# **AMOS Project 5: Graphalyzer Pro**

# **Definition of Ready (DoR)**

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1. DoR for a story

The Definition of Ready defines whether a story is ready or not to be implemented in a sprint by the team. Our criteria are:

#### • The story is *clear*:

- The team has understood the whole story; there are no questions left.
- The team has understood, which targets the stakeholder wants to reach with the story.
- The team knows what the expected result of the story is.
- The story is coordinated with the client/stakeholder

#### • The story is **feasible**:

- The team knows a rough strategy of implementation for the story, thus a StoryPoint estimate is possible
- The story is small enough to be realizable in one sprint on the back of the Definition of Done; an initial StoryPoint estimate exists.

#### • The story is *testable*:

- Clear and effective acceptance criteria exist für the story.
- The way of how the story is to demonstrate is clearly defined (HowToDemo).

## 2. DoR for the ProductBacklog

 A sufficient stock of the most important stories is ready in order to be able to plan about two complete sprints in advance.