Goblin's Collimator Positioning Apparatus User Manual

Green's Goblins

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1 Introduction

The Goblin's Collimator Positioning Apparatus (GCPA) is a device for the spatial characterization of radiation detectors. This device allows the user to scan and characterize radiation detector surfaces by moving a collimated gamma-ray source with high spatial precision. The user can choose the size of the scanning region, the resolution of the scan, and the desired exposure time, as well as other scanning properties.

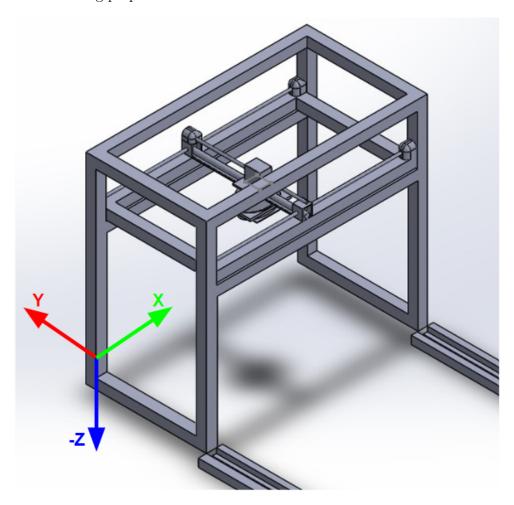


Figure 1: Visualization of the coordinate system we are adopting to describe our coordinate system

2 Parts List

Part Description	Quantity	Part Number	Function
60.5 cm T-Slot Single Frame	8	1010	Strut of the apparatus
40 cm T-Slot Single Frame	6	1010	Strut of the apparatus
T-Slot Frame Corner Bracket	28	47065T216	Connect T-Slot framing
53 cm Guide Rail	2		Guide motion
37 cm Guide Rail (Support Beam)	1		Guide motion
Support Beam Custom Barring	2		Support beam connection
Self Aligning M4 Nut	70		Fasten framing and pieces
M4 screw	70		Fasten framing and pieces
17HS19-2004S Stepper Motor	2	17HS19-2004S	Linear motion
17HS24-2104S Stepper Motor	1	17HS24-2104S	Linear motion
TB6600 Stepper Motor Driver	2	TB66000	Linear motion
DQ542MA Stepper Motor Driver	1	DQ542MA	Linear motion
50 cm Lead Screw and Fastener	2	LDSW-T8X8-500	Linear motion
8mm-8mm Coupling	3	ST-FC08	Linear motion
Mount Barring Unit	1		Upper mount
PTFE Sheet	1	9266K82	Bottom mount
5 inch B7 rods and nuts	4	98750A435	Bottom mount
5' x 5' mount plate	1		Bottom mount
Support Block	2		Bottom Mount
Ultra Flex Wire	2	1999N1	Connect counterweights
Loop and Thimble	2	1773N16	Connect counterweights
Clear PVC	2		Contain counterweights
8 lb Drop Weights	2		Counterweight
2.5 lb Plate	2		Counterweight
Double Mounted Pulley	1	3087T31	Support counterweights
3/16 Single Pulley	4	3213T52	Support counterweights
Arduino Mega 2560 Board	1	Mega 2560	Main control unit
Dupont Wires	18		Electronic connection
16 Gauge Wires	9		Electronic connection

3 Setup and Usage

Determine in which orientation scanning should be performed. We have defined a home position. In the origin, the collimator is at the far end of its support beam. This beam is in the middle along the axis with two motors. This means that y/z values range from 0 to 20, while x values range from -20 to 20. If the user would like to scan in the "horizontal" or "x-y" plane, continue with the steps below in section 3.1. If the user would like to start in the "vertical" or "x-z" plane, skip to section 3.2. If the apparatus is currently in one orientation and motion in the other is desired, refer

to section 3.3.

Important things to note:

- 1. The collimator and counterweights are heavy! Use extreme caution when moving them. The collimator is made of lead! Wear gloves or hold it by the handles. This system is designed to minimize the amount of collimator handling the user must do.
- 2. "Horizontal" (x-y) is defined by the apparatus resting in the tracks on its casters and stoppers. In this orientation, the gamma ray beam from the collimator is pointed down.
- 3. "Vertical" (x-z) is defined by the apparatus resting on its side, with the gamma ray beam parallel to the table.
- 4. It is important to note that there is an additional set of counterweights for upward motion in the vertical. If the user is going to perform scans in this direction, they must first attach the additional weight to the counterweight carbiners to ensure dependable motion.

3.1 In the Horizontal

- 1. Position the device so that detector is close to the center of the scanning region. This will be more important for larger detectors. Make sure the power cable can reach the wall and the USB can reach your data acquisition computer but DO NOT plug them in yet.
- 2. Adjust the top of the frame which supports the electronics, guide rails, lead screws, and etc. so that it is at the desired height. To adjust the height, loosen the four corner screws, move the top of the frame to the desired height, then re-tighten the screws. Make sure not to fully remove the four corner screws as it is difficult to get them back in if you do. Also note that the closer the collimator is to the detector the better your results so the user should try to lower the system as close to the detector surface as possible.
- 3. After ensuring that all four corner screws are tightened and at the same height with a level, place the radioactive source inside the collimator and place the cap on top to secure it within the collimator. WARNING, THE COLLIMATOR IS HEAVY!
- 4. Place the four bolts through the holes on the top of the mount on the "trolley piece" and slide the PTFE sheet up along the bolts, through the holes. Make sure the side labeled "COLLIMATOR" is facing the collimator to ensure the correct side will be clamped against the support beam. Next place the collimator on top of the metal support plate. Using one hand, or an assistant, lift up the metal plate and thread the bolts through the holes of the metal plate, with the major axis of the collimator perpendicular to the support beam. Tighten the clamping nuts in place. Wedge the support blocks between the bolts, above the PTFE sheet and below the "trolley piece" to secure the collimator in place.
- 5. Now that the collimator is secured, plug in the DC power supply and USB-B cord to the Arduino, and the AC power supply to the correct port to power the drivers.

6. The Arduino will come installed with the necessary software. The data acquisition computer requires the Python-based control software to be downloaded. The Python program, along with the Arduino program, can be found in https://github.com/GreensGoblins/GCPA2022. For more information on the software see Section 4. Run GCPA_PythonSoftware.py, Follow the onscreen prompts to choose operation orientation and location to send the collimator. Wait time and granularity can be easily changed in the code. For a more detailed description of these parameters see Section 4.

