## Lab session 5

# Discrete cosine transform Introduction to JPEG

report by Grebennikova Anna & Kseniia Ovchinnikova

### Exercise 1. Discrete cosine transform

Let f be a discrete signal defined on  $\{0, \dots, L-1\}$ , consider the signal  $\tilde{f}$  built by symmetrizing f with respect to  $-\frac{1}{2}$ , namely

$$\tilde{f}_n = \begin{cases} f_n & \text{for } 0 \le n < L, \\ f_{-n-1} & \text{for } -L \le n \le -1. \end{cases}$$

We then assume  $\tilde{f}$  is periodized with period 2L.

#### Question 1.1

We aim to prove that  $f_n$  admits the following decomposition:

$$f_n = \sum_{k=0}^{L-1} a_k \cos\left(\frac{k\pi}{L}\left(n + \frac{1}{2}\right)\right)$$

To establish this, let us calculate  $f_{-n-1}$ :

$$f_{-n-1} = \sum_{k=0}^{L-1} a_k \cos\left(\frac{k\pi}{L}\left(-n-1+\frac{1}{2}\right)\right) = \sum_{k=0}^{L-1} a_k \cos\left(\frac{k\pi}{L}\left(-n-\frac{1}{2}\right)\right) = \sum_{k=0}^{L-1} a_k \cos\left(\frac{k\pi}{L}\left(n+\frac{1}{2}\right)\right) = f_n$$

Therefore, we conclude:

$$\Rightarrow f_n = f_{-n-1}$$

This result demonstrates that  $f_n$  possesses a symmetry property, namely  $f_n = f_{-n-1}$ . Consequently, the function  $f_n$  is symmetric about  $-\frac{1}{2}$ , and the given decomposition holds true. The decomposition effectively captures the periodic and symmetric nature of the discrete signal  $f_n$ .

To determine the coefficients  $a_k$ , we use the following approach:

$$f_n = \frac{\tilde{f}_n + \tilde{f}_{-n-1}}{2}$$

We know that

$$\widetilde{f}_n = \frac{1}{2L} \sum_{k=0}^{2L-1} \widehat{f}_k e^{\frac{2i\pi kn}{2L}}$$

Substituting this expression for  $\tilde{f}_n$  and  $\tilde{f}_{-n-1}$  into the formula for  $f_n$ , we obtain:

$$\begin{split} f_n &= \frac{1}{4L} \left( \sum_{k=0}^{2L-1} \widehat{\hat{f}}_k e^{\frac{2i\pi kn}{2L}} + \sum_{k=0}^{2L-1} \widehat{\hat{f}}_k e^{\frac{2i\pi k(-n-1)}{2L}} \right) = \frac{1}{4L} \sum_{k=0}^{2L-1} \widehat{\hat{f}}_k \left( e^{\frac{2i\pi kn}{2L}} + e^{-\frac{2i\pi kn}{2L}} e^{-\frac{2i\pi k}{2L}} \right) = \\ &= \frac{1}{4L} \sum_{k=0}^{2L-1} \widehat{\hat{f}}_k e^{-\frac{i\pi k}{2L}} \left( e^{\frac{2i\pi k}{2L} \left( n + \frac{1}{2} \right)} + e^{-\frac{2i\pi k}{2L} \left( n + \frac{1}{2} \right)} \right) = \frac{1}{4L} \sum_{k=0}^{2L-1} \widehat{\hat{f}}_k e^{-\frac{i\pi k}{2L}} \cdot 2\cos\left(\frac{\pi k}{L} \left( n + \frac{1}{2} \right) \right) \\ &= \frac{1}{2L} \left( \sum_{k=0}^{L-1} \widehat{\hat{f}}_k e^{-\frac{i\pi k}{2L}} \cos\left(\frac{\pi k}{L} \left( n + \frac{1}{2} \right) \right) + \sum_{k=1}^{L-1} \widehat{\hat{f}}_{2L-k} e^{-\frac{i\pi(2L-k)}{2L}} \cos\left(\frac{\pi (2L-k)}{L} \left( n + \frac{1}{2} \right) \right) \right) \end{split}$$

Next, we simplify the expression for the second sum:

$$e^{\frac{-i\pi(2L-k)}{2L}}\cos\left(\frac{\pi(2L-k)\left(n+\frac{1}{2}\right)}{L}\right) = e^{-i\pi}e^{\frac{i\pi k}{2L}}\cos\left(2\pi n + \pi - \frac{\pi k}{L}\left(n+\frac{1}{2}\right)\right) =$$

$$= -e^{\frac{i\pi k}{2L}}\cdot\left(-\cos\left(\frac{\pi k}{L}\left(n+\frac{1}{2}\right)\right)\right) = e^{\frac{i\pi k}{2L}}\cos\left(\frac{\pi k}{L}\left(n+\frac{1}{2}\right)\right)$$

