



# Thorchain TSS

## Security Audit

Prepared by: Halborn

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## CONTACTS

CONTACT	COMPANY	EMAIL
Rob Behnke	Halborn	<a href="mailto:Rob.Behnke@halborn.com">Rob.Behnke@halborn.com</a>
Steven Walbroehl	Halborn	<a href="mailto:Steven.Walbroehl@halborn.com">Steven.Walbroehl@halborn.com</a>
Gabi Urrutia	Halborn	<a href="mailto:Gabi.Urrutia@halborn.com">Gabi.Urrutia@halborn.com</a>
Gokberk Gulgun	Halborn	<a href="mailto:Gokberk.Gulgun@halborn.com">Gokberk.Gulgun@halborn.com</a>



# EXECUTIVE OVERVIEW



## 1.1 INTRODUCTION

ThorChain engaged Halborn to conduct a security assessment on their TSS repository beginning on September 1st, 2021, and ending September 30th, 2021. Halborn was provided access to the source code of the application and the testing environment in order to conduct security testing using tools to scan, detect, validate possible vulnerabilities found in the application and report the findings at the end of the engagement.

## 1.2 AUDIT SUMMARY

The team at Halborn was provided five weeks for the engagement and assigned three full time security engineers to audit the security of the smart contract. The security engineers are blockchain and smart-contract security experts with advanced penetration testing, smart-contract hacking, and deep knowledge of multiple blockchain protocols.

In summary, Halborn identified several security risks that need to be addressed.

## 1.3 TEST APPROACH & METHODOLOGY

Halborn performed a combination of manual and automated security testing to balance efficiency, timeliness, practicality, and accuracy regarding the scope of the structures. While manual testing is recommended to uncover flaws in logic, process, and implementation; automated testing techniques help enhance coverage of structures and can quickly identify items that do not follow security best practices. The following phases and associated tools were used throughout the term of the audit:

### TSS:

- Research into architecture and purpose.
- Static Analysis of security for scoped structures and imported functions. (`gosec`, `shadow`, `staticcheck`, `errcheck`, `semgrep`)
- Manual Assessment for discovering security vulnerabilities on the codebase.
- Review of TSS functionalities.
- Dynamic Analysis.



**RISK METHODOLOGY:**

Vulnerabilities or issues observed by Halborn are ranked based on the risk assessment methodology by measuring the **LIKELIHOOD** of a security incident, and the **IMPACT** should an incident occur. This framework works for communicating the characteristics and impacts of technology vulnerabilities. It's quantitative model ensures repeatable and accurate measurement while enabling users to see the underlying vulnerability characteristics that was used to generate the Risk scores. For every vulnerability, a risk level will be calculated on a scale of 5 to 1 with 5 being the highest likelihood or impact.

**RISK SCALE - LIKELIHOOD**

- 5 - Almost certain an incident will occur.
- 4 - High probability of an incident occurring.
- 3 - Potential of a security incident in the long term.
- 2 - Low probability of an incident occurring.
- 1 - Very unlikely issue will cause an incident.

**RISK SCALE - IMPACT**

- 5 - May cause devastating and unrecoverable impact or loss.
- 4 - May cause a significant level of impact or loss.
- 3 - May cause a partial impact or loss to many.
- 2 - May cause temporary impact or loss.
- 1 - May cause minimal or un-noticeable impact.

The risk level is then calculated using a sum of these two values, creating a value of 10 to 1 with 10 being the highest level of security risk.

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
----------	------	--------	-----	---------------

- 10 - CRITICAL
- 9 - 8 - HIGH
- 7 - 6 - MEDIUM
- 5 - 4 - LOW

3 - 1 - VERY LOW AND INFORMATIONAL

## 1.4 SCOPE

IN-SCOPE : The repository concerned is: <https://gitlab.com/thorchain/tss/gotss>

Commit ID : [29f841a0d1d38b264eaf71fbdced8afe005c3544](#).

