

SWAYAM-CHAURASIA

PROJECTS

Football Game (Scratch)

- Designed and programmed a basic football game using Scratch for visual coding.
- Focused on user interaction and game mechanics.

Rock Paper Scissors (Python)

- Created an interactive rock-paper-scissors game with a simple Al opponent.
- Utilized randomization for opponent's move selection.

Basketball Shootout Game (Scratch)

- -Designed and programmed a basic basketball shootout game using Scratch.
- -Created an interactive interface where players can aim and shoot the basketball.

N-Queens Problem Solver (Python)

- Developed a Python program to find solutions for the N-Queens problem on an N×N chessboard.
- -Implemented a recursive backtracking algorithm to place N queens on the board without any two queens threatening each other.

EDUCATION

IPEM International School & College Class 12th

AIR Summer Training at IIIT-Allahabad

SKILLS SUMMARY

Artificial Machine Deep Learning Intelligence Learning

CONTACT



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6, Abhinav Kunj, Manmohan Park, Prayagraj

EXPERTISE

- Data Structure
- Creativity
- Logic

LANGUAGE

- English
- Hindi
- Japanese (basic)

