Greta Vaitiekūnaitė

Front-End Developer / Design Enthusiast

CONTACT

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LINKS

Linkedin
Portfolio
Github

DEV SKILLS

Base

Next.js   React.js   Typescript
React Native   Redux
Next auth
Rest API   Git

Testing

Jest   Vitest

Styling

Styled components
Sass/Scss   Tailwind CSS

Other useful skills

Google analytics   Pixels setup
Vercel   Strapi
Stripe

TOOLS

Adobe Illustrator
Adobe Photoshop
Figma

LANGUAGES

Lithuanian - native
English - fluent

ABOUT

As a curious front-end developer, I love crafting beautiful and accessible user experiences. I strive to achieve the best result through code and participating in solving a wide range of challenges.

EXPERIENCE

Front-End Web Developer @ YardVenture   2021/03 - 2024/09

- Worked closely with designers, front-end and back-end developers to create seamless user experience.
- Dabbled in mobile development using React Native/Expo ecosystem.
- Worked exclusively with Stripe to deliver smooth payment experience for the users.
- Collaborated on complex projects and taking ownership of smaller initiatives.
- Had been involved in junior developers hiring process - created tasks, peer reviewed and trained after successful employment.
- Created custom component system for faster and better development.

Web Developer @ VSBL   2020/02 - 2021-03

- Worked with designers to ensure it's adjusted for development stage.
- Built beautiful user interfaces by crafting eye-catching animations using plugins and custom CSS.
- Planned, developed, tested, deployed, and maintained websites.

Graphic Designer @ Freelance   2018/06 - 2019/06

- Responsible for visual design in game development.
- Created graphic elements, icons, logos using Adobe Illustrator.

EDUCATION

Treehouse - Online courses   2019/04

Front-End Web Developer

- HTML, CSS, JavaScript
- Sass/Scss
- Rest API
- React.js
- Git

Vilnius Tech - Vilniaus Gedimino technikos universitetas   2017/09 - 2018/02

Multimedia and Computer Design. Completed 90 credits.   NON-GRADUATE

27 credits in design

Computer and Human Interaction / Media Production
Graphic Design Fundamentals / Web Development Fundamentals
3D Modeling Fundamentals

42 credits in science / programming

Operating Systems / Mathematics 1 / Procedural Programming
Discrete Mathematics / Object-Oriented Programming
Probability Theory and Mathematical Statistics / Physics for Games
Theory of Algorithms