

## Education

- B.A. **Imaging and Digital Media: Animation, Minor in Art History.** University of Maryland, Baltimore County (2007). Magna Cum Laude, Graduating GPA: 3.77/4.0
- B.A. **Cultural Anthropology.** University of Maryland, Baltimore County (2007). Magna Cum Laude, Graduating GPA: 3.77/4.0
- Digital Animation exchange student.** Fachhochschule Schwäbisch Hall, Baden-Württemberg Germany (2005).

## Experience

- Professor of English, DuocUC in Concepción, Chile. February 2011-present
- Guest animation lecturer at DuocUC in San Carlos, Santiago. October 2011
- Conceptual Earth Science Animator, National Aeronautics and Space Administration (NASA) and the Imaging Research Center (UMBC). January 2008-February 2011
- Public Stilt-Walking Performance Artist, Nana Project Studios. September 2008-January 2011
- Visual Database Modeler for Naval Military Test-Flight Simulators, J.F. Taylor Inc. May 2007-January 2008
- Internship developing “Call and Response”, an interdisciplinary science, art, and technology project with Steve Bradley. May 2007-January 2008
- Part-time motor vehicle operator at UMBC. February 2004-October 2007
- Internship with Skip Jack Studios, photography and video studio. May-October 2004
- Volunteer in the UMBC Conversation Partner Program, dedicated to helping foreign students improve their conversational English abilities 2003-2007

## Honors, Achievements, and Publications

- Uninterrupted publication of numerous conceptual science animations with NASA Goddard’s Scientific Visualization Studio 2008-2011
- Imaging Research Center at UMBC post-graduate fellowship 2008-2011
- Invitation screening of “Phallic Final” and “Telephone” in Alexandria Film Festival 2009
- “Best of Show” in Rosebud Film Festival for “Phallic Final” 2009
- Imaging Research Center undergraduate fellowship January 2006-December 2007
- “Shout!” live animation performance with the Baltimore Symphony Orchestra November 2006

### Academic Scholarship:

- UMBC Scholastic Achievement Scholar: 2003-2007
- Dean’s List: Spring 2004, Fall 2004, Fall 2006, Spring 2007
- President’s Award: Spring 2007
- Semester Academic Honors: Spring 2004, Fall 2004, Spring 2005, Spring 2006, Fall 2006, Spring 2007

## **Research Experience**

- Artistic collaboration with NASA Goddard Space Flight Center with experimental spherical filmmaking October-December 2007
- Independent research with Dr. Bob Rubinstein (UMBC) concerning culture and architecture January-May 2007
- Independent research with Professor Steve Bradley (UMBC) concerning experimental use of audio January-May 2007
- Artistic collaboration with editorial cartoonist, Kevin Kallaugher to create political animation January-May 2007
- Artistic collaboration with Baltimore Speaks Out! After school youth program to create animation concerning life in Baltimore city September-December 2006
- Independent animation studies with Professor Kim Collmer and Professor Guido Kühn (Fachschule Schwäbisch Hall) concerning the preservation of German architecture September-December 2005

## **Professional Development**

- Attended Ottawa International Animation Festival and Television Animation Conference October 2010
- Continued taking classes at UMBC after graduation 2008-2010
- Attended ACM Siggraph digital and emerging technologies conference, 3 years August 2006, 2008, 2009

## **Technical and Personal Skills**

- Fluent in both Windows and Macintosh operating systems
- Fluent in Autodesk's Maya 3D animation software
- Fluent in Adobe imaging software: Photoshop and AfterEffects
- Soundtrack Pro and Cubase knowledge
- Excellent written, oral and interpersonal skills
- Effective creative collaborator and experienced intercultural communicator
- Posses strong work ethic and is extremely self-motivated
- Professional Stilt-walker
- Aspiring graduate student

References available upon request.