## 南京大学本科生实验报告

课程名称: 计算机网络 任课教师: 田臣/李文中 助教: 方毓楚、郑浩、陈伟等(排名不分先后)

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#### 1. 实验名称

Lab 4: Forwarding Packets

#### 2. 实验目的

- 1. 根据静态路由表按最长前缀匹配规则转发分组;
- 2. 创建 ARP request, 查找目的 IP 对应的 MAC 地址。

#### 3. 实验内容

- 1. 构建路由转发表,根据当前工作目录和路由器自身端口的信息,将网络地址、子网 掩码、下一跳地址和接口名称作为一项加入转发表;
- 2. 根据最长匹配原则对目的 IP 地址进行匹配,如果没有找到匹配项或目的 IP 是路由器自身接口,则不做处理;

#### 4. 实验结果

In the report, show how you implement the logic of building IP forwarding table and matching the destination IP addresses.

创建转发表分两步,一是从 forwarding\_table.txt 中获取,二是从自身接口获取。要注意 从自身接口获取的下一跳地址设置为'0.0.0.0'表示可以直接连接到该网络。

```
def init_forwarding_table(self):
    with open('./forwarding_table.txt', 'r') as f:
        lines = f.readlines()
    for line in lines:
        ip_address, subnet, next_hop, interface = line.strip().split()
        self.forwarding_table[ip_address] = [subnet, next_hop, interface]
    for i in self.interfaces:
        netaddr = IPv4Network(int(i.ipaddr) & int(i.netmask))
        self.forwarding_table[str(netaddr)[:-3]] = [str(i.netmask), '0.0.0.0', i.name]
    with open('./writeout_table.txt', 'w') as f:
        for k,v in self.forwarding_table.items():
            f.write(k + ':' + str(v) + '\n')
```

查找转发表的时候,根据转发表的每一项创建一个 IPv4Network 对象,分别求出目的 IP 是否在该网络对象中,以及匹配的网络前缀长度,最后返回最长前缀匹配的网络对应的下一跳 IP 地址和接口名称。特别注意,当下一跳地址为'0.0.0.0'时,要将下一跳 IP 直接替换为目的 IP,表示下一跳就能到达目的 IP。

# In the report, show how you implement the logic of forwarding the packet and ARP.

处理 IPv4 分组、转发分组和发送 ARP

- 1. 查看目的地址是否是自身接口, 是则结束处理
- 2. 查看目的地址是否在转发表中, 不是则结束处理
- 3. 查找 ARP 表中下一跳对应的 MAC 地址, 如果没找到, 加入等待队列
- 4. 如果找到立即发送

```
def IPv4_handler(self, ip, recv):
    # TODO: 查表, 验证是否需要处理
    if ip.dst in self.ips:
       return
   next_hop, outport = self.look_up_forwarding_table(ip.dst)
       # TODO: 找到下一跳MAC
       next_hop_mac_addr = self.look_up_arp_table(next_hop, outport, ip, recv)
           # TODO: 准备以太网包
           eth_header = Ethernet()
           eth_header.src,ip = self.find_mac_ip_by_port(outport)
           eth header.dst = next hop mac addr
           eth_header.ethertype = EtherType.IPv4
           del packet[Ethernet]
           packet.insert_header(0, eth_header)
           # TODO: 发送IP包
           self.net.send_packet(outport, packet)
```

通过 ARP 查找 MAC 地址, 在未命中的情况下:

- 1. 创建并发送代表转发表中某项(next hop)的 ARP request;
- 2. 创建对应 next hop 的分组 arp 请求标记和 packet 发送队列;
- 3. arp 请求标记中存放 arp\_waiter 对象,每个 next hop 对应一个 arp\_waiter,以 next hop 为键,记录了 request 剩余重发机会、上次发送时间以及出口端口名称;
- 4. 将对应 next hop 的分组存入 packet\_waiter 队列中,packet\_waiter 记录了分组的下一跳地址、出口端口名称、分组本身和 IP 包头。

