Topic: MPI Programming

Summary

- MPI is a distributed memory model
- MPI uses processes, not threads
- Processes work on different parts of problem, to achieve speedup
- Communication can be blocking (synchronous) and non-blocking (asynchronous)
- Two communication modes: Point-to-point and Collective communications
- All collective communication functions are blocking functions (synchronization)

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Objective

- MPI point-to-point communication
- Examples
- Hands-on

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MPI_Barrier

- MPI_Barrier --> synchronize all processes. Using it frequently in the program increases the computational time
- All collective communication functions have in-built MPI_Barrier function

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Point-to-point communication

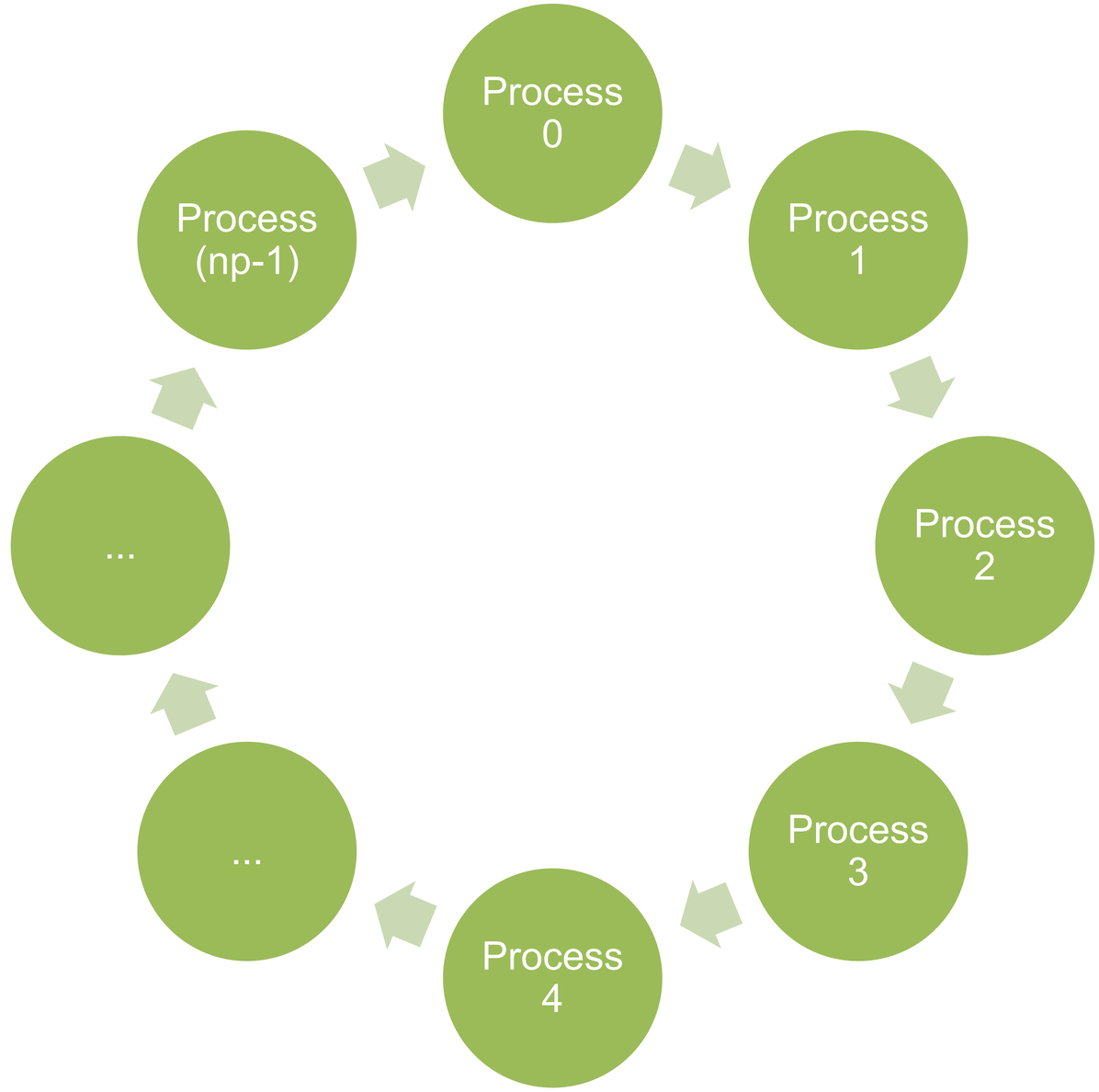
- MPI_Send(data, count, MPI_datatype, destination_process_id, tag, MPI_Comm, error)

- MPI_Recv(data, count, MPI_datatype, source_process_id, tag, MPI_Comm, MPI_status, error)

Tag (integer number): used to distinguish between different types of messages between two processes (wild card: MPI_Any_Tag can be used during reception)

MPI_status: contains the details of the received message. Usually not required. Use a wild card MPI_Status_Ignore during reception

Sending data in a ring-like pattern/topology



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Ring – MPI_Send/MPI_Recv

```
program test
 implicit none
 include 'mpif.h'

 integer :: p, id,err,root,msg,tag

 call MPI_Init(err)
 call MPI_Comm_Size(MPI_Comm_World, p, err)
 call MPI_Comm_Rank(MPI_Comm_World, id, err)

 root=0 ; tag=0
 if(id==root) then
   msg=10
   call MPI_Send(msg,1,MPI_Int,1,tag,MPI_Comm_World,err)
  else
   call MPI_Recv(msg,1,MPI_Int,id-1,MPI_Any_Tag,MPI_Comm_World,MPI_Status_Ignore,err)
   write(*,*) id,'received from process:',id-1
   call MPI_Send(msg,1,MPI_Int,mod(id+1,p),tag,MPI_Comm_World,err)
 endif


 if(id==root) then
   call MPI_Recv(msg,1,MPI_Int,p-1,MPI_Any_Tag,MPI_Comm_World,MPI_Status_Ignore,err)
   write(*,*) id,'received from process:',p-1
 endif

 call MPI_Finalize(err)
end program test
```

Output

```
mpirun -np 4 ./mpiring.x
1 received from process:          0
2 received from process:          1
3 received from process:          2
0 received from process:          3
```

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Hands on

- Write the program shown in the previous slides (ring), but without using MPI_Any_Tag constant
- Write a program to read 5 numbers from standard input and send them to other processes. Use MPI point-to-point communications.
- Write a program to calculate the sum of first N numbers. Use MPI point-to-point communications