

Computer Games Development CW208 Project Meeting Notes Year IV

Week Starting:		01/10/2019 TO	
Student Name:			
		Greg Cahill	
Descri	ntion of work	completed since previous meeting	
-	-	ject backlog, use notes page as required	
		threads to do what I wanted with delay, so began converting the	
delay c	ode I had to th	ne offline equivalent.	
Tacke	to be complet	ed this week	
Notes: re	ecord any addition	nal tasks on notes page as required.	
1		Finish implementing delay	
2	Work on off	line Rollback.	
3			
4			
5			
6			
Superv	visor Comme	nts	
Super			
L			
	Stud	ent	
Signat	ure		
		Cahill Canada	

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Date	23/04/2020



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Additional notes: