

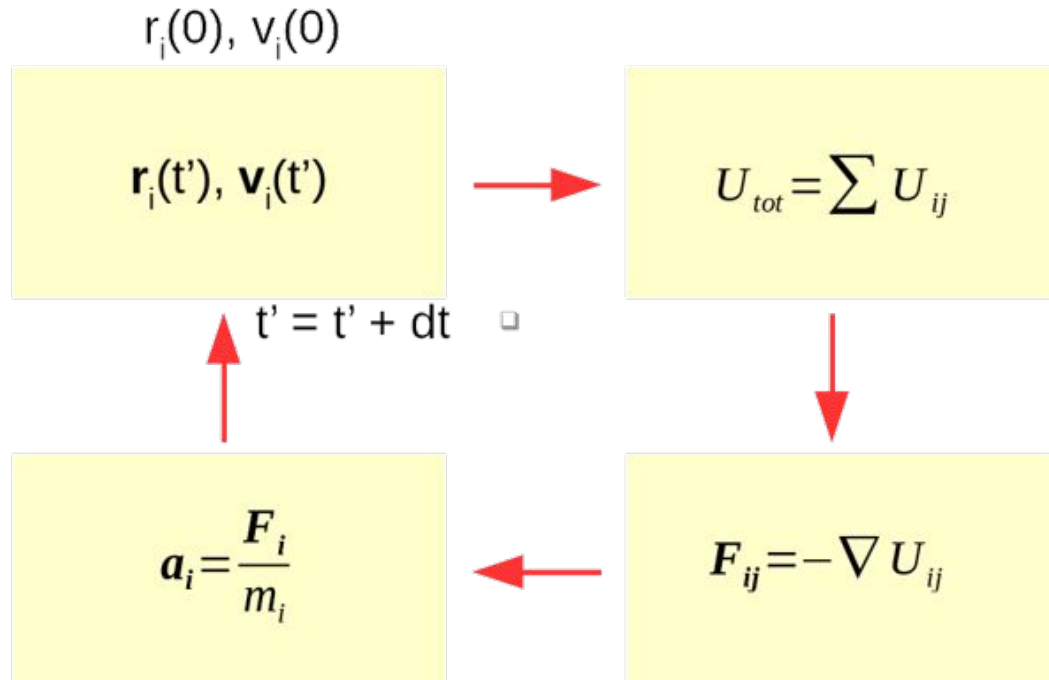
Topic: Molecular dynamics

Objective

- Molecular dynamics (MD)
- Short-range and long-range forces
- Neighbor lists – Verlet and cell lists
- Ingredients for running MD simulations
- Properties from MD simulations
- MD Fortran code for Argon
- Generate initial configurations
- Visualize the trajectory in VMD

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Molecular dynamics (MD)

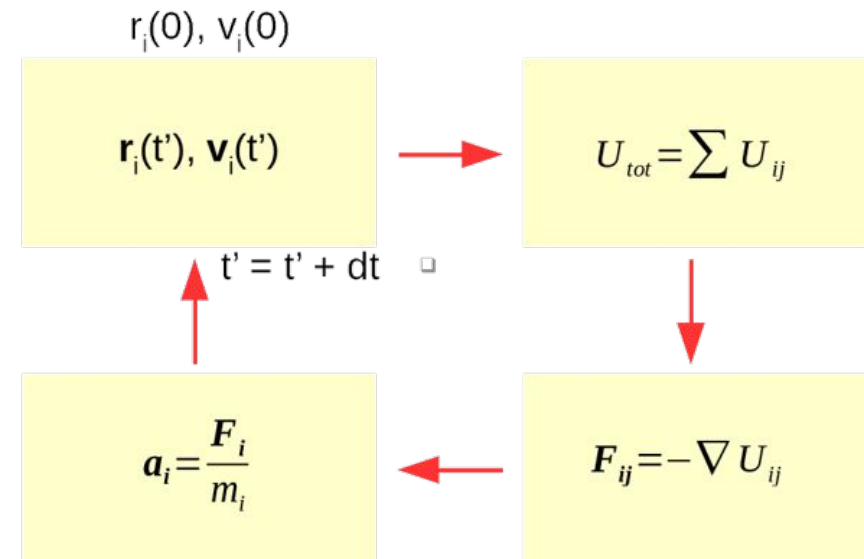


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Molecular dynamics (MD)

Mainly involves two parts

- Compute forces on all atoms/particles -
computationally expensive
- Integration to update the positions and velocities



