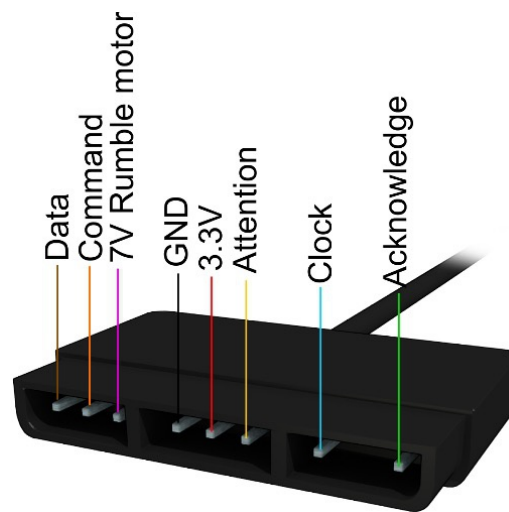


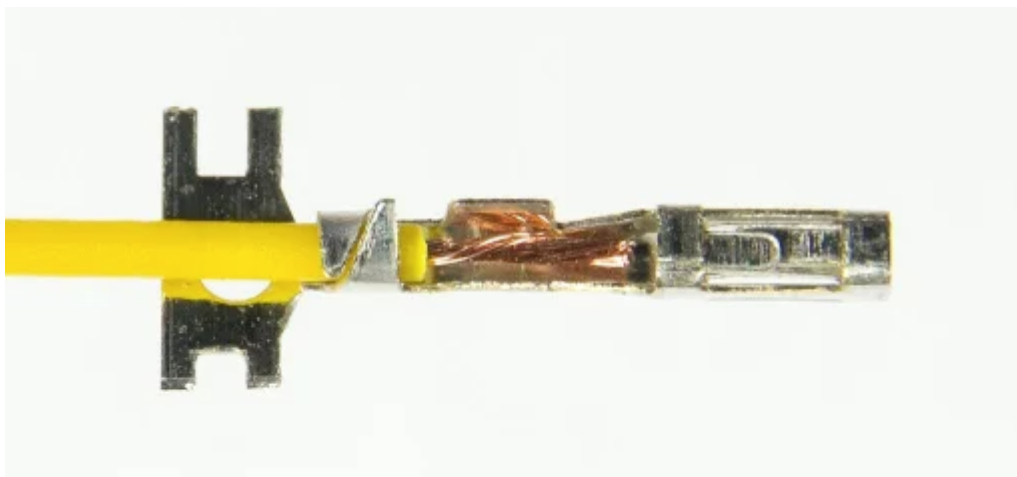
## PS Cable assembly

1. If recycling a cable from a broken controller, or if using an extension cable, cut the cable 10-40cm from the plug.
2. Strip 3-5 cm of the outer insulation sleeving from the cable
3. Cut down the red wire and terminate it with insulated tape
4. Strip 5mm from the remaining wires.
5. Crimp each stripped wire with a female Dupont crimp in line with the crimping guide
6. Repeat steps 1 to 4 for a second cable



