is Corrected

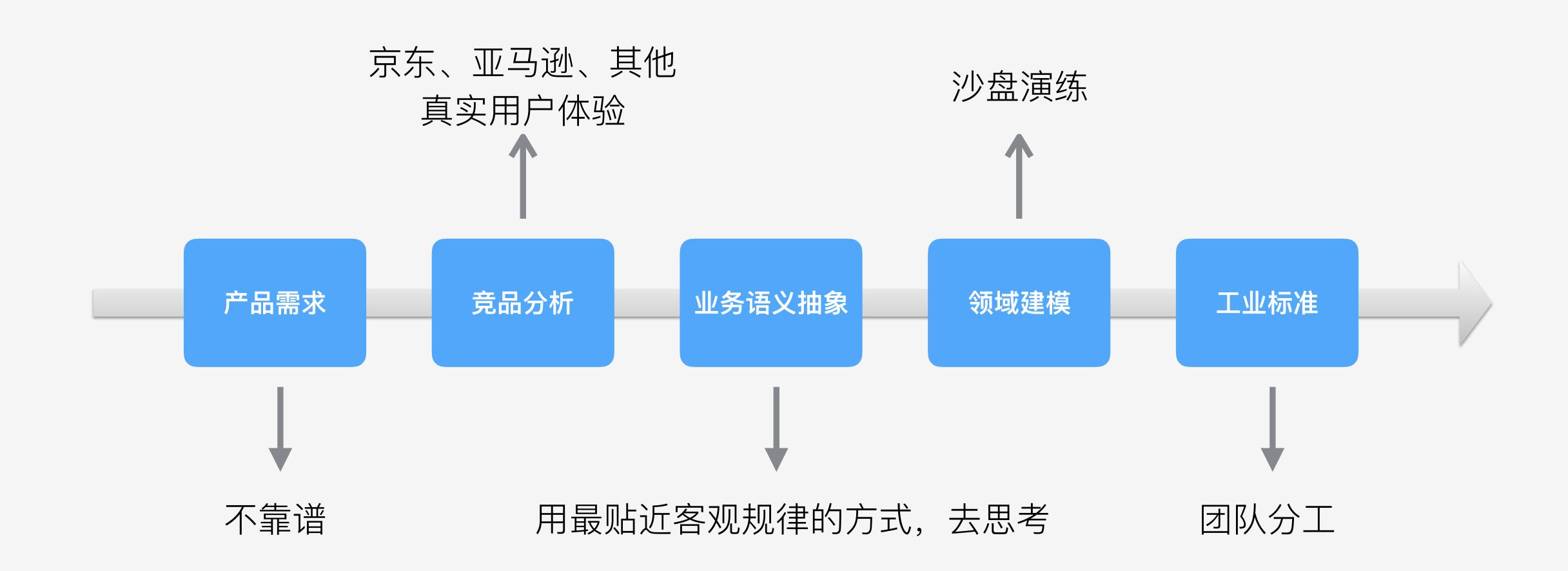
延缓系统的腐烂

解决的问题在发生变化

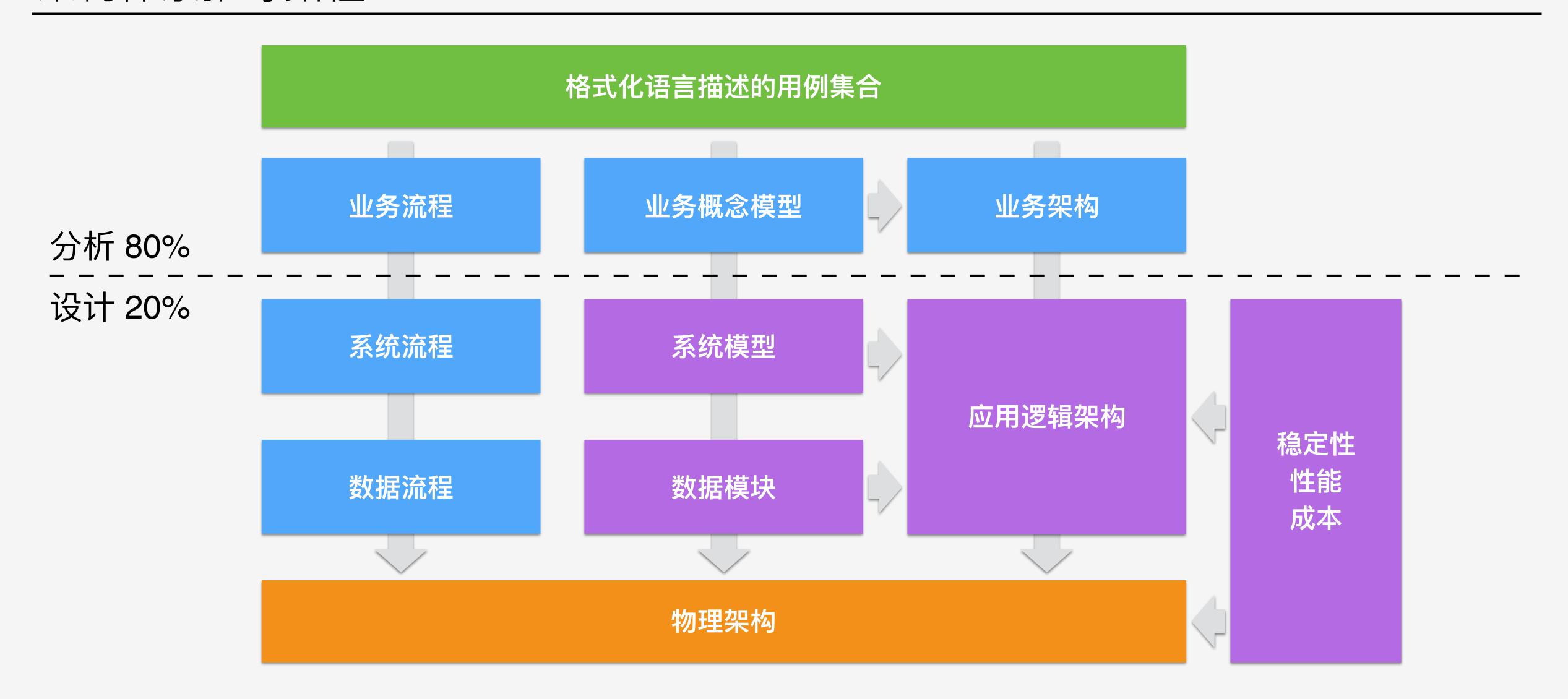




