# AGILE REQUIRENTS



## HIGH QUALITY REQUIREMENTS

#### WHAT'S THE GOAL?

• (good question)

## TECHNIQUES

- Verbally
- Use Cases
- Prototyping
- User Stories

#### COMPLEXITY

- Task Breakdown
- Story points
- Planning poker
- Throw a dice?

#### PLANNING

- Gantt Chart
- Sprints for releases
- Continuos release
- Story Mapping
- A mix of those

#### COMMON PROBLEMS

• (Your input here)



#### MOVIE LIBRARY SITE



- Context:
  - Ponald likes to watch movies and tell his friends about it. He uses a site that helps him to find movies (old, new, etc), rate them and share with others.
  - He also enjoys the previews and loves to hear when his "favorites" movies are playing in theaters.
- Write a list of interesting things the site could have to provide value for someone like Donald.

#### WHY USER STORIES?

- Focused on what not how
- Based on what you expect
- Manage scope (light weight)
- Don't include many details
- They can be estimated

#### WHAT'S THE DIFFERENCE?

- Capture user stories (features) to fill our backlog
- Don't include any details
- Only a vague idea of what it should do
- · It should fit in a card
- It's not a contract

# PLACEHOLDER FOR CONVERSATION

- Documents are not a great tool for common understanding, so we tell stories
- They spark a conversation (that's the key)
- The story records/reminds of that conversation
- They should be created with the stakeholder/ owner

#### WRITING USER STORIES

#### FORMAT

· As a [ROLE], I want to [ACTION], so I can [GOAL]

Who

What

Why

As a User

I want to register the movies I've seen So I can show them to my friends

#### FORMAT II

• In order to [GOAL], as a [ROLE], I want to [ACTION]



Who

What

In order to show the movies I've seen to others As a User

I want to register them into the catalog

#### INVEST GUIDELINE

- Independent
- Negotiable
- Valuable
- Estimable
- Small
- Testable

#### INVEST - INDEPENDENT

- One user story should be independent of another (as much as possible). Dependencies between stories make planning, prioritization, and estimation much more difficult.
  - As a User, I want to see a dashboard with new movies, my favorites and my friends movies
  - · As a User, I want to see new movies
  - As a User, I want to see my favorites
  - · As a User, I want to see my friend's movies

#### INVEST - NEGOTIABLE

- The "Card" of the story is just a short description of the story which do not include details. The details are worked out during the "Conversation" phase.
  - As a User, I want to rate movies comparing director, actors, popularity, social aspect, etc
  - As a User, I want to rate movies
  - As a User, I want to include actors and directors in the reviews

#### INVEST - VALUABLE

- Each story has to be of value to the customer (either the user or the purchaser). One very good way of making stories valuable is to get the customer to write them.
  - As a Developer, I want use a NoSQL db to store movies
  - As a developer I want to use Twitter Bootstrap for the UI
  - · As a User, I want to register movies

#### INVEST - ESTIMABLE

- The developers need to be able to (relative) estimate (at a ballpark even) a user story to allow prioritization and planning of the story.
  - As a User, I want to have the most secure site
  - As a Reviews, I want to be the only one that sees my private reviews

#### INVEST - SMALL

- The stories should be implemented in a "small" amount of time, otherwise they are too big and should be broken down.
  - As a User I want to get statistics about movies
  - · As a User, I want to see the top 5 searched movies

#### INVEST - TESTABLE

- Each story should include the *acceptance criteria* that indicates the story is implemented as expected. The owner should participate and define this criteria.
  - The movie site should be easy to use
  - · Given I am in the home page
  - When I start typing in the search box
  - Then the auto complete should help me

#### NON FUNCTIONAL

- How do we write them?
  - Write tests
  - Create a checklist (should be a test)
  - If possible, write it as story

#### DETAILS

- When's the right time to add details?
- Avoid adding too many details until the story is prioritized to be next
- · When doing Analysis, then the story gets defined
- Acceptance tests should be included at that point
- · If its too big, should be split up

#### MOVIE LIBRARY SITE II



- Rewrite your statements as user stories using format I or II
  - As a [ROLE], I want to [ACTION], so I can [GOAL]
  - In order to [GOAL], as a [ROLE], I want to [ACTION]
- Compare with your team
- General Discussion

### SCENARIOS

#### WRITING SCENARIOS

- Each story can be described
- As a sequence of steps
- •We call the alternatives in the flow scenarios

#### COMMON LANGUAGE

- How do we write scenarios?
- ·Free form may be to confusing,
- · A tight syntax may be to restricting

#### GHERKIN DSL

- Business readable DSL
- Flush out requirements
- Automated testing
- Used by Cucumber,
   SpecFlow, jBehave