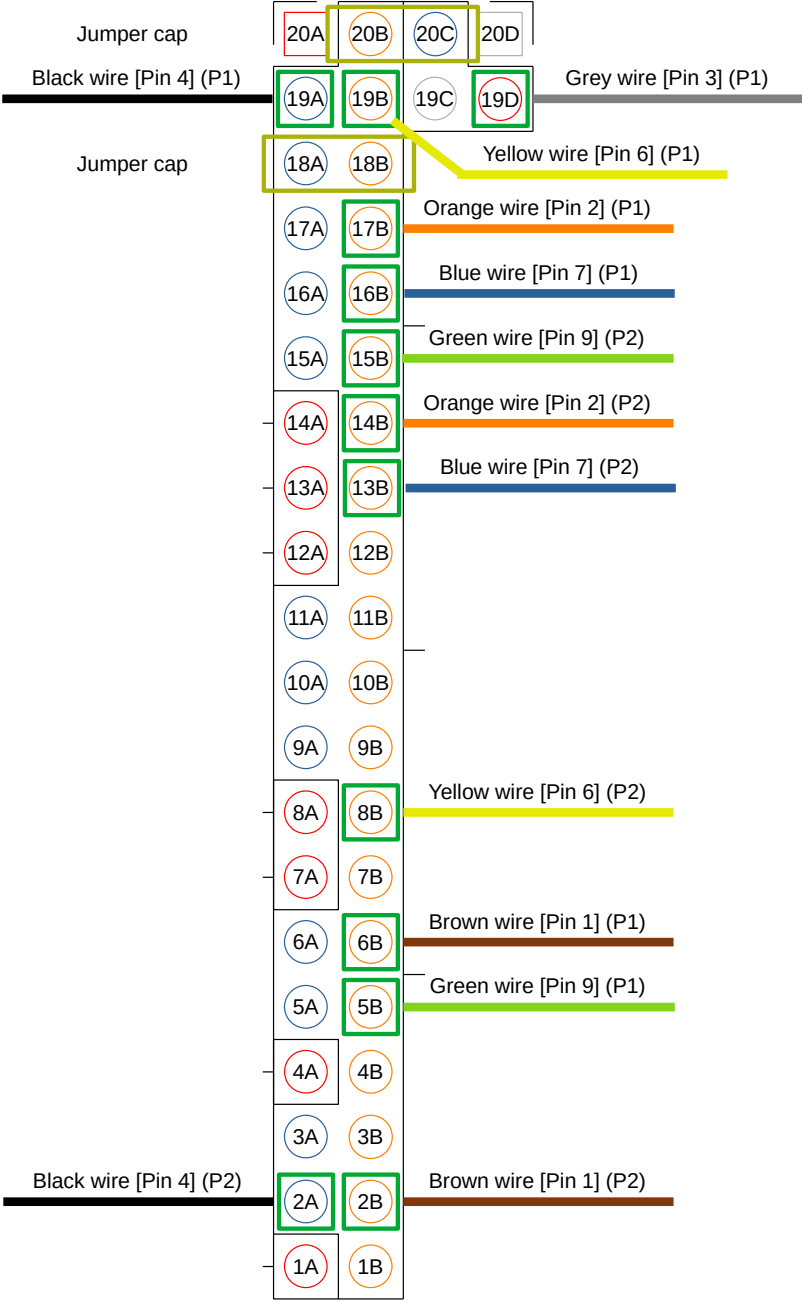
## Crimping

1. Place the wire in a female Dupont crimp
2. Fold the pull relief around the wire



3. Use a crimping tool to shrink the connector around the wire ends
4. Slide the connector housing onto the crimp until it mounts, making sure the orientation is correct

# PS1/PS2 Dual Port (2 Players or Multitaps) connection diagram



## **PS1/PS2 Dual Port (2 Players or Multitaps) connection guide**

1. Place a jumper cap on row 18
2. On row 20, place the jumper cap across the two central pins (20B & 20C) of the row
3. Connect the green wire (Port pin 9) of the Player 1 cable to pin 5B
4. Connect the brown wire (Port pin 1) of the Player 1 cable to pin 6B
5. Connect the blue wire (Port pin 7) of the Player 1 cable to pin 16B
6. Connect the orange wire (Port pin 2) of the Player 1 cable to pin 17B
7. Connect the yellow wire (Port pin 6) of the Player 1 cable to pin 19B
8. Connect the black wire (Port pin 4) of the Player 1 cable to pin 19A
9. Connect the grey wire (Port pin 3) of the Player 1 cable to pin 19D
10. Connect the green wire (Port pin 9) of the Player 2 cable to pin 15B
11. Connect the brown wire (Port pin 1) of the Player 2 cable to pin 2B
12. Connect the blue wire (Port pin 7) of the Player 2 cable to pin 13B
13. Connect the orange wire (Port pin 2) of the Player 2 cable to pin 14B
14. Connect the yellow wire (Port pin 6) of the Player 2 cable to pin 8B
15. Connect the black wire (Port pin 4) of the Player 2 cable to pin 2A
16. Connect the grey wire (Port pin 3) of the Player 2 cable to pin 19C or leave disconnected
17. Connections should now resemble the diagram