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Simple MD program

```
program MD
  call initialization
  t=0
  do while (t<tmax)
    call force
    call integrate
    t = t + delt
  enddo
  stop
end program MD
```

computationally
expensive



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Calculating forces

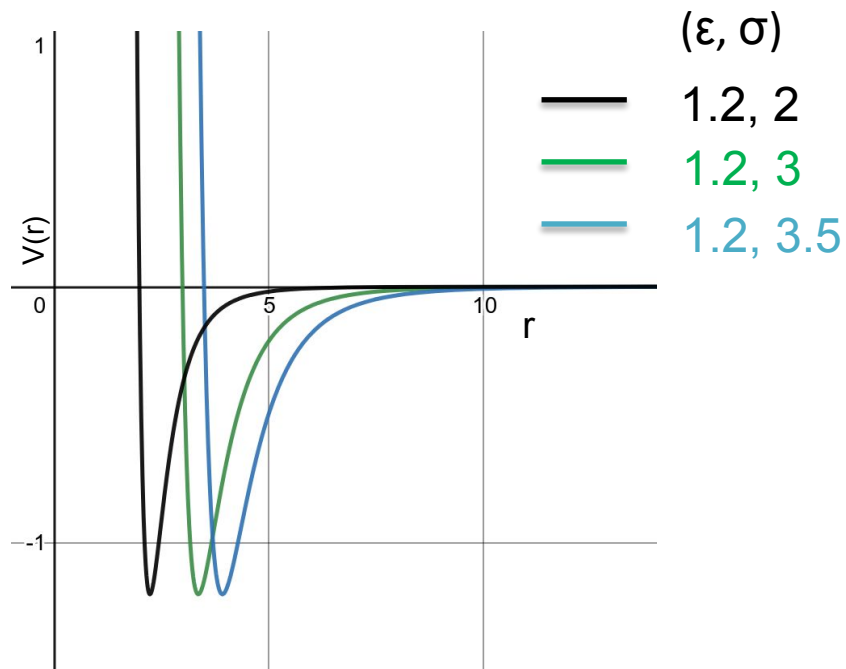
- Bonded forces (bond, angle, etc.) are local computations – not expensive
- Non-bonded forces
 - Van der Waals forces (short-range) – moderately expensive
 - Electrostatic forces (long-range) – very expensive
- Parallelization of MD is mainly associated with
 - parallelization of force calculations and
 - Improve serial performance - reducing the number of iterations ($< O(N^2)$) for force calculation

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vdW forces

- Van der Waals forces (short-range) – moderately expensive

$$V(r) = 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right]$$

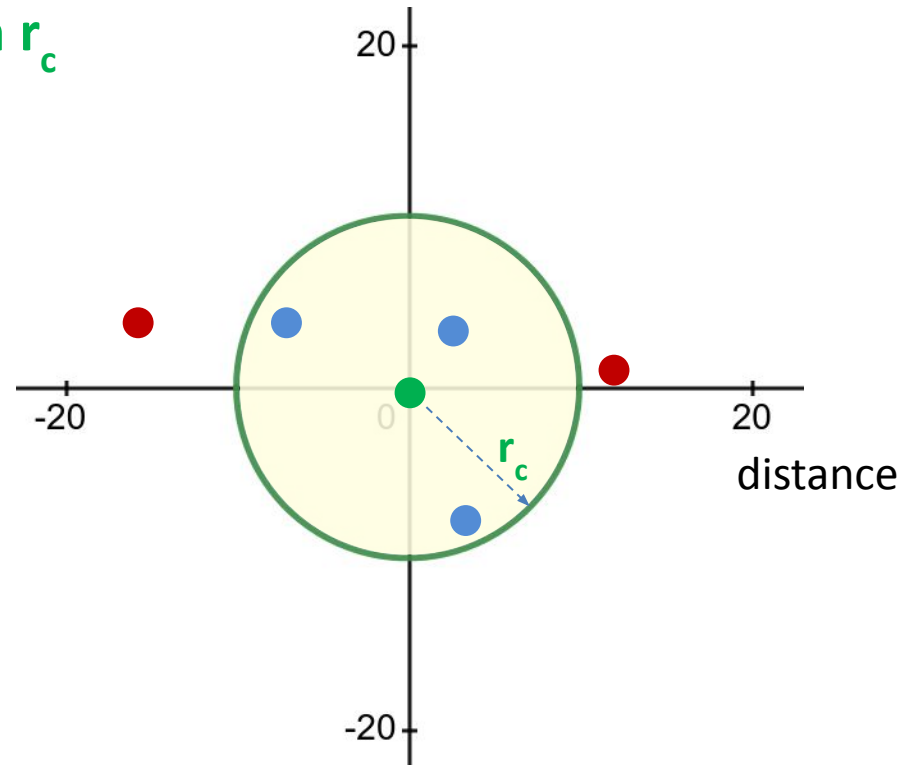


- Interaction goes to zero beyond a certain distance – depends on the value of σ
- Recommended cutoff - 2.5σ
- Computational complexity – $O(N^2)$

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vdW forces – speed up the calculations

- Energy and forces are computed only when the distance between two particles/atoms is less than r_c



