Pencil Golf

Solitaire Dexterity Game

Game Setup

Grab a hexagon (golf) pencil and use a marker to draw a dot in the center of every side of the pencil. The dot represents your **ball**. Print off a course's game pack (18 game sheets and score card). Circle one of the pin positions on your scorecard to reference during the round. A round of golf consists of playing 9 or 18 holes.

Playing a Hole

On each hole, start by placing that hole's game sheet on a flat playing surface.

Teeing Off

Your ball must start the hole inside the tee box. Note: The rest of the pencil doesn't have to be inside the tee box.

Taking Shots

Before flicking the pencil, you can rotate it in any direction around your ball as long as the ball remains in place. Flick the pencil toward the hole. If your ball comes to rest...

- In the Hole Add up your strokes for the hole and mark your score on the score card. Remove the current game sheet from play and proceed to the next hole.
- On the Green If your ball is inside the hole's "Gimme" circle, pick it up and count the next stroke as holed (see In the Hole).
- **In a Bunker** You're not allowed to rest any part of your body on the game sheet or playing surface while taking your next shot.
- **In a Tree?!** You must take your next shot using your off-hand!
- In a Water Hazard Incur a 1-stroke penalty. Set your ball on the first playable spot behind where the ball last crossed into the hazard (no closer to the hole) or on a designated drop zone (when available).
- Out of Bounds/Off the Game Sheet Incur a 1-stroke and distance penalty. Reset your ball in the same spot the last shot was taken from.

Mulligan

Once per round, you may retake a shot without penalty. Reset your ball in the same spot the last shot was taken from and mark the mulligan on your score card with an "M".

End of Round

After playing 9 or 18 holes, add up your total score for the round. Try to best your lowest round's score!

Group Play

Although Pencil Golf is a solitaire game, it can technically be played by up to 18 players at the same time. For group play, have each player start their round at a different hole.