John Mor Almozlino

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FULL STACK DEVELOPER | FROND END DEVELOPER | BACK END DEVELOPER

RESULTS-DRIVEN FULL-STACK DEVELOPER

Experienced Fullstack Developer with a passion for creating cutting-edge web applications. Eager to bring my expertise in frontend and backend development, leveraging innovative technologies to drive business growth and enhance user experiences. I am excited to contribute to the company's mission of delivering high-quality solutions to clients.



SKILLS

CAREER HIGHLIGHT



Increase User Engagement: implemented a robust chat functionalities and localization features.



Delivering Top-Notch Solutions: delivered a high-quality product that met client needs and expectation.



Releasing an Indie Game: finished and releasing an indie game to the Google play stone.



Increase in Customer Satisfaction: Ensured the efficient functionality of systems by managing accounts, permissions, and database operations.

PROFESSIONAL EXPERIENCE

10root Cyber Security 10/2023 - 01/2024

FullStack Developer

In this role, I developed and optimization of a sophisticated Node.js bot, implementing robust chat functionalities, localization features, and cuttingedge image alteration functionalities. My proactive approach to staying ahead of industry trends and delivering exceptional user experiences is endorsed by a recommendation letter from team lead Nof Levi.

I left this role when coming to Denmark on January

08/2022 - 09/2023

Information Technology

Metropark Co.

Performed database operations using PL/SQL for viewing and committing data. Administered systems, managing accounts, permissions and ensured efficient functionality, alongside various IT responsibilities.

Created A Video-Player Website Using ReactJS

04/2023 - 05/2023

Freelance Gig

Developed a custom video-player website with ReactJS, featuring an intuitive interface for seamless playback, customizable speed, volume controls and a user-friendly time bar akin to editing software. Implemented advanced functionality for frame capture, meeting client needs and enhancing user experience.

GitHub pages deployment for the website(clickable link)

Game Development

01/2023 - 04/2023

Self-Employed

Developed and published 'Slime Go Up,' a Unity and C# mobile game, featuring ads, an in-game store and cosmetic enhancements. Previously available on Google Play Store, now unpublished.

VOLUNTEER WORK

Food Distribution Volunteer

I volunteered at a food distribution truck, serving the underprivileged community. Through this experience, I honed invaluable social skills like communication, inventory management and time management, while contributing to a cause close to my heart.

Coding Mentor

Teaching Java, JavaScript, C# and C to college students facing academic challenges. This enriching experience not only allowed me to impart knowledge but also helped me refine my communication and mentoring abilities, fostering a rewarding environment for both students and me. I continue to teach for free in my spare time to this day.

Food Delivery

I volunteered to distribute food packages to elderly individuals confined to their homes during the holidays.

EDUCATION

Diploma in Software Engineering, Telhai College, Israel

2018 - 2021

Successfully completed a Software Engineering diploma, demonstrating proficiency in diverse programming languages such as C#, C, Python and JavaScript. Acquired expertise in various tools including SQL and GUI development. Attained a notable final project score of 90, maintaining an outstanding diploma average of 85 throughout the program.

Online Certificates

- The Complete 2024 Web Development Bootcamp
- Complete C# Unity Game Developer 2D

LANGUAGES

English - Proficiency at a very high level comparable to a native speaker.

Hebrew - Native.

Danish - Currently taking lessons to further integrate into Danish society.

SOFT SKILLS

- Problem-solving: Ability to analyze and solve complex coding problems.
- Critical thinking: Evaluate solutions and make informed decisions.
- Communication: Clear communication with team members and stakeholders.
- Time management: Efficiently prioritize tasks to meet project deadlines.
- Collaboration: Work effectively in a team environment, share ideas, and resolve conflicts.
- Fast learner: Quickly adapt to new technologies and languages.

HOBBIES

Long Walks with My Wife – It helps us stay in shape and gives us time to talk and decompress.

Cooking – I enjoy cooking food, experimenting and enhancing recipes. I am a true foodie at heart.

Playing Video Games – From MMOs to strategy games I've been playing since I can remember. I also like to keep up with video game industry trends and even make my own little indie games.