



# Implement auto instrumentation under GraalVM static compilation on OTel Java Agent

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2024 Java生态发展论坛

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# GraalVM ⑤ Java静态编译

原理与应用

Static Compilation for Java in GraalVM
The Principles and Practice

林子熠 著























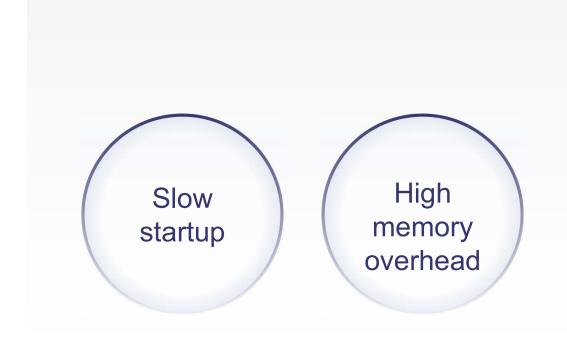
# Background

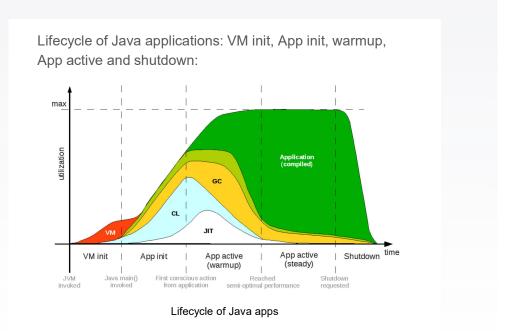






## Challenges for modern Java applications





Picture by: https://shipilev.net/talks/j1-Oct2011-21682-benchmarking.pdf





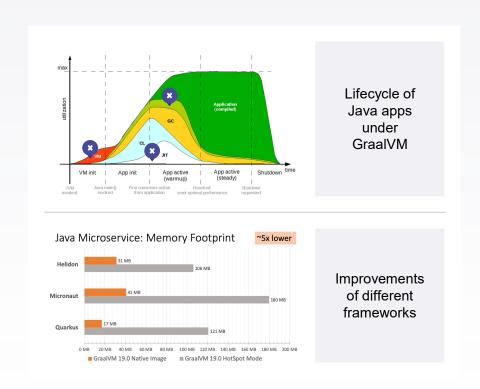


### Introduction of GraalVM native image

# Compared to JVM-based environments, GraalVM offers the following advantages

Enhanced startup speed: By eliminating VM init, JIT, and interpretation overhead, the startup time is significantly reduced

Reduced memory overhead: By removing the memory footprint associated with the VM and applying numerous optimizations, memory usage is significantly reduced



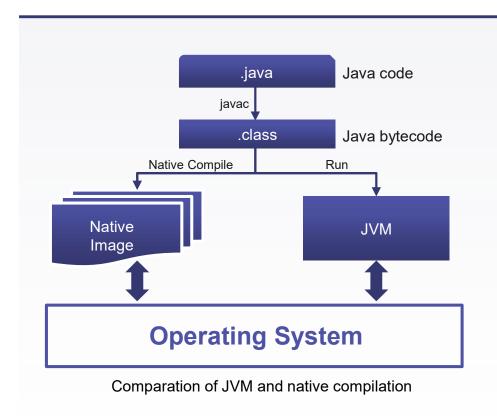


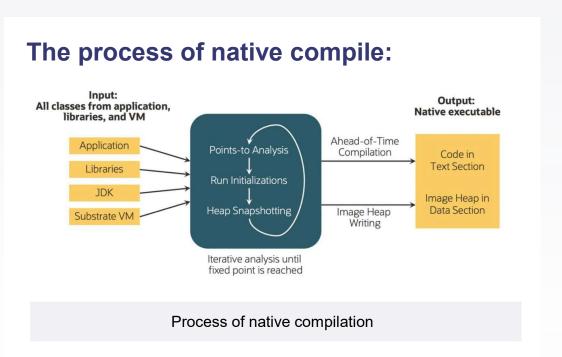






## GraalVM native image compilation process





Picture by: https://www.infoq.com/articles/native-java-graalvm/







### Impacts of GraalVM on the Java Ecosystem

Dynamic Features: Dynamic class loading, reflection, dynamic proxies, JNI, and serialization are no longer fully supported

Platform Independence: Without the JVM and bytecode, the platform independence that is a hallmark of the Java platform is no longer available

Ecosystem Tools: The original Java ecosystem tools for monitoring, debugging, and Java Agents are ineffective without the JVM and bytecode

Microservices

OTel Collector

Databases

Impact of GraalVM in observability







# Solution

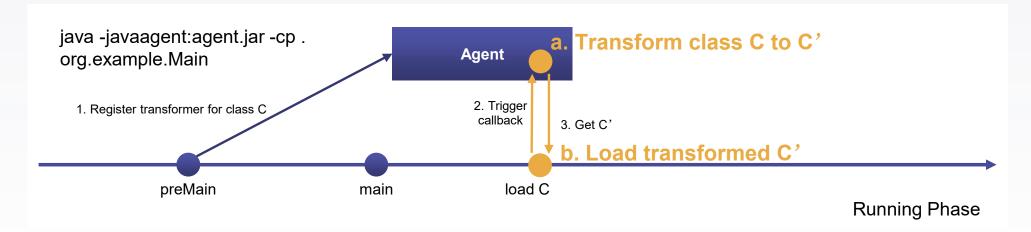






#### Idea to instrument under GraalVM

#### **Java Agent work process:**



Runtime problems turn to build problems:

- a. How to transform target classes before building?
- b. How to let transformed classes take effect at build time?







