Student :	Working with:		Room:	ELU616 – Autumn 2018		
Written eva	<u>Oral evaluations</u>					
Evaluation 1 – AI generalities (during Session	2):	Oral eval 1 - Applications of AI (Pro	ject P0):			
Correct answers	Q1 Q2 Q3	Visual quality of the presentation	Ok	Ok		
	Q4 Q5 Q6	Description of the topic / state of art	Clear and docu	Clear and documented Inte		
Evaluation 2 – Supervised Learning (during Session 3) :		Description of Open Issues	Ok	Ok Critical com		
Correct answers	Q1 Q2 Q3	Ethical considerations		ok		
	Q4 Q5 Q6	Oral eval 2 - Supervised Learning (Project P1):				
Evaluation 3 – Unsupervised Learning (durin	g Session 4) :	Theoretical understanding	110jecc 1 1).	Basic	Advanced	
Correct answers	Q1 Q2 Q3		nd discussion			
	Q4 Q5 Q6	Experimentations – relevance and dis		Basic	Advanced	
Evaluation 4 – Practical Ethics in AI (during		Quality of the code and visual aspects of the notebook ok				
Correct answers	Q1 Q2 Q3	Advanced aspects (++ creativity, ++ metrics, tests, statistics,)				
	Q4 Q5 Q6	Notes:				
Evaluation 5 – Combinatorial Game Theory (during Session 6):		Oral eval 3 - Unsupervised Learning (Project P2):				
Correct answers	Q1 Q2 Q3	Theoretical understanding Basic Advance			Advanced	
Q4 Q5 Q6		Experimentations – relevance and discussion Basic Advar			Advanced	
Evaluation 6 – Reinforcement Learning (duri	ng Session 7):	Quality of the code and visual aspects of the notebook ok				
Correct answers	Q4 Q5 Q6	Advanced aspects (++ creativity, ++ metrics, tests, statistics,) ok				
	Notes	Notes:				
Self-evaluation	Final Dresentation (during Session	7) .				
All answers: 1-poor, 5 – excellent, pre /		Final Presentation – (during Session			Critical	
post		Description of the approach	Clear	Γhorough	comparison	
Programming Skills: / Scientific Python: /		Evaluate the AI	Basic tests	Statistics	Other tests	
Linear Algebra: / Machine Learning: / Artificial Intelligence: /		Creativity	Basic	Rich	Exceptional	
, , , , , , , , , , , , , , , , , , ,		Quality of the presentation	Clear	onvincing	Interesting	
Final mark : if #green < 30, then (#green / 3), else { min(20, #green /3 + #blue / 5 + #red /2}		Q&A	Convincing	houghtful	Justified	
t/- Adjustement : huge personal implication, plagiarism, progress,		Notes:				