

Education

- University of Toronto (UofT)

September 2018 - June 2023

- Honours Bachelor of Science, double major in Computer Science and Statistics
- Admitted as UofT Scholar - awarded to top ~4.5% of incoming class
- Check “university” on my website for a list of relevant coursework and description of courses

Skills

Languages — Python, C++, C, C#, Java, GraphQL, PostgreSQL, R, Stan, CSS/CSS3, JSX, ES6, JavaScript, TypeScript

Tools/Frameworks — Git, AWS, CMake, CUDA, HIP, ROCm, Clang, Pytorch, Tensorflow, Scipy, Keras, Sklearn, Tidyverse, cmdstanr, rstanarm, lme4, React.js, .NET, Bootstrap, Figma, Sketch, Adobe CC

Principles — UX Design, OOP, Statistical Modelling, Deep Learning, Generative Modelling, Agile Development

Experience

- University of Toronto | Toronto, ON • Research Assistant

September 2022 - April 2023

- Research project under [Professor Scott Schwartz](#) for STA497.
- Studying the quantification of aleatoric (data) and epistemic (model) uncertainty in deep neural networks. Looks at using likelihood defining neural networks with importance sampling to produce reliable parameter posteriors.

- Amazon | Toronto, ON • SDE Intern

May 2022 - August 2022

- Software Development Engineer Intern on FBA (Fulfillment by Amazon) inbound team.
- Created a scalable prototype for the next FBA seller experience, leveraging **GraphQL**, **AWS services** (Lambda, S3, AppSync, etc...), **Java**, and **TypeScript**. All fully managed by custom infrastructure as code, and integrated prototype into existing FBA website (front end).
- Provided actionable novel extensions for improved efficiency, e.g., latency reduction via service usage prediction and lambda warmers.

- Advanced Micro Devices (AMD) | Toronto (Markham), ON • PEY Intern

May 2021 - May 2022

- Language Runtime Team of Machine Learning SW Engineering Unit
- Novel language features for [HIP-Compute](#) (analogous to CUDA), and novel infrastructure projects for HIP.
- Utilized C++ to **implement concurrency and image processing algorithms**, and wrote various **GPU kernels** for projects, while working on and utilizing the **ROCm tech stack**, in particular **HIP for compute tasks**.

- Watchtower Robotics | Boston, MA • CS R&D Intern

May 2019 - August 2019

- Created and implemented procedure involving an **unsupervised label generation process** and **custom CNN**, synthesizing proprietary robot data with feature engineered audio data to predict to label pipe features, e.g., joints, with **90%+ test set accuracy**. The procedure cut data analysis time by 50% and got AI VC firm attention (Innospark).
- Greatly leveraged Scipy, sklearn for statistical analysis, and implemented ML models using **Tensorflow and Keras**.

Selected Projects

- ProjectX (AI Competition) Sept. 2021 - Jan. 2022

- Competed as part of UofT's ProjectX team, a AI competition with a \$75k prize pool
- Presented a **novel generative approach to predicting 3D representations of DNA interactions from DNA sequences** using **transformers** and a **VAE-like approach**, nearing SOTA performance. Implemented using Pytorch.

- uDocumentGen ([link](#)) (uDocuGen2) May 2019 - July 2019

- A fast, modern, and easy to use documentation generator released on the Unity Asset Store.
- Utilized **C# backend** to intelligently scrape complex project code/documentation into a JSON file.
- Utilized **React.js**, styled components, and various components/libraries to create a responsive front end.