- 1. 每轮循环开始时,检查等待队列的下一跳 mac 地址有没有命中 arp 表;
- 2. 如果命中,将该 mac 地址加入命中列表,根据命中列表按顺序将排队的分组转发, 删除对应等待队列;
- 3. 剩余 arp que 表项重发机会-1, 等于 0 直接删除;
- 4. 剩余 arp que 中没有命中的项发送 arp 分组;

```
def handle_forwarding_que(self):
   for k,v in self.arpque.items():
        if IPv4Address(k) in self.arptable.keys():
           print(f"Comparing {k} with {self.arptable.keys()}")
            arp hit list.append(k)
           print('Hit: ' + str(k))
       for j in self.packetque[i]:
           print(f"Turn to IPv4 Handler: {j}")
            self.IPv4_handler(j.ip, j.recv)
       del self.arpque[i]
       del self.packetque[i]
   delete_list = []
   for k,v in self.arpque.items():
        current = time.time()
            senderhwaddr, senderprotoaddr = self.find_mac_ip_by_port(v.outport)
            arp_request = create_ip_arp_request(senderhwaddr, senderprotoaddr, k)
           print(f"SEND: ARP request {k}")
           self.net.send_packet(v.outport, arp_request)
           v.tries -= 1
            if v.tries == 0:
                delete_list.append(k)
        del self.arpque[k]
       del self.packetque[k]
```

In the report, show the test result of your router.

测试结果如下:

```
An IP packet from 192.168.1.239 for 10.10.50.250 should arrive on router-eth0.

Router should send an ARP request for 10.10.50.250 on router-eth1

Router should try to receive a packet (ARP response), but then timeout

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#### Write the procedure and analysis in your report with screenshots.

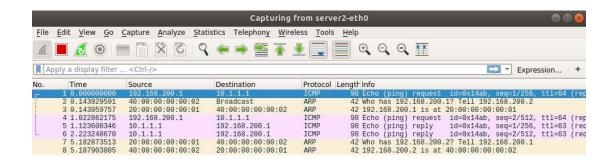
首先使用命令: server2 ping -c2 client, server2 首先向路由器的 mac 地址发送分组, 目的 IP 地址是 client, 如下图:

```
▶ Frame 1: 98 bytes on wire (784 bits), 98 bytes captured (784 bits) on interface 0
▼ Ethernet II, Src: 20:00:00:00:00:01 (20:00:00:00:01), Dst: 40:00:00:00:00:02 (40:00:00:00:00:00:02)
▶ Destination: 40:00:00:00:00:00:02 (40:00:00:00:02)
▶ Source: 20:00:00:00:00:00:00:00:00:00:01)
Type: IPv4 (0x0800)
▶ Internet Protocol Version 4, Src: 192.168.200.1, Dst: 10.1.1.1
▶ Internet Control Message Protocol
```

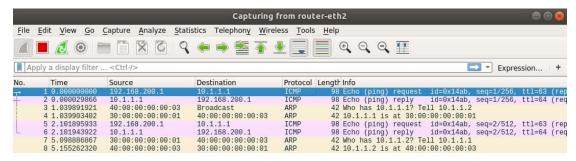
路由器收到之后,根据转发表,先发送 arp request 获取 client 的 mac 地址,然后在 client 对应的端口发送分组,源 mac 地址是自身接口的 mac,目的 mac 地址是 client 的 mac,IP 地址不变,如下图所示:

```
► Frame 1: 98 bytes on wire (784 bits), 98 bytes captured (784 bits) on interface 0
► Ethernet II, Src: 46:00:00+00:00:03 (40:00+00:00:00), Dst: 30:00:00:00:01 (30:00:00:00:00)
► Destination: 30:00:00:00:00! (30:00:00:00:00! Dst: 30:00:00:00:00:00! (30:00:00:00:00! Dst: 30:00:00:00:00! Dst: 30:00:00:00! Dst: 30:00:00! Dst: 30:00:00:00! Dst: 30:00:00! Dst: 30:00:00:00! Dst: 30:00:00
```

ICMP reply 即 ping 的回复分组和发送分组同理。 Server2 wireshark 抓包如下:



Router-eth2 即路由到 cilent 端口抓包如下:



### 5. 核心代码

### 6. 总结与感想

掌握了路由器处理静态转发分组的方法。