



KILLIAN

Warlock : 3

CLASS & LEVEL

Kobold

RACE

Magic Toymaker

BACKGROUND

PROFICIENCY BONUS: +2

PASSIVE PERCEPTION: 13

-2

STRENGTH

SAVING
THROW

+3

BASE

6

o +3 Athletics

+4

DEXTERITY

SAVING
THROW

-1

BASE

18

o -1 Acrobatics
o -1 Slight of Hand
o -1 Stealth

+1

CON

SAVING
THROW

+3

BASE

13

+1

INTEL.

SAVING
THROW

-1

BASE

13

● -1 Arcana
o -1 History
● +1 Investigation
o -1 Nature
o -1 Religion

+1

WISDOM

SAVING
THROW

+5

BASE

13

o +3 Animal Handling
● +5 Insight
o +5 Medicine
o +3 Perception
o +5 Survival

+3

CHARISMA

SAVING
THROW

+1

BASE

17

● -1 Deception
o -1 Intimidation
o -1 Performance
● -1 Persuasion

15

ARMOUR
CLASS

+4

INITIATIVE

21

HP

Resistances:

Hit Dice: 3d8

Speed: 30ft

CHA

SPELLCASTING

+5

ATTACK BONUS

13

SAVE DC

SPECIAL ABILITIES:

Darkvision (60ft)

Guild membership:
Toymakers guild

Kobold Grovelling: (1/d)
Allies in 10ft have ADV if you
spend turn grovelling

Pack tactics:
ADV if ally is within 5ft of
target

Sunlight sensitivity:
DIS if anyone is in direct
sunlight

WEAPONS:

NAME/RANGE

ATK BONUS

DAMAGE/TYPE

Light crossbow +6 1d6+4 piercing
20/60

Dagger +6 1d4+4 piercing
melee or 20/60

CANTRIPS:

Mage hand
Minor illusion

LEVEL 2:

SPELL SLOTS: 2 / SHORT REST

SPELLS KNOWN: 4

Charm person
Sleep
Witch bolt
Phantasmal force

TOOL PROFICIENCIES:

Toymakers tools

LANGUAGES:

Common, Draconic, Sylvan

WEAPON/ARMOUR PROFICIENCIES:

light armour, simple weapons

CHARACTER NOTES:

Bargain w/ patron

EQUIPMENT:

Minor health potion
Toymakers tools (arcane focus)
Letter of introduction
365gp
Leather armour
Wild honey
Light Crossbow
Dagger (*3)

Negotiator's badge
Moorland pony
Notebooks
1/5 sandwich
Flawless clockwork frog blueprints
Cape
Chrysoberyl (100gp)