Chatbot & Recommender Systems

Final Project

Grégoire CAURIER Hamza BENYEMNA Aref BITAR



Introduction:

For this project, we chose to work on a theme common to all three of us: music.

We looked for interesting APIs available on the internet to model the most interesting chatbot in its information. We obviously came across **Spotify** for web developers API and used it as a starting point for our project.

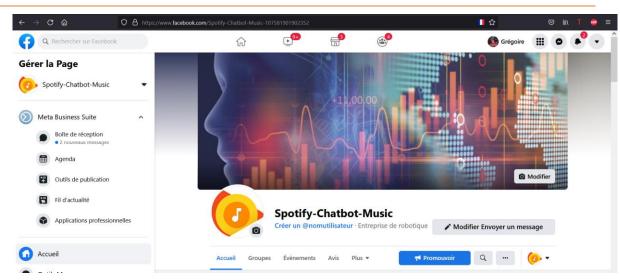
Finally, our project can be sum up as follows:

- A messenger chatbot built with **Meta for developers** (ex-Facebook for developers).
- A **Spotify API** with generated keys to use the Node.js web-spotify-api module.
- A local **Node.js** backend project
- A **ngrok webhook** linking the page to the backend via a secure url.
- The **recommendation system** liked to the Spotify API with ngrok.

Chatbot URL: https://www.facebook.com/Spotify-Chatbot-Music-107581901902352/

Linked to our Github Repository: https://github.com/Gregdur/Chatbot-RecommenderSystems-Final-Project

Facebook Page:

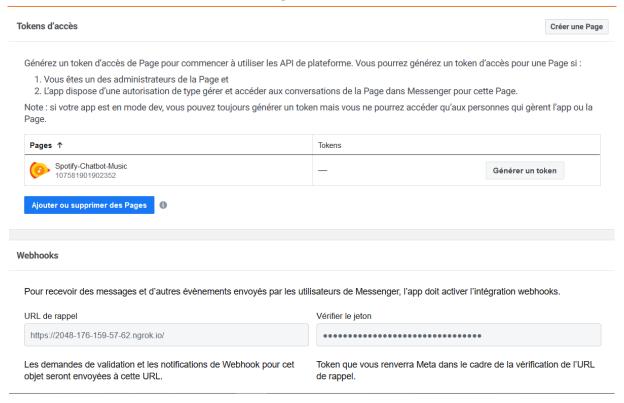


The chatbot's name is **Spotify-chatbot-music**. It is a classic **Messenger** chatbot that every Messenger user can have access to.

The goal is to create a chatbot that can give suggestions of music, playlist, artists or more depending on the listening historic and other data we can have access. For this reason, we need a way to access relevant data about the person using the chatbot to have an effective chatbot.

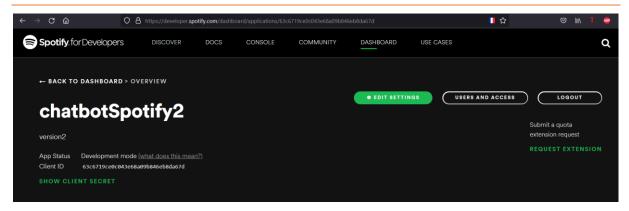
As said before, **Spotify** is a great and the most used worldwide streaming platform, using that application can be a good data provider for our recommendation system so we decided to use it. In order to be able to use our chatbot, the account must be linked to a Spotify profile.

Facebook for developers:



We have to load the chatbot created page to generate tokens in order to make it usable.

Spotify for Developers:



Thanks to this, we could have an access to Spotify APIs for needed functionalities.

Node.js Backend:

The rule-based chatbot implementation is made thanks to Node.js back end.

Webhook ngrok:

```
Invite de commandes - ngrok http 3000
                                                                                                                 (Ctrl+C to quit
Account
                              Grégoire Caurier (Plan: Free)
Version
                               2.3.40
Region
                              United States (us)
Web Interface
                               http://127.0.0.1:4040
                              http://2048-176-159-57-62.ngrok.io -> http://localhost:3000
orwarding
orwarding
                              https://2048-176-159-57-62.ngrok.io -> http://localhost:3000
                                                                        5.41
                                               0.00
                                                       0.00
                                                                5.04
HTTP Requests
POST /
                                200 OK
POST /
                                200 OK
                                200 OK
POST /
                                200 OK
                                200 OK
                                200 OK
                                200 OK
POST /
GET /favicon.ico
                                200 OK
                                200 OK
```

This allow us to link all together what we have done.

Summary:

As you can guess, we created a "Meta for developers" project named **Spotify-music-chatbot**. We also created "Spotify for developer" accounts to be able to use the API of that platform to be able to use it and let our recommendation system use the songs on that platform.

With Node.js, we coded the connection between **Spotify API** and the **Messenger** chatbot using **Webhooks**. The webhooks were done thanks to the Webhook **ngrok** library.

Recommendation system:

In order to build our recommender system, we used some csv files that we obtained from our **Spotify** account after a demand of download access in the confidentialities settings.

We used 2 mains datasets:

- Listening history
- Song features

We first pre-processed and cleaned the dataset. After that, we tried to point at relevant features that we can base on our system recommender criteria. For this, we used a **correlation matrix**.

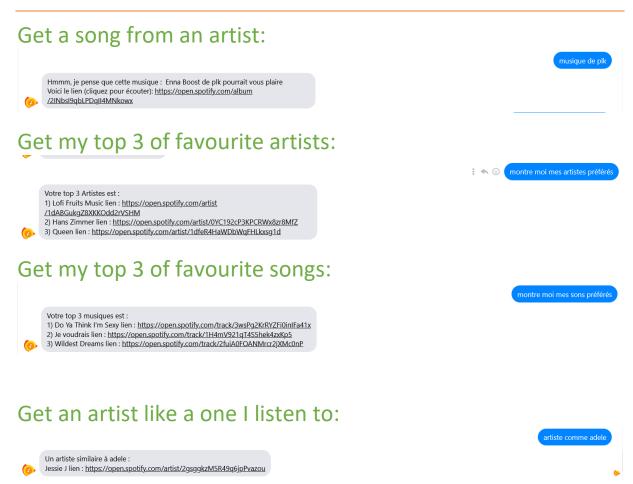
After that, we finally applied different models on our data split in training and testing sets that are:

- Random Forest
- Decision Tree
- Logistic Regression

We used also **cross-validation** and **hyperparameters** methods to improve our model accuracy measured by a **F1 score**.

We managed to have a model with a ~99% accuracy with the Random Forest model.

Scenarios of chats with the bot:



Get a playlist based on a theme I liked:

Je vous conseille personnellement cette playlist Sport Power 2 playlist sport, motivation sport, musique sport, workout, musique fitness, cardio Voici le lien (cliquez pour découvrir): https://open.spotify.com/playlist/ /1rUqrkSj6eDDSILTb98qfy



Here are the different functionalities we implemented in our chatbot. To be able to interact with it, the specific sentences should be said as said in the images.