# **DIT635 - Finite State Verification Activity**

Temporal Operators: A quick reference list.

- G p: p holds globally at every state on the path
- F p: p holds at some state on the path
- X p: p holds at the next (second) state on the path
- p U q: q holds at some state on the path and p holds at every state before the first state at which q holds.
- A: for all paths from a state, used in CTL as a modifier for the above properties (AG p)
- E: for some path from a state, used in CTL as a modifier for the above properties (EF p)

Consider a finite state model of a traffic-light controller similar to the one discussed in the homework, with a pedestrian crossing and a button to request right-of-way to cross the road.

#### State variables:

- traffic\_light: {RED, YELLOW, GREEN}
- pedestrian\_light: {WAIT, WALK, FLASH}
- button: {RESET, SET}

Initially: traffic\_light = RED, pedestrian\_light = WAIT, button = RESET

## Transitions:

## pedestrian\_light:

- WAIT → WALK if traffic light = RED
- WAIT → WAIT otherwise
- WALK → {WALK, FLASH}
- FLASH → {FLASH, WAIT}

### traffic light:

- RED  $\rightarrow$  GREEN if button = RESET
- $\bullet$  RED  $\rightarrow$  RED otherwise
- GREEN → {GREEN, YELLOW} if button = SET
- GREEN → GREEN otherwise
- YELLOW→ {YELLOW, RED}

## button:

- SET → RESET if pedestrian light = WALK
- SET  $\rightarrow$  SET otherwise
- RESET → {RESET, SET} if traffic\_light = GREEN
- RESET → RESET otherwise

1.	Briefly describe a safety-property (nothing "bad" ever happens) for this model and formulate it in CTL.
2.	Briefly describe a liveness-property (something "good" eventually happens) for this model and formulate it in LTL.