

Fuzzy Logic Programming and the FLOPER Environment

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Outline

1 The FASILL language

- Fuzzy Logic Programming, FASILL and FLOPER
- Complete Lattices and Similarity Relations

2 Operational semantics of FASILL

- The Weak Unification Algorithm
- Computational Steps and Derivations

3 Declarative Semantics of FASILL

- Fuzzy Herbrand Interpretations
- Fuzzy Herbrand Models

4 Conclusions

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Fuzzy Logic Programming and FASILL

- **Fuzzy Logic Programming** = Logic Prog. + Fuzzy Logic
- There is no a standard language. We have found two main approaches:
 1. **SLD-resolution** + **weak unification**
 Likelog [Arcelli & Formato-99] Bousi~Prolog [Julián & Rubio-07]
 2. **FUZZY inference** + syntactic unification
 f-Prolog [Vojtas & Paulík-96] MALP [Medina et. al-01]

The FASILL language is conceived for fusing both worlds

FASILL = **FUZZY inference** + **weak unification**

Fuzzy Aggregators and Similarity Into a Logic Language

- **FASILL** is a Fully Integrated Fuzzy Logic Language:
 - it copes with **implicit/explicit truth degree annotations**, a great variety of connectives
 - and **unification by similarity**.
- A FASILL program consists of a triple $\mathcal{P} = \langle \Pi, L, \mathcal{R} \rangle$, where:
 - Π is a set of program rules (richer than clauses).
 - L represents a lattice of truth degrees (beyond $\{true, false\}$).
 - \mathcal{R} refers to a similarity relation (connecting pairs of symbols in the signature of \mathcal{P} by means of truth degrees declared in L).

FASILL syntax: an example program

Program rules Π :

vanguardist(hydropolis) \leftarrow 0.9.
elegant(ritz) \leftarrow 0.8.
close(hydropolis, taxi) \leftarrow 0.7.
good_hotel(X) \leftarrow @aver(*elegant(X)*, @very(*close(X, metro)*)).

Connective definitions in lattice $L = ([0, 1], \leq)$:

$$\llbracket @_{\text{aver}} \rrbracket(x_1, x_2) \triangleq (x_1 + x_2)/2 \qquad \llbracket @_{\text{very}} \rrbracket(x) \triangleq x * x$$

Similarity relation \mathcal{R} :

elegant/1 \sim *vanguardist/1* = 0.6.
taxi \sim *bus* = 0.4.
bus \sim *metro* = 0.5.

The Fuzzy Logic System FLOPER

Fuzzy **L**ogic **P**rogramming **E**nvironment for **R**esearch
(about 1000 Prolog clauses and DCG's for parsing predicates)

<http://dectau.uclm.es/floper/>

- Compiles **FASILL** code to Prolog code
- Accepts different **complete lattices** and **similarity relations**
- Available both **on-line** and installable versions
- Includes advanced options for
 - **Running** goals
 - **Drawing** derivation trees for debugging

<http://dectau.uclm.es/floper/?q=sim>

FLOPER
A Fuzzy Logic Programming Environment for Research

Interesting Links

- fuzzyXPath Project
- FLUS Tool
- DEC-Tau
- Similarities in FLOPER
 - FLOPER online
 - Implementation
 - Introduction
- Operational semantics of FASILL

Home

A Tool for Managing Similarity and Truth Degrees

FASILL (acronym of "Fuzzy Aggregators and Similarity Into a Logic Language") is a fuzzy logic programming language with implicit/explicit truth degree annotations, a great variety of connectives and unification by similarity. FASILL integrates and extends features coming from MALP (*Multi-Adjoint Logic Programming*, a fuzzy logic language with explicitly annotated rules) and Bousi-Prolog (which uses a weak unification algorithm and is well suited for flexible query answering). Hence, it properly manages similarity and truth degrees in a single framework combining the expressive benefits of both languages. This web presents the main features and implementations details of FASILL. Along the web we describe its syntax and operational semantics and we give clues of the implementation of the lattice module and the similarity module, two of the main building blocks of the new programming environment which enriches the FLOPER system developed in our research group.

Downloads

- [Click here to download the prototype FLOPER.](#)
- FLOPER uses **JAVA** and **SICStus Prolog**.

