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Article

OPTIMUS: a multidimensional global optimization package

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Abstract: A variety of problems from many research areas can be modeled using global optimization, such as problems in the area of image processing, medical informatics, economic models, etc. This paper presents a programming tool written in ANSI C++, which researchers can use to formulate the problem to be solved and then make use of the local and global optimization methods provided by this tool to efficiently solve such problems. The main features of the proposed software are: a) Ability to code the objective problem in a high level language such as ANSI C++ b) Incorporation of many global optimization techniques to solve the objective problem c)Parameterization of global optimization methods using user-defined parameters.

Keywords: Global optimization; stochastic methods; termination rules.

1. Introduction

The task of locating the global minimum of a continuous and differentiable function $f: S \to R, S \subset R^n$ is defined as

$$x^* = \arg\min_{x \in S} f(x) \tag{1}$$

with S:

$$S = [a_1, b_1] \otimes [a_2, b_2] \otimes \dots [a_n, b_n]$$

Methods that aim to locate the global minimum finds application in economics [1,2], physics [3,4], chemistry [5,6], medicine [7,8] etc. Also, global optimization methods were used on some symmetry problems [9–11] as well as on inverse problems [12–14]. In the relevant literature there are a number of global optimization techniques, such as Adaptive Random Search methods [15,16], Controlled Random Search methods [17,18], Simulated Annealing [19–21], Genetic algorithms [22,23], Ant Colony Optimization [24,25], Particle Swarm Optimization [26,27] etc. Moreover, many hybrid techniques have been proposed to tackle the global optimization problem, such as methods that combine Particle Swarm Optimization and Genetic algorithms [28,29], methods that combine the Simplex method and Inductive search [30] etc.

Just a few recent application examples include an adaptive genetic algorithm for crystal structure prediction [31], modeling of fusion plasma physics with genetic algorithms [32], usage of genetic algorithms for astroparticle physics studies [33], parameter extraction of solar cells using a Particle Swarm Optimization method [34], a Particle swarm optimization method for the control of a fleet of Unmanned Aerial Vehicles [35] etc.

Because of the large demands that global optimization methods have on computing power, several techniques have been proposed [36,37] and also some methods that take advantage of modern parallel gpu architectures [38–40].

In this work, an integrated computing environment is proposed for solving global optimization problems. In this the researcher can code the objective function in the C++ programming language and then formulate a strategy to solve the problem. In this strategy, the researcher can choose from a series of sampling methods, choose a global minimization method established in the relevant literature and possibly some local minimization method

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to improve the produced result. Similar software environments can be found, such as the BARON software package [41], the MERLIN optimization software [42], the DEoptim software [43] etc.

The rest of this article is organized as follows: in section 2 the software is described in detail, in section 3 some experiments are conducted to show the effectiveness of the proposed software and finally in section 4 some conclusions and guidelines for future work are presented.

2. Software

The software is entirely written in ANSI C++ using the freely available QT programming library, which can be downloaded from https://qt.io. The user can code the objective problem in C++ by defining some critical functions such as the dimension of the function or the objective function. Subsequently, the user can select a global optimization method to apply to the problem from a wide range of available methods. Also, the user can extend the series of methods by adding some new method. In the following subsections, the installation process of the proposed software will be analyzed and a complete example of running an objective problem will be given.

2.1. Installation

At the present time, the software package can only be installed on computers with the Linux operating system, but in the future it will be able to be installed on other systems as well. The instructions to install the package on a computer are as follows:

- 1. Download and install the QT programming library from https://qt.io
- 2. Download the software from https://github.com/itsoulos/OPTIMUS
- 3. Set the *OPTIMUSPATH* environment variable pointing at the installation directory of OPTIMUS e.g. OPTIMUSPATH=/home/user/OPTIMUS/, where user is the user name in the Linux operating system.
- 4. Set the LD_LIBRAPY_PATH to include the OPTIMUS/lib subdirectory e.g. LD_LIBRAPY_RATE
- 5. Issue the command: cd \$OPTIMUSPATH
- 6. Execute the compilation script: ./compile.sh

After the compilation is complete, the *lib* folder will contain the supported global optimization methods in the form of shared libraries, the *PROBLEMS* folder will contain a number of example optimization problems from the relevant literature, and the *bin* folder will contain the main executable of the software named *OptimusApp*. This executable can be used to apply global optimization techniques to objective problems.

