- Young children's spontaneous comprehension of symbol-object-relationships in the graphic
- 2 domain
- Gregor Kachel¹, Daniel Haun², & Manuel Bohn¹
- ¹ Leuphana University
- ² Max-Planck-Institute for Evolutionary Anthropology

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- Ethics, consent and conflict of interest: This study confirms with recognized 7 standards (e.g. the Declaration of Helsinki) and was approved by an internal ethics committee at the Max-Planck-Institute for Evolutionary Anthropology. Informed consent has been obtained from all participants. The authors declare no conflict of interest. 10 Acknowledgments: We are thankful to Susanne Mauritz for her help in the 11 organization of the study and to Valerie Jurgenson and Cynthia Pones for help with data 12 collection. We would like to thank Anne Deiglmayr for hosting this project in her research 13 group and for her continuous support. Finally, we are very thankful to all parents and 14 children participating in the study. Gregor Kachel was supported by the German Research 15 Foundation (Deutsche Forschungsgemeinschaft) under project number 429220405. 16 The authors made the following contributions. Gregor Kachel: Conceptualization, 17 Funding Acquisition, Project Administration, Investigation, Methodology, Data Curation, 18 Formal Analysis, Visualization, Writing - Original Draft Preparation, Writing - Review & 19 Editing; Daniel Haun: Resources, Writing - Review & Editing; Manuel Bohn: Methodology,
- Correspondence concerning this article should be addressed to Gregor Kachel,
 Universitätsallee 1, C1.008a, 21335 Lüneburg. E-mail: gregor.kachel@leuphana.de

Software, Formal Analysis, Validation, Writing - Review & Editing, Supervision.

24 Abstract

!Abstract must be less then 120words!

- One or two sentences providing a basic introduction to the field, comprehensible to a scientist in any discipline. Two to three sentences of more detailed background, comprehensible to scientists in related disciplines. One sentence clearly stating the general problem being addressed by this particular study. One sentence summarizing the main result (with the words "here we show" or their equivalent). Two or three sentences explaining what the main result reveals in direct comparison to what was thought to be the case previously, or how the main result adds to previous knowledge. One or two sentences to put the results into a more general context. Two or three sentences to provide a broader perspective, readily comprehensible to a scientist in any discipline.
- Keywords: graphical representation, iconicity, analogy, symbol, communication, emerging literacy
- Word count: Child Development Max 40 pages // PNAS 1,500–2,000 words

Young children's spontaneous comprehension of symbol-object-relationships in the graphic domain

40 Introduction

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General notes Citing stuff. You have to make sure that the respective reference in included in the bib-file. I would also suggest to have two additional folders in the root, namely (1) papers to cite - where we can dumb pdfs, and (2) papers_cited. Whenever you are adding a new reference please put the citation in bibtex, name the pdf according to the bibtext id and add the pdf to the papers_cited folder. And this is how to cite something in markdown: Preschoolers invent and comprehend iconic gestures spontaneously (Bohn, Kachel, & Tomasello, 2019).

Children's understanding of graphical representations. Lorem ipsum dolor sit amet,
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Hypotheses. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

80 Methods

All three studies below share the same basic methods and analyses. For convenience, common aspects of the procedure, participant recruiting and stimulus design are reported first before discussing the indivual studies respectively.

84 General Methods

- Setup and Data Collection. Children were visited in-person at their daycares.
- Daycares provided a separate room where experimenters (E) and children watched the

presentation of a picture-book like hiding game on screen while sitting at their side. See figure 1 for an illustration of the setup.

See figure XXX for an illustration of the setup.

Procedure. Familiarization.

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E introduced an agent, namely a cartoon monkey, and familiarized children with the framing of the task. The monkey placed two small cups at the bottom of the screen. Next, the cups were lifted and the monkey dropped a banana under one of them. The cups were lowered again to hide the banana. Hence, children saw an item being hidden in plain sight and were solely required to remember its place for a minimal amount of time before being asked "Where is the banana?". Children were required to point at the correct hiding place. In the familiarization phase, children received immediate feedback from the experimenter ("Well done!" / "hmm, lets go again!") while the hiding place of the banana was revealed.