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The on-line version of FLOPER: input boxes

Home

FLOPER Online

Testing:

FASILL program:

```
vanguardist(hydropolis) <- 0.9.
elegant(ritz) <- 0.8.
close(hydropolis, taxi) <- 0.7.
good_hotel(X) <- @aver(elegant(X), @very(close(X, metro))).
```

Lattice:

```
:- dynamic agr_very/2, and_godel/3, or_prod/3, or_godel/3, or_luka/3, agr_aver/3, pri_prod/3, pri_div/3,
pri_sub/3, pri_add/3, pri_min/3, pri_max/3.

member(X):-number(X), 0=<X,X=<1.

leq(X,Y):-X =< Y.

bot(0).
top(1).
```

Similarity equations:

```
elegant/1 ~ vanguardist/1 = 0.6.
metro ~ bus = 0.5.
bus ~ taxi = 0.4.
~tnorm = godel.
```

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The on-line version of FLOPER: output windows

Fuzzy computed answers and execution tree:

F.c.a's for goal good_hotel(X)

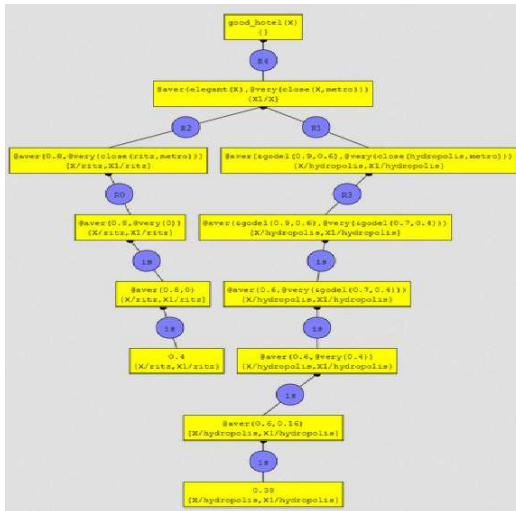
```
< 0.4, {X/ritz} >
< 0.38, {X/hydropolis} >
```

Derivation tree

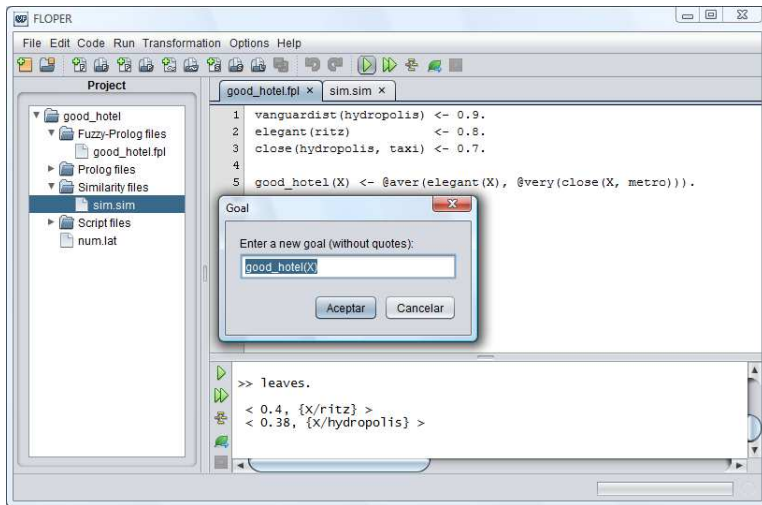
```
R0 < good_hotel(X), {} >
  R4 < @aver(elegant(X),@very(close(X,metro))), {X1/X} >
    R2 < @aver(0.8,@very(close(ritz,metro))), {X/ritz,X1/ritz} >
      R0 < @aver(0.8,@very(0)), {X/ritz,X1/ritz} >
        is < @aver(0.8,0), {X/ritz,X1/ritz} >
          is < 0.4, {X/ritz,X1/ritz} >
      R1 < @aver(&godel(0.9,0.6),@very(close(hydropolis,metro))), {X/hydropolis,X1/hydropolis} >
        R3 < @aver(&godel(0.9,0.6),@very(&godel(0.7,0.4))), {X/hydropolis,X1/hydropolis} >
          is < @aver(0.6,@very(&godel(0.7,0.4))), {X/hydropolis,X1/hydropolis} >
            is < @aver(0.6,@very(0.4)), {X/hydropolis,X1/hydropolis} >
              is < @aver(0.6,0.16), {X/hydropolis,X1/hydropolis} >
                is < 0.38, {X/hydropolis,X1/hydropolis} >
```

Top

Derivation tree depicted by FLOPER



Screenshot of FLOPER installed on a computer



Complete lattices for modeling truth-degrees

- **FASILL** is a PROLOG-like, first order language containing: variables, functions, predicates, and ... many connectives!!!