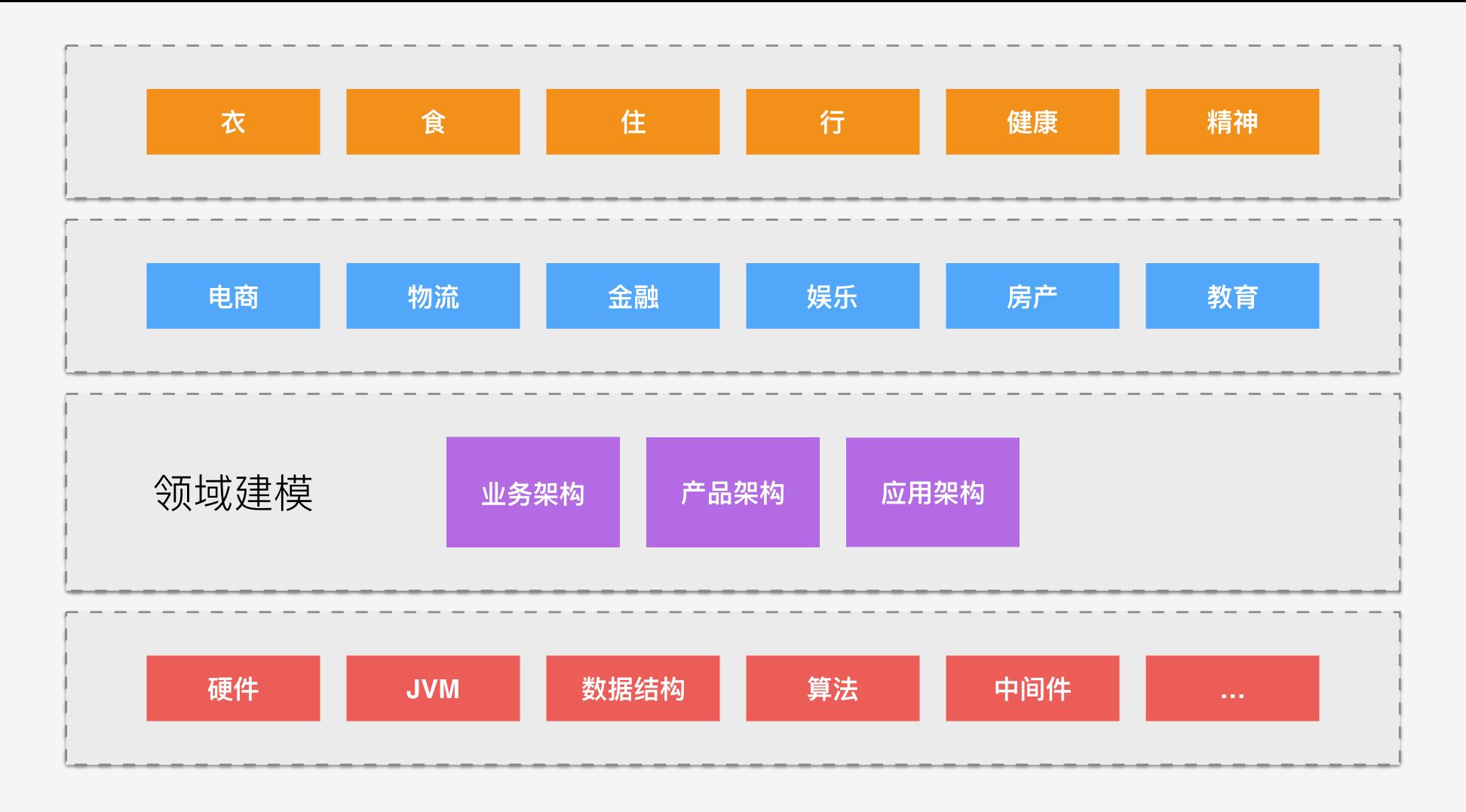
思维决定软件设计,设计决定系统



架构体系推导路径

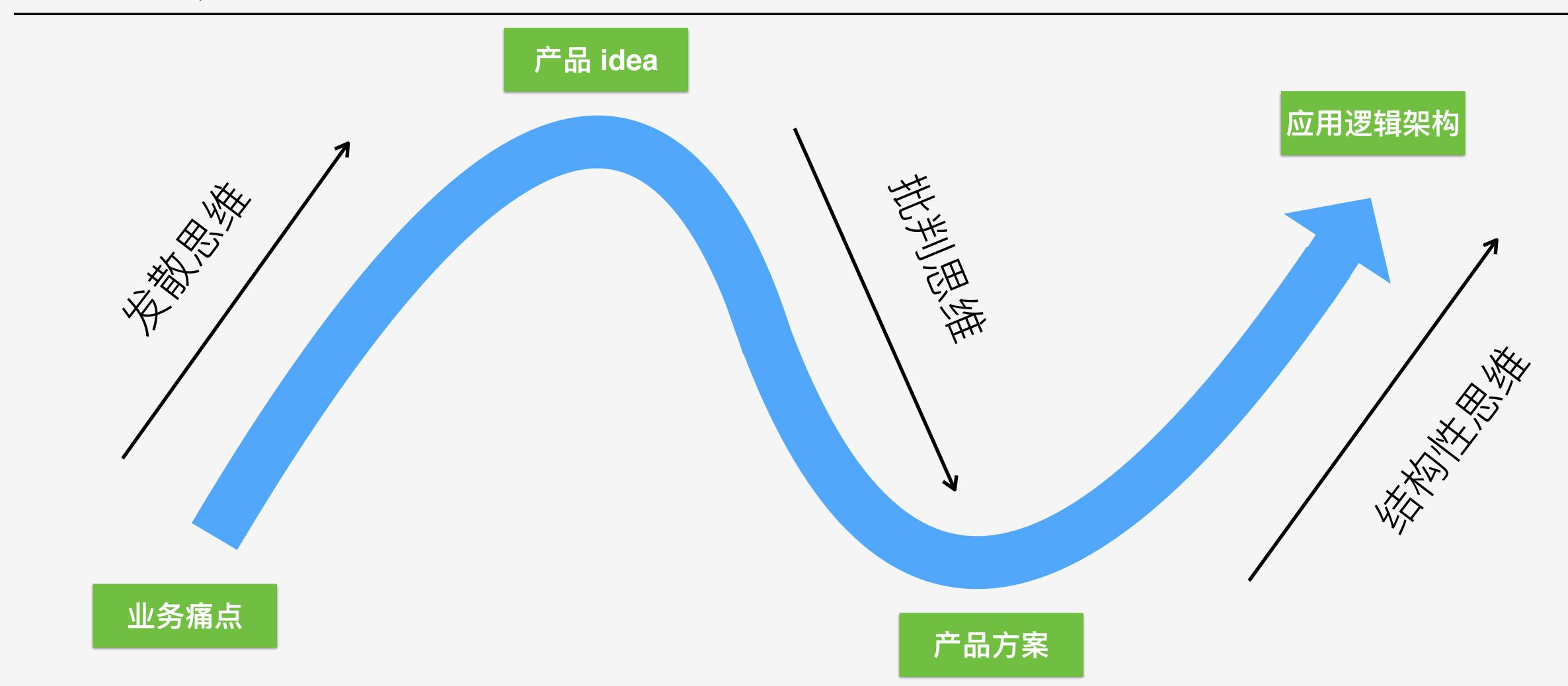


