Outline

- 1. Recap of probability
- 2. Simulation
- 3. Random Variables

Independent vs. Disjoint Events

- Independent events **can** happen at the same time, but knowing that event "A" occurred **does not** change P(B) and vice versa
- Disjoint events cannot happen at the same time.
 - Knowing that event "A" occurred changed P(B) = 0 and vice versa
- If A and B are independent, P(A cap B) = P(A) P(B)
- If A and B are disjoint, P(A cap B) = 0

Example One

- Draw a tile from a bag of 100 scrabble tiles
- Event C = "the tile is a C"
- Event A = "the tile is an A"

$$P(C) = .02 P(A) = .09$$

Events "C" and "A" are disjoint Events "C" and "A" are not independent

Example Two

Draw one tile and set it outside

Event C = "first tile is a C" Event A = "second tile is a A"

Event C and A are not disjoint Events "C" and "A" are not independent

Sampling without replacement

Example Three

Draw a tile, put it back in the bag and then draw another tile

Event C = "first tile is a C" Event A = "second tile is an A"

Event C and A are not disjoint Event C and A are independent

Sampling with replacement

Simulation

Trying to imitate in the real world where the outcome is uncertain but is random

- Specify our model for an uncertain situation/random event
- "Randomly" generate an outcome for the model
- Repeat step two many, many times

Why simulate? - Once we set up the model, the math maybe too difficult - Situation may be unique, or we only have ability to observe it once, due to physical/financial limitations - For fun and/or profit

Report assumptions of the model!

Random Variables (RVs)

Random variable is a variable whose numerical values describe outcomes of a random event

Typically we map outcomes in our sample space denoted as "S" to numerical values of the random variable.

<u>Discrete</u> Random Variable: probability mass function (PMF) places positive probability at specific numbers on the number line - Only specific numbers - Example: all outcomes are real, positive numbers <u>Continuous</u> Random Variable: probability density function (PDF) - Places positive probability along a possibly infinite interval of the number line.

Writing the PMF of a Discrete Random Variable

X=x	P(X=x)
All possible values that X can take	
Corresponding probabilities of each value	

Y represents a random variable y represents a "realization" of Y

Example One

We can find P(Y=0)

Once we have observed the random event either y = 0 or y != 0

Let X = the point value of the chosen tile

finish this later

```
map = \{ 0: 0.02, 1: 0.68, 2: 0.07, 3: 0.08, 4: 0.10, 5: 0.01, 8: 0.02, 10: 0.02 \} values of map == 0
```

Example Two

Use PMF & probability rules to find:

•
$$P(X <= 3)$$

• $P(X = 0, 1, 2 \text{ or } 3)$
• $P(X = 0) + P(X = 1) + P(X = 2) + P(X = 3)$
• $= 0.85$
• $P(X > 1)$
• $P(X = 2, 3, 4, 5, 8, \text{ or } 10)$
• $= 1 - P(X <= 1) = 1 - (X = 0 \text{ or } 1)$
• $= 1 - P(X = 0) + P(X = 1)] = 1 - [0.02 + 0.68] = 1 - .7 = 0.3$
• $= P(X > 5)$
• $= P(X = \{0..5\})$
• $= 0.04$
• $= P(X = 4, \text{ or } 5)$

Expected Value (Mean) of a Random Variable

Read more about this section

Called expectation, mean, all the same thing

On average, what value do we expect the random variable to be

Recall idea of "weighted average"

Summation notation

$$E[X] = mu_x = sum \times P(X=x)$$

Expected value is a $\underline{\text{linear}}$ operator

For random variables X and Y, and constant C

$$E[X+Y] = E[X] + E[Y]$$
 -and- $E[cX] = cE[X]$

This implies, for X, Y and arbitrary constants a,b E[aX + bY] = aE[X] + bE[Y]

Consequences: a=1 , b=-1

$$E[X - Y] = E[X] - E[Y]$$

[^] where "c" is a constant applied

 $mu\{x\text{-}y\} = mu\{x\} \text{ - } mu\{y\}$