3.2 In the Vertical

- 1. If scanning in the "vertical" or "x-z" plane, the user must first reorient the apparatus before securing the collimator. In order to do so, grab the T-slotted rail labeled "HOLD HERE" with both hands, and start to pull down to slide the casters inside the tracks. Pull the apparatus away from the detector space, and lay it down on its side.
- 2. First place the radioactive source inside the collimator and place the cap on top to secure it within the collimator. WARNING, THE COLLIMATOR IS HEAVY!
- 3. Place the four bolts through the holes on the top of the mount on the "trolley piece" and slide the PTFE sheet up along the bolts, through the holes. Make sure you place the side labeled "COLLIMATOR" down to ensure the correct side will be clamped against the support beam.
- 4. Next slide the thimbles of the steel rope onto the top bolts. Thread the ropes up along the pulleys and through the clear PVC pipes. Then attach the counterweights to the other ends with the carabiners. Next, pick up the collimator by its handles.
- 5. Placing the cap-side towards the PTFE sheet, set the collimator onto the wooden stand, between the bottom bolts. Slide the metal plate onto the bolts through its holes and secure with the clamping nuts. Wedge the support blocks between the bolts, the PTFE sheet, and the "trolley piece" to secure the collimator in place and slide the thin wood support between the top of the rounded edge of the collimator and the top bolts.
- 6. Now that the collimator is secured, plug in the DC power supply and USB-B cord to the Arduino, and the AC power supply to the correct port to power the drivers.
- 7. The Arduino will come installed with the necessary software. The data acquisition computer requires the Python based control software to be downloaded. The Python program, along with the Arduino program, can be found in https://github.com/GreensGoblins/GCPA2022. For more information on the software see Section 4. Run GCPA_PythonSoftware.py. Follow the onscreen prompts to choose operation orientation and location to send the collimator. Wait time and granularity can be easily changed in the code. For a more detailed description of these parameters see Section 4.
- 8. If moving up in the vertical direction, attach the additional set of counterweights to the carbiners.

3.3 Transitioning

3.3.1 From Horizontal to Vertical

- 1. After scanning in the horizontal is complete, follow the prompts on the data acquisition computer to calibrate the system and move it into the "Transition Position". This will send the collimator into the optimal place for rotation.
- 2. In order to rotate the system, grab the T-slotted rail labeled "HOLD HERE" with both hands, and start to pull down to slide the casters inside the tracks. Pull the apparatus away from the detector space, and lay it down on its side.
- 3. Remove the support blocks. Unscrew and slide out the top bolts, and thread the end of the counterweight rope through the bolt. These should be between the trolley piece and the PTFE sheet. Run the ropes along the pulley system and attach the counterweights with carabiners.
- 4. Replace the support blocks. The system is now ready to scan in the vertical directions. Follow the prompts on the data acquisition computer to move the collimator.
- 5. It is important to note that there is an additional set of counterweights for upward motion in the vertical. If the user is going to perform scans in this direction, they must first attach the additional weight to the counterweight carbiners to ensure dependable motion.

3.3.2 From Vertical to Horizontal

- 1. After scanning in the vertical is complete, follow the prompts on the data acquisition computer to calibrate the system and move it into the "Transition Position". This will send the collimator into the optimal place for rotation.
- 2. The user must remove the counterweights from the system before rotating. Unscrew the top bolts and slide them out from the mount. One at a time, unthread the rope from around the pulleys and set aside.
- 3. Replace the bolts and screw the clamping nuts back in. Slide the support blocks back between the bolts.
- 4. In order to rotate the system, grab the T-slotted rail labeled "HOLD HERE" with both hands, and start to pull up to slide the casters inside the tracks. Push the apparatus over the detector space, and ensure that the stoppers and casters rest inside the tracks for stability.
- 5. The system is now ready to scan in the horizontal direction. Follow the prompts on the data acquisition to scan in this plane.

4 Software

To access the software needed to use the GCPA, go to the GitHub repository

https://github.com/GreensGoblins/GCPA2022

The repository includes the file that comes uploaded to the Arduino "GCPA_ArduinoSoftware.ino" and the Python file "GCPA_PythonSoftware.py" needed to run the program. Additionally, the Arduino and Python software is written out in the Appendix of this manual.

4.1 Arduino Software

The Arduino program defines the pins used for the stepper motor driver and switches. There are five functions defined as subroutines for the Arduino to execute.

The Home Position sequence:

- 1. The Home Position sequence begins with the x stepper motor rotating in the counter-clockwise direction until collimator housing unit hits the limit switch furthest away from the single stepper motor in coordinate z/y=0. Once complete the x stepper motor rotates in the clockwise backs off of the limit switch.
- 2. Next the y stepper motors rotate in the clockwise direction and continues to take steps until the "" limit switch is complete.
- 3. Finally, to end the setup procedure, the y stepper motors rotate in the clockwise direction 10000 steps so that the housing unit returns to the home position in the middle of the x axis at x=0. NOTE: THE ARDUINO AND GCPA HAVE DIFFERENTLY DEFINED COORDINATES!

In the program, in addition to the Home Position sequence there are four different functions: movex, movex toEND, movey, and movey toEND. movex and movex toEND move the single x motor and movey and movey toEND move the two y motors. In these functions, there are conditions that will stop the motor if a switch is hit. movex and movey will move the motors in a specified direction and specified number of steps. movex toEND and movey toEND will continue to move the motors until a switch is hit. It also counts the number of steps it takes until it hits a switch and returns that count. In the loop portion of the Arduino code, a serial port is open and it waits to receive inputs from the port. From the Python script, a string is sent to the Arduino. In the loop, the string is parsed into variables motor, steps, and direc. The motor variable denotes which function to use: if motor = 'Calibration' then run the Home Position sequence, if motor = 'x' then movex is used, if motor = 'yEND' then movey is used, if motor = 'xEND' then movex toEND is used, and finally if motor = 'yEND' then movey toEND is used. The steps variable tells the stepper motors how many steps to take in the movex or movey functions. Lastly, the direc variable tells the motors which way to turn in the movex, movey, xEND and yEND functions. A '1' means to turn counterclockwise and '0' means clockwise.