Using this result, we obtain:

$$f_{n} = \frac{1}{2L} \left( \hat{\tilde{f}}_{0} + \sum_{k=0}^{L-1} \hat{\tilde{f}}_{k} e^{-\frac{i\pi k}{2L}} \cos\left(\frac{\pi k}{L} \left(n + \frac{1}{2}\right)\right) + \sum_{k=1}^{L-1} \hat{\tilde{f}}_{2L-k} e^{\frac{i\pi k}{2L}} \cos\left(\frac{\pi k}{L} \left(n + \frac{1}{2}\right)\right) + \hat{\tilde{f}}_{2L} \right) \right)$$

$$= \frac{1}{2L} \sum_{k=0}^{L-1} \left( \hat{\tilde{f}}_{k} e^{-i\frac{\pi k}{2L}} + \hat{\tilde{f}}_{2L-k} e^{i\frac{\pi k}{2L}} \right) \cos\left(\frac{\pi k}{L} \left(n + \frac{1}{2}\right)\right)$$

Finally, the coefficients  $a_k$  are given by:

$$a_k = \frac{\widehat{\tilde{f}}_k e^{-i\frac{\pi k}{2L}} + \widehat{\tilde{f}}_{2L-k} e^{i\frac{\pi k}{2L}}}{2L}$$

#### Question 1.2

To demonstrate that this basis is orthogonal, we compute the inner product  $k, e_j$  for two basis vectors. We analyze two cases: when k = j (self-product) and when  $k \neq j$  (cross-product).

The inner product is defined as:

$$\begin{split} \langle e_k, e_j \rangle &= \sum_{n=0}^{L-1} \lambda_k \sqrt{\frac{2}{L}} \cos \left( \frac{k\pi}{L} \left( n + \frac{1}{2} \right) \right) \lambda_j \sqrt{\frac{2}{L}} \cos \left( \frac{j\pi}{L} \left( n + \frac{1}{2} \right) \right) = \\ &= \frac{\lambda_k \lambda_j 2}{L} \sum_{n=0}^{L-1} \frac{\cos \left( \frac{\pi}{L} (k+j) \left( n + \frac{1}{2} \right) \right) + \cos \left( \frac{\pi}{L} (k-j) \left( n + \frac{1}{2} \right) \right)}{2} \\ &= \frac{\lambda_k \lambda_j}{L} \left( \sum_{n=0}^{L-1} \cos \left( \frac{\pi}{L} (k+j) \left( n + \frac{1}{2} \right) \right) + \sum_{n=0}^{L-1} \cos \left( \frac{\pi}{L} (k-j) \left( n + \frac{1}{2} \right) \right) \right) \end{split}$$

If  $k \neq j$ , summing both cosine terms will yield 0 because they form a symmetric function. If  $k = j \neq 0$ :

$$\langle e_k, e_k \rangle = \frac{\lambda_k^2}{L} \left( \sum_{n=0}^{L-1} \cos \left( \frac{2k\pi}{L} \left( n + \frac{1}{2} \right) \right) + L \right) = \frac{1}{L} (0 + L) = \frac{1}{L} \cdot L = 1$$

If k = j = 0:

$$\langle e_0, e_0 \rangle = \frac{\lambda_k^2}{L} (L + L) = \frac{1}{2L} \cdot 2L = 1$$

#### Question 1.3

Decomposition of  $f_n$  in terms of the basis:

$$f_n = \sum_{k=0}^{L-1} a_k e_k(n)$$

Since  $\{e_k\}$  is orthonormal, we can calculate the coefficients  $a_k$  as:

$$a_k = \langle f, e_k \rangle = \sum_{n=0}^{L-1} f_n e_k(n)$$

Substituting the definition of  $e_k(n)$ :

$$a_k = \lambda_k \sqrt{\frac{2}{L}} \sum_{n=0}^{L-1} f_n \cos\left(\frac{k\pi}{L} \left(n + \frac{1}{2}\right)\right)$$

#### Question 1.4

The program to decompose a signal f in the discrete cosine transform:

#### Question 1.5

Suppose we have two vectors:

- $\mathbf{u} \in \mathbb{R}^m$ , written as  $\mathbf{u} = [u_1, u_2, \dots, u_m]$ ,
- $\mathbf{v} \in \mathbb{R}^n$ , written as  $\mathbf{v} = [v_1, v_2, \dots, v_n]$ .

