```
Design a C++ class named Book with the following attributes: title (string) author (string) isbn (string) available (boolean)
Design a class named Library with the following attributes: books (an array or vector of Book objects)
Methods:
addBook(book): Adds a new book to the library.
searchBookByTitle(title): Searches for a book based on its title. borrowBook(isbn): Marks a book as unavailable if it's available. returnBook(isbn): Marks a book as available.
```

## C++ Implementation

```
#include <iostream>
#include <vector>
#include <string>
class Book {
public:
  std::string title;
  std::string author;
  std::string isbn;
  bool available;
  // Constructor
  Book(const std::string& t, const std::string& a, const std::string& i)
     : title(t), author(a), isbn(i), available(true) {}
  // Display book details
  void display() const {
     std::cout << "Title: " << title << "\nAuthor: " << author
            << "\nISBN: " << isbn << "\nStatus: "
            << (available ? "Available" : "Checked Out") << "\n";
  }
};
class Library {
private:
  std::vector<Book> books;
```

```
public:
  // Add a book to the library
  void addBook(const Book& book) {
     books.push back(book);
     std::cout << "Book added: " << book.title << "\n";
  }
  // Search for a book by title
  Book* searchBookByTitle(const std::string& title) {
     for (auto& book : books) {
       if (book.title == title) {
          return &book;
       }
     return nullptr;
  }
  // Borrow a book using ISBN
  void borrowBook(const std::string& isbn) {
     for (auto& book : books) {
       if (book.isbn == isbn) {
          if (book.available) {
             book.available = false;
             std::cout << "You have borrowed: " << book.title << "\n";
          } else {
             std::cout << "Sorry, this book is already checked out.\n";
          return;
       }
     std::cout << "Book with ISBN " << isbn << " not found.\n";
  }
  // Return a book using ISBN
  void returnBook(const std::string& isbn) {
     for (auto& book : books) {
       if (book.isbn == isbn) {
          if (!book.available) {
             book.available = true;
             std::cout << "You have returned: " << book.title << "\n";
          } else {
             std::cout << "This book is already available in the library.\n";
          return;
```

```
}
     std::cout << "Book with ISBN " << isbn << " not found.\n";
  }
  // Display all books in the library
  void displayAllBooks() const {
     if (books.empty()) {
       std::cout << "No books in the library.\n";
       return;
     }
     for (const auto& book: books) {
        book.display();
       std::cout << "----\n";
     }
  }
};
int main() {
  Library myLibrary;
  int choice;
  std::string title, author, isbn;
  do {
     std::cout << "\nLibrary Menu:\n";
     std::cout << "1. Add Book\n2. Search Book by Title\n3. Borrow Book\n4. Return Book\n5.
Display All Books\n6. Exit\n";
     std::cout << "Enter choice: ";
     std::cin >> choice;
     std::cin.ignore(); // Clear newline from buffer
     switch (choice) {
       case 1:
          std::cout << "Enter title: ";
          std::getline(std::cin, title);
          std::cout << "Enter author: ";
          std::getline(std::cin, author);
          std::cout << "Enter ISBN: ";
          std::getline(std::cin, isbn);
          myLibrary.addBook(Book(title, author, isbn));
          break;
        case 2:
          std::cout << "Enter title to search: ";
```

```
std::getline(std::cin, title);
        if (Book* book = myLibrary.searchBookByTitle(title)) {
          book->display();
       } else {
          std::cout << "Book not found.\n";
       break;
     case 3:
        std::cout << "Enter ISBN to borrow: ";
        std::getline(std::cin, isbn);
        myLibrary.borrowBook(isbn);
        break;
     case 4:
        std::cout << "Enter ISBN to return: ";
        std::getline(std::cin, isbn);
        myLibrary.returnBook(isbn);
        break;
     case 5:
        myLibrary.displayAllBooks();
        break;
     case 6:
        std::cout << "Exiting program...\n";
        break;
     default:
        std::cout << "Invalid choice. Try again.\n";
} while (choice != 6);
return 0;
```

}