## 2. ASSESSMENT SUMMARY & FINDINGS OVERVIEW

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
0	0	1	2	6

### LIKELIHOOD

IMPACT

	(HAL-01)			
	(HAL-02) (HAL-03)			
(HAL-04) (HAL-05) (HAL-06) (HAL-07) (HAL-08) (HAL-09)				

SECURITY ANALYSIS	RISK LEVEL	REMEDIATION DATE
INSECURE FILE PERMISSIONS	Medium	RISK ACCEPTED
SENSITIVE INFORMATION IN THE ENVIRONMENT VARIABLES	Low	RISK ACCEPTED
LACK OF MEMORY PROTECTION MECHANISM	Low	RISK ACCEPTED
EXAMINATION OF KEY DERIVATION	Informational	SOLVED
USE WEAK RANDOM NUMBER GENERATOR	Informational	NOT APPLICABLE
LACK OF KEY SIZE CHECK	Informational	SOLVED
TYPO ON THE ENCRYPTION COMMENT	Informational	SOLVED
MISSING GO COMPILER BUILD DIRECTIVES	Informational	ACKNOWLEDGED
DOCKER CONTAINER WITH ROOT PRIVILEGES	Informational	ACKNOWLEDGED



# FINDINGS & TECH DETAILS



## 3.1 (HAL-01) INSECURE FILE PERMISSIONS – MEDIUM

### Description:

When a resource is given a permission setting that provides access to a wider range of actors than required, it could lead to the exposure of sensitive information, or the modification of that resource by unintended parties. This is especially dangerous when the resource is related to program configuration, execution, or sensitive user data. On the TSS, `os.ModePerm` permission is applied on the file system.

### Code Location:

#### Listing 1: tss-recovery.go

```
66
67     if len(*export) > 0 && len(*password) >= 8 {
68         keyfile, err := exportKeyStore(privKey.Serialize(), *
            password)
69         if err != nil {
70             fmt.Printf("--->%v", err)
71         }
72
73         jsonString, _ := json.Marshal(keyfile)
74         err = ioutil.WriteFile(*export, jsonString, os.ModePerm)
75         if err != nil {
76             fmt.Printf("--->%v", err)
77         }
78         fmt.Printf("---wrote to: %v\n", *export)
79     }
```

### Risk Level:

Likelihood - 2

Impact - 4

### Recommendation:

Set the permissions of the files and directories properly so that unauthorized users cannot access critical resources unnecessarily.

### Remediation Plan:

**RISK ACCEPTED:** The **Thorchain Team** decided to continue with the current permissions.



## 3.2 (HAL-02) SENSITIVE INFORMATION IN THE ENVIRONMENT VARIABLES - LOW

### Description:

When the secret keys stored in an environment variable, it is prone to accidentally exposing them. Given that the environment is implicitly available to the process, it's hard, if not impossible, to track access and how the contents get exposed (`ps -eww`). It is common to have applications grab the whole environment and print it out for debugging or error reporting. Environment variables are passed down to child processes, which allows for unintended access. This breaks the principle of least privilege. Imagine that as part of your application, you call to a third-party tool to perform some action---suddenly that third-party tool has access to your environment. When applications crash, it is common for them to store the environment variables in log-files for later debugging.

[Docker](#) [Compose](#) [Go](#) [Tss](#)

