# **DSA LAB WORK**

1. Write a program for the Insertion sort algorithm.

```
#include <stdio.h>
void main()
{
 int n, array[1000], a, b, p;
 printf("Enter number of elements\n");
 scanf("%d", &n);
 printf("Enter %d integers\n", n);
 for (a = 0; a < n; a++)
   scanf("%d", &array[a]);
 for (a = 1; a \le n - 1; a++) {
    b = a;
     while (b > 0 \&\& array[b-1] > array[b]) \{
       p = array[b];
       array[b] = array[b-1];
       array[b-1] = p;
       b--;
     }
}
printf("Sorted array in ascending order:\n");
for (a = 0; a \le n - 1; a++)
   printf("%d\n", array[a]);
    }
}
```

# 2. Write a program for the Selection sort algorithm.

```
#include <stdio.h>
void main()
{
 int array[100], n, a, b, pos, temp;
 printf("Enter number of elements\n");
 scanf("%d", &n);
 printf("Enter %d integers\n", n);
 for (a = 0; a < n; a++)
    scanf("%d", &array[a]);
 for (a = 0; a < (n - 1); a++)
 {
   pos = a;
   for (b = a + 1; b < n; a++)
    {
     if (array[pos] > array[b])
       pos = b;
     }
   if (pos != a)
   {
    temp = array[a];
    array[a] = array[pos];
    array[pos] = temp;
    }
   printf("Sorted array in ascending order:\n");
   for (a = 0; a < n; a++)
     printf("%d\n", array[a]);
    }
```

# 3. Write a program for Bubble sort algorithm.

```
#include <stdio.h>
void main()
{
 int array[100], n, a, b, temp;
 printf("Enter number of elements\n");
   scanf("%d", &n);
  printf("Enter %d integers\n", n);
  for (a = 0; a < n; a++)
     scanf("%d", &array[a]);
  for (a = 0; a < n - 1; a++)
  {
    for (b = 0; b < n - a - 1; b++)
     {
      if (array[b] > array[b+1])
      {
        temp = array[b];
        array[b] = array[b+1];
        array[b+1] = temp;
       }
      }
    printf("Sorted list in ascending order:\n");
    for (a = 0; a < n; a++)
        printf("%d\n", array[a]);
     }
```

# 4. Write a program for the merge sort algorithm.

```
#include<stdlib.h>
#include<stdio.h>
// Merges two subarrays of arr[].
// First subarray is arr[1..m]
// Second subarray is arr[m+1..r]
void merge(int arr[], int l, int m, int r)
{
  int i, j, k;
  int n1 = m - 1 + 1;
  int n2 = r - m;
  /* create temp arrays */
  int L[n1], R[n2];
  /* Copy data to temp arrays L[] and R[] */
  for (i = 0; i < n1; i++)
     L[i] = arr[1 + i];
  for (j = 0; j < n2; j++)
     R[j] = arr[m + 1 + j];
 /* Merge the temp arrays back into arr[l..r]*/
  i = 0; // Initial index of first subarray
  j = 0; // Initial index of second subarray
  k = l; // Initial index of merged subarray
  while (i < n1 \&\& j < n2)
     if (L[i] \leq R[j])
     {
```

```
arr[k] = L[i];
       i++;
     }
     else
     {
       arr[k] = R[j];
       j++;
     }
     k++;
  }
  /* Copy the remaining elements of L[], if there
    are any */
  while (i < n1)
 {
     arr[k] = L[i];
     i++;
     k++;
  }
  /* Copy the remaining elements of R[], if there
    are any */
  while (j < n2)
     arr[k] = R[j];
    j++;
     k++;
}
/* l is for left index and r is right index of the
 sub-array of arr to be sorted */
```

```
void mergeSort(int arr[], int l, int r)
{
  if (1 < r)
  {
     // Same as (l+r)/2, but avoids overflow for
   // large l and h
     int m = 1 + (r-1)/2;
     // Sort first and second halves
     mergeSort(arr, l, m);
     mergeSort(arr, m+1, r);
     merge(arr, l, m, r);
  }
}
/* UTILITY FUNCTIONS */
/* Function to print an array */
void printArray(int A[], int size)
{
  int i;
  for (i=0; i < size; i++)
     printf("%d", A[i]);
  printf("\n");
}
/* Driver program to test above functions */
int main()
  int arr[] = \{12, 11, 13, 5, 6, 7\};
  int arr_size = sizeof(arr)/sizeof(arr[0]);
```

```
printf("Given array is \n");
printArray(arr, arr_size);

mergeSort(arr, 0, arr_size - 1);

printf("\nSorted array is \n");
printArray(arr, arr_size);
return 0;
}
```

# 5. Write a program for heap sort algorithm.

```
#include<stdio.h>
#include <conio.h>
void Adjust(int Heap_of_Numbers[],int i) /*Function to arrange the elements in the heap*/
{
int j;
int copy;
int Number;
int Reference = 1;
Number=Heap_of_Numbers[0];
while(2*i<=Number && Reference==1)
{
j=2*i;
if(j+1<=Number && Heap_of_Numbers[j+1] > Heap_of_Numbers[j])
j=j+1;
if( Heap_of_Numbers[i] < Heap_of_Numbers[i])
Reference=0;
else
```

```
{
copy=Heap_of_Numbers[i];
Heap_of_Numbers[i]=Heap_of_Numbers[j];
Heap_of_Numbers[j]=copy;
i=j;
}
}
}
void Make_Heap(int heap[])
{
int i;
int Number_of_Elements;
Number_of_Elements=heap[0];
for(i=Number_of_Elements/2;i>=1;i--)
Adjust(heap,i);
}
int main()
{
int heap[30];
int NumberofElements;
int i;
int LastElement;
int CopyVariable;
printf("Enter the number of elements present in the unsorted Array:");
scanf("%d",&NumberofElements);
printf("nEnter the members of the array one by one:"); /* Asking for the elements of the
unsorted array*/
for(i=1;i<=NumberofElements;i++)
scanf("%d",&heap[i]);
heap[0]=NumberofElements;
Make_Heap(heap);
```

```
while(heap[0] > 1) /*Loop for the Sorting process*/
{
    LastElement=heap[0];
    CopyVariable=heap[1];
heap[1]=heap[LastElement];
heap[LastElement]=CopyVariable;
heap[0]--;
Adjust(heap,1);
}
printf("nSorted Array:n");/*Printing the sorted Array*/
for(i=1;i<=NumberofElements;i++)
printf("%d ",heap[i]);
return 0;
}</pre>
```