$\&_1, \&_2, \dots, \&_k$ (conjunctions)

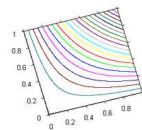
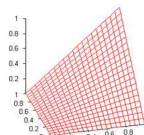
$|_1, |_2, \dots, |_l$ (disjunctions)

$@_1, @_2, \dots, @_n$ (aggregations)

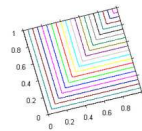
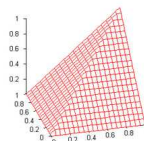
- Instead of the crisp $\{true, false\}$, it uses any **complete lattice** $\langle L, \preceq \rangle$ to model truth degrees as well as fuzzy connectives
- Some well-known connectives acting on lattice $([0, 1], \leq)$ are the ones defined on the **fuzzy logics of Product, Gödel and Łukasiewicz**:

Examples of t-norms (Product, Gödel and Łukasiewicz)

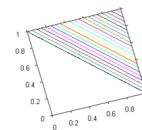
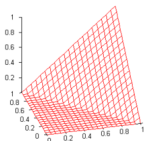
$$\llbracket \&_P \rrbracket(x, y) \triangleq x * y$$



$$\llbracket \&_G \rrbracket(x, y) \triangleq \min(x, y)$$

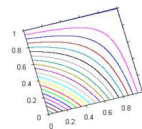
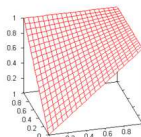


$$\llbracket \&_L \rrbracket(x, y) \triangleq \max(0, x + y - 1)$$

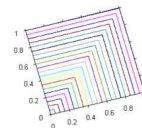
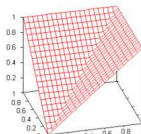


Examples of t-conorms (Product, Gödel and Łukasiewicz)

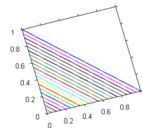
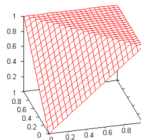
$$\llbracket |_{\text{P}} \rrbracket(x, y) \triangleq x + y - xy$$



$$\llbracket |_{\text{G}} \rrbracket(x, y) \triangleq \max(x, y)$$



$$\llbracket |_{\text{L}} \rrbracket(x, y) \triangleq \min(x + y, 1)$$



Similarity Relations

- **Similarity relations** can be seen as an extension of the classical notion of equivalence relation
- A similarity relation \mathcal{R} is a **fuzzy binary relation on a given domain \mathcal{U}** fulfilling these properties:
 - Reflexive* $\mathcal{R}(x, x) = \top, \forall x \in \mathcal{U}$
 - Symmetric* $\mathcal{R}(x, y) = \mathcal{R}(y, x), \forall x, y \in \mathcal{U}$
 - Transitive* $\mathcal{R}(x, z) \geq \mathcal{R}(x, y) \wedge \mathcal{R}(y, z), \forall x, y, z \in \mathcal{U}$
- In classical Logic Programming different syntactic symbols represent distinct information.
- This restriction can be relaxed by introducing a similarity relation \mathcal{R} on the alphabet of a first order language.

Similarity Relations

- A similarity relation \mathcal{R} is coded with syntax:

$$\begin{aligned} \langle \textit{Relation} \rangle &::= \langle \textit{Sim} \rangle \langle \textit{Relation} \rangle \mid \langle \textit{Sim} \rangle \\ \langle \textit{Sim} \rangle &::= \langle \textit{Id}_f \rangle ['/' \langle \textit{Int}_n \rangle] '\sim' \langle \textit{Id}_g \rangle ['/' \langle \textit{Int}_n \rangle] '=' \langle r \rangle '.' \\ &\mid '\sim' \textit{tnorm} '=' \langle \textit{tnorm} \rangle '.' \end{aligned}$$

Example

```

~tnorm = godel.
elegant/1 ~ vanguardist/1 = 0.6.
metro ~ bus = 0.5.
bus ~ taxi = 0.4.

