

Computer Games Development CW208 Project Meeting Notes Year IV

Week Starting:	01/10/2019 TO
Student Name:	Greg Cahill

Description of work completed since previous meeting

Notes : Also record project backlog, use notes page as required

Created a github repository for the project, researched what I would like to do as a topic which is “Techniques for mitigating latency in a sub-par network environment”.

Tasks to be completed this week

Notes: record any additional tasks on notes page as required.

1	Research some papers on google scholar (and other similar sites) in regards to net code and latency
2	Using more focused knowledge from the research papers, further refine my idea.
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Supervisor Comments

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	Student
Signature	
Date	08/10/2019

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Additional notes: