

BASIC COURSE:

The User clicks the Versus Mode button on the Home page and the System displays the Match Setup page. The User modifies the Preferences to reflect their preferred settings and clicks the Find Opponent button. The System finds an Opponent based on the User's selected Preferences and launches the Game.

ALTERNATE COURSES:

The user is not logged in: The System invokes Login Use Case. The User logs in and the System shows the Match Setup page.

A game is not found within 60 seconds: The System displays an Error Message informing the User that the search timed out. The System returns the User to the Match Setup page.

The user/opponent does not connect or loses connection while entering the game: The System displays an Error Message informing the User of the unsuccessful connection and returns the User to the Match Setup page.

Find Match Robustness Diagram Team: Sizzling Syntax

