

Controller

- display: Display
- petFactory: PetFactory
- -petManagement: PetManagement
- -numberOfPets: int -petType: String -petName: String
- +petComparator:petComparator
- +askUserForNumberOfPets(): void
- +askUserForPetInfo(): void
- +displayPets():void
- +displaySinglePet(int): void
- -askUserForPetName(): String
- -askUserForPetType(): String
- -assignPet(Pet):void

Display

- scanner: Scanner
- + askUserForNumberInput(String):
- int
- +askUserForString(String):String

PetFactory

- -type: String
- -name: String
- + makeAPet(String, String): Pet

PetManagement

+numberOfPets: int +pets:ArrayList<Pet>