

```

{MyList< T >::Node
|- std::unique_ptr< T
  > Data_
|+ Node()
+ Node(T &&data)
+ Node(T &&data, Node
  *next)
+ T & operator*() const
}

```

-Next_

-Head_
-Tail_

```

{MyList< T >
|- int Size_
|+ MyList()
+ ~MyList()
+ MyList(MyList &&other)
+ MyList & operator=
  (MyList &&other)
+ bool operator==(const
  MyList &other) const
+ int size() const
+ iterator begin() const
+ iterator end() const
+ void insert(T &&what,
  iterator beforeWho)
+ void erase(iterator who)
+ const T & getByld(int
  id) const
+ T & getByld(int id)
- void Clear()
}

```