#### SCENARIOS

Scenario: List all movies

Given I'm logged in

Step 1

And I have (some data loaded)

Step 2

When I (do some action)

Step 3

Then I (should see expected results) Step 4

#### EXAMPLE

Scenario: Write a review for a movie

Given I'm logged in as a Critic

When I write a review for a movie

Then I should see the new review in the reviews section for the movie

#### **EXAMPLE II**

Scenario: See most recent movies first

Given I'm logged in as a User

When I order the list by release date

Then I should see the movies with the release date most recent first

#### EXCERCISE



- Write a story and scenarios
- ·for user login using
  - ·Given, When, Then
  - ·And, But



#### ?????

```
Given the application is setup
When I want to use some projects
Then I should be able to load data
And have a great user experience
but no bugs should appear
```

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#### ?????

```
Scenario: Redirect user to originally requested page
Given a User "dave" exists with password "secret"
And I am not logged in
When I navigate to the home page
Then I am redirected to the login form
When I fill in "Username" with "dave"
And I fill in "Password" with "secret"
And I press "Login"
```

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#### DESCRIPTIVE STYLE

```
Scenario: List all projects
```

```
Given I'm logged in
```

And I have some projects stored

When I list the projects

Then I should see all of them

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#### DISCOVER COMPLEXITY

- How many scenarios per feature?
- The more scenarios the more complex
- The more steps the more complex
- · If scenarios are unclear, then is time to rethink the feature

#### DISCOVER FUNCTIONALITY

- When is the right time to write scenarios?
  - During Inception?
  - During Analysis?
  - During Development?
  - During QA?

#### SCENARIO ORDER

- What happens with dependencies?
- How do I use data if I haven't implemented that feature?
- Can devs work independently in different scenarios?

#### VOTING APP



- In teams
- Choose top three user stories
- Write scenarios
- ·Share with the other teams

### ESTIMATING USING SCENARIOS

#### DISCOVER FUNCTIONALITY

- When is the right time to write scenarios?
  - During Inception?
  - During Analysis?
  - During Development?
  - During QA?

#### ORDER MATTERS

• Can every feature be independent?

#### SIZE MATTERS

Not every story is the same size

#### COMPLEXITY & AMOUNT



#### COMPLEXITY & CLARITY

- Too many steps
- Takes more than 5 minutes to write
- You read it the next day and have no clue what it means

#### RECIPE - STEP # I

Make every story around the **same** size

- One or two scenarios most
- •If more, break it down to more stories

#### RECIPE - STEP #2

Put a **time limit** (days) to each feature

•For example: A story has to be completed in I or two days at most

#### RECIPE - STEP #3

Choose the **simplest** story to flush out requirements and implementation

• For example: User & password login, OAuth will come later



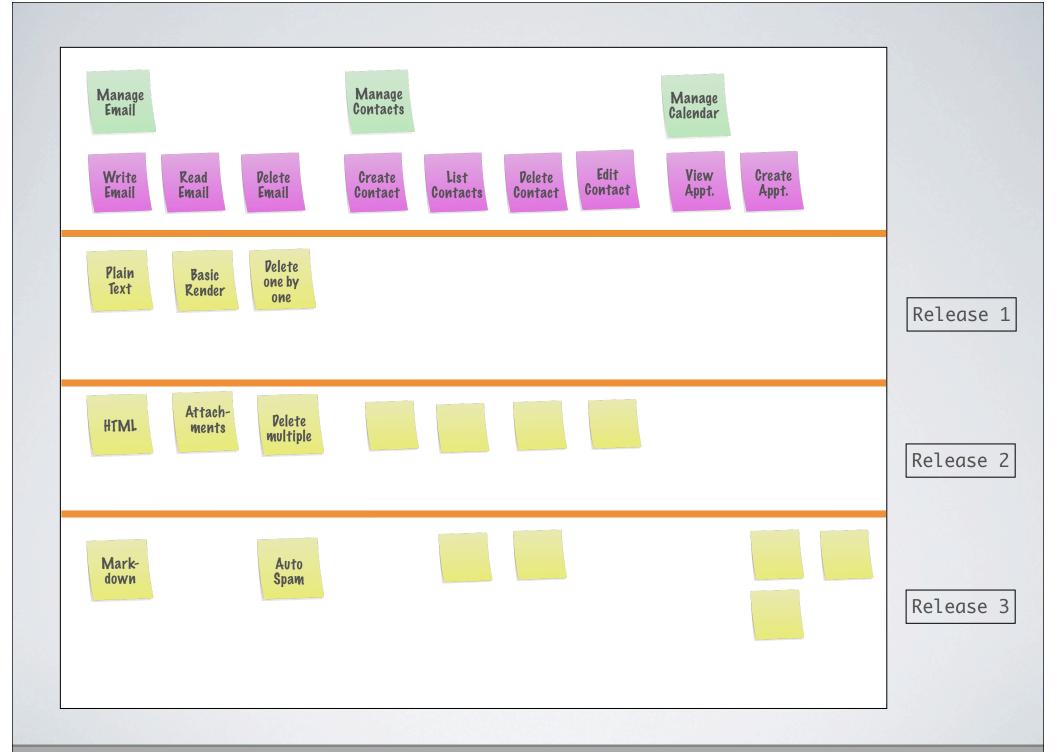
# User Story Mapping is an approach to Organizing and Prioritizing user stories