To ensure that children were familiar with the goal of the game and the touch interface, they first had to complete a set of four to eight familiarization trials with a success rate of 75%. In case a child did not reply correctly in three out of four trials, another four familiarization trials were provided. If the child was correct in six out of eight trials, she was included in the main sample. Children that did not succeed during familiarization were allowed to participate further but their data was not submitted to analysis.

Test phase. The main phase of the study commenced with announcing that the cartoon character had an idea for a new game.

E explains that they must not see where the banana is hidden. The hiding sequence is identical to the familiarization phase, however the placement of the banana is covered by a wood fence over the lower half of the screen. Next, the monkey holds up piece of paper and a pen

The hiding place is not revealed and children do not receive feedback in test trials. E

acknowledges their choices by thanking them in a neutral tone and moves on to the next trial.

Except for the geometric shapes and their placement, the presentations in both conditions were identical. A single trial lasted 20 to 30 seconds. Children were presented with 16 test trials containing the four test conditions in a blocked order.

In order to be submitted to the analyses participants had to complete at least eight valid test trials (see coding below). The entire test sessions lasted about 12 minutes.

Stimuli. Description of cues and targets and maybe how they were created. For an illustration of the stimuli and example presentations, please see supplementary materials sections XX and XX.

Data Handling and Analyses. Participant responses were collected directly by
the experimental script

Bayesian models were run in Stan (http://mc-stan.org/) and implemented via the function brm of the package brms (Bürkner, 2017). We used logistic Bayesian generalized linear mixed models (GLMM) to fit children's responses (0/1) as a function of their absolute age in days, condition (rep, pars, fsim, fcom) and an interaction between trial and task. We use default priors and include trial and sex as fixed effects to be controlled for.

Trial number will be added as a random slope within subject.

The full model notation was:

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'correct condition * z.age + z.trial + z.sex + (z.trial|subid)' • correct: correct choice (0/1)

• z.age: age in days, centered to a mean of 0 • z.trial: trial number, scaled • z.sex:

participants' sex (male/female), scaled

The analysis modeled participants binary choices to predict the probability of children interpreting the cues correctly and model how this probability will change as a function of their absolute age in days. We used the model to predict the developmental trajectory (with 95% CrI) for each task type. The criterion for settling when children perform above

chance with either type of stimuli is the point at which the 95% CrI for a particular trajectory does no longer overlap with a midline demarcating the 50% chance level.

For our main analyses, we used logistic Bayesian generalized linear mixed models (GLMM) to fit children's responses (0/1) as a function of their absolute age in days, task (arrow, marker) and an interaction between trial and task. We used default priors and included trial and sex as fixed effects to be controlled for. Trial number was added as a random slope within subject. The full model notation was $'correct \ task * z.age + z.trial + z.sex + (z.trial|id)'$.

The analysis models participants binary choices to predict the probability of children 147 interpreting the cues correctly and model how this probability will change as a function of 148 their absolute age in days. In order to evaluate the relevance of age and task type for 149 children's performance, we compared a full model as specified above with a reduced model 150 lacking the interaction of age and task by using WAIC scores and weights (McElreath, 151 2016). Furthermore, we inspected the model estimates for the different predictors 152 (including their 95% Credible Interval (CrI)). To answer our main research question of 153 when children perform above chance in a task, we use the model to predict the 154 developmental trajectory (with 95% CrI) for each task type. The criterion for settling 155 when children perform above chance is the point at which the 95% CrI for a particular 156 trajectory does no longer overlap with a midline demarcating the 50% chance level.

To further explore our data, we also binned participants in age-groups (three-, and four-year-olds). To test whether group-level performance was above chance in all experimental groups, we used two-tailed one-sample t-tests with the chance level set to .5.

We provide Cohen's d as a standardized effect size for significance testing (computed via the function cohensD). Additionally, each participant's data was also submitted to a binomial test to determine whether their performance was above chance on an individual level.