```

Similarity Relations

Example (reflexive, symmetric, transitive closure)

	elegant	vanguardist	metro	bus	taxi
elegant	1	0.6	0	0	0
vanguardist	0.6	1	0	0	0
metro	0	0	1	0.5	0.4
bus	0	0	0.5	1	0.4
taxi	0	0	0.4	0.4	1

- \mathcal{R} can be extended to terms by induction:
 - $\hat{\mathcal{R}}(x, x) = \mathcal{R}(x, x) = \top$, if x is a variable
 - $\hat{\mathcal{R}}(f(t_1, \dots, t_n), g(s_1, \dots, s_n)) = \mathcal{R}(f, g) \wedge (\bigwedge_{i=1}^n \hat{\mathcal{R}}(t_i, s_i))$
- So, $\hat{\mathcal{R}}(\text{elegant}(\text{taxi}), \text{vanguardist}(\text{metro})) = 0.6 \wedge 0.4$, because $\mathcal{R}(\text{elegant}, \text{vanguardist}) = 0.6$ and $\mathcal{R}(\text{taxi}, \text{metro}) = 0.4$.

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The Weak Unification Algorithm

- **FASILL** inherits from **Bousi~Prolog** a weak unification algorithm based on similarity relations.
- The **weak unification** algorithm:
 - $\{f(t_1, \dots, t_n) \approx g(s_1, \dots, s_n)\}$ **weakly unifies** (at a level λ) iff $\mathcal{R}(f, g) > \lambda$ and $\{t_1 \approx s_1, \dots, t_n \approx s_n\}$ weakly unifies (at a level λ).
- Output:** a **weak mgu** of level λ , which is a substitution plus an approximation degree.
- Note that it computes a **representative** of a class of wmgus.

The Weak Unification Algorithm

Example (Find a wmgü (of level 0.3) for $f(h(X)), k(Y)$ and $g(Z, j(Y))$)

Assume $\mathcal{R}(f, g) = 0.8, \mathcal{R}(j, k) = 0.3, \dots$

Unification problem	Weak Unifier	Degree
$\{f(h(X)), k(Y) \approx g(Z, j(Y))\}$	$\{\}$	1
$\{h(X) \approx Z, k(Y) \approx j(X)\}$	$\{\}$	$1 \wedge 0.8$
$\{k(Y) \approx j(X)\}$	$\{Z/h(X)\}$	0.8
$\{Y \approx X\}$	$\{Z/h(X)\}$	$0.8 \wedge 0.3$
$\{\}$	$\{Z/h(X), Y/X\}$	0.3

Operational semantics

FASILL Operational semantics

Fuzzy inference (**MALP**) + weak unification (**Bousi~Prolog**).

- It is a backward-reasoning method which is modeled as a state transition system where:
 - **State**: pair with form $\langle \textit{goal}; \textit{substitution} \rangle$
 - **Input (goal)**: for instance, $\langle \textit{good_hotel}(X); \textit{id} \rangle$
 - **Output (fuzzy computed answer)**: final state of the form $\langle \textit{truth_degree}; \textit{substitution} \rangle$
 - **Transition relation**: based on the following three rules

Successful steps (\rightarrow_{SS}) Interpretive steps (\rightarrow_{IS})
 Failure steps (\rightarrow_{FS})

Transition relation \rightarrow_{SS}

SUCCESSFUL STEP \rightarrow_{SS}

$\langle Q[A]; \sigma \rangle \rightarrow_{SS} \langle (Q[A/\&(\mathcal{B}, r)])\theta; \sigma\theta \rangle$ if

- (1) A is the selected atom in Q ,
- (2) $A' \leftarrow \mathcal{B}$ is a rule in the program \mathcal{P}
- (3) $\langle \theta, r \rangle = wmg_u(\{A' \approx A\})$

Example

Let $p(a) \leftarrow p(f(a))$ be a rule, $\mathcal{R}(p, q) = 0.9$, and $\&_{\text{prod}}$ is the t-norm used to propagate similarities

$$\langle \&_{\text{godel}}(q(X), s(X)); \text{id} \rangle \rightarrow_{SS}$$

$$\langle \&_{\text{godel}}(\&_{\text{prod}}(0.9, p(f(a))), s(a)); \{X/a\} \rangle$$