2.2. Implemented global optimization methods

In the following, the global optimization methods present in the proposed software are presented. In most of them, a local optimization method is applied after their end in order to find the global minimum with greater reliability. In the proposed software, each implemented global optimization method has a set of parameters that can determine the global optimization path and the effectiveness of the method. For example, the genetic algorithm contains parameters such as the number of chromosomes or the maximum number of generations allowed. The implemented global optimization methods are:

- 1. Differential Evolution. The differential evolution method is included in the software as suggested by Storn[44] and denoted as **de**. This global optimization technique has been widely used in areas such as community detection [45], structure prediction of materials [46], motor fault diagnosis [47], automatic clustering techniques [48] etc.
- 2. Improved Differential Evolution. The modified Differential Evolution method as suggested by Charilogis et al [49] is implemented and denoted as **gende**.
- 3. Parallel Differential Evolution. A parallel implementation of the Differential Evolution method as suggested in [50] is considered with the name **ParallelDe**. The parallelization is performed using the OpenMP programming library [51].

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- 4. Double precision genetic algorithm. A modified genetic algorithm [52] is included in the software and it is denoted as **DoubleGenetic**. Genetic algorithms are typical representatives of evolutionary techniques with many applications such as scheduling problems [53], the vehicle routing problem [54], combinatorial optimization [55], architectural design etc [56].
- 5. Integer precision genetic algorithm. The method denoted as **IntegerGenetic** is a copy of the **DoubleGenetic** method, but with the usage of integer values as chromosomes. This global optimization method is ideal for problems such as the TSP problem [57,58], path planning [59], Grammatical Evolution applications [60] etc.
- 6. Improved Controlled Random Search. An improved version of Controlled Random Search as suggested by Charilogis et al [61] is implemented and it is denoted as **CCRS**.
- 7. Particle Swarm Optimization. A PSO variant denoted as **Pso** is also included in the software. The particle swarm optimization method was applied successfully in a vast number of problems such as parameter extraction of solar cells [62], crystal structure prediction [63], molecular simulations [64] etc.
- 8. Improved Particle Swarm Optimization. The improved Particle Swarm method as suggested by Charilogis and Tsoulos [65]. The implemented method is denoted as **iPso**.
- 9. Multistart. A simple method that initiates local searches from different initial points is also implemented in the software. Despite its simplicity, the multistart method has been applied on many problems, such as the TSP problem [66], the vehicle routing problem [67], the facility location problem [68], the maximum clique problem [69], the maximum fire risk insured capital problem [70], aerodynamic shape problems [71] etc
- 10. Topographical Multi level single linkage. This method is proposed by Ali et al [72] and it is denoted as **Tmlsl** in the implementation.
- 11. The MinCenter method. In the software presented here, another multistart method has been included, which forms, with the use of the K-Means clustering algorithm, the regions of attraction for the local minima of the objective problem. This method is denoted as MinCenter and it was originally published by Charilogis and Tsoulos [73].
- 12. NeuralMinimizer. A novell method that incorporates Radial Basis Functions (RBF)[74] to create an estimation of the objective function introduced in [75] is implemented and denoted by the name **NeuralMinimizer**.

2.3. Implemented local optimization methods

The proposed software uses, in addition to global optimization methods and local optimization methods, which can be used in most global minimization techniques, with the ——localsearch_method parameter. The implemented local optimization methods are the following:

- 1. The **bfgs** method. The Broyden–Fletcher–Goldfarb–Shanno (BFGS) algorithm was implemented using a variant of Powell [76].
- 2. The **lbfgs** method. The limited memory BFGS method [77] is implemented as an approximation of the BFGS method using a limited amount of computer memory. This local search procedure is ideal for objective functions of higher dimensions.
- 3. The Gradient descent method. This method is denoted as **gradient** in the software and implements the Gradient Descent local optimization procedure. This local search procedure is used in various problems such as neural network training [78], image registration [79] etc.
- 4. The adam method. The adam local optimizer [80] is implemented also.
- 5. The Nelder Mead method. The Nelder Mead simplex procedure for local optimization [81] is also included in the software and it is denoted as **nelderMead**.
- 6. Hill climbing. The hill climbing local search procedure denoted as **hill** is also implemented. The method has been used in various fields, such as design of photovoltaic power systems [82], load balancing in cloud computing [83] etc.

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2.4. Objective problem deployment

The objective problem must be coded in the C++ programming language. The programmer must provide the software with a series of functions that describe key components of the problem, such as the problem dimension, the objective function, and the derivative.

