



SYLVANA

Fighter : 3

CLASS &amp; LEVEL

Skellington

RACE

Warrior of Krull

BACKGROUND

PROFICIENCY BONUS: +2

PASSIVE PERCEPTION: 10

+3

STRENGTH

SAVING  
THROW

+5

BASE 16

• +5 Athletics

+1

DEXTERITY

SAVING  
THROW

+1

BASE 13

- +3 Acrobatics
- o +1 Slight of Hand
- o +1 Stealth

+2

CON

SAVING  
THROW

+4

BASE 15

-1

INTEL.

SAVING  
THROW

-1

BASE 8

- o -1 Arcana
- +1 History
- o -1 Investigation
- o -1 Nature
- o -1 Religion

+0

WISDOM

SAVING  
THROW

+0

BASE 10

- o +0 Animal Handling
- o +0 Insight
- o +0 Medicine
- o +0 Perception
- o +0 Survival

+1

CHARISMA

SAVING  
THROW

+1

BASE 12

- o +1 Deception
- +3 Intimidation
- o +1 Performance
- o +1 Persuasion

13

ARMOUR  
CLASS

+1

INITIATIVE

28

HP

Resistance: advantage against being charmed, frightened

Immunities: disease, poison

Vulnerabilities: bludgeoning

Hit Dice: 3d10

Speed: 30ft

## SPECIAL ABILITIES:

## Darkvision

**Skeletal nature:** you do not need to eat, breathe or sleep**False Appearance:** as an action, you can collapse into a pile of bones. You are prone in this state**Second Chance:** you can re-roll any 1 on an attack roll, ability check or saving throw**Re-animated Resistance:** as an action, touch a willing creature. Within 1 min, or before your concentration is broken, the target can add a d4 to one saving throw**Protection:** when a creature you can see attacks a target other than yourself within 5ft, use your shield to impose disadvantage**Second Wind:** (1/ short rest) use a bonus action to regain 1d10+2 (level) HP**Action Surge:** (1/ short rest) take 2 actions on a turn

## WEAPONS:

NAME/RANGE	ATK BONUS	DAMAGE/TYPE
Shortsword melee	+5	1d6+5 piercing
Shortbow 80/320	+3	1d6+3 piercing

## CHARACTER NOTES:

Protective, a little thick.  
Dead for 200 years.

## IDEALS

Honest. I represent the last of Krull.  
I must bring honour to my people.

## BONDS

Protective of Snuffles, and of the children.

## FLAWS

Greedy. I love treasure.

## TOOL PROFICIENCIES:

Vehicles (land, sea)

## LANGUAGES:

Common, Dwarven

## WEAPON/ARMOUR PROFICIENCIES:

all armour, shields  
simple weapons, martial weapons

## EQUIPMENT:

bikini armour

ancient rusted shortsword, shortbow