

# MapReduce for plasma-Blockchains

Christian Reitwießner  
chris@ethereum.org

## 1 Introduction

The plasma system [JP17] defines a structure of interconnected blockchains arranged in a tree structure that promise scalable smart contracts. One of the key ideas there is that each of the blockchains regularly store their current block hash in their parent chain so that users can go to the parent chain and challenge potentially invalid state transitions in the child chain.

Here, the scalability does not only come from the fact that blockchains are relieved from their load by creating a big number of smaller chains. Scalability is only achieved once a user does not have to verify every single transaction that is sent to the system. If, for example, a user only cares about a single smart contract that resides in a single chain that is a leaf of the system, it is sufficient for the user to verify this leaf and all nodes on the path to the root chain. If a transaction is committed by means of block hashes all the way up to the root chain and there is no invalid state transition in the chains on the way up to the root, the user can be reasonably sure that the transaction cannot be declared invalid by other users.

This system still does not solve the scalability problem: As long as the smart contract only “lives” inside a single blockchain, it can only process a limited amount of transactions. While this might be enough for some use-cases, a token contract can easily reach this limit.

The system would scale, if the token contract exists on all of the blockchains and it is possible to move tokens up and down the tree. Users would have accounts in only one or perhaps some of the chains and only watch the paths to the root from those chains. In such a simple model, an attacker could just select a chain that is mostly unused, take it over, create an invalid state transition that creates tokens out of thin air and then move these tokens up to the root. If nobody is watching the attacked chain (or the attacker can turn off their computers or censor their transactions), the attacker is safe as soon as he or she is able to move the tokens far enough up.

Creating tokens out of thin air is a violation of the perceived invariants of a token contract and thus, such invariants should be checked in each of the chains: If we add a condition to the smart contract in each chain where the total balance held in direct child chains of this chain is recorded, then an attacker can still create tokens in child chains, but he or she can only move tokens out of these flawed chains up to their total balance. For users that are not interested in these chains, the situation would not change: For them, someone took out tokens from a pool that exist in this pool, but it is not relevant who did it. In effect, the attacker of course steals tokens from users who that

have accounts in the child chains, but at least the impact of the attack is confined to chains that are not properly watched. Furthermore, people who do not want to move their tokens very often can transfer them to a chain further towards the root. These chains likely have higher transaction fees (which is not relevant if you just want to park your tokens), but also provide higher security because they are watched by more people.

In the next sections we will give examples of smart contract systems and how they can be distributed among a plasma system.

## 2 Assumptions

We start by defining a simplified view of the plasma system.

We abstract away the fraud proof mechanism and blockchains in general.

There is a number of *chains*, each of which is modeled as a computing node. Some chains are malicious, meaning they can have invalid state transitions, ignore transactions or withhold information. The chains are arranged in a tree and have a communication channel to their parent and their children, if they have some. We assume that the root chain is not malicious.

There is a certain number of users. Some users are malicious. We assume that each user can *watch* a limited number of chains. Non-malicious users watch some chains and all chains on the path to the root from these chains.

We also assume that if a user watches a chain, it cannot have any invalid state transitions for that period of time, unless the user is also malicious or the parent chain can have invalid state transitions.

## 3 Token Contract

TODO: I wanted to give a formal abstract treatment first, but it is probably better to argue alongside the contract.

The following smart contract is replicated on all chains in the system. The smart contract language used follows the syntax and semantic of Solidity, but it has one additional feature: Functions can be marked “edge”. Such functions are executed as part of a transaction sent to an “edge” of the tree instead of a single chain. Parts of the code of these functions are executed on the relative parent and other parts on the relative child in sequence. The actual compiled smart contract will use logs and Merkle proofs for synchronisation. Inside an “edge” functions, the identifier “child” is an integer (0 or 1 for two children) identifying the child relative to the parent.

```
contract Token {
    mapping(address => uint) balance;
    uint[2] childBalance;
```

```

// Regular transfer between two accounts in the same chain.
function transfer(address recipient, uint amount) {
    require(balance[msg.sender] >= amount);
    balance[msg.sender] -= amount;
    balance[recipient] += amount;
}

// Moves tokens from a certain account in the parent to the
// same account in the child chain.
edge function transferToChild(amount) {
    parent {
        require(balance[msg.sender] >= amount);
        balance[msg.sender] -= amount;
        childBalance[child] += amount;
    }
    // After successful completion of the parent part,
    // the child part can be executed in the child.
    child {
        balance[msg.sender] += amount;
    }
}

edge function transferToParent(amount) {
    child {
        require(balance[msg.sender] >= amount);
        balance[msg.sender] -= amount;
    }
    parent {
        require(childBalance[child] >= amount);
        childBalance[child] -= amount;
        balance[msg.sender] += amount;
    }
}
}

```

**Property 3.1.** *If a non-malicious user watches all chains where he or she owns tokens and only accepts to receive tokens on chains where he or she has either validated the full history of the chain (including the path to the root) or checked that sum of all balances (including child balances) matches the respective amount in the parent chain (including the path to the root), then the user can always move these tokens to the root chain.*

*Proof.* First, let us observe that if such a user owns accepted tokens in a chain, the user watches this chain and its parents and thus the code will be executed exactly as stated.

Furthermore, note that in each situation where a balance of a user (as opposed to a child chain) is decreased, the address “msg.sender” is used and thus this only happens if the user intends to do

so.

If all contracts on the way to the root executed as written, the only reason the tokens cannot be moved to the root is that some call to “transferToParent” fails. Since the same values “amount” is subtracted in the child chain and added in the parent chain, the reason for such a failure has to be a failed “require” call.

A) The call fails in the child. The call can only fail in the child if the user wanted to send more tokens than his or her balance is, but the user would send exactly “balance[user]”, so this cannot happen.

B) The call fails in the parent. In this situation, we have to have “childBalance[child]  $\neq$  amount”. Remember that the user either verified the full history of the chain or checked that the balances in the child sum up to “childBalance[child]” in the parent. At least at synchronisation points, this property is an invariant also for all other functions. Since “child.balance[msg.sender] == amount” at the beginning of the function call, we have that “childBalance[child]  $\neq$  child.balance[msg.sender]” and thus a contradiction.

Since both situations are impossible, the user can move the tokens to the root chain. □

## References

[JP17] Vitalik Buterin Joseph Poon. Plasma: Scalable autonomous smart contracts. <http://plasma.io/plasma.pdf>, 2017.