4.2 Arduino Software Variables

The Arduino software waits for an input string which the Python software sends. This string will take the form of:

motor, steps, direction

The first word, "motor," will determine which subroutine the Arduino will have the stepper motors execute. "Steps" determines the number of steps which the stepper motor will attempt to execute. And "direction" determines the direction of rotation of the stepper motors in their respective routines.

An example of the five subroutines which the Arduino can execute are:

Example String	Subroutine	Description
Calibration,,	Move to Home Position	Returns mount to the transition position
x,50,1	Move in the "x" direction	Rotates the single stepper motor
		a number of steps in a specified direction
y,100,0	Move in the "y" direction	Rotates the duel stepper motors
		a number of steps in a specified direction
xEND,,0	Move to a "x" limit switch	Rotates the single stepper motor
		one direction until a limit switch is completed
yEND,,1	Move to a "y" limit switch	Rotates the duel stepper motors
		one direction until a limit switch is completed

4.3 Python Software

In order to run the Python code, the user might first need to install some packages into their Python environment. For the serial connection, you must install the serial package by running the command

pip install serial

in a terminal. In order for the Python software to output time, it uses the "datetime" package. The user can install this package with a similar terminal command given by:

pip install datetime

The first cell (In[1]:) in the Python software simply imports the packages to be used in the software including serial, numpy, tkinter, etc., and defines constants associated with the stepper motors for the code to use.

The next cell (In[2]:) in the Python software prompts the user to input the string containing the path or name of the USB port to which the Arduino is connected to (Figure 2).



Figure 2: The user input prompt for the USB port.

Depending on what operating system the data acquisition computer has, this string will look different and be found in different places. The instructions for Mac and Windows OS are laid out below.

• For a Mac OS:

- 1. Open a terminal window.
- 2. Type "cd /dev", hit enter.
- 3. Type "ls", hit enter. A list of device names will be shown.
- 4. Look for any device name that looks like "usbmodem1200", or any name that starts with "usbmodem" and ends in a number.
- 5. Once you find this device name, type it, and the path, into the user USB modem user prompt given by the Python software which will look something like "/dev/usbmodem...", for example "/dev/usbmodem1200".

• For a Windows OS:

- 1. Open settings.
- 2. Go to the "Bluetooth and Devices" page. A list of device names will be shown.
- 3. Find the device plugged into a USB port. It will have a name like "COM3", or a name that starts with "COM" and ends in a number.
- 4. Once you find this device name, type it into the user USB modem user prompt given by the Python software which will look something like "COM...", for example, "COM3" (no path is needed in this case).

In the third and final cell (In[3]:), The user is first prompted to input which orientation the GCPA is in, horizontal ("H") or vertical ("V"), or if the user wants to change from one orientation to another, transition ("T") (Figure 3).



Figure 3: The user input prompt for the orientation or transition.

4.3.1 Horizontal Mode

If the user chooses the horizontal orientation, the collimator will move to the home position (0,0), and the user will first receive information about the coordinate system and a plot showing the coordinate system (Figure 4). Next, a text file is opened up where the positions and timestamps will be stored throughout the positioning process.



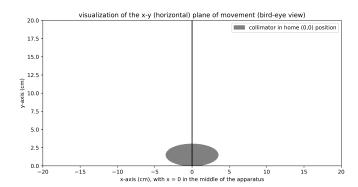


Figure 4: Information for the user about the coordinate system in the horizontal orientation.



Figure 5: The user input prompt for the x coordinate in the horizontal mode.

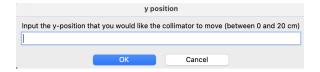


Figure 6: The user input prompt for the y coordinate in the horizontal mode.

Next, the user is prompted to input the x and y coordinates of the position they would like the collimator to go to from the home (0,0) position (Figures 9 and 6).

If the user puts in any coordinates outside of the system, they will be prompted to put a correct value in. Then, the stepper motors will move the collimator to the given position in default steps of 1mm with wait times of 2 seconds (can be changed in the code). This motion is documented in the output file. Finally, the user asked if they would like to move to another position in the horizontal mode (Figure 7).



Figure 7: Prompting the user if they would like to move again in the horizontal mode.

If the user inputs "yes," the user will be prompted to input the x and y coordinates of the position they would like the collimator to go to from the current position (Figures 9 and 6). The user will be continually asked if they would like the collimator to move to a new position in the horizontal mode until they input "no." When the user types no, the cell will exit and if the user wants to continue to move in the horizontal position, or transition from the horizontal mode to the vertical mode, they must re-run cell 3 (In[3]:).

4.3.2 Vertical Mode

If the user chooses the vertical mode ("V"), the collimator will move to the home position (0,0), and the user will first receive information about the coordinate system and a plot showing the coordinate system (Figure 8). Next, a text file is opened up where the positions and timestamps will be stored throughout the positioning process.



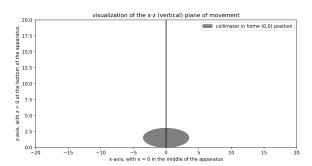


Figure 8: Information for the user about the coordinate system in the vertical orientation.

Next, the user is prompted to input the x and z coordinates of the position they would like the collimator to go to from the home (0,0) position (Figures 9 and 10).



Figure 9: The user input prompt for the x coordinate in the vertical mode.



Figure 10: The user input prompt for the z coordinate in the vertical mode.

If the user puts in any coordinates outside of the system, they will be prompted to put a correct value in. If the user puts anything but zero into the z position input, the software will warn the user to ensure that the extra weight is attached to the pullies, in order to ensure the collimator will move accurately (Figure 11).

Then, the stepper motors will move the collimator to the given position in default steps of 1mm and wait times between steps of 2 seconds (can be changed in the code). This motion is documented in the output file. Finally, the user asked if they would like to move to another position in the vertical mode (Figure 12). If the user inputs "yes," the user will be prompted to input the x and z coordinates of the position they would like the collimator to go to from the current position (Figures 9 and 10). The user will be continually asked if they would like the collimator to move to a new position in the vertical mode until they input "no." If the collimator is going to be moved up



Figure 11: The warning to ensure the correct weight is on the pulley.



Figure 12: Prompting the user if they would like to move again in the vertical mode.

based on the user input, the warning in Figure 11 will pop up. If the collimator is to move down based on the user input, a warning similar to Figure 11 will pop up warning the user to remove the extra set of weights to ensure the collimator moves accurately. When the user types no, the cell will exit, and if the user wants to continue to move in the vertical mode or transition from the vertical mode to the horizontal mode, they must re-run cell 3 (In[3]:).

4.3.3 Transition Mode

If the user chooses the transition mode ("T"), the collimator will move the home position no matter which mode (vertical or horizontal) it is currently in and print out brief instructions on changing modes, either from vertical to horizontal or vice versa (Figure 13).

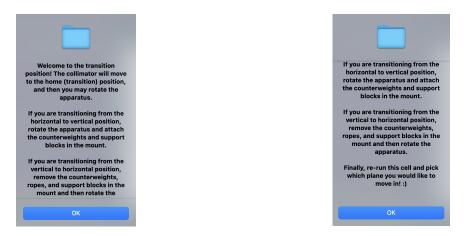


Figure 13: Information for the user about the transition mode.

4.4 Data Output

While running, this device generates a text file to record the current position of the gamma radiation beam and the timestamp at 2-second intervals. The left column is the timestamp, the middle column is the x position, and the right column is the y or z position (depending on orientation). These positions are relative to the home position in the bottom left corner.

5 Electronics

The main electronic components consist of:

- 1 Arduino Mega 2560 Board
- 2 TB6600 Stepper Motor Drivers
- 1 DQ542MA Stepper Motor Driver
- 2 17HS19-2004S1 Stepper Motors
- 1 17HS24-2104S Stepper Motor

The 2 17HS19-2004S1 stepper motors are connected to the 2 TB6600 stepper motor driver and the 17HS24-2104S stepper motor is connected to the DQ542MA stepper motor driver. The second set of connections link the enable, direction and pulse pins from the stepper motor drivers to the Arduino board. The connections and correct pin numbers are shown in Figure 14. The correct pin configuration for each of the stepper motor drivers is also shown in Figure 14.

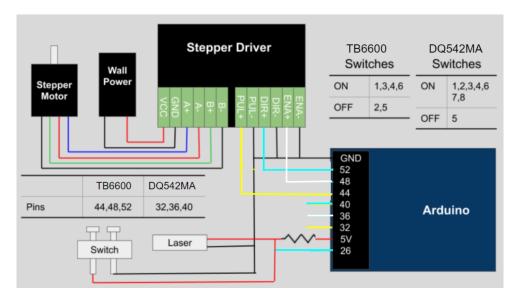


Figure 14: The electronic circuit diagram. The order of the pin numbers for each stepper driver goes as: PUL+,ENA+,DIR+. The resistor is a 10Kohm resistor.

The 2 17HS19-2004S1 stepper motors fixed parallel to each other along the frame of GCPA while the 17HS24-2104S stepper motor is fixed on the support beam opposing the home position as shown in Figure "put actual picture of motor locations".