#### Listing 2

```
1 version: '3'
2
3 services:
4   tss0:
5     hostname: tss0
6     ports:
7       - 8080:8080
8       - 6668:6668
9     build:
10      context: ../
11      dockerfile: Dockerfile
12      #image: registry.gitlab.com/thorchain/tss/go-tss
13      restart: unless-stopped
14      environment:
15        - PRIVKEY=${TSS_0}
16        - NET=testnet
17      command: /go/bin/start.bash
18      networks:
```

```
19     localnet:
20         ipv4_address: 192.168.10.1
21
22     tss1:
23         hostname: tss1
24         ports:
25             - 8081:8080
26             - 6669:6668
27         build:
28             context: ../
29             dockerfile: Dockerfile
30         #image: registry.gitlab.com/thorchain/tss/go-tss
31         restart: unless-stopped
32         environment:
33             - PRIVKEY=${TSS_1}
34             - NET=testnet
35         depends_on:
36             - tss0
37         command: /go/bin/start-tss.bash
38         networks:
39             localnet:
40                 ipv4_address: 192.168.10.2
41
42     tss2:
43         hostname: tss2
44         ports:
45             - 8082:8080
46             - 6667:6668
47         build:
48             context: ../
49             dockerfile: Dockerfile
50         #image: registry.gitlab.com/thorchain/tss/go-tss
51         restart: unless-stopped
52         environment:
53             - PRIVKEY=${TSS_2}
54             - NET=testnet
55         depends_on:
56             - tss0
57         command: /go/bin/start-tss.bash
58         networks:
59             localnet:
60                 ipv4_address: 192.168.10.3
61     tss3:
62         hostname: tss3
```

```
63     ports:
64         - 8083:8080
65         - 6666:6668
66     build:
67         context: ../
68         dockerfile: Dockerfile
69     #image: registry.gitlab.com/thorchain/tss/go-tss
70     restart: unless-stopped
71     environment:
72         - PRIVKEY=${TSS_3}
73         - NET=testnet
74     depends_on:
75         - tss0
76     command: /go/bin/start-tss.bash
77     networks:
78         localnet:
79             ipv4_address: 192.168.10.4
80
81 networks:
82     localnet:
83         driver: bridge
84         ipam:
85             driver: default
86             config:
87                 - subnet: 192.168.10.0/16
```

#### Remediation:

It is recommended to store the **PRIVKEY** in the secure docker storage.

#### Reference:

<https://docs.docker.com/engine/swarm/secrets/>

#### Remediation Plan:

**RISK ACCEPTED:** The **Thorchain Team** decided to continue with the usage of environment variables.

### 3.3 (HAL-03) LACK OF MEMORY PROTECTION MECHANISM – LOW

#### Description:

During the manual code review, It has been observed that there is no mechanism implemented for handling sensitive values in memory. **Memguard** package is designed to allow you to easily handle sensitive values in memory.

#### Code Location:

cmd/tss/main.go

#### Listing 3: main.go

```
1   inBuf := bufio.NewReader(os.Stdin)
2   priKeyBytes, err := input.GetPassword("input node secret key:"
    , inBuf)
3   if err != nil {
4       fmt.Printf("error in get the secret key: %s\n", err.Error
        ())
5       return
6   }
7   priKey, err := conversion.GetPriKey(priKeyBytes)
8   if err != nil {
9       log.Fatal(err)
10  }
```

Reference [Memguard](#)

#### Risk Level:

**Likelihood - 2**

**Impact - 2**

### Recommendation:

Consider using memory protection mechanism on the **TSS** component. Sample **Stdin** protection via memory protection can be seen below.

Listing 4: main.go

```
1 package stdin
2
3 import (
4     "errors"
5     "os"
6
7     "github.com/awnumar/memguard"
8 )
9
10 // ReadKeyFromStdin reads a key from standard inputs and returns
    it sealed inside an Enclave object.
11 func ReadKeyFromStdin() (*memguard.Enclave, error) {
12     key, err := memguard.NewBufferFromReaderUntil(os.Stdin, '\n')
13     if err != nil {
14         // error encountered before '\n' was reached
15         return nil, err
16     }
17     if key.Size() == 0 {
18         return nil, errors.New("no input received")
19     }
20     return key.Seal(), nil
21 }
```

#### Remediation Plan:

**RISK ACCEPTED:** The **Thorchain Team** decided to continue without memory guard protection mechanisms.

## 3.4 (HAL-04) EXAMINATION OF KEY DERIVATION – INFORMATIONAL

#### Description:

A key derivation function is useful when encrypting data based on a password or any other not-fully-random data. It uses a pseudo-random function to derive a secure encryption key based on the password. In the TSS, **key.go** file is implemented for the key derivation and **PKDBF2** has been used. Key derives a key from the password, salt and iteration count, returning a []byte of length **keylen** that can be used as cryptographic key. The key is derived based on the method described as PBKDF2 with the HMAC variant using the supplied hash function. On the implementation, **SHA256** has been used.