2.4.1. Objective function coding

Figure 1 shows an objective function written with the functions required by this software. This code is used for the minimization of the Rastrigin function defined as:

$$f(x) = x_1^2 + x_2^2 - \cos(18x_1) - \cos(18x_2)$$

with $x \in [-1,1]^2$. The functions shown in the figure 1 have the following meaning:

void init(QJsonObject data). The function init() is called before the objective function
is executed and its purpose is to pass parameters from the execution environment to
the objective function. For example in the optimization of the Lennard Jones potential
[91] the user can pass the number of individuals in the potential using an assignment
as follows

- 2. **int** getDimension(). This function returns the dimension of the objective problem.
- 3. **void** getmargins(vector<Interval> &x). The getmargins() functions returns in the vector x the bounds of the objective problem. The class Interval is a simple class that represents double precision intervals eg [2,4] is an interval with left bound the value 2 and right bound the value 4.
- 4. **double** funmin(vector<**double**> &x). This function returns the objective problem f(x) for a given point x.
- 5. **void** granal(vector<**double**> &x,vector<**double**> &g). This functions stores in vector g the gradient $\nabla f(x)$ for a given point x.
- 6. QJsonObject done(vector<**double>** &x). This function is executed after the objective function optimization process is completed. The point x is the global minimum for the function f(x). This function can be used in various cases, such as to generate a graph after the optimization is finished or even in the case of artificial neural networks [85,86] to apply the resulting trained network to the test set of the problem.

2.4.2. Objective function compilation

In order to build the objective function the user should create an accompaniment project file as demonstrated in Figure 2. The software incorporates the utility qmake of the QT library to compile the objective function. The compilation is performed with the following series of commands in the terminal:

- 1. qmake file.pro
- make

where *file.pro* stands for the name of the project file. The final outcome of this compilation will be the shared library *libfile.so*

2.4.3. Objective function execution

A full working command for the Rastrigin problem using the utility program *OptimusApp* is shown below

The command line arguments have as follows:

1. The argument ——filename determines the objective problem in shared library format.

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Figure 1. A typical representation of an objective problem, suitable for the OPTIMUS programming tool.

```
# include <math.h>
# include <interval.h>
# include <vector>
# include <stdio.h>
# include <iostream>
# include <QJsonObject>
using namespace std;
extern "C" {
void
        init(QJsonObject data) {
        getdimension() {
int
        return 2;
}
void
        getmargins (vector < Interval > &x) {
  for(int i=0;i<x.size();i++)</pre>
        x[i]=Interval(-1,1);
double
        funmin(vector < double > &x) {
        return (x[0]*x[0])+(x[1]*x[1])-\cos(18.0*x[0])-\cos(18.0*x[1]);
}
void
        granal(vector<double> &x, vector<double> &g) {
        g[0]=2.0*x[0]+18.0*sin(18.0*x[0]);
        g[1]=2.0*x[1]+18.0*sin(18.0*x[1]);
QJsonObject
                done(vector < double > &x) {
return QJsonObject();
}
```

Figure 2. The associated project file for the Rastrigin problem.

TEMPLATE=lib

SOURCES+=rastrigin.cc interval.cpp

HEADERS += interval.h

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- 2. The argument ——opt_method sets the used global optimization procedure. For this case, the Particle Swarm Optimizer was used.
- 3. The argument --pso_particles sets the number of particles for the PSO optimizer
- 4. The argument $--pso_generations$ sets the maximum number of allowed generations
- 5. The argument --localsearch_method sets the used local optimization procedure, that will be applied on the best particle of the PSO procedure when it finishes.

The output of the previous command is shown in figure 3. As it is obvious, the global optimization method is quite close to the global minimum of the function, which is -2. However with the help of the local optimization method applied after its end, this minimum is found with greater numerical accuracy. The main steps of a typical usage of the software have been also shown in graphical format in Figure 4.