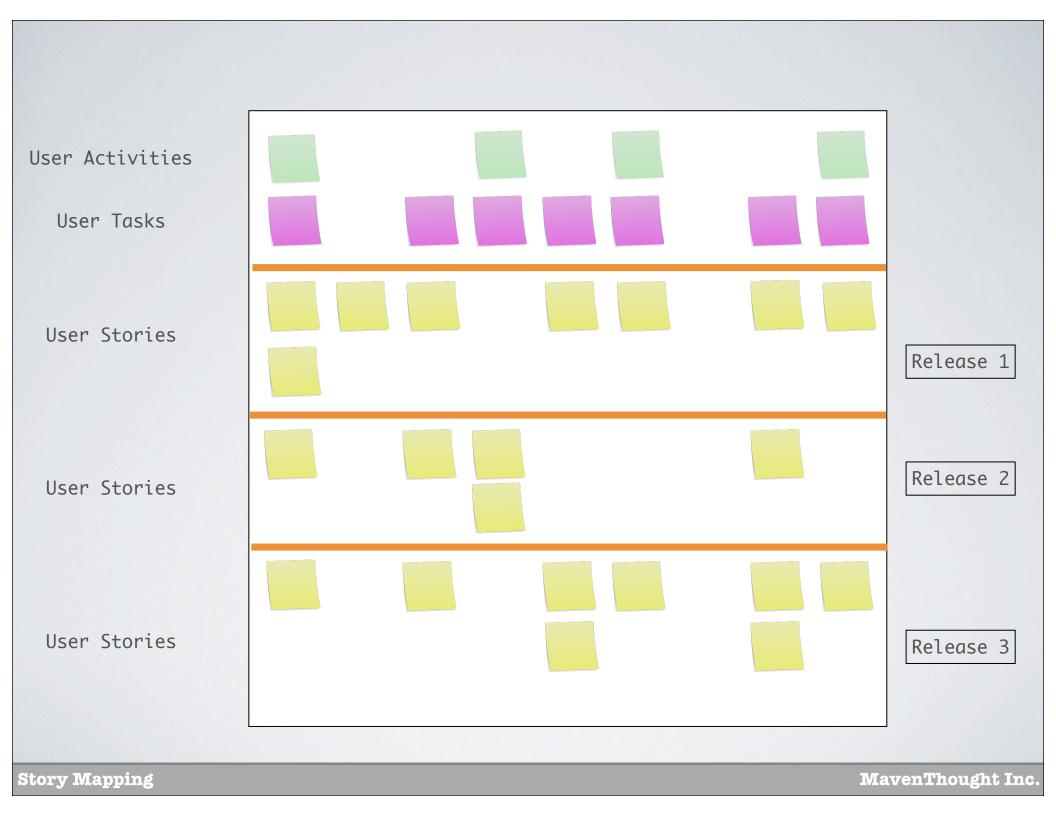
#### STORY MAP VS BACKLOG

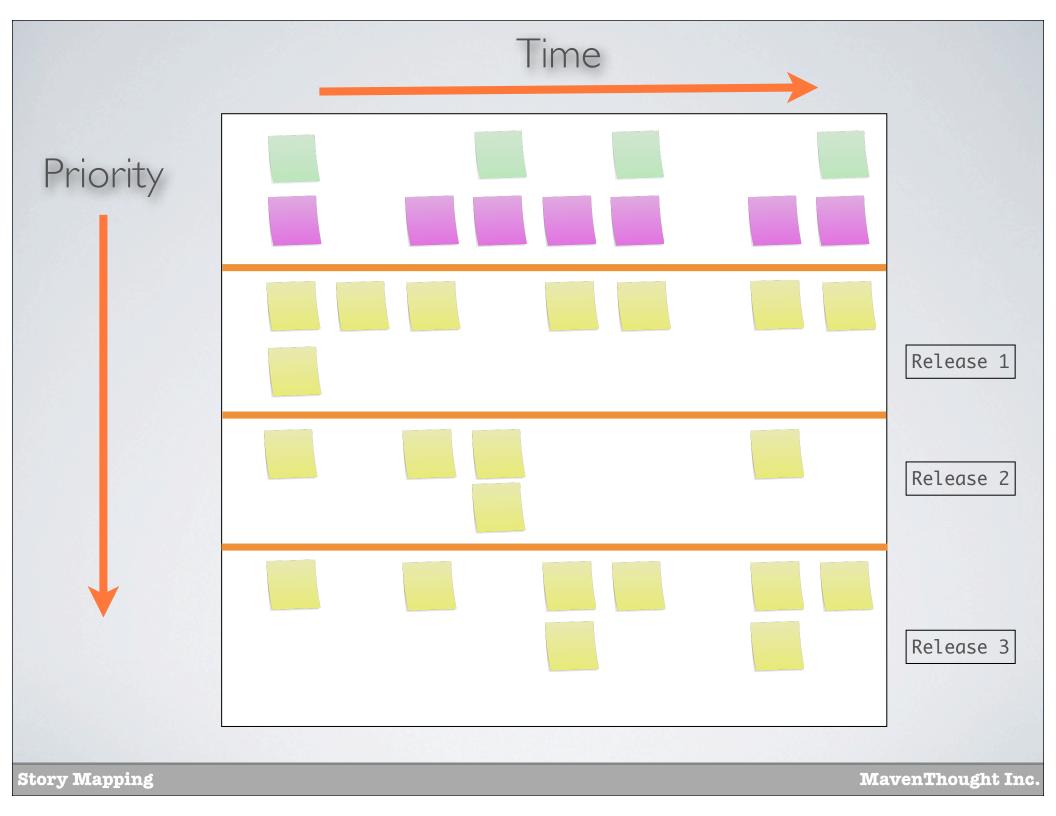
- Clearly identifies value
- Track finished stories
- Helps prioritize stories
- · Separate stories in releases easily



Story Mapping







## The first release represents the minimum viable release

BUDGET
TIME
SCOPE

Fixed

Fixed

?????

Better to have 30% 100% done Than 100% 80% done



#### ACCEPTANCE CRITERIA

- Write the expected criteria before the implementation starts
- Developers will implement the feature until the criteria is satisfied
- QA will validate against the same criteria

#### BENEFITS

- Discover the feature
- Testing all the way
- Traceability
- Quality every step of the process

#### ROLES

- Who writes the feature?
- Who implements the feature?
- Who validates the feature?
- What's the role of QA, PM, etc?

#### OUTSIDE IN APPROACH

Write a Failing Acceptance Test Write a Failing Unit Test Make the Test Pass

Refactor

#### RUNNABLE FEATURES

- Features describe functionality
- What if we could run them?
- Then features would validate functionality
- Becoming live documentation

#### TOOLS GALORE

- Lots of tools available that use Gherkin:
  - Cucumber / rSpec
  - jBehave
  - Specflow
  - Scalatest
  - etc

#### WHERE SHOULD THEY GO?

- Acceptance tests?
- •Integration tests?
- Unit tests?

#### ACCEPTANCETEST

- Black box testing
- Crossing all layers