Transition relation \rightarrow_{FS}

FAILURE STEP \rightarrow_{FS}

$\langle Q[A]; \sigma \rangle \rightarrow_{FS} \langle (Q[A/\perp]); \sigma \rangle$ if

- (1) A is the selected atom in Q ,
- (2) There is no rule in \mathcal{P} whose head weakly unifies with A

Example

This case is introduced to cope with (possible) unsuccessful admissible derivations. For instance, with a program

$p(a) \leftarrow 0.6$

we have : $\langle @aver(1, p(b)); id \rangle \rightarrow_{FS} \langle @aver(1, 0); id \rangle$

Transition relation \rightarrow_{IS}

INTERPRETIVE STEP \rightarrow_{IS}

$$\langle Q[\textcircled{\text{r}}(r_1, r_2)]; \sigma \rangle \rightarrow_{IS} \langle Q[\textcircled{\text{r}}(r_1, r_2) / \dot{\textcircled{\text{r}}}(r_1, r_2)]; \sigma \rangle$$

where $\dot{\textcircled{\text{r}}}$ is the truth function of connective $\textcircled{\text{r}}$ in the complete lattice associated to the program \mathcal{P}

Example

Since the truth function associated to $\&_{\text{prod}}$ is the product operator, then

$$\begin{aligned} &\langle \&_{\text{godel}}(\&_{\text{prod}}(0.9, 0.5), 0.7); \{X/a\} \rangle \rightarrow_{IS} \\ &\langle \&_{\text{godel}}(0.45, 0.7); \{X/a\} \rangle \end{aligned}$$

Example of a complete derivation

$$p(X) \leftarrow \&_{\text{godel}}(q(X), @_{\text{aver}}(r(X), s(X))).$$

$$q(a) \leftarrow 0.8.$$

$$r(X) \leftarrow 0.7.$$

$$p/1 \sim w/1 = 0.9.$$

$$\sim \text{tnorm} = \&_{\text{prod}}$$

$$\langle \underline{w(X)}; id \rangle \rightarrow_{SS}^{\mathcal{R}_1}$$

$$\langle \&_{\text{prod}}(0.9, \&_{\text{godel}}(\underline{q(X_1)}, @_{\text{aver}}(r(X_1), s(X_1)))); \{X/X_1\} \rangle \rightarrow_{SS}^{\mathcal{R}_2}$$

$$\langle \&_{\text{prod}}(0.9, \&_{\text{godel}}(0.8, @_{\text{aver}}(\underline{r(a)}, s(a)))); \{X/a\} \rangle \rightarrow_{SS}^{\mathcal{R}_3}$$

$$\langle \&_{\text{prod}}(0.9, \&_{\text{godel}}(0.8, @_{\text{aver}}(0.7, \underline{s(a)}))); \{X/a\} \rangle \rightarrow_{FS}$$

$$\langle \&_{\text{prod}}(0.9, \&_{\text{godel}}(0.8, @_{\text{aver}}(\underline{0.7, 0}))); \{X/a\} \rangle \rightarrow_{IS}$$

$$\langle \&_{\text{prod}}(0.9, \underline{\&_{\text{godel}}(0.8, 0.35)}); \{X/a\} \rangle \rightarrow_{IS}$$

$$\langle \underline{\&_{\text{prod}}(0.9, 0.35)}; \{X/a\} \rangle \rightarrow_{IS}$$

$$\langle 0.315; \{X/a\} \rangle$$

So, the f.c.a for this complete derivation is $\langle 0.315; \{X/a\} \rangle$

Formats for exporting derivation trees (txt, xml and png)

