



TALA

FLIGHT

Passive



- Can move through other
- Not affected by movement restrictions or damage from Basic, Difficult and Special Terrain while moving

HEALTH

Cross 1 Anywhere



MARK THE WAYSTONE

SURROUND BONUSES TO EARN THEM

3	4	6	6	2	5
5	5	2	5	2	3
1	4	X	4	4	6
2	2	6	3	4	6
2	3	5	2	1	6
1	1	3	5	6	3



Place up to 2 Cross 2 per

#1 +1 per

#2 Any +

#3 Any + Any

#4 You Win!

SPEED VALUE



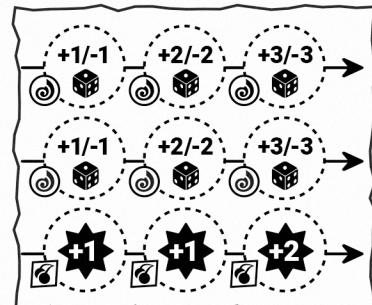
UNUSED DICE

Cross off after announcing
Add total value to your

+1 +1 +2 +3

BONUSES

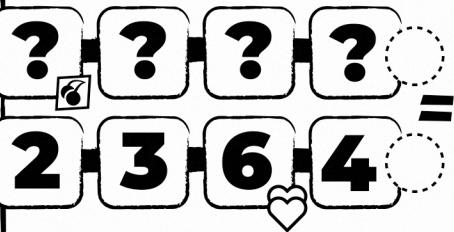
Mark Off
Cross Off



ULTIMATE ATTACK 6

PIERCING SCREECH

Mark exact #'s per 5



• Deal 3

• All gain

If damage dealt, +1

MOVEMENT

Choose 1

BASIC MOVEMENT



1-3 Up to 2 main gain



5-6 If ending on a , Gain



• Deal 2 to all you moved through

BASIC ATTACKS

Choose 1

TALON CLAW

STUN GUST



1-3 Deal =
If = 1, Cross 2
Follow
If = 2,

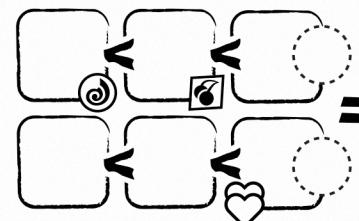


• Deal 3
 2

SPECIAL ATTACKS

SONIC BLAST

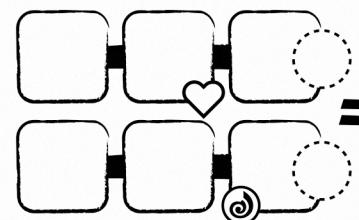
Mark #'s increasing in value 4



• Deal 3
If #'s = 1-2-3, 2 2
If #'s = 4-5-6, Cross 1
Follow

WHIRLWIND

Mark #'s ODD or EVEN



• Deal
• 3 in

STATUS

