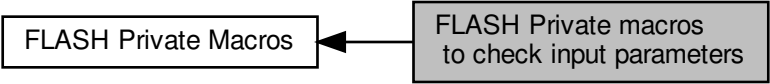


FLASH Private Macros

FLASH Private macros
to check input parameters



```
graph LR; A[FLASH Private macros to check input parameters] --> B[FLASH Private Macros]
```