R0 <w(X),{ }>

R1 <&prod(0.9,&godel(q(X1),@aver(r(X1),s(X1)))),{X/X1} >

R2 <&prod(0.9,&godel(0.8,@aver(r(a),s(a)))),{X/a,X1/a}>

R3 <&prod(0.9,&godel(0.8,@aver(0.7,s(a)))),{X/a,X1/a}>

R0 <&prod(0.9,&godel(0.8,@aver(0.7,0))),{X/a,X1/a}>

is <&prod(0.9,&godel(0.8,0.35)),{X/a,X1/a}>

is <&prod(0.9,0.35),{X/a,X1/a}>

is <0.315,{X/a,X1/a}>

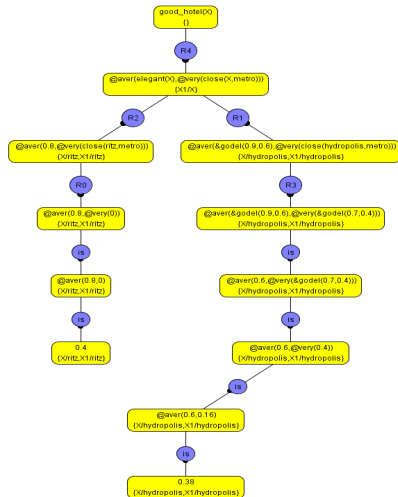
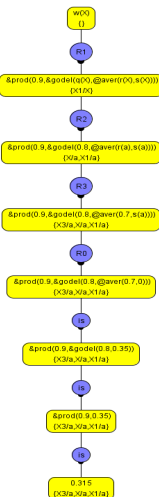
```

- <node>
  <rule>R0</rule>
  <goal>w(X)</goal>
  <substitution>{}</substitution>
- <children>
  - <node>
    <rule>R1</rule>
    <goal>and_pro(0.9,and_godel(q(X),agr_aver(r(X),s(X))))</goal>
    <substitution>{X1/X}</substitution>
  - <children>
    - <node>
      <rule>R2</rule>
      <goal>and_pro(0.9,and_godel(0.8,agr_aver(r(a),s(a))))</goal>
      <substitution>{X/a,X1/a}</substitution>
    - <children>
      - <node>
        <rule>R3</rule>
        <goal>and_pro(0.9,and_godel(0.8,agr_aver(0.7,s(a))))</goal>
        <substitution>{X3/a,X/a,X1/a}</substitution>
      - <children>
        - <node>
          <rule>R0</rule>
          <goal>and_pro(0.9,and_godel(0.8,agr_aver(0.7,0)))</goal>
          <substitution>{X3/a,X/a,X1/a}</substitution>
        - <children>
          - <node>
            <rule>is</rule>
            <goal>and_pro(0.9,and_godel(0.8,0.35))</goal>
            <substitution>{X3/a,X/a,X1/a}</substitution>
          - <children>