165 Study 1

In order to model children's development across the preschool years Participants. 166 continuously while aligning with conventions in the field, data collection aimed at testing 167 two children per month of age between the third and the seventh birthday for a minimum 168 of 96 participants (24 per year). As children were tested on the basis of availability, the 169 final sample exceeds this preregistered minimum by ten participants. The final sample 170 consisted of 106 children (M = 59.18 months, SD = 13.58 months, range 36 - 83 months; 171 51 female). In addition, 22 children (11 female) were tested but excluded from analysis for 172 not succeeding during familiarization (N = 13), for not completing at least eight out of 16 173 test trials (N = 1), or due to being fussy (N = 2). For 4 children, experimenters only 174 learned during testing that children were not fluent enough in German to participate as 175 their families had only recently migrated. Finally, 2 children had to be excluded due to 176 technical issues. For a graphical and tabular overview of participants and exclusions across 177 all three studies presented here, please see Appendix A. 178

All participants were recruited in MASKED FOR REVIEW, a medium-sized middle-European city, and came from a predominantly white population of middle to high income families. They were contacted via a database of participants for child development studies to which their parents had voluntarily signed up. Appointments were made on the basis of parents' and children's availability. The study was reviewed and approved by an internal ethics committee at the MASKED FOR REVIEW. Data collection took place from June 2022 to February 2023.

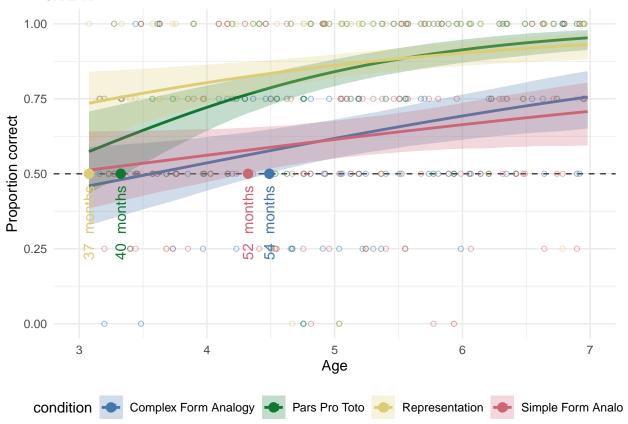
Stimuli.

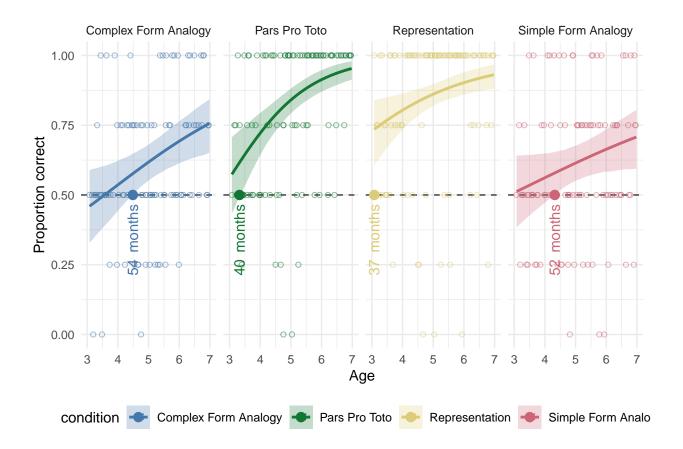
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Analyses.