业务、技术的链接





自底向上, 自顶向下





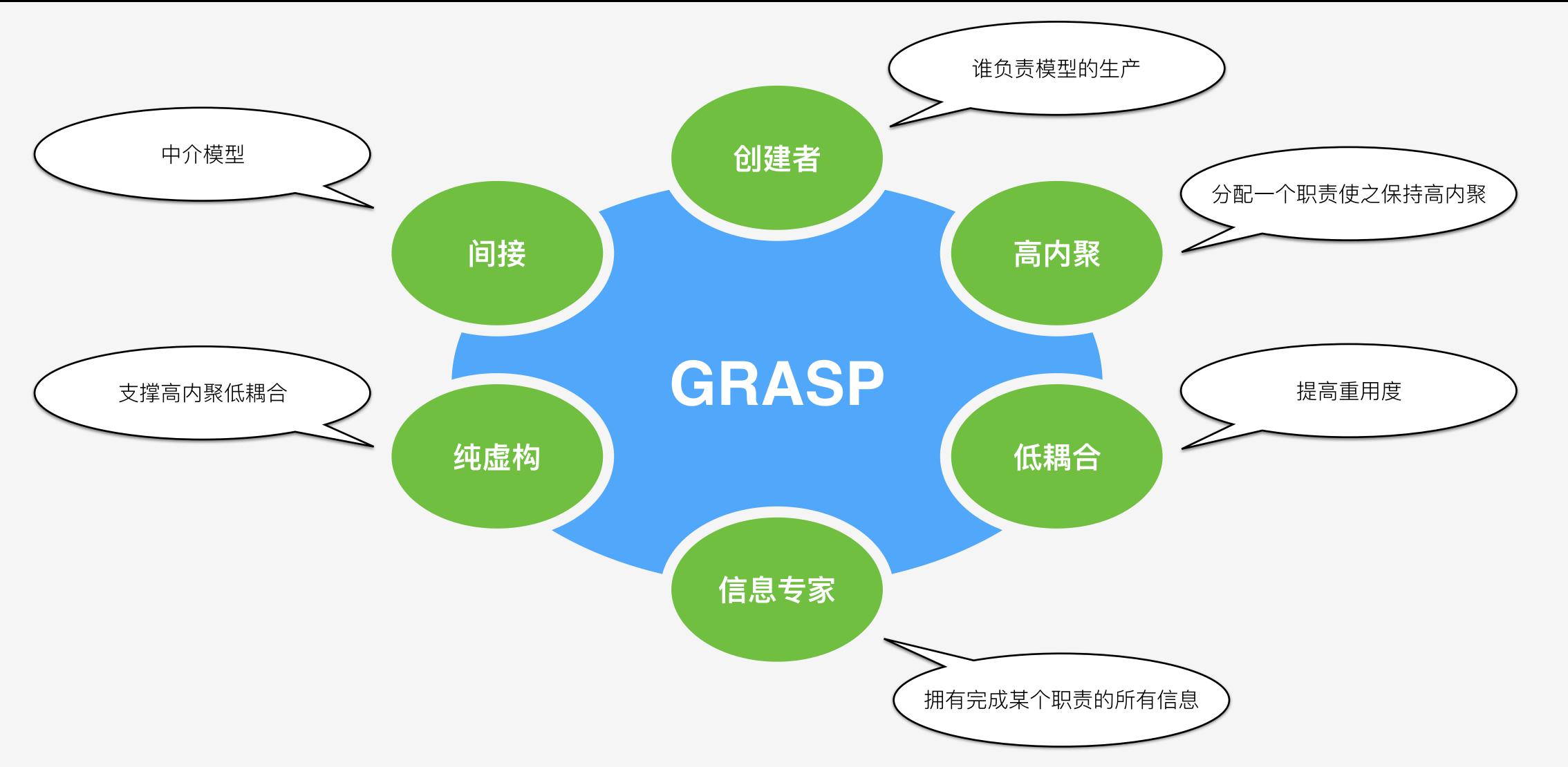
martin fowler



