

GREYBER SOJO



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Quality Assurance (QA) Analyst with over three years of experience in functional, regression, and user acceptance testing (UAT) within Agile environments. Proficient in test automation with foundational skills in Tosca and Playwright, actively learning Cypress, supported by JavaScript expertise. Skilled in Postman for API testing and validating financial transactions in SAP, ideal for banking and insurance projects. Proactive, results-driven, and committed to continuous improvement, with web development skills (JavaScript, HTML, CSS) enhancing my technical approach to automation.

PROFESSIONAL EXPERIENCE

QA Analyst - SAP Finance, Globant

2024 – 2025, Buenos Aires, Argentina

- Conducted functional, regression, and UAT testing for SAP GUI Financial and Record-to-Report (R2R) modules, ensuring accuracy in critical financial transactions for banking-related systems.
- Designed and executed test cases, reported defects in JIRA, and supported end-users, improving process quality by 15% through optimized dashboards and test plans.
- Implemented basic automation with Tosca for repetitive test cases, reducing manual testing time.
- Collaborated with functional and development teams in Agile settings to align with business requirements.

QA Analyst - DirecTV UAT STB, Globant

2022 – 2024, Buenos Aires, Argentina

- Performed functional and integration testing for third-party applications (HBO Max, Star+, YouTube, Netflix, Spotify), enhancing platform stability by creating detailed JIRA bug reports that reduced defect resolution time by 20%.
- Extracted and analyzed logs using PowerShell scripts and Android Developer Options to identify the root causes issues in third-party app integrations, or any other bug on the platform
- Utilized Postman to validate APIs for integrated applications, ensuring accurate endpoint functionality.
- Managed quality control metrics using Spira and JIRA in Agile Scrum sprints, meeting deadlines and objectives.

Personal Projects

- **Game Development:** Created 2D and 3D game prototypes in Unity (C#) and Godot (GDScript), focusing on gameplay mechanics and user experience.
- **Web Test Automation:** Developed basic Playwright scripts for web form testing using JavaScript, validating user flows and building a foundation for tools like Cypress.
- **Web Development:** Built responsive web applications with JavaScript, HTML, and CSS, applying Full Stack principles and testing APIs with Postman.

EDUCATION

University Technician in Business Administration

UPTBAL "Argelia Laya" | 2016

Certifications

- Quick Introduction to Postman and API Testing | Udemy | 2023
- The Web Developer Bootcamp (JavaScript, HTML, CSS) | Udemy | 2023
- The Ultimate Guide to Game Development with Unity (C#) | Udemy | 2024

TECHNICAL SKILLS

- **QA Testing:** Manual Testing, Functional Testing, UAT, Exploratory Testing, Regression Testing
- **Automation:** Tosca (Basic), Playwright (Basic), Cypress (In Learning, Supported by JavaScript)
- **Testing Tools:** Postman (Intermediate), JIRA, Spira, Cucumber
- **Methodologies:** Agile, Scrum
- **Development:** JavaScript, HTML, CSS, SQL; Unity Engine (C#), Godot Engine (GDScript)
- **Languages:** English (Upper-Intermediate, B2), Portuguese (Beginner, A1)