

Project Scenario and Model Milestone

Group Members:

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Group Name:

Databoiz

Github Link:

<https://github.com/GregAcosta/CS325-DB-Project>

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Application Name:

Retro Replay

Description:

A Specialized retailer focused on vintage and retro gaming consoles. Our collection spans iconic systems, from the classic Atari to the renowned Nintendo 64. In addition to sales, we facilitate a trade-in program for enthusiasts looking to refresh their collections.

Questions:

1. What kind of consoles do you sell?
2. What is your oldest console?
3. Do you have Pokémon Red?
4. What is the price of a SNES game?
5. Do members get a discount?
6. Where can we ship to?
7. How do we handle returns?
8. How good (condition-wise) must my console be in order to resell it?
9. What if a customer cancels an order during shipment?
10. Do you guys sell the cords separately for older consoles?
11. Do you offer any repair or refurbishment services for old consoles?
12. How can I get support if I face issues with a product I purchased?

Business Rules:**1. Customer General**

- Customers are only allowed 1 primary contact email and 1 primary phone number

2. Cartridge Delivery Subscription

- Customers who opt for the cartridge delivery subscription can choose games for only one preferred console at a time.

3. Free shipping if within the U.S.

- Where do we ship to?
- How much do we charge for international shipping?
- Do we charge international shipping if the purchase total is above a certain \$ amount?

4. Every customer that has a subscription has a 20% discount on all items

- Somehow limit purchases when using the discount?
- Subscription Discounts cannot be combined with regular sales prices
- Is it a monthly or yearly subscription?

5. Offer payment for turning in consoles/games

- Customers must submit a form indicating what they want to sell. We will reply ASAP with an offer. If accepted, we will send a shipping label and once the item(s) arrive, the payment will be submitted.
- What amount do we offer? Just make up a value.
- We reserve the right to refuse and anything that is non-repairable / damaged will get NOTHING

6. How does our warranty policy work?

- All retro consoles sold by us come with a 6-month limited warranty from the date of purchase.
- All retro games sold by us come with a 12-month limited warranty from the date of purchase.

7. How do we incentivize customers to register with our website?

- Do we give discounts or special deals? Clearance sales when stock is running low or hasn't been sold for a while?
- No subscription charges for first two months
- Accept recommendations from Users.

8. Inventory Management

- When inventory is low of a particular item, offer a larger \$ value to incentivize sellers to sell to us.
- When there is an influx of a certain product, reduce the price of that item until a manageable quantity is reached. (What quantity?)

9. Return Policy

- No Refunds if item is broken or seal is destroyed.