Appendix

Ardunio Software

```
Here is a copy of the ardunio code:
#include <SPI.h>
//Defined varibles
String motor;
String steps;
String dir;
String direc;
String xEND;
String yEND;
int steps_x;
int steps_y;
//Pin Varibles and their description of output
int PUL_T_x = 32; //define Pulse pin for motor 1, the single motor on the support beam
int DIR_T_x = 40; //define Direction pin for motor 1
int ENA_T_x = 36; //define Enable Pin for motor 1
int PUL_T_y = 44; //define Pulse pin for motors 2,3, the duel motors which run in parrellel
int DIR_T_y = 52; //define Direction pin for motors 2,3
int ENA_T_y = 48; //define Enable Pin for motors 2,3
int home_switch1 = 26; //define home switches pin
//Next to be defined are the sub routines which the arduino can run
//The first is the movex function which either rotates the single stepper motor
//clockwise or counterclockwise
//This function requires an input number of steps to take and a set direction
void movex(int steps, int dir) {
    for (int i = 0; i < steps && digitalRead(home_switch1); i++) {</pre>
        digitalWrite(ENA_T_x,HIGH);
        digitalWrite(PUL_T_x,HIGH);
        digitalWrite(DIR_T_x,dir);
        digitalWrite(PUL_T_y,LOW);
        digitalWrite(ENA_T_y,LOW);
        delayMicroseconds(1000);
        digitalWrite(PUL_T_x,LOW);
        digitalWrite(ENA_T_x,LOW);
        digitalWrite(DIR_T_x,dir);
```

```
digitalWrite(PUL_T_y,LOW);
        digitalWrite(ENA_T_y,LOW);
        delayMicroseconds(1000);
    if (!digitalRead(home_switch1)){ //if switch is activated, back off switch
        for (int i = 0; i < 100; i++) {
          digitalWrite(ENA_T_x,HIGH);
          digitalWrite(PUL_T_x,HIGH);
          digitalWrite(DIR_T_x,abs(1-dir));
          digitalWrite(PUL_T_y,LOW);
          digitalWrite(ENA_T_y,LOW);
          delayMicroseconds(1000);
          digitalWrite(PUL_T_x,LOW);
          digitalWrite(ENA_T_x,LOW);
          digitalWrite(DIR_T_x,abs(1-dir));
          digitalWrite(PUL_T_y,LOW);
          digitalWrite(ENA_T_y,LOW);
          delayMicroseconds(1000);
     }
}
//The second xmove subroutine which we will define is the movex to the end.
//This subroutine will have the stepper motor
//continuously step until one of the two limit switches are completed.
//The input of a step direction decides which direction
//the stepper motor will step and by extension which limit switch will be activated.
int movex_toEND(int dir) {
   //int StepsToEnd = steps_x - steps;
    int stepCount = 0; // number of steps the motor has taken
   while (digitalRead(home_switch1) == LOW) { // Do this until the switch is activated
                                    // (HIGH = anti-clockwise / LOW = clockwise)
      digitalWrite(DIR_T_x, dir);
      digitalWrite(PUL_T_x, HIGH);
      delay(2);
                                      // Delay to slow down speed of Stepper
      digitalWrite(PUL_T_x, LOW);
      delay(2);
      stepCount++;
      }
```

```
for (int i = 0; i < 100; i++) { //Back off switch
            digitalWrite(ENA_T_x,HIGH);
            digitalWrite(PUL_T_x,HIGH);
            digitalWrite(DIR_T_x,abs(1-dir));
            digitalWrite(PUL_T_y,LOW);
            digitalWrite(ENA_T_y,LOW);
            delay(1);
            digitalWrite(PUL_T_x,LOW);
            digitalWrite(ENA_T_x,LOW);
            digitalWrite(DIR_T_x,abs(1-dir));
            digitalWrite(PUL_T_y,LOW);
            digitalWrite(ENA_T_y,LOW);
            delay(1);
          }
 return stepCount;
}
//Simular to the movex subroutine, the movey subroutine is simularly formatted
//to have the stepper motor rotate either
//clockwise or counterclockwise only this time controls the duel stepper motors
//which run in parrellel with one another.
void movey(int steps, int dir) {
  for (int i = 0; i < steps && digitalRead(home_switch1); i++) {</pre>
      digitalWrite(ENA_T_y,HIGH);
      digitalWrite(PUL_T_y,HIGH);
      digitalWrite(DIR_T_y,dir);
      digitalWrite(PUL_T_x,LOW);
      digitalWrite(ENA_T_x,LOW);
      delayMicroseconds(1200);
      digitalWrite(PUL_T_y,LOW);
      digitalWrite(ENA_T_y,LOW);
      digitalWrite(DIR_T_y,dir);
      digitalWrite(PUL_T_x,LOW);
      digitalWrite(ENA_T_x,LOW);
      delayMicroseconds(1200);
    }
    if (!digitalRead(home_switch1)) { //if switch is activated, back off switch
      for (int i = 0; i < 100; i++) {
```

```
digitalWrite(ENA_T_y,HIGH);
            digitalWrite(PUL_T_y,HIGH);
            digitalWrite(DIR_T_y,abs(1-dir));
            digitalWrite(PUL_T_x,LOW);
            digitalWrite(ENA_T_x,LOW);
            delayMicroseconds(1000);
            digitalWrite(PUL_T_y,LOW);
            digitalWrite(ENA_T_y,LOW);
            digitalWrite(DIR_T_y,abs(1-dir));
            digitalWrite(PUL_T_x,LOW);
            digitalWrite(ENA_T_x,LOW);
            delayMicroseconds(1000);
          }
   }
}
//And again we'll have a second subroutine for the y limit switches
//as well so that we can also decide which direction we would
//like the stepper motors to turn and which limit switch we will be waiting for.
int movey_toEND(int dir) {
   //int StepsToEnd = steps_y - steps;