Figure 3. Output for the minimization of the Rastrigin function using the PSO optimizer.

```
Generation
               1 value:
                           -1.7464048
Generation
               2 value:
                           -1.8619942
Generation
                           -1.8852439
               3 value:
                           -1.9490074
Generation
               4 value:
Generation
               5 value:
                           -1.9490074
Generation
               6 value:
                           -1.9490074
Generation
               7 value:
                           -1.9490074
Generation
               8 value:
                           -1.9775267
Generation
               9 value:
                           -1.9972928
Generation
              10 value:
                           -1.9977027
```

Minimum: -2.0000000000 Function calls: 1028

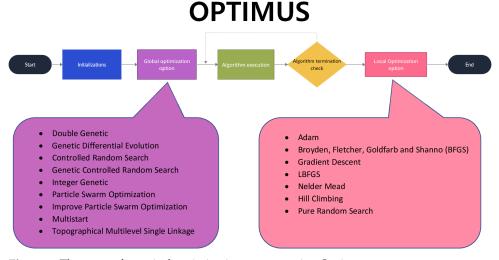


Figure 4. The steps of a typical optimization process using Optimus.

3. Experiments

To assess the ability of the software package to adapt to different problems, a series of experiments were performed under different conditions. In the first series of experiments different global optimization techniques were applied to a series of objective functions that one can locate in the relevant literature. In the second series of experiments, the proposed software was applied to a difficult problem from the field of chemistry, that of finding the minimum potential energy of N interacting atoms of molecules. In the third set of experiments, the scaling of the required number of function calls was evaluated for a parallel technique applied to a difficult problem from the global optimization space, where the problem dimension was constantly increasing. In the last set of experiments, different global optimization techniques were applied to train artificial neural networks.

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3.1. Test functions

Some of the proposed methods are tested on a series of well - known test problems from the relevant literature. These problems are used by many researchers in the field. The description of the test functions has as follows:

• **Griewank2** function. The function is defined as:

$$f(x) = 1 + \frac{1}{200} \sum_{i=1}^{2} x_i^2 - \prod_{i=1}^{2} \frac{\cos(x_i)}{\sqrt{(i)}}, \quad x \in [-100, 100]^2$$

Rastrigin function. The function is given by

$$f(x) = x_1^2 + x_2^2 - \cos(18x_1) - \cos(18x_2), \quad x \in [-1, 1]^2$$

• Shekel 7 function.

$$f(x) = -\sum_{i=1}^{7} \frac{1}{(x - a_i)(x - a_i)^T + c_i}$$

with
$$x \in [0, 10]^4$$
 and $a = \begin{pmatrix} 4 & 4 & 4 & 4 \\ 1 & 1 & 1 & 1 \\ 8 & 8 & 8 & 8 \\ 6 & 6 & 6 & 6 \\ 3 & 7 & 3 & 7 \\ 2 & 9 & 2 & 9 \\ 5 & 3 & 5 & 3 \end{pmatrix}$, $c = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \\ 0.6 \\ 0.3 \end{pmatrix}$

• Shekel 5 function.

$$f(x) = -\sum_{i=1}^{5} \frac{1}{(x - a_i)(x - a_i)^T + c_i}$$

with
$$x \in [0, 10]^4$$
 and $a = \begin{pmatrix} 4 & 4 & 4 & 4 \\ 1 & 1 & 1 & 1 \\ 8 & 8 & 8 & 8 \\ 6 & 6 & 6 & 6 \\ 3 & 7 & 3 & 7 \end{pmatrix}$, $c = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \end{pmatrix}$.

• Shekel 10 function.

$$f(x) = -\sum_{i=1}^{10} \frac{1}{(x - a_i)(x - a_i)^T + c_i}$$

with
$$x \in [0, 10]^4$$
 and $a = \begin{pmatrix} 4 & 4 & 4 & 4 \\ 1 & 1 & 1 & 1 \\ 8 & 8 & 8 & 8 \\ 6 & 6 & 6 & 6 \\ 3 & 7 & 3 & 7 \\ 2 & 9 & 2 & 9 \\ 5 & 5 & 3 & 3 \\ 8 & 1 & 8 & 1 \\ 6 & 2 & 6 & 2 \\ 7 & 3.6 & 7 & 3.6 \end{pmatrix}$, $c = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \\ 0.6 \\ 0.3 \\ 0.7 \\ 0.5 \\ 0.6 \end{pmatrix}$

• Test2N function. This function is given by the equation

$$f(x) = \frac{1}{2} \sum_{i=1}^{n} x_i^4 - 16x_i^2 + 5x_i, \quad x_i \in [-5, 5].$$

The function has 2^n in the specified range and in our experiments we used n = 4,5,6,7.