#### Code Location:

**cmd/tss-recovery/key.go**

#### Listing 5: key.go

```
1  cipherParamsJSON := cipherParams{IV: hex.EncodeToString(iv)}
2  derivedKey := pbkdf2.Key([]byte(password), salt, 262144, 32,
    sha256.New)
3  if err != nil {
4      return nil, err
5  }
6  encryptKey := derivedKey[:32]
7  cipherText, err := aesCTRxor(encryptKey, privKey, iv)
8  if err != nil {
```

## Comparison Bcrypt & PKDBF2 & Scrypt:

### Reference

14 STRONGER KEY DERIVATION VIA SEQUENTIAL MEMORY-HARD FUNCTIONS

TABLE 1. Estimated cost of hardware to crack a password in 1 year.

KDF	6 letters	8 letters	8 chars	10 chars	40-char text	80-char text
DES CRYPT	< \$1	< \$1	< \$1	< \$1	< \$1	< \$1
MD5	< \$1	< \$1	< \$1	\$1.1k	\$1	\$1.5T
MD5 CRYPT	< \$1	< \$1	\$130	\$1.1M	\$1.4k	$1.5 \times 10^{15}$
PBKDF2 (100 ms)	< \$1	< \$1	\$18k	\$160M	\$200k	$2.2 \times 10^{17}$
bcrypt (95 ms)	< \$1	\$4	\$130k	\$1.2B	\$1.5M	\$48B
scrypt (64 ms)	< \$1	\$150	\$4.8M	\$43B	\$52M	$6 \times 10^{19}$
PBKDF2 (5.0 s)	< \$1	\$29	\$920k	\$8.3B	\$10M	$11 \times 10^{18}$
bcrypt (3.0 s)	< \$1	\$130	\$4.3M	\$39B	\$47M	\$1.5T
scrypt (3.8 s)	\$900	\$610k	\$19B	\$175T	\$210B	$2.3 \times 10^{23}$

### Risk Level:

**Likelihood - 1**

**Impact - 1**

### Recommendation:

On the recent commits, ThorChain Team decided to continue with **scrypt**. Scrypt has the added benefit of having extra **RAM/Memory** requirements, making it more GPU-resistant than SHA, Bcrypt or PBKDF2.

### Remediation Plan:

**SOLVED:** The **Thorchain Team** fixed that on the current release.

## 3.5 (HAL-05) USE WEAK RANDOM NUMBER GENERATOR – INFORMATIONAL

### Description:

The random numbers generated could be predicted. The use of a predictable random value can lead to vulnerabilities when used in certain security critical contexts. Using a cryptographically weak pseudo-random number generator may allow an attacker to predict what security-sensitive value will be generated. In the “tss-helper” go file, `math/rand` function is used instead of `crypto/rand`. Although, the function is used for the test case, for the critical components like TSS, secure random generator should be used on the repository.

### Code Location:

Listing 6: tss-helper.go

```

1 import (
2     "errors"
3     "math/rand"
4
5     "github.com/blang/semver"
6     sdk "github.com/cosmos/cosmos-sdk/types"
7     atypes "github.com/cosmos/cosmos-sdk/x/auth/vesting/types"
8     "github.com/libp2p/go-libp2p-core/peer"
9     "github.com/tendermint/tendermint/crypto/secp256k1"
10 )
11
12 // GetRandomPubKey for test
13 func GetRandomPubKey() string {
14     _, pubKey, _ := atypes.KeyTestPubAddr()
15     bech32PubKey, _ := sdk.Bech32ifyPubKey(sdk.
16         Bech32PubKeyTypeAccPub, pubKey)
17     return bech32PubKey
18 }
19
20 // GetRandomPeerID for test
21 func GetRandomPeerID() peer.ID {
22     _, pubKey, _ := atypes.KeyTestPubAddr()

```



```

22     var pk secp256k1.PubKey
23     copy(pk[:], pubKey.Bytes())
24     peerID, _ := GetPeerIDFromSecp256PubKey(pk)
25     return peerID
26 }
27
28 const letterBytes = "
    abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ"
29 const (
30     letterIdxBits = 6                // 6 bits to represent a
        letter index
31     letterIdxMask = 1<<letterIdxBits - 1 // All 1-bits, as many as
        letterIdxBits
32 )
33
34 func RandStringBytesMask(n int) string {
35     b := make([]byte, n)
36     for i := 0; i < n; {
37         if idx := int(rand.Int63() & letterIdxMask); idx < len(
            letterBytes) {
38             b[i] = letterBytes[idx]
39             i++
40         }
41     }
42     return string(b)
43 }
44
45 func VersionLTCheck(currentVer, expectedVer string) (bool, error)
    {
46     c, err := semver.Make(expectedVer)
47     if err != nil {
48         return false, errors.New("fail to parse the expected
            version")
49     }
50     v, err := semver.Make(currentVer)
51     if err != nil {
52         return false, errors.New("fail to parse the current
            version")
53     }
54     return v.LT(c), nil
55 }

```

Risk Level:

Likelihood - 1

Impact - 1

Recommendation:

Consider to use `crypto/rand` instead of `math/rand`.

Remediation Plan:

**NOT APPLICABLE:** The `Thorchain Team` confirmed the random value is just used for the test.

## 3.6 (HAL-06) LACK OF KEY SIZE CHECK – INFORMATIONAL

### Description:

On the `localstate_mgr`, the **AES-GCM** mode has been used for the encryption process. However, on the `/common/encryption.go`, key size is not validated before a cryptographic operation. The data should be validated according to size.

### Code Location:

Listing 7: `common/encryption.go`

```

1 func AESEncrypt(data, derivedKey []byte) ([]byte, error) {
2     if len(data) == 0 || len(derivedKey) == 0 {
3         return nil, errors.New("invalid data or derivedkey")
4     }
5
6     block, _ := aes.NewCipher(derivedKey)
7     gcm, err := cipher.NewGCM(block)
8     if err != nil {
9         return nil, err
10    }
11
12    nonce := make([]byte, gcm.NonceSize())
13    if _, err = io.ReadFull(rand.Reader, nonce); err != nil {
14        return nil, err
15    }
16
17    ciphertext := gcm.Seal(nonce, nonce, data, nil)
18    return ciphertext, nil
19 }
20
21 // AESDecrypt the input data with passphrase
22 func AESDecrypt(data, derivedKey []byte) ([]byte, error) {
23     if len(data) == 0 || len(derivedKey) == 0 {
24         return nil, errors.New("invalid data or derivedkey")
25     }
26

```

```
27     block, err := aes.NewCipher(derivedKey)
28     if err != nil {
29         return nil, err
30     }
31     gcm, err := cipher.NewGCM(block)
32     if err != nil {
33         return nil, err
34     }
35     nonceSize := gcm.NonceSize()
36     nonce, ciphertext := data[:nonceSize], data[nonceSize:]
37     plaintext, err := gcm.Open(nil, nonce, ciphertext, nil)
38     if err != nil {
39         return nil, err
40     }
41     return plaintext, nil
42 }
```

#### Risk Level:

**Likelihood - 1**

**Impact - 1**

#### Recommendation:

Input validation must be done to ensure only properly formed data is entering the encryption/decryption routine. Consider checking the size and type of the input.

#### Remediation Plan:

**SOLVED:** The [Thorchain Team](#) fixed that on the current release.

## 3.7 (HAL-07) TYPO ON THE ENCRYPTION COMMENT - INFORMATIONAL

### Description:

On the TSS component, Key is encrypted via AES Counter method. The Counter (CTR) mode is a typical block cipher mode of operation using block cipher algorithm. The progress has been completed on the `key.go` file. On the encryption implementation, The following comment is marked as using AES-128. However, on the key generation the variable is defined as 32 bytes(256 bit - `encryptKey := derivedKey[:32]`).