    int stepCount = 0; // number of steps the motor has taken
    while (digitalRead(home_switch1)==HIGH) { // Do this until the switch is activated
      digitalWrite(DIR_T_y, dir);
      digitalWrite(PUL_T_y, HIGH);
      delayMicroseconds(1000); // Delay to slow down speed of Stepper
      digitalWrite(PUL_T_y, LOW);
      delayMicroseconds(1000);
      stepCount++;
      }
   Serial.println(digitalRead(home_switch1));
   for (int i = 0; i < 100; i++) { //Back off switch
          digitalWrite(ENA_T_y,HIGH);
          digitalWrite(PUL_T_y,HIGH);
          digitalWrite(DIR_T_y,abs(1-dir));
          digitalWrite(PUL_T_x,LOW);
          digitalWrite(ENA_T_x,LOW);
          delayMicroseconds(1000);
          digitalWrite(PUL_T_y,LOW);
          digitalWrite(ENA_T_y,LOW);
          digitalWrite(DIR_T_y,abs(1-dir));
```

```
digitalWrite(PUL_T_x,LOW);
          digitalWrite(ENA_T_x,LOW);
          delayMicroseconds(1000);
 return stepCount;
}
//Finally we have a subroutine which can return the mount to a fixed position,
//which we will call the home position.
//The stepper motors will first move the mount away from the single stepper motor
//along the support beam until the beam switch opposing the stepper motor is activated.
//Then the duel stepper motors will begin to rotate until the limit switch closest to the
//duel steppor motors is activated. Now that the mount is positioned in a corner,
//we next have the duel stepper motors repeat multiple movey until the mount is located
//20cm away from the corner, this is the home position.
void Calibration() {
 // Move to home position in x direction
 while (digitalRead(home_switch1)) { // Do this until the switch is activated
   digitalWrite(DIR_T_x, HIGH);
                                     // (HIGH = anti-clockwise / LOW = clockwise)
   digitalWrite(PUL_T_x, HIGH);
   delay(3);
                                    // Delay to slow down speed of Stepper
   digitalWrite(PUL_T_x, LOW);
   delay(3);
  }
  delay(1000);
  for (int i = 0; i < 300; i++) {
                                     //Back off switch
          digitalWrite(ENA_T_x,HIGH);
          digitalWrite(PUL_T_x,HIGH);
          digitalWrite(DIR_T_x,LOW);
          digitalWrite(PUL_T_y,LOW);
          digitalWrite(ENA_T_y,LOW);
          delay(3);
          digitalWrite(PUL_T_x,LOW);
          digitalWrite(ENA_T_x,LOW);
          digitalWrite(DIR_T_x,LOW);
          digitalWrite(PUL_T_y,HIGH);
          digitalWrite(ENA_T_y,HIGH);
          delay(3);
      }
  delay(1000);
  // Move to home position in y direction
```

```
while (digitalRead(home_switch1)) { // Do this until the switch is activated
    digitalWrite(DIR_T_y, LOW);
                                     // (HIGH = anti-clockwise / LOW = clockwise)
    digitalWrite(PUL_T_y, HIGH);
    delay(3);
                                    // Delay to slow down speed of Stepper
    digitalWrite(PUL_T_y, LOW);
    delay(3);
  }
  delay(1000);
  for (int i=0; i <200; i++){
    for (int i = 0; i < 50; i++) {
                                      //Back off switch
        digitalWrite(ENA_T_y,HIGH);
        digitalWrite(PUL_T_y, HIGH);
        digitalWrite(DIR_T_y, HIGH);
        digitalWrite(PUL_T_x,LOW);
        digitalWrite(ENA_T_x,LOW);
        delayMicroseconds(3);
        digitalWrite(PUL_T_y,LOW);
        digitalWrite(ENA_T_y,LOW);
        digitalWrite(DIR_T_y,HIGH);
        digitalWrite(PUL_T_x,LOW);
        digitalWrite(ENA_T_x,LOW);
        delayMicroseconds(3);
      }
    }
  delay(1000);
//Serial.println(steps_x);
//Serial.println(steps_y);
}
void setup() {
  // The setup defines how the pins on the Aurdino will read in this case
 //outputing signals to the steppermotor drivers and
  // having an input from the limit switch pins
 pinMode (PUL_T_x, OUTPUT);
 pinMode (DIR_T_x, OUTPUT);
 pinMode (ENA_T_x, OUTPUT);
  Serial.begin(9600);
  digitalWrite(DIR_T_x, HIGH);
  digitalWrite(ENA_T_x,LOW);
```

```
pinMode (PUL_T_y, OUTPUT);
  pinMode (DIR_T_y, OUTPUT);
  pinMode (ENA_T_y, OUTPUT);
  Serial.begin(9600);
  digitalWrite(DIR_T_y, HIGH);
  digitalWrite(ENA_T_y,LOW);
  pinMode(home_switch1, INPUT_PULLUP);
}
void loop() {
  // The ardino will continue to cycle through the input string
  //which is sent from the python code to the arduino
  // if the string contains the correct labels and inputs of
  //steps or direction, depending upon the command, the Arduino
  // will then execute the correct subroutine.
    if(Serial.available()>0) {
    motor = Serial.readStringUntil(',');
    steps = Serial.readStringUntil(',');
    direc = Serial.readStringUntil('\n');
    if(motor == String('x')){
    movex(steps.toInt(), direc.toInt());
    }
    else if(motor == String('y')){
    movey(steps.toInt(), direc.toInt());
    }
    else if(motor == "xEND"){
    int step_end = movex_toEND(direc.toInt());
    Serial.println(step_end);
    }
    else if(motor == "yEND"){
    int step_end = movey_toEND(direc.toInt());
    Serial.println(step_end);
```

```
else if(motor == "Calibration"){
    Calibration();
    Serial.println(steps_x);
    Serial.println(steps_y);
    }
}
```