# Overall design

#### **Static Instrumentation** b. Load transformed class C' **APP** transformed **GraalVM** Native Native image classes and configs Build **Image** agent Agent support Collect transformed class C' OTel Agent Native support a. Transform class C to C' Pre Running Phase Static Compilation Phase **Running Phase**

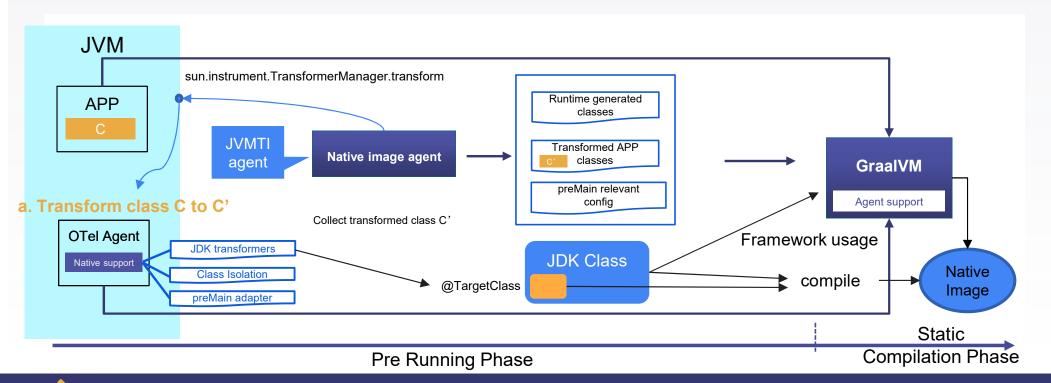






#### Transform and record classes

Implemented an interceptor in native image agent to collect transformed classes:



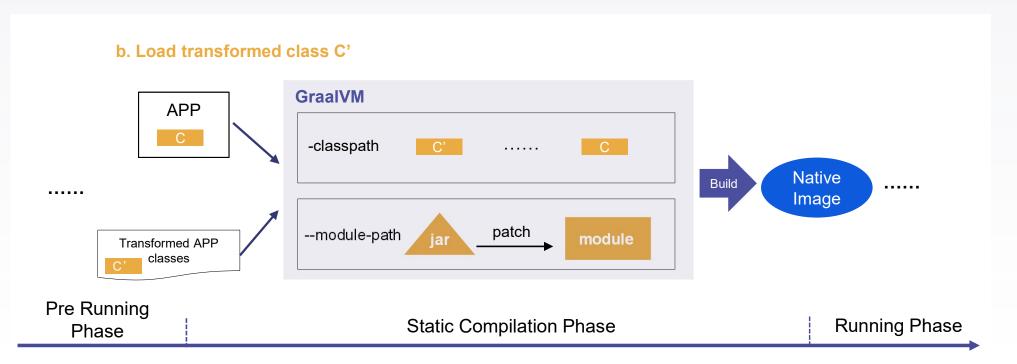






## How to Apply Transformed Classes

#### **Load transformed classes by -classpath and --module-path:**









# Demonstration







### Demonstration







## **Experimental Result**

Comparison of startup speed and memory overhead: JVM vs. GraalVM native image with Java Agent

	Spring Boot	Kafka	Redis	MySQL
Startup Speed (JVM)	7.541s	11.323s	10.717s	8.116s
Memory Overhead (JVM)	402MB	408MB	420MB	394MB
Startup Speed (GraalVM)	0.117s (-98%)	0.168s (-98%)	0.152s (-98%)	0.119s (-98%)
Memory Overhead (GraalVM)	96MB(-75%)	141MB(-65%)	128MB(- <mark>69%</mark> )	107MB(-73%)

32 vCPU/64 GiB/5 Mbps







# Future works







#### Future works

#### In the future, we plan to focus on the following aspects:

- 1. Conduct comprehensive test cases over multiple signals(metrics, trace, logs, and etc).
- 2. Consolidate the pre-running phase and the native compilation phase into a unified phase to ensure transformed classes are universally collected.











# Thanks Q&A

#### **Motivation:**

Support Agent Instrumentation in GraalVM native image

#### Insight:

Turn a runtime problem to a compilation problem

#### **Relevant Pull Requests:**

(1) Native Support in OTel Java Agent: https://github.com/open-telemetry/opentelemetry-java-instrumentation/pull/11068



(2) Agent Support in GraalVM: https://github.com/oracle/graal/pull/8077