

Emelia Blankenship

Design for 3D

Architecture Project

I came up with my building design idea while “walking” through the streets of Paris, France in Google Earth. I saw several buildings wrapped around corners, covered in windows, and thought they were interesting and unique. I made my design look how it does because I liked the grey and blue color combination, though this doesn’t really reflect all of the building in Paris. I made rounded windows because upon Google searches for “Paris France apartments” and others of the same sort, I found that a lot of the windows were this way, and they covered the majority of the buildings so I reflected this in my model. I got the idea of a rounded corner piece from one of the buildings in my searches, I thought this was a unique and brilliant way to make the corner more than just a 90-degree angle. The line under the top set of windows was inspired by another building in my searches where there was a small groove there and I thought it broke up the repeated windows nicely, while still keeping the repetition alive, but not boring.