Python Software

```
Green's Goblins Senior Design Code
Goblin's Collimator Positioning Apparatus
Fall 2022
Qauthor: Anna Taylor, Ben Clark, Annalise Wolfe
# In[1]:
import numpy as np
import matplotlib.pyplot as py
import time
import serial
import datetime
import tkinter as tk
from tkinter import simpledialog
import tkinter.messagebox as tkmb
# 1 rev = dist traveled is pitch of threaded rod
pitch = .8 # distance between threads in metric units (cm)
step_ang = 1.8 # degrees
steps_per_rev_x = 400 # number of steps to travel the distance equivalent to pitch
steps_per_rev_y = 400 # number of steps to travel the distance equivalent to pitch
steps_per_rev_z = 400
ROOT = tk.Tk()
ROOT.geometry('1000x1000')
ROOT.withdraw()
cal = 'Calibration'
date = datetime.datetime.now().timestamp()
# In[2]:
usb = simpledialog.askstring(title="USB Port Name", prompt= "Welcome to the Goblin's Collimator Positioning System!
\n\nPlease insert the name of or path to the USB port you are using. This can be found in the devices settings on a
Windows OS (example 'COM3') \nor in the /dev directory on a Mac (example 'usbmodem1200') \n\nInput USB Port:")
# Establish a serial connection with Arduino
try:
   ser = serial.Serial(usb, 9600)
except:
   tkmb.showerror("Error!", "Try unplugging and replugging the Arduino cable! Then re-run this cell.
   \n\nIf that still results in an error, re-check your usb port name.
   \n If you need more help please refer to the user manual.")
# In[3]:
# the input dialog
ot = simpledialog.askstring(title="Orientation", prompt= "Are you in the vertical orientation, horizontal orientation,
or would you like to transition from one to the other?
\n\nInput 'H' for horizontal, 'V' for vertical, or 'T' for transition:")
if ot == 'H':
   ser.write(str.encode("xEND,,1"))
   time.sleep(10)
```

```
ser.write(str.encode("yEND,,0"))
time.sleep(10)
start = (20/pitch) * steps_per_rev_x
movehome = 'y,' + str(start) + ',1'
ser.write(str.encode(movehome))
file = open(r'sourcepositions.txt', 'w+')
tkmb.showinfo("Horizontal Position", "Welcome to the horizontal position! You are now in the xy plane.
The collimator will move to the home postion. On the positioning apparatus, we have labeled these coordinates
for easy understanding of the coordinate system!
The x-axis is the direction that uses two stepper motors, the y-axis uses only one.
\n \nNow you will enter the x and y position that you would like the collimator to go.")
# specifying the plot size
py.figure(figsize = (10, 5))
        #x-position of the center
u=0.
v = 1.5
       #y-position of the center
a = 3.5
         #radius on the x-axis
b=1.5 #radius on the y-axis
x = np.linspace(-20, 20, 100)
py.plot( u+a*np.cos(x) , v+b*np.sin(x) , color = 'gray')
py.axvline(x = 0, color = 'black')
py.fill\_between(u+a*np.cos(x) \text{ , } v+b*np.sin(x) \text{ , alpha=1, color ='gray', label = "collimator in home (0,0) position"})
py.ylim(0,20)
py.xlim(-20,20)
py.legend()
py.xlabel("x-axis (cm), with x = 0 in the middle of the apparatus")
py.ylabel("y-axis (cm)")
py.title("visualization of the x-y (horizontal) plane of movement (bird-eye view)")
py.show()
time.sleep(10)
xloc = float(simpledialog.askstring(title="x position", prompt= "Input the x-position that you would like the
collimator to move (between -20 and 20 cm)"))
while (xloc)>20 or (xloc)<-20:
     xloc = float(simpledialog.askstring(title="x position", prompt= "Oops! Please enter a valid x position.
     \nInput the x-position that you would like the collimator to move (between -20 and 20 cm)"))
yloc = float(simpledialog.askstring(title="y position", prompt= "Input the y-position that you would like the
collimator to move (between 0 and 20 cm)"))
while (yloc)>20 or (yloc)<0:
     yloc = float(simpledialog.askstring(title="y position", prompt= "Oops! Please enter a valid y position.
     \nInput the y-position that you would like the collimator to move (between 0 and 20 cm)"))
x_pos = 0
y_pos = 0
if (xloc > 0):
   start_stepsx = (xloc/pitch) * steps_per_rev_x
   gran = 0.1 \#cm
   move_x = (gran/pitch) * steps_per_rev_x
   while(start_stepsx > 0):
        date = datetime.datetime.now().timestamp()
        file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , y_pos))
        inputmovex = 'v,' + str(move_x) + ',1'
        ser.write(str.encode(inputmovex))
        start_stepsx -= move_x
        x_pos += gran
        time.sleep(2)
```

```
if (xloc < 0):
   xloc = -xloc
   start_stepsx = (xloc/pitch) * steps_per_rev_x
   gran = 0.1 \#cm
   move_x = (gran/pitch) * steps_per_rev_x
   while(start_stepsx > 0):
        date = datetime.datetime.now().timestamp()
        \label{file.write(w5.2f \%5.2f \%5.2f n" \% (date, x_pos , y_pos))} \\
        inputmovex = 'y,' + str(move_x) + ',0' #string formation to send to Arduino to move x motor right to next region
        ser.write(str.encode(inputmovex))
        start_stepsx -= move_x
        x_pos -= gran
        time.sleep(2)
start_stepsy = (yloc/pitch) * steps_per_rev_y
gran = 0.1 \#cm
move_y = (gran/pitch) * steps_per_rev_y
while(start_stepsy > 0):
   date = datetime.datetime.now().timestamp()
   file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , y_pos))
   inputmovey = 'x,' + str(move_y) + ',0' #string formation to send to Arduino to move x motor right to next region
   ser.write(str.encode(inputmovey))
   start_stepsy -= move_y
   y_pos += gran
   time.sleep(2)
move = str(simpledialog.askstring(title="Move again?", prompt= "Would you like to move to another position in the
horizontal mode? Yes or No"))
while (move == "yes" or move == "Yes" or move == "y"):
       xloc = int(simpledialog.askstring(title="x position", prompt= "Input the x-position that you would like the
       collimator to move (between -20 and 20 cm)"))
       while (xloc)>20 or (xloc)<-20:
            xloc = int(simpledialog.askstring(title="x position", prompt= "Oops! Please enter a valid x position.
            \nInput the x-position that you would like the collimator to move (between -20 and 20 cm)"))
       yloc = int(simpledialog.askstring(title="y position", prompt= "Input the y-position that you would like the
       collimator to move (between 0 and 20 cm)"))
       while (yloc)>20 or (yloc)<0:
            yloc = int(simpledialog.askstring(title="y position", prompt= "Oops! Please enter a valid y position.
            \nInput the y-position that you would like the collimator to move (between 0 and 20 cm)"))
       x_{move} = xloc - x_{pos}
       if (x_move > 0):
        start_stepsx = (x_move/pitch) * steps_per_rev_x
        while(start_stepsx > 0):
            date = datetime.datetime.now().timestamp()
            file.write("\%5.2f \%5.2f \%5.2f \n" \% (date, x_pos , y_pos))
            inputmovex = 'y,' + str(move_x) + ',1'
            ser.write(str.encode(inputmovex))
            start_stepsx -= move_x
            x_pos += gran
            time.sleep(2)
       if (x move < 0):
        x_{move} = -x_{move}
        start_stepsx = (x_move/pitch) * steps_per_rev_x
        while(start_stepsx > 0):
```

```
date = datetime.datetime.now().timestamp()
                file.write("5.2f \%5.2f \%5.2f n" % (date, x_pos , y_pos))
                inputmovex = 'y,' + str(move_x) + ',0'
                ser.write(str.encode(inputmovex))
                start_stepsx -= move_x
               x_pos -= gran
                time.sleep(2)
           y_move = yloc - y_pos
           if (y_move > 0):
           start_stepsy = (y_move/pitch) * steps_per_rev_z
           while(start_stepsy > 0):
               date = datetime.datetime.now().timestamp()
                file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , y_pos))
                inputmovey = 'x,' + str(move_y) + ',0'
               ser.write(str.encode(inputmovey))
               start_stepsy -= move_y
               y_pos += gran
               time.sleep(2)
           if (y_move < 0):
           y_move = -y_move
           start_stepsz = (y_move/pitch) * steps_per_rev_x
           while(start_stepsy > 0):
                date = datetime.datetime.now().timestamp()
                file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , y_pos))
                inputmovey = 'x,' + str(move_y) + ',1'
                ser.write(str.encode(inputmovey))
                start_stepsy -= move_y
               y_pos += gran
                time.sleep(2)
           move = str(simpledialog.askstring(title="Move again?", prompt= "Would you like to move to another