```

```
- <node>  
  <rule>is</rule>  
  <goal>and_prod(0.9,and_godel(0.8,0.35))</goal>  
  <substitution>{X3/a,X/a,X1/a}</substitution>  
- <children>  
  - <node>  
    <rule>is</rule>  
    <goal>and_prod(0.9,0.35)</goal>  
    <substitution>{X3/a,X/a,X1/a}</substitution>  
  - <children>  
    - <node>  
      <rule>is</rule>  
      <goal>0.315</goal>  
      <substitution>{X3/a,X/a,X1/a}</substitution>  
    - <children>  
      </children>  
    </node>  
  </children>  
</node>  
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```

Computational Steps and Derivations



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Fuzzy Herbrand Interpretations

Definition (Fuzzy Herbrand Interpretation)

A Fuzzy Herbrand interpretation of $\mathcal{P} = \langle \Pi, \mathcal{R}, L \rangle$ is a mapping $\mathcal{I} : \mathcal{B}_{\mathcal{P}} \rightarrow L$, where $\mathcal{B}_{\mathcal{P}}$ is the Herbrand base of \mathcal{P} .

- \mathcal{I} is a L -fuzzy subset: $\{A|\alpha : A \in \mathcal{B}_{\mathcal{P}} \text{ and } \mathcal{I}(A) = \alpha\}$
- The set of fuzzy Herbrand interpretations \mathcal{H} , with the inclusion order \subseteq :

$$\mathcal{I}_1 \subseteq \mathcal{I}_2 \iff \mathcal{I}_1(A) \leq \mathcal{I}_2(A), \forall A \in \mathcal{B}_{\mathcal{P}},$$

is a complete lattice.

- Top (and bottom) element of \mathcal{H} :

$$\mathcal{I}_{\top} = \{A|\top : A \in \mathcal{B}_{\mathcal{P}}\} \quad (\mathcal{I}_{\perp} = \{A|\perp : A \in \mathcal{B}_{\mathcal{P}}\})$$

.

Fuzzy Herbrand Interpretations

- Extension of \mathcal{I} to the set of ground formulae:

$$\mathcal{I}(\varsigma(F_1, \dots, F_n)) = \varsigma(\mathcal{I}(F_1), \dots, \mathcal{I}(F_n))$$

- Extension of \mathcal{I} to the set of (closed and universally quantified) formulae $\forall A$:

$$\mathcal{I}(\forall A) = \inf \{ \mathcal{I}(A\theta) : A\theta \text{ is a ground instance of } A \}$$

Abuse of language: we use the same symbol for the Herbrand interpretation and its extensions.

Fuzzy Herbrand Model

Definition

A Herbrand interpretation \mathcal{I} satisfies or is a *Herbrand model of a conditional formula* $H \leftarrow B$ if, and only if, it verifies that $\mathcal{I}(H\vartheta) \geq \mathcal{I}(B\vartheta)$, for all assignment ϑ .

- A direct naive translation of the classical concept of Herbrand model of a program \mathcal{P} (as a Herbrand interpretation \mathcal{I} which satisfies all the rules in \mathcal{P}) does not work.

Fuzzy Herbrand Model

Example

Let $\mathcal{P} = \langle \Pi, \mathcal{R}, L \rangle$ be a FASILL program, where $\Pi = \{p(a)\}$, $\mathcal{R} = \{\mathcal{R}(a, b) = 0.8\}$ and $L = [0, 1]$.

- With the naive definition the interpretation $\{p(a)|1, p(b)|0\}$ is wrongly considered a model \mathcal{P} .
- However, a true model is $\{p(a)|1, p(b)|0.8\}$.

Remark: $p(a)$ is completely true and, because a is close to b with 0.8, $p(b)$ should be true with 0.8 also.

Extended Program

Definition

Given $\mathcal{P} = \langle \Pi, \mathcal{R}, L \rangle$, the set of rules which are similar to the rules in the linearization of Π , $lin(\Pi)$, for a level λ ,

$$\mathcal{K}_\lambda(\Pi) = \{H \leftarrow \alpha \wedge \mathcal{B} : H' \leftarrow \mathcal{B} \in lin(\Pi), \mathcal{R}(H, H') = \alpha \geq \lambda\}$$

Example

For the program \mathcal{P} of the last example

$$\mathcal{K}_{0.8}(\Pi) = \{p(a), p(b) \leftarrow 0.8\}$$

- Note that the interpretation $\{p(a)|1, p(b)|0\}$ does not satisfies all the rules in $\mathcal{K}_{0.8}(\Pi)$.
- Contrary to the interpretation $\{p(a)|1, p(b)|0.8\}$.

Linearization Process

- Linearize rules which have nonlinear atoms on their heads by replacing:
 - n_i multiple occurrences of the same variable x_i by new fresh variables $y_k (1 \leq k \leq n_i)$; and
 - a set of similarity constrains $x_i \sim y_k$ (with $1 \leq k \leq n_i$).
- By definition $\mathcal{I}(s \sim t) = \mathcal{R}(s, t)$, for all \mathcal{I} .

Example

Assume a FASILL program \mathcal{P} with only one rule

$$R = p(x, x) \leftarrow q(x).$$

Then,

$$\text{lin}(R) = p(y_1, y_2) \leftarrow x \sim y_1 \wedge x \sim y_2 \wedge q(x)$$

Need for the Linearization Process

- When the rules in a program are not linear we may lose information in the presence of a similarity relation.