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8 Study 2

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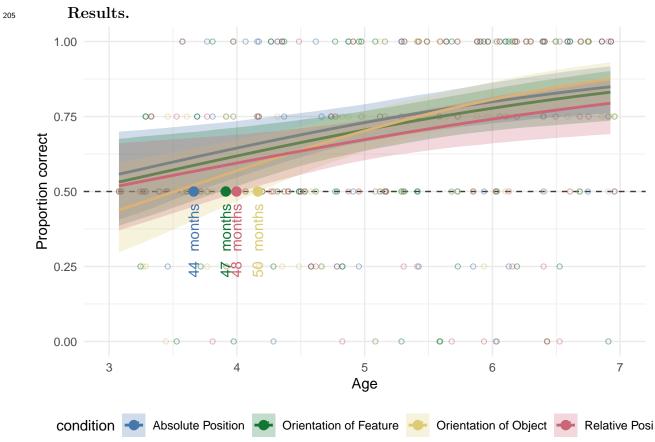
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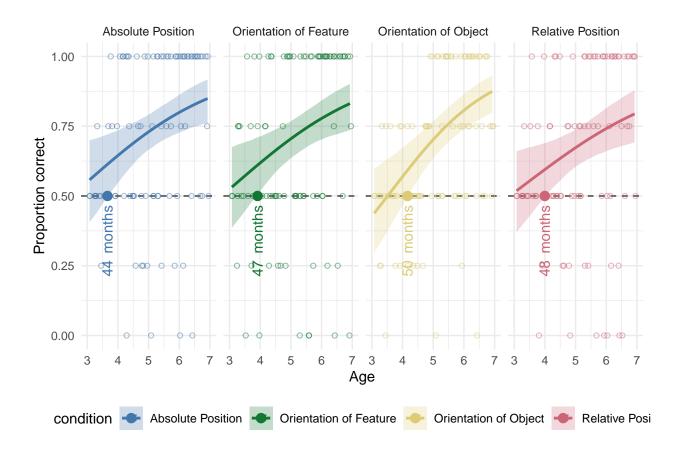
Participants. A total of 99 three- to seven-year-old children (M = 60.04 months, SD = 13.69 months, range 36 - 83 months; 49 female) participated. In addition, 15 children (7 female) were tested but excluded from analysis for failing familiarization (N = 10), being fussy (N = 2), not being fluent in German (N = 1) or due to technical issues (N = 2).

Materials.

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Data analysis. Notation Evaluation of model Stability





Study 3

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General note on the aim of the investigation

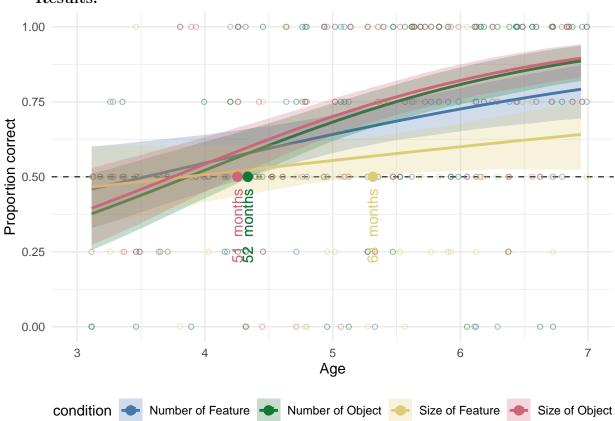
Participants. A total of 99 three- to seven-year-old children (M = 59.88 months, SD = 13.44 months, range 36 - 83 months; 55 female) participated. In addition, 23 children (7 female) were tested but excluded for low performance during familiarization (N = 12), for not completing at least eight out of 16 test trials (N = 1), or being fussy (N = 3).

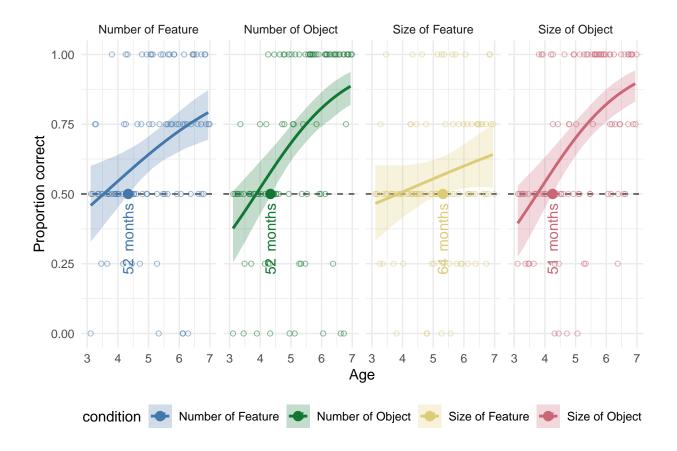
Another 4children were excluded due to language problems or technical issues (N = 3).

Materials.