理解职责是顺利进行面向对象设计的关键

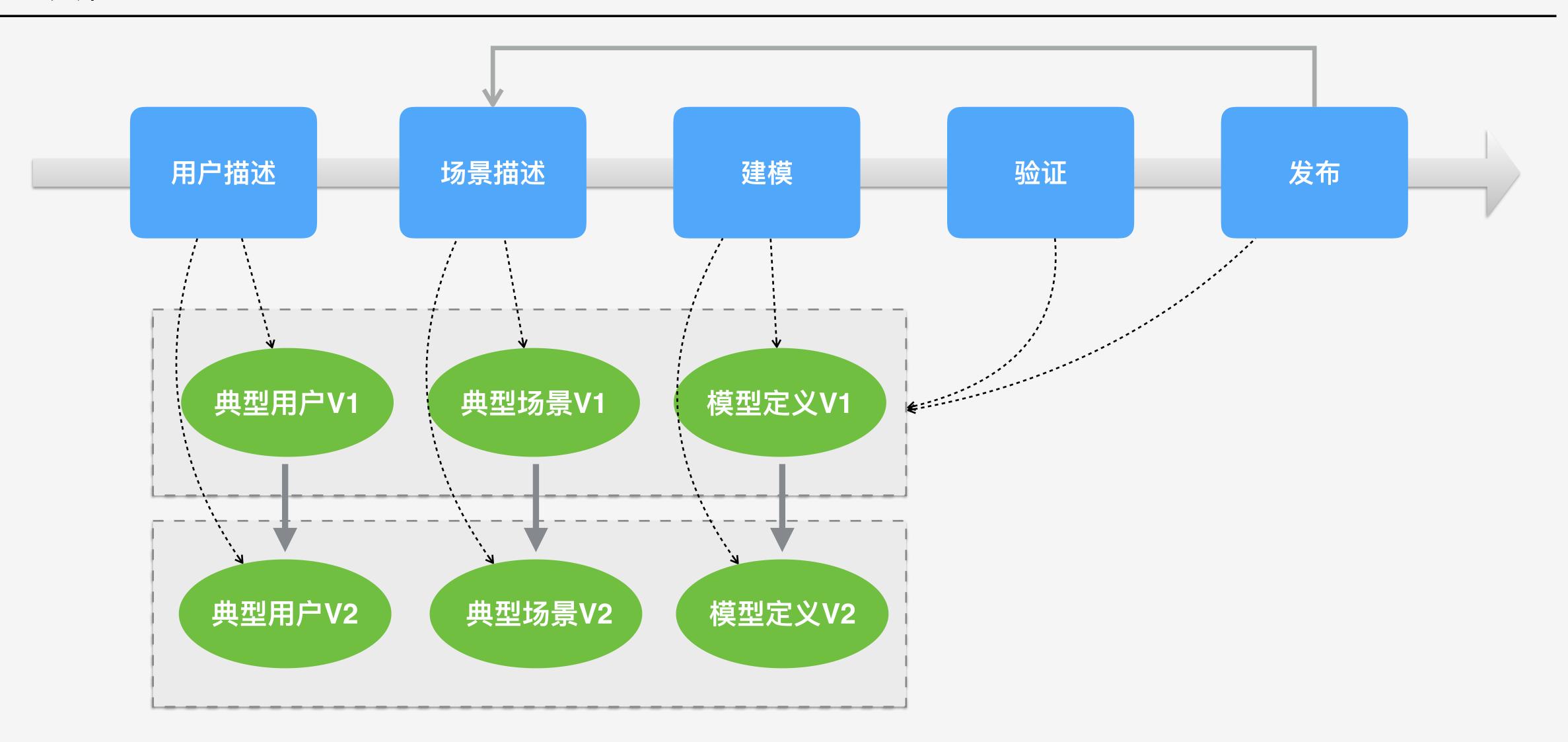


边界划分原则 General Responsibility Assignment Software Patterns