Example (Last program \mathcal{P} equipped with $\mathcal{R}(a, b) = \beta \in L$)

Then, all ground rules which are similar to (ground instances of) R can be obtained from $\text{lin}(R) = p(y_1, y_2) \leftarrow x \sim y_1 \wedge x \sim y_2 \wedge q(x)$:

- $p(a, b) \leftarrow a \sim a \wedge a \sim b \wedge q(a) (\equiv p(a, b) \leftarrow \beta \wedge q(a))$,
- $p(b, a) \leftarrow b \sim a \wedge b \sim b \wedge q(b) (\equiv p(b, a) \leftarrow \beta \wedge q(b))$.

These ground instances are lost if we instantiate the rule R directly. In this case, we only obtain:

- $p(a, a) \leftarrow q(a)$ and $p(b, b) \leftarrow q(b)$

corresponding to the unique assignments $\{x/a\}$ and $\{x/b\}$.

Herbrand Model of Level λ of a Program

Definition (Herbrand Model of level λ)

Let $\lambda \in L$ be a cut value. A Herbrand interpretation \mathcal{I}^λ is a *Herbrand model of level λ* (or λ -model) of the program \mathcal{P} iff it is a model for each rule $H \leftarrow \alpha \wedge \mathcal{B}$ in $\mathcal{K}_\lambda(\Pi)$.

$(\alpha \wedge \mathcal{I}^\lambda(\mathcal{B}^\vartheta) \leq \mathcal{I}^\lambda(H^\vartheta))$ for each assignment ϑ and rule in $\mathcal{K}_\lambda(\Pi)$.

- We control the level of closeness we want to consider in the resolution of a problem by means of the fixed cut value λ .
- The cut value λ imposes a limit from which a truth degree or approximation degree is considered as “true”.

Least Herbrand Model of Level λ of a Program

As usual we give the declarative meaning of a program by selecting the simplest model of that program.

Definition (Least Herbrand Model of level λ)

The interpretation $\mathcal{I}_P^\lambda = \inf\{\mathcal{I}_j^\lambda : \mathcal{I}_j^\lambda \text{ is a } \lambda\text{-model of } \mathcal{P}\}$ is called the *least fuzzy Herbrand model* (or least λ -model) of \mathcal{P} .

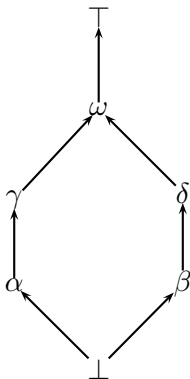
Theorem

The Herbrand interpretation $\mathcal{I}_P^\lambda = \inf\{\mathcal{I}_j^\lambda : \mathcal{I}_j^\lambda \text{ is a } \lambda\text{-model of } \mathcal{P}\}$ is the *least Herbrand model of level λ for \mathcal{P}* .

Least Fuzzy Herbrand Model

	$\mathcal{I}_{\mathcal{P}}$
vanguardist(hydropolis)	0.9
vanguardist(ritz)	0.6
elegant(hydropolis)	0.6
elegant(ritz)	0.8
close(hydropolis, taxi)	0.7
close(hydropolis, metro)	0.4
close(hydropolis, bus)	0.5
good_hotel(hydropolis)	0.38
good_hotel(ritz)	0.4

Least Fuzzy Herbrand Model



$$\Pi = \begin{cases} R_1 : r(b) \leftarrow \delta \\ R_2 : q(a) \leftarrow \gamma \\ R_3 : p(x) \leftarrow q(x) \vee_{\mathbf{G}} r(x) \end{cases}$$

$$\mathcal{R}(a, a') = \alpha \text{ and } \mathcal{R}(b, b') = \beta$$

$$\dot{\vee}_{\mathbf{G}}(x, y) = \sup\{x, y\}$$

	$p(a)$	$p(a')$	$p(b)$	$p(b')$	$q(a)$	$q(a')$	$r(b)$	$r(b')$
$\mathcal{I}_{\mathcal{P}}$	γ	α	δ	β	γ	α	δ	β

Outline

1 The FASILL language

- Fuzzy Logic Programming, FASILL and FLOPER
- Complete Lattices and Similarity Relations

2 Operational semantics of FASILL

- The Weak Unification Algorithm
- Computational Steps and Derivations

3 Declarative Semantics of FASILL

- Fuzzy Herbrand Interpretations
- Fuzzy Herbrand Models

4 Conclusions

Conclusions

Our records in the development of the fully integrated fuzzy logic language FASILL:

- **DESIGN:** Syntax coping with truth degrees and similarities, as well as operational, declarative and fix-point semantics.
- **IMPLEMENTATION:** The FLOPER system is able to compile, execute and debug FASILL programs and it has been used for developing real-world applications.

The screenshot displays the FuzzyXPath web application. The interface includes a navigation menu with options like 'MAIN', 'FUZZYXPATH', 'FUZZYQUERY', 'DEBUGGER', and 'TEST'. The 'TEST' section is active, showing a 'Debin FuzzyXPath Test' result. Below the test name, there are links for 'Examples - Testing - Resulting XML Document - Input XML Document'. The 'Resulting XML Document' section shows a list of XML queries and their results. The first query is a complex XPath expression: `[FILTER=0.5][DEBIN=0.7]/bib/[DEEP=0.8]book[8year<2000 avg(1,3)@cost<50]/title`. The resulting XML document is displayed in a code editor, showing a list of books with their titles, authors, and years.