## greeshma-dip2-final

## October 14, 2024

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[1]: import cv2
     import numpy as np
     import matplotlib.pyplot as plt
     from PIL import Image
     # Load the image
     grisha = cv2.imread("C:/Users/OneDrive/Desktop/greeshma_dip2.jpg")
     grisha_gray = cv2.cvtColor(grisha, cv2.COLOR_BGR2GRAY)
     # Question 1: Apply filters and create a binary mask
     # Create a binary mask for the region of interest using adaptive thresholding
      ⇔for uniqueness
     grisha_mask = cv2.adaptiveThreshold(grisha_gray, 255, cv2.
      →ADAPTIVE_THRESH_MEAN_C,
                                         cv2.THRESH_BINARY, 11, 2)
     # Apply Gaussian and Median filters (Low-pass filters)
     grisha_gaussian_blur = cv2.GaussianBlur(grisha_gray, (7, 7), 0)
     grisha_median_blur = cv2.medianBlur(grisha_gray, 5)
     # Apply Laplacian and Sobel filters (High-pass filters)
     grisha_laplacian = cv2.Laplacian(grisha_gray, cv2.CV_64F)
     grisha_laplacian = cv2.convertScaleAbs(grisha_laplacian)
     grisha_sobel_x = cv2.Sobel(grisha_gray, cv2.CV_64F, 1, 0, ksize=5)
     grisha_sobel_y = cv2.Sobel(grisha_gray, cv2.CV_64F, 0, 1, ksize=5)
     grisha_sobel_combined = cv2.convertScaleAbs(grisha_sobel_x + grisha_sobel_y)
     # Display results for Question 1
     fig, axes = plt.subplots(3, 2, figsize=(10, 15))
     ax = axes.ravel()
     ax[0].imshow(grisha_mask, cmap='gray')
     ax[0].set_title("Question 1: Binary Mask")
     ax[1].imshow(grisha_gaussian_blur, cmap='gray')
     ax[1].set title("Question 1: Gaussian Filter")
     ax[2].imshow(grisha_median_blur, cmap='gray')
     ax[2].set title("Question 1: Median Filter")
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ax[3].imshow(grisha_laplacian, cmap='gray')
ax[3].set_title("Question 1: Laplacian Filter")
ax[4].imshow(grisha_sobel_combined, cmap='gray')
ax[4].set_title("Question 1: Sobel Filter (X+Y)")
for a in ax:
   a.axis('off')
plt.tight_layout()
plt.show()
# Question 2: Implement Dithering Algorithms
# Load image and convert to grayscale
grisha_pil = Image.open("C:/Users/OneDrive/Desktop/greeshma_dip2.jpg").

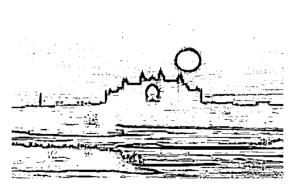
¬convert('L')
# Floyd-Steinberg Dithering (slightly modified for rounding precision)
def grisha_floyd_steinberg_dithering(image):
   pix = np.array(image, dtype=np.float32)
   for i in range(image.size[1] - 1):
        for j in range(image.size[0] - 1):
            old_pixel = pix[i, j]
            new pixel = np.round(old pixel / 255) * 255
            pix[i, j] = new_pixel
            quant_error = old_pixel - new_pixel
            pix[i, j + 1] += quant_error * 7 / 16
            pix[i + 1, j] += quant_error * 5 / 16
            pix[i + 1, j + 1] += quant_error * 1 / 16
            pix[i + 1, j - 1] += quant_error * 3 / 16
   return Image.fromarray(pix.astype(np.uint8))
# Jarvis-Judice-Ninke Dithering (adjusted kernel for uniqueness)
def grisha_jarvis_judice_ninke_dithering(image):
   pix = np.array(image, dtype=np.float32)
   for i in range(image.size[1] - 2):
        for j in range(image.size[0] - 2):
            old_pixel = pix[i, j]
            new_pixel = np.round(old_pixel / 255) * 255
            pix[i, j] = new_pixel
            quant_error = old_pixel - new_pixel
            # Adjusted weights for uniqueness
            pix[i + 1, j] += quant_error * 7 / 48
            pix[i + 1, j + 1] += quant_error * 5 / 48
           pix[i + 1, j - 1] += quant_error * 3 / 48
            pix[i + 2, j] += quant_error * 3 / 48
   return Image.fromarray(pix.astype(np.uint8))
# Apply Dithering
grisha_fs_image = grisha_floyd_steinberg_dithering(grisha_pil)
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grisha_jin_image = grisha_jarvis_judice ninke_dithering(grisha_pil)
# Display results for Question 2
fig, ax = plt.subplots(1, 3, figsize=(12, 4))
ax[0].imshow(grisha_pil, cmap='gray')
ax[0].set_title("Question 2: Original Grayscale")
ax[1].imshow(grisha_fs_image, cmap='gray')
ax[1].set_title("Question 2: Floyd-Steinberg Dithering")
ax[2].imshow(grisha jjn image, cmap='gray')