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Table 1. Experimental settings

PARAMETER	VALUE	
CHROMOSOMES	200	
CROSSOVER RATE	90%	
MUTATION RATE	5%	
GENERATIONS	200	
LOCAL SEARCH METHOD	bfgs	

Table 2. Experimental results for some test functions using a series of global optimization methods.

FUNCTION	GENETIC	GENETIC WITH LOCAL
GRIEWANK2	9298(0.97)	10684
RASTRIGIN	8967	11038
SHEKEl5	19403(0.70)	9222
SHEKEL7	16376(0.80)	8836
SHEKEL10	19829(0.77)	8729
TEST2N4	17109	7786
TEST2N5	19464	8264
TEST2N6	24217	8868
TEST2N7	26824	9376
SUM	161487(0.92)	82803

The experiments were performed using the above objective functions and ran 30 times using a different seed for the random number generator each time. In the execution of the experiments, the genetic algorithm (DoubleGenetic method) was used as a global optimizer in two versions: one without a local optimization method and one with periodic application of the bfgs method at a rate of 5% on the chromosomes in each generation. The execution parameters for the genetic algorithm are listed in Table 1. The experimental results for the two variants of the genetic algorithm are listed in Table 2. The numbers in cells denote average function calls for the 30 independent runs. The numbers in parentheses show the percentage of finding the global minimum in the 30 runs. If this number is absent, it means that the algorithm discovered the global minimum in all 30 executions. In this table, the line SUM represents the sum of the function calls. The experimental results show that the usage of a local search method in combination with the genetic algorithm significantly reduces the required number of function calls and at the same time improves the reliability of the method in finding the global minimum.

3.2. The Lennard Jones potential

The molecular conformation corresponding to the global minimum of the energy of N atoms interacting via the Lennard-Jones potential [91,92] is used as a test case here. The function to be minimized is given by:

$$V_{LJ}(r) = 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^{6} \right] \tag{2}$$

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GENETIC NEURALMINIMIZER ATOMS 18902 9936 3 1192 1964 4 17806 12560 5 2399 18477 12385 6 19069(0.20) 9683 3198 7 16390(0.33) 10533(0.17) 3311(0.97) 8 15924(0.50) 8053(0.50) 3526 q 15041(0.27) 9276(0.17) 4338 10 14817(0.03) 7548(0.17) 5517(0.87) 11 13885(0.03) 6864(0.13) 6588(0.80) 12 14435(0.17) 12182(0.07) 7508(0.83) 13 14457(0.07) 10748(0.03) 6717(0.77) 14 13906(0.07) 14235(0.13) 6201(0.93) 15 12832(0.10) 12980(0.10) 7802(0.90) **AVERAGE** 205941(0.37) 137134(0.42) 60258(0.93)

Table 3. Optimizing the Potential problem for different number of atoms.

For testing purposes the method **NeuralMinimizer** of the package was applied to the above problem for a variety of number of atoms and the results are shown in Table 3. The method is compared against against genetic algorithm (method **DoubleGenetic** of Optimus package) and particle swarm optimization (method **Pso** of Optimus). In all cases the number of chromosomes (or particles) was set to 100 and the maximum number of allowed iterations was set to 200. As we can observe from the table, the method NeuralMinimizer requires a significantly lower number of function calls compared to the mentioned methods and its reliability in finding the global minimum remains high even for higher number of atoms.

3.3. Parallel optimization

The High Conditioned Elliptic function, defined as

$$f(x) = \sum_{i=1}^{n} \left(10^{6}\right)^{\frac{i-1}{n-1}} x_{i}^{2}$$

is used as a test case to measure the scalability of the parallel global optimization technique denoted as ParallelDe. This method was applied to the problem with the number of dimensions increasing from 2 to 15 and for a different number of processing threads and the results are shown in diagram form in Figure 5. As one observes from the figure, the number of calls required to find the global minimum decreases as the total processing threads increase, although the problem becomes increasingly difficult with increasing dimension.

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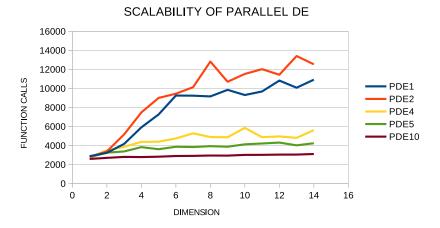


Figure 5. Scalabilty of the ParallelDe method.

