HARU

SPRINT 3 PLAN

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Product Name: Haru (하류)

Team Name: One Day

Revision Number: 2

Revision Date: 07/25/2016

Sprint Completion Date: 07/24/2016

SPRINT GOAL:

As a team we want to work for the most complete system prototype that we can deliver so we can have as much as possible to demonstrate for possible users.

TASK LISTING

1. As an app manager, I want to draw tracks on the map to provide the user with the ability to see a daily path of where they went throughout their day. (3)

    a.   The track color will gradually change as the time pass. (4 hours)

    Estimated time: 4 hours

2. As a user, I want a User Manual so that I can understand how Haru works. (1)

    b.   Update Template as New Functionality is added (1 hour)

    Estimated time: 1 hour

3. As an app manager, I want to run tests on our prototype so that I can ensure it has its required minimal functionality. (8)

    a.   Design Unit Tests for the Various Components (4 hours)

    b.   Run the Unit Tests After Daily Development Has Progressed (2 hours)

    c.   Fix Errors Found from Running Tests (3 hours)

Estimated time: 9 hours

4. As a user, I want to see my old records so that I have a diary-like app. (8)

    a.   Create Meta Template to Save Daily Track Templates (4 hours)

    b.   Create Functions to Switch Between Daily Track Templates (3 hours)

Estimated time: 7 hours

TEAM ROLES & TASK ASSIGNMENTS

Subin Jeong(Product owner) : 2.c 4.b 5.a 5.b

Hakyeong Kim(Producer) : 3.a 3.b 5.a 5.b

Joowon Lim(Designer owner) : 1.c 4.b 5.a 5.b

Tim Burkhart(Producer) : 1.a 5.a 5.b

Mitchell Etzel(Scrum master) : 1.b 4.a 5.a 5.b