

Animation Cheatsheet: Opening + Entrance Effects

Name	Description	Good For
fadeIn	Soft opacity transition from 0 to 1	Subtle UIs, clean intros
slideInLeft	Slide from left edge into view	Sidebar, panels, dynamic components
slideInUp	Slide upward from off-screen	Alerts, modals
zoomIn	Scale up from smaller size	Logos, headlines
bounceIn	Bouncy entrance, elastic motion	Buttons, avatars, playful UIs
scaleIn	Grows in size smoothly	Cards, previews
flipInX	Horizontal 3D flip effect	Cards, transitions
rotateIn	Spins in with rotation	Logos, objects
typewriter	Text types letter-by-letter	Terminal UIs, storytelling intros
glitchIn	Glitchy entrance with distortion	Cyberpunk, hacker vibes
particleBurst	Particles converge to form object	Explosive visual intros
morphIn	Shape shifts into view	Organic UIs, blobs, abstract art
neonGlow	Glow with pulse effect	Cyber UI, light-on-dark elements
pulseIn	Pulsing scale on load	Buttons, attention-grabbers
swipeReveal	Mask swipe reveal (like curtain)	Hero images, dramatic entrances
depthPop	Pops out on z-axis (3D effect)	Card stacks, VR UIs
staggeredFade	Multiple items fade one by one	Lists, menus, grids
curtainDrop	Top-down screen reveal	Dramatic UI intro
lightSweep	Glint/shimmer passes over element	Titles, metal textures
shatterIn	Shards fly in to reform shape	Game UIs, sci-fi intros
windDrift	Gentle side movement with floaty feel	Natural UIs, slow reveals
smokePuff	Appears from mist or fog	Fantasy, magic, atmosphere
heartbeat	Repetitive pulse, like a beat	Notifications, waiting screens
unfoldGrid	Tiles expand into a grid	Dashboards, loading animations

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rippleIn	Expanding concentric circles	Touch feedback, water elements
strobeIn	Flash + appear	Energetic, high-tempo visuals
cyberload	Data flow, like Matrix streams	Terminals, AI intros
teleportIn	Quick warp/portal drop	Sci-fi, games, characters
inkReveal	Liquid/ink spreads to show content	Artistic, moody effects
pixelIn	Pixelated -> sharp transition	Retro, 8-bit intros
wireframeGrow	Line structure draws itself out	Architecture, tech scenes
laserSweep	Laser scans or outlines surface	HUDs, targeting, sci-fi
bounceCascade	Elements bounce in with delay	Lists, notifications
timeUnwind	Rewinds like time reversal	Flashbacks, storytelling
orbitIn	Rotational entrance around central point	Planet UIs, space apps