### Code Location:

#### Listing 8: aesCTXOR.go

```
1 func aesCTXOR(key, inText, iv []byte) ([]byte, error) {
2     // AES-128 is selected due to size of encryptKey.
3     aesBlock, err := aes.NewCipher(key)
4     if err != nil {
5         return nil, err
6     }
7     stream := cipher.NewCTR(aesBlock, iv)
8     outText := make([]byte, len(inText))
9     stream.XORKeyStream(outText, inText)
10    return outText, err
11 }
```

### Risk Level:

**Likelihood - 1**

**Impact - 1**

### Recommendation:

Consider fixing the typo in the code comments.

Remediation Plan:

**SOLVED:** The **Thorchain Team** fixed that on the current release.

## 3.8 (HAL-08) MISSING GO COMPILER BUILD DIRECTIVES - INFORMATIONAL

### Description:

During the tests, it has been observed that Go compiler build flags are not configured. The use of compiler flags and compiler sequences can optimize and improve the performance of specific types of applications.

### Risk Level:

**Likelihood - 1**

**Impact - 1**

### Repository Makefile Flags:

#### Listing 9: DockerFile (Lines )

```

1 FROM golang:1.15.6-alpine AS builder
2
3 RUN apk update && apk add --no-cache git
4 WORKDIR /go/src/app
5 COPY . .
6 RUN GO111MODULE=on go mod download
7 WORKDIR /go/src/app/cmd/tss
8 RUN GOOS=linux GOARCH=amd64 go build -ldflags="-w -s" -o tss
9
10 #
11 # Main
12 #
13 FROM alpine:latest
14 ARG privkey
15 ARG net
16 ENV PRIVKEY=$privkey
17 ENV NET=$net
18 RUN apk add --update ca-certificates curl
19 RUN mkdir -p /go/bin
20 COPY --from=builder /go/src/app/cmd/tss /go/bin
21 COPY build/start-tss.bash /go/bin/start-tss.bash

```

```
22 COPY build/start.bash /go/bin/start.bash
23 EXPOSE 6668
24 EXPOSE 8080
25 RUN chmod +x /go/bin/start-tss.bash
26 RUN chmod +x /go/bin/start.bash
```

#### Example Flags:

##### Listing 10: Example Compiler Build Flags (Lines )

```
1 -a
2     force rebuilding of packages that are already up to date.
3 -ldflags "-s -w"
4     The -w turns off DWARF debugging information
5     The -s turns off generation of the Go symbol table
6 -trimpath
7     The -trimpath Remove all file system paths from the resulting
      executable.
8 -gcflags
9     arguments to pass on each go tool compile invocation.
```

#### Recommendation:

Enabling compiler build flags could make binary build faster and outputs a smaller and probably more efficient binary. Therefore, the flags should be reviewed and enabled according to the structure.

#### Remediation Plan:

**ACKNOWLEDGED:** The **Thorchain Team** decided to continue without compiler flags.



## 3.9 (HAL-09) DOCKER CONTAINER WITH ROOT PRIVILEGES - INFORMATIONAL

### Description:

Docker containers typically run with root privileges by default. This allows for unrestricted container management, which means you can do things like to install system packages, edit config files, bind privileged ports. During the static analysis, it has been observed that docker image is maintained via root user.

