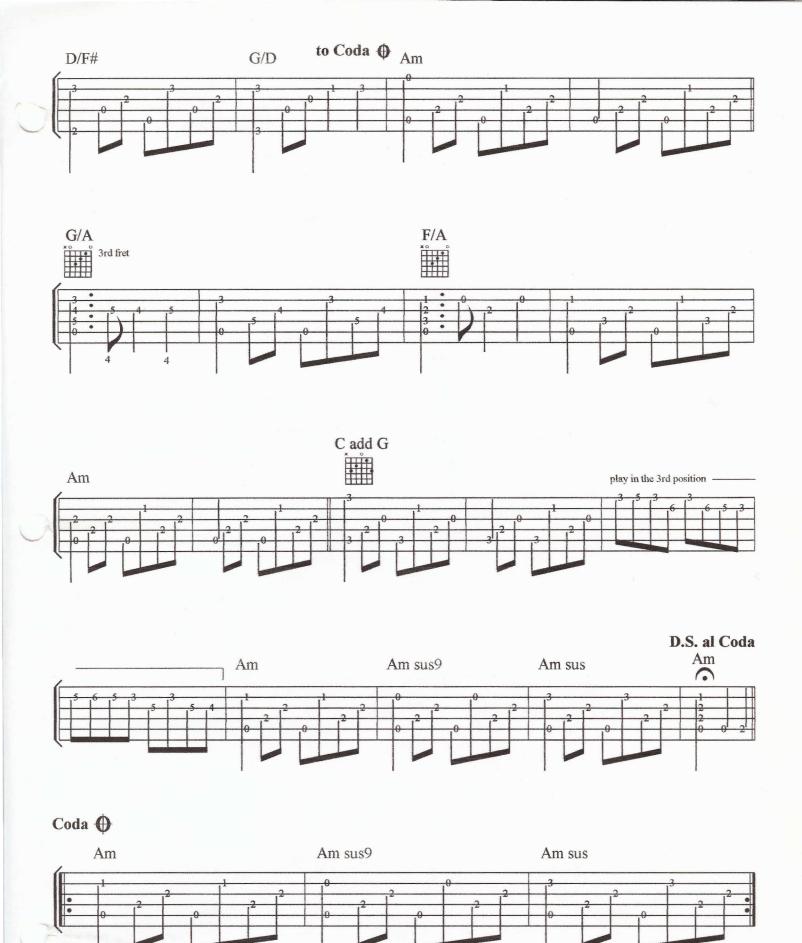


Dust Wind.lim



Dust Wind.lim 2

Repeat and Fade Out ...