           position in the horizontal mode? Yes or No"))
   file.close()
if ot == 'V':
   ser.write(str.encode("xEND,,1"))
   time.sleep(10)
   ser.write(str.encode("yEND,,1"))
   time.sleep(10)
   start = (20/pitch) * steps_per_rev_x
   movehome = 'y,' + str(start) + ',0'
   ser.write(str.encode(movehome))
   file = open(r'sourcepositions.txt', 'w+')
   tkmb.showinfo("Vertical Position", "Welcome to the vertical position! You are now in the xz plane.
   The collimator will move to the home postion. On the positioning apparatus, we have labeled these coordinates
   for easy understanding of the coordinate system!
   The z-axis is up and down, the x-axis side to side.
   \n \nNow you will enter the x and z position that you would like the collimator to go.")
   # specifying the plot size
   py.figure(figsize = (10, 5))
           #x-position of the center
   u=0.
           #y-position of the center
   v = 1.5
   a=3.5 #radius on the x-axis
           #radius on the y-axis
   b=1.5
```

```
x = np.linspace(-20, 20, 100)
py.plot( u+a*np.cos(x) , v+b*np.sin(x) , color = 'gray')
py.axvline(x = 0, color = 'black')
py.fill_between(u+a*np.cos(x) , v+b*np.sin(x) , alpha=1, color ='gray', label = "collimator in home (0,0) position")
py.ylim(0,20)
py.xlim(-20,20)
pv.legend()
py.xlabel("x-axis, with x = 0 in the middle of the apparatus")
py.ylabel("z-axis, with z = 0 at the bottom of the apparatus")
py.title("visualization of the x-z (vertical) plane of movement")
py.show()
time.sleep(10)
xloc = int(simpledialog.askstring(title="x position", prompt= "Input the x-position that you would like the
collimator to move (between -20 and 20 cm)"))
while (xloc)>20 or (xloc)<-20:
     xloc = int(simpledialog.askstring(title="x position", prompt= "Oops! Please enter a valid x position.
     \nInput the x-position that you would like the collimator to move (between -20 and 20 cm)"))
zloc = int(simpledialog.askstring(title="z position", prompt= "Input the z-position that you would like the
collimator to move (between 0 and 20 cm)"))
while (zloc)>20 or (zloc)<0:
     zloc = int(simpledialog.askstring(title="y position", prompt= "Oops! Please enter a valid z position.
     \nInput the z-position that you would like the collimator to move (between 0 and 20 cm)"))
x_pos = 0
z_pos = 0
if (xloc > 0):
    start_stepsx = (xloc/pitch) * steps_per_rev_x
    gran = 0.1 \#cm
   move_x = (gran/pitch) * steps_per_rev_x
   while(start_stepsx > 0):
        date = datetime.datetime.now().timestamp()
        file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , z_pos))
        inputmovex = 'y,' + str(move_x) + ',1'
        ser.write(str.encode(inputmovex))
        start_stepsx -= move_x
        x_pos += gran
        time.sleep(2)
if (xloc < 0):
   xloc = -xloc
    start_stepsx = (xloc/pitch) * steps_per_rev_x
    gran = 0.1 \#cm
   move_x = (gran/pitch) * steps_per_rev_x
   while(start_stepsx > 0):
        date = datetime.datetime.now().timestamp()
        file.write("\%5.2f \%5.2f \%5.2f\n" \% (date, x_pos , z_pos))
        inputmovex = 'y,' + str(move_x) + ',0'
        ser.write(str.encode(inputmovex))
        start_stepsx -= move_x
        x_pos -= gran
        time.sleep(2)
tkmb.showwarning("Weights", "WARNING: Please make sure the additional weights are hooked on the apparatus!
You are about to move the collimator up!")
start_stepsz = (zloc/pitch) * steps_per_rev_y
```

```
gran = 0.1 #cm
move_z = (gran/pitch) * steps_per_rev_y
while(start_stepsz > 0):
       date = datetime.datetime.now().timestamp()
       file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , z_pos))
       inputmovez = 'x,' + str(move_z) + ',0'
       ser.write(str.encode(inputmovez))
       start_stepsz -= move_z
       z_pos += gran
       time.sleep(2)
move = str(simpledialog.askstring(title="Move again?", prompt= "Would you like to move to another position in the
vertical mode? Yes or No"))
while (move == "yes" or move == "Yes" or move == "yes"):
             xloc = int(simpledialog.askstring(title="x position", prompt= "Input the x-position that you would like the
             collimator to move (between -20 and 20 cm)"))
             while (xloc)>20 or (xloc)<-20:
                       xloc = int(simpledialog.askstring(title="x position", prompt= "Oops! Please enter a valid x position.
                       \nInput the x-position that you would like the collimator to move (between -20 and 20 cm)"))
             zloc = int(simpledialog.askstring(title="z position", prompt= "Input the z-position that you would like the
             collimator to move (between 0 and 20 cm)"))
             while (zloc)>20 or (zloc)<0:
                       zloc = int(simpledialog.askstring(title="y position", prompt= "Oops! Please enter a valid z position.
                       \nInput the z-position that you would like the collimator to move (between 0 and 20 cm)"))
             x_move = xloc - x_pos
              if (x_move > 0):
               start_stepsx = (x_move/pitch) * steps_per_rev_x
               while(start_stepsx > 0):
                       date = datetime.datetime.now().timestamp()
                       \label{eq:file.write(scale} \begin{tabular}{lll} file.write(scale) & 5.2f & 5.2f & 0.2f & 0
                      inputmovex = 'y,' + str(move_x) + ',1'
                       ser.write(str.encode(inputmovex))
                      start_stepsx -= move_x
                      x_pos += gran
                      time.sleep(2)
              if (x_move < 0):
               x_move = -x_move
               start_stepsx = (x_move/pitch) * steps_per_rev_x
               while(start_stepsx > 0):
                      date = datetime.datetime.now().timestamp()
                       file.write("%5.2f %5.2f %5.2f \n" % (date, x_pos , z_pos))
                       inputmovex = 'y,' + str(move_x) + ',0'
                       ser.write(str.encode(inputmovex))
                       start_stepsx -= move_x
                       x_pos -= gran
                      time.sleep(2)
              z_{move} = zloc - z_{pos}
              if (z_move > 0):
               tkmb.showwarning("Weights", "WARNING: Please make sure the additional weights are hooked on the apparatus!
               You are about to move the collimator up!")
               start_stepsz = (z_move/pitch) * steps_per_rev_z
               while(start_stepsz > 0):
```

```
date = datetime.datetime.now().timestamp()
                file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , z_pos))
                inputmovez = 'x,' + str(move_z) + ',0'
                ser.write(str.encode(inputmovez))
               start_stepsz -= move_z
               z_pos += gran
               time.sleep(2)
           if (z move < 0):
            tkmb.showwarning("Weights", "WARNING: Please make sure the additional weights are NOT hooked on the apparatus!
            You are about to move the collimator down!")
            z_{move} = -z_{move}
            start_stepsz = (z_move/pitch) * steps_per_rev_x
            while(start_stepsz > 0):
                date = datetime.datetime.now().timestamp()
                file.write("%5.2f %5.2f %5.2f\n" % (date, x_pos , z_pos))
               inputmovez = 'x,' + str(move_z) + ',1'
               ser.write(str.encode(inputmovez))
               start_stepsz -= move_z
               z_pos += gran
               time.sleep(2)
           move = str(simpledialog.askstring(title="Move again?", prompt= "Would you like to move to another
           position in the vertical mode? Yes or No"))
   file.close()
if ot == 'T':
   tkmb.showinfo("Transition Position", "Welcome to the transition position!
   The collimator will move to the home (transition) position,
   and then you may rotate the apparatus.
   \n in \n you are transitioning from the horizontal to vertical position,
   rotate the apparatus and attach the counterweights and support blocks in the mount.
   \n you are transitioning from the vertical to horizontal position,
   remove the counterweights, ropes, and support blocks in the mount and then rotate
   the apparatus. \n\nFinally, re-run this cell and pick which plane you would like to move in! :)")
   ser.write(str.encode("xEND,,1"))
   time.sleep(2)
   ser.write(str.encode("yEND,,1"))
   time.sleep(2)
   start = (20/pitch) * steps_per_rev_x
   movehome = 'y,' + str(start) + ',0'
   ser.write(str.encode(movehome))
```