### Risk Level:

**Likelihood - 1**

**Impact - 1**

### Code Location:

#### Docker File

##### Listing 11: DockerFile (Lines )

```
1 FROM golang:1.15.6-alpine AS builder
2
3 RUN apk update && apk add --no-cache git
4 WORKDIR /go/src/app
5 COPY . .
6 RUN GO111MODULE=on go mod download
7 WORKDIR /go/src/app/cmd/tss
8 RUN GOOS=linux GOARCH=amd64 go build -ldflags="-w -s" -o tss
9
10 #
11 # Main
12 #
13 FROM alpine:latest
14 ARG privkey
15 ARG net
16 ENV PRIVKEY=$privkey
17 ENV NET=$net
```

```
18 RUN apk add --update ca-certificates curl
19 RUN mkdir -p /go/bin
20 COPY --from=builder /go/src/app/cmd/tss /go/bin
21 COPY build/start-tss.bash /go/bin/start-tss.bash
22 COPY build/start.bash /go/bin/start.bash
23 EXPOSE 6668
24 EXPOSE 8080
25 RUN chmod +x /go/bin/start-tss.bash
26 RUN chmod +x /go/bin/start.bash
```

#### Recommendation:

It is recommended that to build dockerfile and run container as non-root user.

#### Listing 12: Reference

```
1 USER 1001: this is a non-root user UID, and here it is assigned to
   the image to run the current container as an unprivileged user
   . By doing so, the added security and other restrictions
   mentioned above are applied to the container.
```

#### Remediation Plan:

**ACKNOWLEDGED:** The [Thorchain Team](#) decided to continue with root permissions.



# STATIC ANALYSIS REPORT



## 4.1 STATIC ANALYSIS

Halborn used automated testing techniques to enhance coverage of certain areas of the scoped component. Among the tools used were staticcheck, gosec ineffassign and others. After Halborn verified all the contracts and scoped structures in the repository and was able to compile them correctly, these tools were leveraged on scoped structures. With these tools, Halborn can statically verify security related issues across the entire codebase.

Semgrep - Security Analysis Output Sample:

### Listing 13: Rule Set (Lines )

```
1 semgrep --config "p/halborn-go" go-tss-master --exclude='*_test.go' -o halborn.semgrep
```

```
severity:error rule:dgryski.semgrep-go.oserrors.os-error-handling-functions: New code should use errors.Is with the appropriate error type
70: if _, err := os.Stat(dir); !os.IsNotExist(err) {
    go-tss-master/cmd/tss-benchsign/main.go
severity:error rule:dgryski.semgrep-go.oserrors.os-error-handling-functions: New code should use errors.Is with the appropriate error type
83: if stat, err := os.Stat(dir); os.IsNotExist(err) || stat == nil || !stat.IsDir() {
    go-tss-master/keygen/tss_keygen.go
severity:error rule:dgryski.semgrep-go.timeafter.leaky-time-after: Leaky use of time.After in for-select
153: for {
154:     select {
155:     case <-errChan: // when keyGenParty return
156:         tkeyGen.logger.ErrorC().Msgf("key gen failed")
157:         return nil, errors.New("error channel closed fail to start local party")
158:     case <-tkeyGen.stopChan: // when TSS processor receive signal to quit
159:         return nil, errors.New("received exit signal")
160:     }
161: }
162: case <-time.After(tssConf.KeyGenTimeout):
163:     // we bail out after KeyGenTimeoutSeconds
164:     tkeyGen.logger.ErrorC().Msgf("fail to generate message with %s", tssConf.KeyGenTimeout.String())
165:     lastMsg := blameMgr.GetLastMsg()
166:     failReason := blameMgr.GetBlame().FailReason
167:     if failReason == "" {
168:         failReason = blame.TsTimeout
169:     }
170:     if lastMsg == nil {
171:         tkeyGen.logger.ErrorC().Msgf("fail to start the keygen, the last produced message of this node is none")
172:         return nil, errors.New("timeout before shared message is generated")
173:     }
174:     blameNodesUnicast, err := blameMgr.GetUnicastBlame(messages.KEYGEN2aUnicast)
175:     if err != nil {
176:         tkeyGen.logger.ErrorC().Err(err).Msgf("error in get unicast blame")
177:     }
178:     tkeyGen.tssCommonStruct.P2PPeersLock.RLock()
179:     threshold, err := conversion.GetThresholdClen(tkeyGen.tssCommonStruct.P2PPeers) + 1
180:     tkeyGen.tssCommonStruct.P2PPeersLock.RUnlock()
181:     if err != nil {
182:         tkeyGen.logger.ErrorC().Err(err).Msgf("error in get the threshold to generate blame")
183:     }
184:     if len(blameNodesUnicast) > 0 && len(blameNodesUnicast) <= threshold {
185:         blameMgr.GetBlame().SetBlame(failReason, blameNodesUnicast, true)
186:     }
187:     blameNodesBroadcast, err := blameMgr.GetBroadcastBlame(lastMsg.Type())
188:     if err != nil {
189:         tkeyGen.logger.ErrorC().Err(err).Msgf("error in get broadcast blame")
190:     }
191:     blameMgr.GetBlame().AddBlameNodes(blameNodesBroadcast...)
192: }
193: // if we cannot find the blame node, we check whether everyone send me the share
194: if len(blameMgr.GetBlame().BlameNodes) == 0 {
195:     blameNodesMissingShare, isUnicast, err := blameMgr.TssMissingShareBlame(messages.TSSKEYGENROUNDS)
```

