

JAPILI



As the Whisper's longest-serving and most successful warrior, Japili has earned many titles: "The Mighty", "The Venerable". But whatever you do, do not call them old.

SPEED VALUE



Lowest wins ties

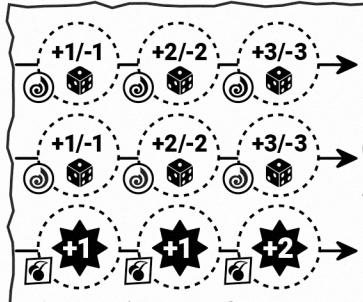
UNUSED DICE

Cross off after announcing
Add total value to your

+1 **+1** **+2** **+3**

BONUSES

Mark Off
Cross Off



MOSS SKIN



Passive



- are not difficult terrain
- Not affected by when using Movement Action

HEALTH

Cross 1 Anywhere



MARK THE WAYSTONE

SURROUND BONUSES TO EARN THEM

4	3	6	2	3	2
1	6	3	6	4	5
2	1	1	3		1
6	5	2	4	6	5
3	6	2	5	4	5
	1	6	4	5	2



Place up to 2 Cross 2 per

#1 +1 per

#2 Any +

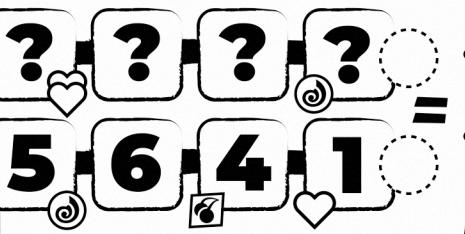
#3 Any + Any

#4 You Win!

ULTIMATE ATTACK 6

ROOTS OF HAVOC

Mark exact #'s per AoE



If damage dealt, +1

• Deal **6**

• All gain

MOVEMENT

Choose 1

BASIC MOVEMENT



1-3

- If starting or ending next to a , choose 1:



4-6

- If ending next to a ,
- » **FORCE 2** 1

Place up to 2



2



- **JUMP** to
you take

BASIC ATTACKS

Choose 1

JABBY JAB

2



1-4

- Deal =
- If = 1-2, place up to 2
- » **FORCE 1** 2

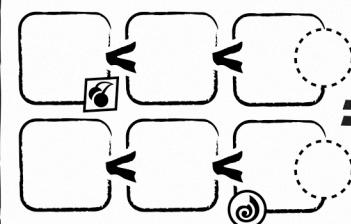


- Deal
- Place 3
- » **FORCE 1**

SPECIAL ATTACKS

REGROW

Mark #'s increasing in value

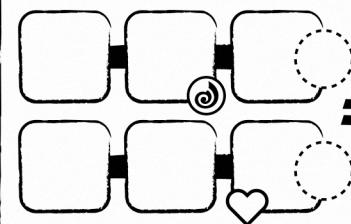


• Gain

If has
Deal instead

NATURE'S WRATH

Mark #'s ODD or EVEN



- Place 3
- » **FORCE 2** 2

- Deal to all in Difficult Terrain or Special Terrain

STATUS

