

Computer Games Development CW208 Project Meeting Notes Year IV

Week Starting:	01/10/2019 TO
Student Name:	Greg Cahill

Description of work completed since previous meeting

Notes : Also record project backlog, use notes page as required

Refocused my project to focus on comparing and contrasting methods in place
 As opposed to spreading myself to thin developing an irrelevant game.

Tasks to be completed this week

Notes: record any additional tasks on notes page as required.

1	Research what is commonly used to deal with latency.
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3	
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6	

Supervisor Comments

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	Student
Signature	Greg Cahill

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Date	09/01/2019
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Additional notes: