

CS 321 Team Project - Group 1 Assignment 0 - Team Formation Report

Team Members

George Kountouris (gkountou@masonlive.gmu.edu)

Ethan Painter (epainte2@masonlive.gmu.edu)

Eadom Dessalene (edessale@gmu.edu)

Marwan Ali (mali28@gmu.edu)

Team Leader

Our team leader is Marwan Ali. We chose him because he took initiative during our first team meeting. He started writing the report. He started the brainstorming process for ideas of what to build. He asks good questions and gets the rest of the group thinking. All of these factors lead to us choosing him to be the team leader.

Weekly Team Meeting Time

Tuesdays 11:30am – 1:30pm

Details of System

For our project we will be building a desktop game called Ultimate Tic-Tac-Toe. Instead of a standard game of Tic-Tac-Toe with one general board, there will exist nine local boards. The game will be designed for two players, as implementing an AI to control all nine boards would prove to be very challenging. Two game modes will exist: one in which winning one local board will result in victory, and the other which requires three local boards in a row (standard Tic-Tac-Toe game). Since Ultimate Tic-Tac-Toe is an existing game, we might be changing some of the game's rules. This game will be built from scratch and we expect to build a GUI for the game as well. The GUI should be relatively simple, with different colors, shapes, and symbols. We expect to build the game using Java, but the GUI may be built in Python or Java depending on group preference.

Additional Functionality

None