Then their tensor product  $\mathbf{u} \otimes \mathbf{v}$  is a new vector of size  $m \times n$ , whose elements are defined as:

$$\mathbf{u} \otimes \mathbf{v} = \begin{bmatrix} u_1 v_1 & u_1 v_2 & \cdots & u_1 v_n \\ u_2 v_1 & u_2 v_2 & \cdots & u_2 v_n \\ \vdots & \vdots & \ddots & \vdots \\ u_m v_1 & u_m v_2 & \cdots & u_m v_n \end{bmatrix}.$$

Thus, using a tensor product of 1D basis we get an orthonormal basis for images of size  $L \times L$ :

$$e_{k_1,k_2}(n_1,n_2) = \lambda_{k_1}\lambda_{k_2} \frac{2}{L} \cos\left(\frac{k_1\pi}{L}\left(n_1 + \frac{1}{2}\right)\right) \cos\left(\frac{k_2\pi}{L}\left(n_2 + \frac{1}{2}\right)\right),$$

where:

- $n_1, n_2$  are the coordinates of a pixel in the image,
- $k_1, k_2$  are the indices of the basis functions.

The image function  $f(n_1, n_2)$  can be represented as:

$$f(n_1, n_2) = \sum_{k_1=0}^{L-1} \sum_{k_2=0}^{L-1} a_{k_1, k_2} e_{k_1, k_2}(n_1, n_2),$$

where the coefficients  $a_{k_1,k_2}$  could be computed as:

$$a_{k_1,k_2} = \sum_{n_1=0}^{L-1} \sum_{n_2=0}^{L-1} f(n_1, n_2) e_{k_1,k_2}(n_1, n_2).$$

#### Exercise 2. Introduction to JPEG

#### Question 2.1

We write a program to read an image named cameraman.png and compute its DCT transform. The orthonormal basis at each point  $(n_1, n_2)$  is computed using an auxiliary function.

In our case, the original matrix contains  $256 \times 256$  elements. When we split it into blocks of  $8 \times 8$ , we obtain:

 $\left(\frac{256}{8}\right)^2 = 32 \times 32 = 1024$ 

matrices. These blocks are stored as a 3D array with dimensions (1024, 8, 8).

```
import numpy as np
  import matplotlib.pyplot as plt
  4 def DCT(f):
              ak = np.zeros_like(f)
  5
             L = len(f)
              for k1 in range(L):
  8
                    lambda_k1 = 1 / np.sqrt(2) if k1 == 0 else 1
  9
                    for k2 in range(L):
10
                         lambda_k2 = 1 / np.sqrt(2) if k1 == 0 else 1
11
                         for n1 in range(L):
12
                               for n2 in range(L):
13
                                     ak[k1,k2] += lambda_k1 * lambda_k2 * 2 / L * f[n1,n2] * np.cos((np.pi * k1 / L) * lambda_k2 * 2 / L * f[n2,n2] * np.cos((np.pi * k1 / L) * lambda_k2 * 2 / L * f[n2,n2] * np.cos((np.pi * k1 / L) * lambda_k2 * 2 / L * f[n2,n2] * np.cos((np.pi * k1 / L) * lambda_k2 * 2 / L * f[n2,n2] * np.cos((np.pi * k1 / L) * lambda_k2 * lambda
14
                                             (n1 + 0.5)) * np.cos((np.pi * k2 / L) * (n2 + 0.5))
              return ak
15
16
         # Processing of image
        image = plt.imread('cameraman.png') # Load the image (convert to grayscale if necessary)
18
         image_array = np.array(image) # Convert the image to a NumPy array
19
20
         # Block size
21
        block_size = 8
22
23
        # Create a list to store all the blocks
24
        blocks = []
26
        # Split the image into 8x8 blocks
27
        for i in range(0, 256, block_size):
28
                    for j in range(0, 256, block_size):
29
                               block = image_array[i:i + block_size, j:j + block_size]
30
                               blocks.append(block)
31
32
        blocks_array = np.array(blocks)
33
34
        # Performing the DCT on each block
35
        blocks_array_DCT = np.zeros(np.shape(blocks_array))
        for i in range(blocks_array.shape[0]):
37
                    blocks_array_DCT[i] = DCT(blocks_array[i])
38
```

#### Question 2.2

The coefficients  $a_k$  for each block were computed using the formula derived in **Question 1.5**.

As a result of the program described in **Question 2.1**, we obtain the following coefficients for the first  $8 \times 8$  matrix out of the 1024 matrices.

```
4.9211
         -0.0055
                    0.0018
                             0.0013
                                       0.0066
                                                 0.0029
                                                           0.0071
                                                                     -0.0014
0.0212
         -0.0028
                    0.0021
                             0.0028
                                       -0.0077
                                                 0.0008
                                                           -0.0090
                                                                     0.0157
0.0113
          0.0020
                    0.0132
                             -0.0057
                                       -0.0093
                                                 -0.0062
                                                          -0.0019
                                                                     -0.0026
-0.0277
          0.0003
                   -0.0124
                             -0.0018
                                       0.0036
                                                 -0.0036
                                                           0.0021
                                                                     -0.0011
0.0187
         -0.0017
                    0.0013
                             0.0024
                                       0.0034
                                                 0.0011
                                                           -0.0085
                                                                     0.0021
-0.0115
          0.0036
                    0.0044
                             -0.0056
                                       -0.0100
                                                 0.0002
                                                           0.0015
                                                                     0.0056
         -0.0029
                    0.0040
                                       -0.0084
                                                 -0.0213
0.0111
                             -0.0054
                                                          -0.0083
                                                                     -0.0030
          0.0039
                   -0.0050
                            -0.0080 \quad -0.0050
                                                 -0.0016
                                                          -0.0149
                                                                     0.0123
 0.0159
```

#### Question 2.3

We compute the quantization matrix Q(i,j) = 1 + q(1+i+j) with the use of auxiliary function:

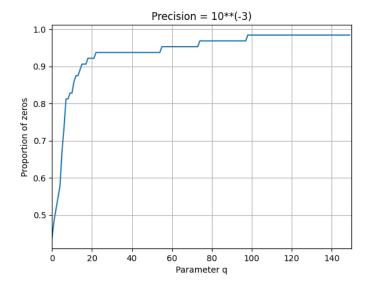
```
def quan_matrix(q,block_size):
   Q = np.zeros((block_size,block_size))
   for i in range(block_size):
      for j in range(block_size):
       Q[i,j] = 1 + q * (1 + i + j)
      return Q
```

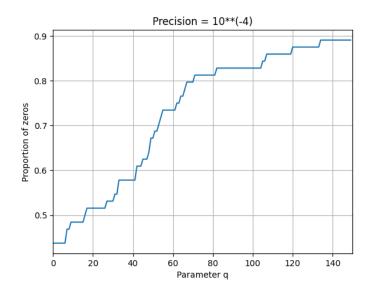
#### Question 2.4

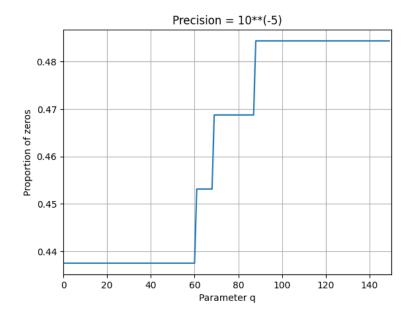
We plot the proportion of zero coefficients as a function of q. The most important parameter here is precision, because the matrix does not contain exact zeros but rather very small values. If a value is smaller than the precision, we assume it is equal to zero.

There are three graphs, corresponding to precision values of  $10^{-3}$ ,  $10^{-4}$ , and  $10^{-5}$ , respectively.

```
1 # Define the maximum range of the quantization parameter q
2 \text{ ax\_len} = 150
proportion_of_zeros = np.zeros(ax_len)
  # Define the precision threshold below which values are considered zero
_{6} precision = 10**(-4)
  blocks_array_DCT_quan = np.zeros(np.shape(blocks_array))
9
  # Loop through different quantization levels (q values)
10
   for q in range(0, ax_len):
11
       # Generate the quantization matrix for the current q value
12
       Q = quan_matrix(q, block_size)
13
14
       for i in range(blocks_array_DCT.shape[0]):
15
           # Quantize the DCT coefficients by dividing by the quantization matrix Q
16
           blocks_array_DCT_quan[i] = blocks_array_DCT[i] / Q
17
18
       # Calculate the proportion of coefficients that are effectively zero (less than
19
       proportion_of_zeros[q] = np.sum(blocks_array_DCT_quan[i] < precision) / (block_size**2)</pre>
20
```







We observe that with the increase of q, the number of zero elements rises significantly. For precision  $10^{-3}$ , the proportion of zeros grows rapidly, and at a compression ratio of approximately 20, the number of zeros exceeds 90%.

For precision  $10^{-4}$ , the graph grows more gradually, reaching about 90% zeros at a compression ratio of 120. However, for precision  $10^{-5}$ , the quantization is insufficient to make the coefficients smaller than this threshold.

#### Question 2.5

In the DCT matrix, low-frequency coefficients, located in the top-left corner, typically have larger magnitudes, while high-frequency coefficients, in the bottom-right, are much smaller. During quantization, a quantization matrix is applied to reduce the precision of the coefficients, where higher-frequency coefficients are more aggressively quantized due to their smaller magnitudes. This often results in many high-frequency coefficients being rounded to zero. The zigzag order organizes the coefficients such that the most significant, low-frequency coefficients appear first, followed by the high-frequency coefficients, which are more likely to be zero.