HALBORN

The logo for HALBORN, featuring a stylized green and white graphic element to the left of the word "HALBORN" in a bold, white, sans-serif font.

## Gosec - Security Analysis Output Sample:

## Staticcheck - Security Analysis Output Sample:

```
cmd/tss-recovery/tss-recovery.go:11:2: should not use dot imports (S1003)
common/encryption_test.go:25:2: this value of encrypted is never used (SA4006)
common/encryption_test.go:27:2: this value of decrypted is never used (SA4006)
common/tss.go:101:2: field acceptedShares is unused (U1000)
common/tss.go:749:2: should merge variable declaration with assignment on next line (S1021)
common/tss_helper_test.go:107:2: this value of err is never used (SA4006)
common/tss_test.go:51:2: should merge variable declaration with assignment on next line (S1021)
common/tss_test.go:137:2: this value of err is never used (SA4006)
conversion/key_provider.go:99:2: should merge variable declaration with assignment on next line (S1021)
keygen/keygen_test.go:85:3: should merge variable declaration with assignment on next line (S1021)
keygen/keygen_test.go:98:9: unnecessary assignment to the blank identifier (S1005)
keysign/keysign_test.go:115:3: should merge variable declaration with assignment on next line (S1021)
keysign/keysign_test.go:416:9: unnecessary assignment to the blank identifier (S1005)
keysign/signature_notifier.go:9:2: package "github.com/finance-chain/tss-lib/common" is being imported more than once (S1019)
keysign/signature_notifier.go:10:2: other import of "github.com/finance-chain/tss-lib/common"
keysign/signature_notifier.go:11:2: package github.com/golang/protobuf/proto is deprecated: Use the "google.golang.org/protobuf/proto" package instead. (SA1019)
keysign/tss_keysign.go:113:16: error strings should not end with punctuation or a newline (S1005)
keysign/tss_keysign.go:171:3: should use "return a.Cmp(C) == -1" instead of "if a.Cmp(C) == -1 { return false }; return true" (S1008)
p2p/party_coordinator.go:89:2: redundant return statement (S1023)
p2p/stream_helper_test.go:72:2: ineffective assignment to field MockNetworkStream.protocol (SA4005)
storage/localstate_mgr_test.go:46:2: this value of fileName is never used (SA4006)
tss/keysign.go:182:2: redundant return statement (S1023)
tss/keysign.go:326:21: func (*TssServer).isPartOfKeySignParty is unused (U1000)
```



## Ineffassign - Security Analysis Output Sample:

```
common/encryption_test.go:25:2: ineffectual assignment to encrypted
common/encryption_test.go:27:2: ineffectual assignment to decrypted
common/tss_helper_test.go:107:15: ineffectual assignment to err
storage/localstate_mgr_test.go:46:2: ineffectual assignment to fileName
```



According to the test results, some findings found by these tools were

considered as false positives while some of these findings were real security concerns. All relevant findings were reviewed by the auditors and relevant findings addressed in the report as security concerns.



THANK YOU FOR CHOOSING

// HALBORN