Analysis. Trails Notation Model Evaluation







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Additional Analyses

possible add-ons - a model including all conditions - comparing difficulty across items and tasks - evaluating manipulations such as complex/simple; - reaction time analyses

Additional Analyses:

- object vs feature orfe vs orob sife vs siob nufe vs nuob
- round vs angular Study One Study1 cue A = rund, cue $B \text{ eckig} \dots \text{if one of them}$
- 233 is easier
- Reaction Times just reaction times and perc correct across aged

General Discussion

- Overview Overview
- Main Finding
- Strengths and Implications
- Limitations

240 Conclusion

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245 References

Bohn, M., Kachel, G., & Tomasello, M. (2019). Young children spontaneously recreate core
properties of language in a new modality. *Proceedings of the National Academy of*Sciences, 116(51), 26072–26077.



Figure 1. Illustration of setup.

Appendix A

Participants and Exclusions

Data collection aimed at testing two children per month of age between the third and seventh birthday for a minimum of 96 children per study. For an overview of the sample distribution, please see figure A1.

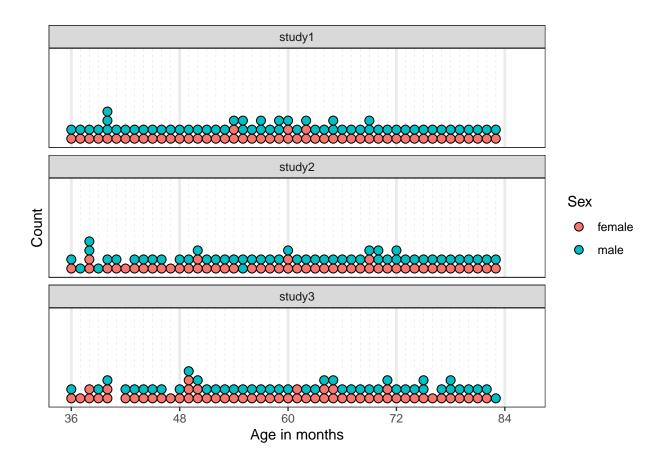


Figure A1. Illustration of participants across the age range.

The total number of participants in all three studies comprises XX children. In addition, XX children were tested but not included in the data set due to XXXXXXXX.

For an overview of how the respective exclusions are distributed across the age range, please see figure A2. Exclusions due to low performance during familiarization occured almost exclusively between the third and fourth birthday. All other exclusion criteria appear to be randomly distributed across the age range.

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- 261 ## Call 'lifecycle::last_lifecycle_warnings()' to see where this warning was
- 262 ## generated.

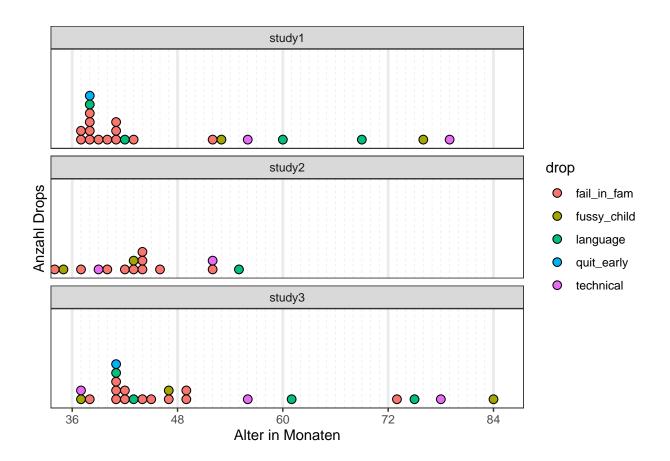


Figure A2. Illustration of exclusions across the age range.

Appendix B

Stimulus Material

Additional Tables and illustrations for the convenience of the reader. Add illustrations they said; it will add value they said.

265 Study 1

Additional Tables and illustrations for the convenience of the reader. Add illustrations they said; it will add value they said.

Some graphic



Figure B1. Check this out

269 Study 2

Additional Tables and illustrations for the convenience of the reader. Add illustrations they said; it will add value they said.

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Figure B2. Check this out

273 Study 3

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Figure B3. Check this out

Appendix C

Descriptive Statistics

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Additional Tables and illustrations for the convenience of the reader. Add illustrations they said; it will add value they said.

282 Study 2

Additional Tables and illustrations for the convenience of the reader. Add illustrations they said; it will add value they said.

285 Study 3

Additional Tables and illustrations for the convenience of the reader. Add illustrations they said; it will add value they said.