- Should cover all scenarios
- External subsystems may be mocked

#### INTEGRATIONTEST

- More than one class
- ·Still some parts can be mocked
- Partial functionality of subsystem

#### UNITTEST

- Test for a class or method
- No external dependencies
- Small
- Clear

#### TDD

- First write a test that fails (RED)
- Write code to make it pass (GREEN)
- Check if code can be improved (REFACTOR)
- Start again until it's done

#### WHENTDD IS NOT ENOUGH

- Legacy Code
- Refactoring is not viable
- Verify functionality across layers
- Validate feature end to end

#### DEMO

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#### SUMMARY

Benefits
Challenges
What's next?

#### BENEFITS

- Easier planning
- Discovers functionality and complexity
- No particular skill required
- Easy Adoption

- Puts the whole team on the same page
- Simplifies QA process
- Narrows the gap between expectations and actual implementation

#### CHALLENGES

- Different approach
- The roles get blurred
- Team effort
- Others?

#### WHAT'S NEXT

- Take one idea/technique that you think could be beneficial
- Use the next four weeks to implement it
- Register challenges, issues and results
- Share with your peers (and with me if possible)

QUESTIONS?

#### RESOURCES

- · Contact me: amir@barylko.com, @abarylko
- Download: <a href="http://www.orthocoders.com/presentations">http://www.orthocoders.com/presentations</a>