

## Practical 08

### C Programming Language

THIS IS A PROCTORED PRACTICAL

YOU MUST SHARE YOUR SCREEN SO YOUR PARTICIPATION IN THIS PRACTICAL CAN FULLY INVIGILATED

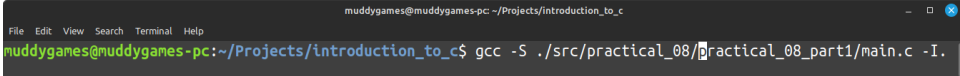
1. Create a Github repository "Assembly\_and\_C"
2. Create a sub directory PRACTICAL\_##
3. Add Github link to CA Spreadsheet  
e.g [https://STUDENTID.github.com/Assembly\\_and\\_c/PRACTICAL\\_##](https://STUDENTID.github.com/Assembly_and_c/PRACTICAL_##)
4. Invite Lab Supervisors including **MuddyGames** as a collaborators
5. Go to designated group to complete practical
6. Upload completed Practical files to Github repository

NOTE: Use of Visual Studio Code or other C code editor allowed, use of internet allowed, use of slide deck(s) allowed. Installer located here <https://code.visualstudio.com/> or nontelemetry version <https://vscodeium.com/>

Create a unique folder **e.g. practical\_## / practical\_##\_part#** for each practical section below.

**Objective** Understand and utilise Conditional Branches and Control Structures:

1	<p>Create a C programming project folder and name the folder <b><i>./practical_08/</i></b></p> <p>Within the folder create a subfolder <b><i>practical_08_part1</i></b></p> <p>Within the subfolder create a file <b><i>main.c</i></b></p> <p>Edit compile and execute the code across and observe while debugging.</p> <p>Compile using the command below</p>	<pre>#include "stdio.h" // standard IO header file  // Mainline int main() {     printf("Hello Assembly and C\n"); // Call to printf function     return 0; }</pre> <p><a href="#"><u>Source Code</u></a></p>
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The screenshot shows a terminal window with the following commands and output:

```
muddygames@muddygames-pc: ~/Projects/introduction_to_c
muddygames@muddygames-pc: ~/Projects/introduction_to_c$ gcc -S ./src/practical_08/practical_08_part1/main.c -I.
gcc -S ./src/practical_08/practical_08_part1/main.c -I.
```

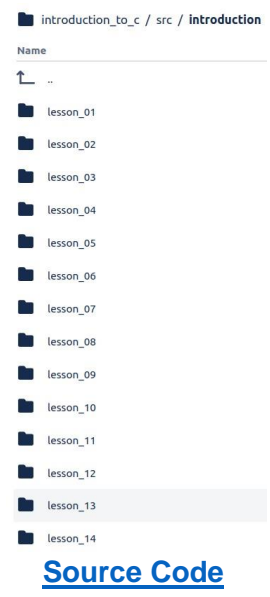
## Practical 08

### C Programming Language

<p>2</p>	<p>Create a C programming project folder and name the folder <b><i>./practical_08/</i></b></p> <p>Within the folder create a subfolder <b><i>practical_08_part1</i></b></p>	<pre>#include "stdio.h" // standard IO header file  void main() { int a = 10; int b = 20; float c = 20.0122; char my_char = 'a';</pre>
	<p>Within the subfolder create a file <b><i>main.c</i></b></p> <p>Create a Makefile for the project and name the file <b><i>Makefile (note no extension)</i></b></p> <p>Details for creating a Makefile for projects are located <a href="#">here</a>.</p>	<pre>char *my_char_ptr = "Hello";  // Call to printf function a is substituted for %d printf("Value of a is %d\n", a);  // Call to printf function a is substituted for %d printf("Value of b is %d\n", b);  // Call to printf function c is substituted for %f precision is 4 characters printf("Value of c is %.4f\n", c);  // Call to printf function my_char is substituted for %c printf("Value of my_char is %c\n", my_char);  // Call to printf function my_char_ptr is substituted for %c printf("Value in memory for my_char_ptr is %s\n", my_char_ptr);  // Call to printf function my_char_ptr is substituted for %c printf("Value in memory for first char of my_char_ptr is %c\n", *my_char_ptr); }</pre> <p><a href="#">Source Code</a></p>

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3	Complete code examples lessons 01 to 12 and 14	
4	Complete Practical Quiz which will be provided by Lab Supervisor	

**Demonstrate completed assembly files at the end of the LAB and ensure it has been checked**

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<b>Date</b>	<b>26/3/2025</b>	<b>Checked</b>	