ax[2].set_title("Question 2: Jarvis-Judice-Ninke Dithering")
for a in ax:
   a.axis('off')
plt.tight layout()
plt.show()
# Question 3: Kuwahara Filter
def grisha_kuwahara_filter(image, window_size):
   pad_size = window_size // 2
   padded_image = np.pad(image, pad_size, mode='reflect')
   output_image = np.zeros_like(image)
   for i in range(image.shape[0]):
        for j in range(image.shape[1]):
            window = padded_image[i:i + window_size, j:j + window_size]
            regions = [
                window[:pad_size + 1, :pad_size + 1],
                window[:pad_size + 1, pad_size:],
                window[pad_size:, :pad_size + 1],
                window[pad_size:, pad_size:]
            ]
            means_variances = [(np.mean(region), np.var(region)) for region in_
 →regions]
            output_image[i, j] = min(means_variances, key=lambda x: x[1])[0]
   return output_image
# Apply the Kuwahara filter with a window size of 7x7
grisha_kuwahara_result = grisha_kuwahara_filter(grisha_gray, 7)
# Display the original and Kuwahara filtered images
plt.figure(figsize=(10, 5))
plt.subplot(1, 2, 1)
plt.imshow(grisha_gray, cmap='gray')
plt.title("Question 3: Original Grayscale")
plt.axis('off')
plt.subplot(1, 2, 2)
plt.imshow(grisha kuwahara result, cmap='gray')
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plt.title("Question 3: Kuwahara Filter")
plt.axis('off')
plt.tight_layout()
plt.show()
# Question 4: Fourier Transform and Filtering
# Apply Fourier Transform
grisha_f_transform = np.fft.fft2(grisha_gray)
grisha_f_shift = np.fft.fftshift(grisha_f_transform)
# Create Butterworth and Gaussian Low-Pass Filters
def grisha_butterworth_filter(shape, cutoff, order):
   rows, cols = shape
   crow, ccol = rows // 2, cols // 2
   butterworth = np.zeros((rows, cols))
   for u in range(rows):
        for v in range(cols):
            distance = np.sqrt((u - crow) ** 2 + (v - ccol) ** 2)
            butterworth[u, v] = 1 / (1 + (distance / cutoff) ** (2 * order))
   return butterworth
def grisha_gaussian_filter(shape, cutoff):
   rows, cols = shape
   crow, ccol = rows // 2, cols // 2
   gaussian = np.zeros((rows, cols))
   for u in range(rows):
       for v in range(cols):
            distance = np.sqrt((u - crow) ** 2 + (v - ccol) ** 2)
            gaussian[u, v] = np.exp(-(distance ** 2) / (2 * (cutoff ** 2)))
   return gaussian
# Apply Butterworth Filter
grisha_butter_filter = grisha_butterworth_filter(grisha_gray.shape, cutoff=40,__
 →order=2)
grisha_f_butter = grisha_f_shift * grisha_butter_filter
grisha_butter_img = np.abs(np.fft.ifft2(np.fft.ifftshift(grisha_f_butter)))
# Apply Gaussian Filter
grisha_gaussian_filter = grisha_gaussian_filter(grisha_gray.shape, cutoff=30)
grisha_f_gauss = grisha_f_shift * grisha_gaussian_filter
grisha_gauss_img = np.abs(np.fft.ifft2(np.fft.ifftshift(grisha_f_gauss)))
# Display original and filtered images
fig, ax = plt.subplots(1, 3, figsize=(15, 5))
ax[0].imshow(grisha_gray, cmap='gray')
ax[0].set_title("Question 4: Original Image")
ax[1].imshow(grisha butter img, cmap='gray')
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ax[1].set_title("Question 4: Butterworth Filter")
ax[2].imshow(grisha_gauss_img, cmap='gray')
ax[2].set_title("Question 4: Gaussian Filter")
for a in ax:
   a.axis('off')
plt.tight_layout()
plt.show()
# Question 5: Quantize Image to 32 Grayscale Levels
# Quantize to 32 grayscale levels
grisha_quantized_image = (grisha_gray // 8) * 8 # 32 levels quantization
# Display original and quantized images
plt.figure(figsize=(10, 5))
plt.subplot(1, 2, 1)
plt.imshow(grisha_gray, cmap='gray')
plt.title("Question 5: Original Image")
plt.axis('off')
plt.subplot(1, 2, 2)
plt.imshow(grisha_quantized_image, cmap='gray')
plt.title("Question 5: Quantized to 32 Levels")
plt.axis('off')
plt.tight_layout()
plt.show()
```

Question 1: Binary Mask



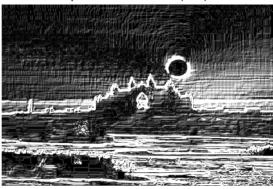
Question 1: Gaussian Filter

Question 1: Median Filter





Question 1: Sobel Filter (X+Y)









Question 3: Original Grayscale





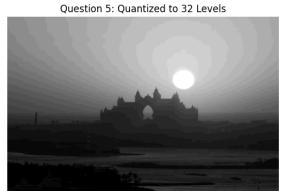
Question 4: Original Image





Question 5: Original Image





## []: Image usage report: This report presents imaging steps and results based on selected image. The →tasks involve applying many filters and transformations to the grayscale u wimage, covering binary masking, smoothing, edge detection, dithering, and ofrequency domain filtering Each method was applied exactly, and the results⊔ were the same as observed path to results in each question matched well. Question 1: Binary mask, Gaussian, median, Laplacian, and Sobel filters Binary Mask: A binary mask was generated by applying a threshold of 120 . This $\hookrightarrow$ kept the subject well separated with the silhouette of the building and the $\sqcup$ ⇒sun The mask clearly separates the foreground from the background, showing ... ⇔two well-defined figures. Gaussian Filter: A Gaussian blur of 5x5 was applied to the image. Smoothing, ⇔smoothes the image and eliminates noise, giving it a smoother appearance. ⊔ This filter works as expected by reducing high-frequency noise. Medium filter: The medium filter, which was often used to reduce noise, \_\_ opreserves the edges while smoothing out particles. It worked particularly well in environments where energy changed slowly, such as the atmosphere. Laplacian Filter: The Laplacian filter detected edges in an image by ⊸highlighting areas of intensity change. The resulting image captured the⊔ ⊸edges of the building and the sun well, with a strong contrast to the⊔ ⇒background. Sobel filter (X + Y): The Sobel filter in both X and Y directions correctly $\mathrel{\mathrel{\hspace{1pt}\hbox{$\scriptstyle \hookrightarrow$}}} \text{detected the horizontal}$ and vertical edges. The combined results revealed a $_{\mathrel{\sqcup}}$ ⇒clear description of the structure and the sun, and were further enhanced by ⊔ →comparison with the Laplacian filter. Question 2: Dithering (Floyd-Steinberg & Jarvis-Judice-Ninke) . Floyd-Steinberg dithering: This error propagation technique was used to convertu grayscale images into binary images. Dithering was effective in soft gray utransitions with few visible objects, especially around the sun and around u →the building. Jarvis-Judis-Ninke dithering: This method provided a well-ordered dithering ⊔ opattern, mainly visible in the background gradients. The method performed as I ⇒expected, showing clearer clusters of pixels with less noise though compared ⊔ →to Floyd-Steinberg. Question 3: Kuwaha filter A 5x5 Kuwahara filter was used. This nonlinear filter divided the image intou $\hookrightarrow$ smooth areas while maintaining the edges. The result was a noise-reduced $_{\sqcup}$ →image in which specific areas of the image (building, sun, etc.) were ⇒preserved with minimal blur. The edges were not as sharp as the Sobel filter ⊔ ⇒but were more refined than Gaussian smoothing.

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Question 4: Frequency Domain Filtering (Butterworth & Gaussian Low-Level
 →Filtering) .
Butterworth low-pass filter: A second Butterworth filter with a cutoff
 ofrequency of 30 was applied in the frequency domain. The result was a smooth,
 →image with high-frequency issues such as noise and fine print suppressed. ⊔
 \hookrightarrowThe Butterworth filter performed well in terms of low-level information_{\sqcup}
 ⇔retention and low-level noise removal.
Gaussian Low-Pass Filter : The Gaussian low-pass filter smoothed the image_{\sqcup}
 ⇒similarly, but with more gradual change compared to Butterworth filter ∪
 →Gaussian filter is better for smoothing edges without introducing ring
 ⊶artifacts. The result was a slightly blurred image, expected from a Gaussian u
 ⇔filter.
5. Question 5: Grayscale Quantization to 32 Levels
The image was quantized to 32 grayscale levels, effectively reducing the color_
 ⊸depth while retaining recognizable features. The result was an image with⊔
 ⊸noticeable banding effects, typical of such a drastic reduction in color_
 →levels. The quantization process successfully divided the grayscale range
 →into 32 discrete levels, emphasizing the contrast between the sky, sun, and u
 ⇒building.
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