Gregory Desrosiers

Software Engineer

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gregpdessch.github.io 🚓

SKILLS TECHNICAL EXPERIENCE

IBM Canada, Ltd. Java

Markham, Ontario

HTML

Unity AR HoloLens Developer

Jan 2018 – Apr 2018 🛗

CSS C++

• Enabled Microsoft HoloLens Spectator View using Unity and C# for a UWP app from a Canadian engineering firm

Created a Microsoft HoloLens architecture viewer app for a Canadian engineering firm using Unity and C#

JavaScript

• Dynamically replaced existing furniture in photos with different furniture using OpenCV and C++ for a furniture

C#

retailer in the US

Waterloo, Ontario

Python Ruby

Web Application Developer

University of Waterloo

May 2017 – Aug 2017 🛗

Swift SOL

· Developed an audit app to guide SE students through degree requirements using Play, Java, MariaDB, and jQuery

Presented reviews of assignment instructions on C++ template and software design principles

INTERESTS

ColdFusion

Public Works and Government Services Canada

Toronto, Ontario

Sep 2016 – Dec 2016 🛗

Video Gaming YouTube

Article Writing

City Life

Web Developer

 Developed sections of the Public Accounts of Canada fiscal year spending breakdown using HTML and an in-house formatting language, delivering results to the Parliament of Canada with W3C standards met

• Implemented automatic loading of employee-based user results using ColdFusion

Wrote an Instagram widget for an internal web portal using ColdFusion and JavaScript

The Weather Network (Pelmorex Corp.)

Oakville, Ontario

OA Developer

Jan 2016 – Apr 2016 🛗

 Conducted regression testing on desktop and mobile website agile updates, providing critical advice to the development team on user experience and functional quality

• Performed functional testing using logged Atlassian JIRA tickets as test scenarios

Ark Paradigm, Inc. Kitchener, Ontario

June 2015 – Jul 2015 🛗 Web Developer

Created frontend interface for a financial audit website using HTML, CSS, and jQuery

UWaterloo Conrad BET Centre

Waterloo, Ontario

Research Assistant Developer

May 2015 – Aug 2015 🛗

Programmed front-end unit tests for a web-based entrepreneurial platform using Selenium WebDriver and Java

Added UI elements to a LEGO store web application using BackboneJS, Bootstrap, and Django

PROJECTS

 ToronHot Dog: Engineered a website to help people look for hot dog stands in Toronto using Google Maps, Ruby on Rails, PostgreSQL,jQuery, and Bootstrap

DETERGO: Programmed iOS / Android app & Ruby script to estimate laundry detergent amount for washing

• MLH Tic-Hac-Noe: Produced 6x6 tic-tac-toe game using Unity and C#, achieving Daily 4th Place on Newgrounds

EDUCATION

University of Waterloo

Waterloo, ON 1

Bachelor of Software Engineering (BSE)

Sep 2014 – Present 🛗

