

Deliverable	Task Name	% Complete	Work Hours	Current Status	Comments	Begin	Finish
Requirements	Define Requirements	100%	1	Complete			
	Review Requirements with SP	100%	1	Complete			
	Get Sign off on Requirements	100%	1	Complete			
	Complete Project Plan	100%	4	Complete		02/03/23	02/03/23
Project Design	Define Tech Required	0%	1				
	Develop Working Prototype	85%	100	Complete	Chess Board in Unity with ability to capture pieces	02/06/23	02/13/23
	Test Prototype	85%	6	In-Progress		02/14/23	02/20/23
	Website Beginnings	99%	24	Complete	Good Progress on website, few more things to add	02/20/23	04/01/23
Development	Review Prototype Design	100%	10	Complete		02/28/23	04/07/23
	Rework Requirements	100%	5	Complete		04/14/23	04/21/23
	Document Updated Design	100%	7	Complete		04/21/23	04/21/23
	Test Product	80%	9	In-Progress		04/21/23	04/28/23
Final Report	Presentation Preparation	100%	10	Complete	Presenting 3/13	04/28/23	05/06/23
	Poster Preparation	85%	10	Complete		04/28/23	05/06/23
	Final Report Submission	80%	20	In-Progress		02/14/23	04/20/23
Individual	WAR-1	100%	2	Complete		02/03/23	02/03/23
	WAR-2	100%	2	Complete		02/03/23	02/10/23
	WAR-3	100%	2	Complete		02/10/23	02/17/23
	WAR-4	100%	2	Complete		02/17/23	02/24/23
	WAR-5	100%	2	Complete		02/24/23	03/03/23
	WAR-6	100%	2	Complete		03/03/23	03/10/23
Milestones	Milestone 1 - Board Creation and Piece Disp	100%	5			02/03/23	02/28/23
	Milestone 2 - Piece Movement and Captur	100%	10			02/03/23	03/15/23
	Milestone 3 - AI Completion and Testing	60%	15			02/03/23	4/14/23