Code Improvement Suggestions

1. Implement gyroscope in the new implementations system
2. Make the ball be able to stand still
3. Add light sensors to the new implementations system
4. Add background soundtracks and environmental sound design
5. lose health on collision with wall and gain heath through points/ when the ball reach 0 in hp the ball will break into small pieces
6. Add shader graphs, e.g. dissolve effect that executes when the player dies.
7. Exit Gate of the maze.