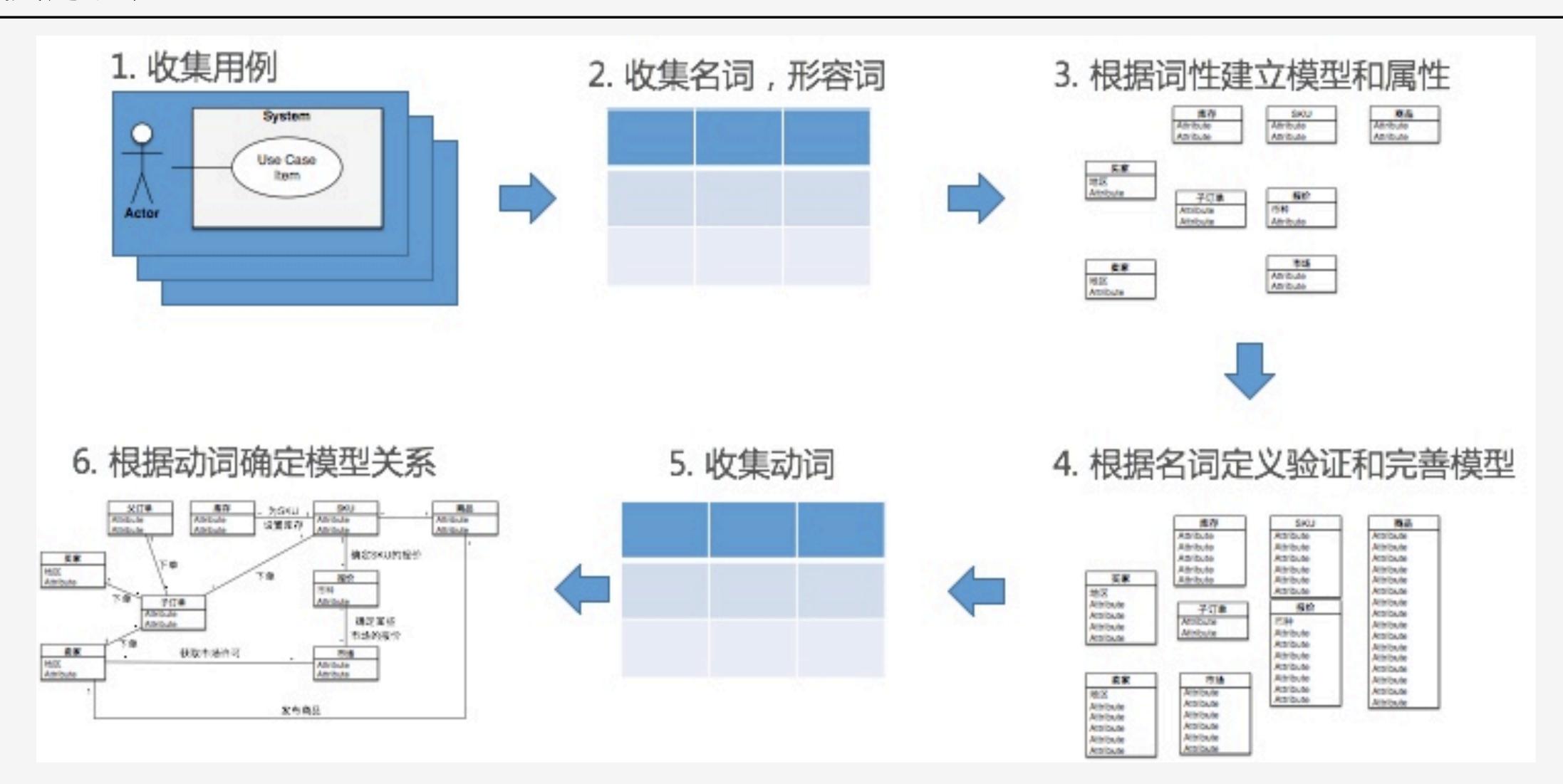


模型演化





建模方法





写业务代码如何成长

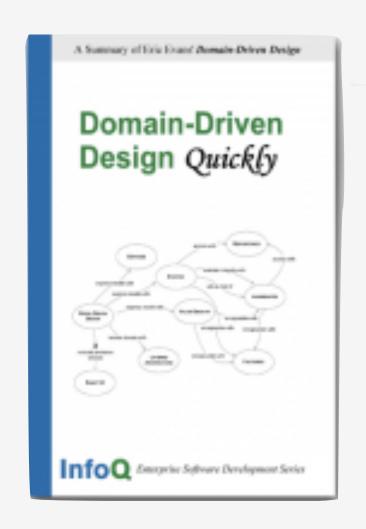


到底架构师是做什么的?





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Domain-Driven