3.4. Rbf training

An RBF network is machine learning model and it can be defined as:

$$y(\overrightarrow{x}) = \sum_{i=1}^{k} w_i \phi(\|\overrightarrow{x} - \overrightarrow{c_i}\|)$$
 (3)

These models have been used in various problems such as solutions of differential equations [93,94], digital communications [95,96], problems from physics [97,98], chemistry problems [99,100], economics [101–103], network security [104,105] etc. The training error RBF networks is defined as:

$$E(y(x,g)) = \sum_{i=1}^{m} (y(x_i,g) - t_i)^2$$
(4)

The constant m represents the number of input patterns and the values t_i stand for the expected output for the input. The vector g is the set of the parameters of the RBF network. Usually, the error of equation 4 is minimized through a two - phase procedure. During the first phase, a subset of the parameters of the network, called centers and variances, are estimated through the K-Means algorithm [106]. During the second phase, a linear system is solved to calculated the weight set w_i , i=1,...,k. Here, in this series of experiments two methods of the OPTIMUS package, the genetic algorithm and the particle swarm optimization, was used to minimize the train error of equation 4 for a series of classification problems, described in various papers [107,108]. The comparative results are shown in Table 4. The RBF network was coded in ANSI C++ with the help of the freely available Armadillo library [109]. In addition, in order to have greater reliability in the experimental results, a 10-fold validation technique was used. All the experiments were executed 30 times using different seed for the random generator each time and the average classification error on test set is reported. The number of weights k was set to k=10. The table has the following organization:

- 1. The column DATASET defines the name of the experimental dataset.
- 2. The column KRBF stands for classic training method for RBF networks using the previous mentioned method of two phases.
- 3. The column GENETIC stands for the application of a genetic algorithm with 200 chromosomes.
- 4. The column PSO represents the results for the application of the particle swarm optimization method with 200 particles.
- 5. An extra line has been added, in which the mean error for each method is displayed with the symbolic name AVERAGE.

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As can be deduced from the experimental results, the global optimization methods of the proposed software package were applied with great success to such a difficult and complex problem as that of training a neural network.

Table 4. Classification error for different datasets.

DATASET	KRBF	GENETIC	PSO
Alcohol	46.63%	25.08%	29.23%
Appendicitis	12.23%	16.00%	14.93%
Australian	34.89%	24.53%	23.63%
Balance	33.42%	14.98%	15.08%
Dermatology	62.34%	36.41%	35.39%
Glass	50.16%	49.76%	53.83%
Hayes Roth	64.36%	37.18%	37.87%
Heart	31.20%	18.60%	17.38%
HouseVotes	6.13%	3.77%	3.91%
Ionosphere	16.22%	10.49%	11.96%
Liverdisorder	30.84%	28.60%	29.25%
Mammographic	21.38%	17.34%	17.61%
Parkinsons	17.42%	16.63%	16.91%
Pima	25.78%	24.32%	23.87%
Popfailures	7.04%	5.51%	5.84%
Saheart	32.19%	29.33%	28.80%
Sonar	27.85%	20.78%	21.42%
Spiral	44.87%	17.18%	33.67%
Tae	60.07%	53.75%	52.69%
Wdbc	7.27%	5.45%	5.11%
Wine	31.41%	9.37%	8.02%
Z_F_S	13.16%	3.89%	3.74%
ZOO	21.93%	9.53%	11.10%
AVERAGE	30.38%	20.80%	21.79%

4. Conclusions

In this work, an environment for executing global optimization problems was presented. In this environment, the user can code the objective problem using some predefined functions and then has the possibility to choose one among several global optimization methods to solve the mentioned problem. In addition, it is given the possibility to choose to use some local optimization method to enhance the reliability of the produced results. This programming environment is freely available and easy to extend to accommodate more global optimization techniques. It is subject to continuous improvements and some of those planned for the near future are:

- 1. Possibility to port the Optimus tool to other operating systems such as FreeBSD, Windows etc.
- 2. Use of modern parallel techniques to speed up the generated results and implementation of efficient termination techniques.
- 3. Implementing a GUI interface to control the optimization process.
- 4. Ability to code the objective function in other programming languages such as Python, Ada, Fortran etc.
- 5. Creating a scripting language to efficiently guide the optimization of objective functions.

Author Contributions: I.G.T. and V.C. conceived of the idea and methodology and supervised the technical part regarding the software. I.G.T. conducted the experiments, employing datasets, and provided the comparative experiments. V.C. performed the statistical analysis and prepared the manuscript. All authors have read and agreed to the published version of the manuscript.

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