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vdW forces – sample Fortran code

```
Force=0.d0
do atom1=1,TotAtom
  do atom2=1,TotAtom
    dr=r(atom1,:)-r(atom2,:)
    dr=dr-Box*anint(dr/Box)
    r2=dot_product(dr,dr)
    if(r2<=R2cut) then           ! r2cut is square of rcut
      r2=1/r2
      fac2=r2*Sig*Sig
      fac6=fac2*fac2*fac2
      df=48.d0*Eps*r2*fac6*(fac6-0.5d0)
      fc(1)=df*dr(1)
      fc(2)=df*dr(2)
      fc(3)=df*dr(3)
      Force(atom1,:)=Force(atom1,:)+fc(:)
      Force(atom2,:)=Force(atom2,:)-fc(:)
      PE=PE+4.d0*Eps*fac6*(fac6-1)-Ecut      !shifted to zero at cutoff
    endif
  enddo
enddo
```


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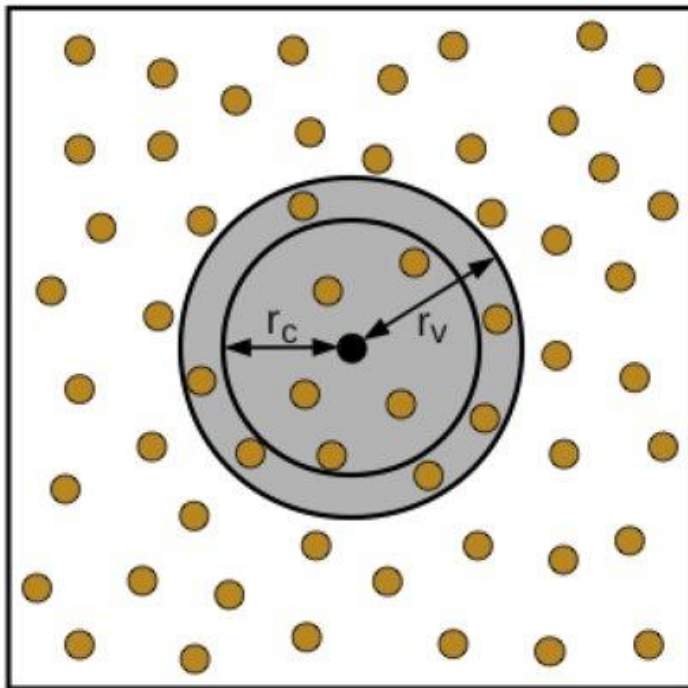
vdW forces

```
Force=0.d0  
do atom1=1,TotAtom-1  
  do atom2=atom1+1,TotAtom
```

- Even after truncating the potential, we still have to compute $N*(N-1)/2$ pair distances
- Without any tricks, the time taken for force evaluation is proportional to N^2
- Speedup can be achieved with
 - Verlet list
 - Cell (or linked) list
 - Verlet + Cell list

Improves serial performance

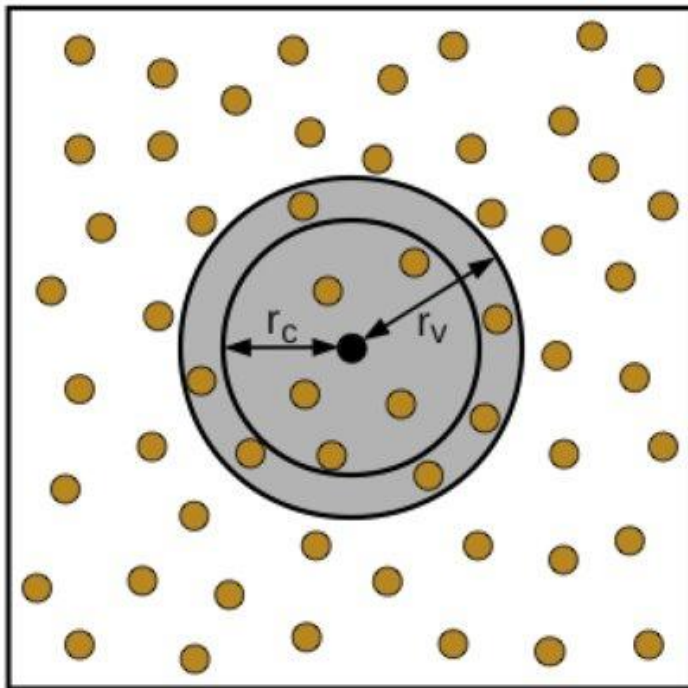
Neighbour lists – Verlet neighbor lists



- Verlet list is a bookkeeping technique/data structure that contains list of all particles within the radius $r_{i,v}$ around each atom 'i'.
- List is prepared for each atom before calculating the forces whenever the maximum displacement of the atoms is greater than $r_c - r_v$
- Scales as $O(N \times N_v)$ where 'N' is the total number of particles, 'Nv' is the avg. number of particles within cutoff

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Neighbour lists – Verlet neighbor lists



- $r_v - r_c = s = \text{skin distance}$
- Larger skin distance (s), less often we build neighbor lists, but more pair of atoms will be checked for force calculation at every timestep
- Optimal value of skin distance must be chosen for achieving maximum computational efficiency

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Neighbour lists – Verlet neighbor lists - algorithm and example

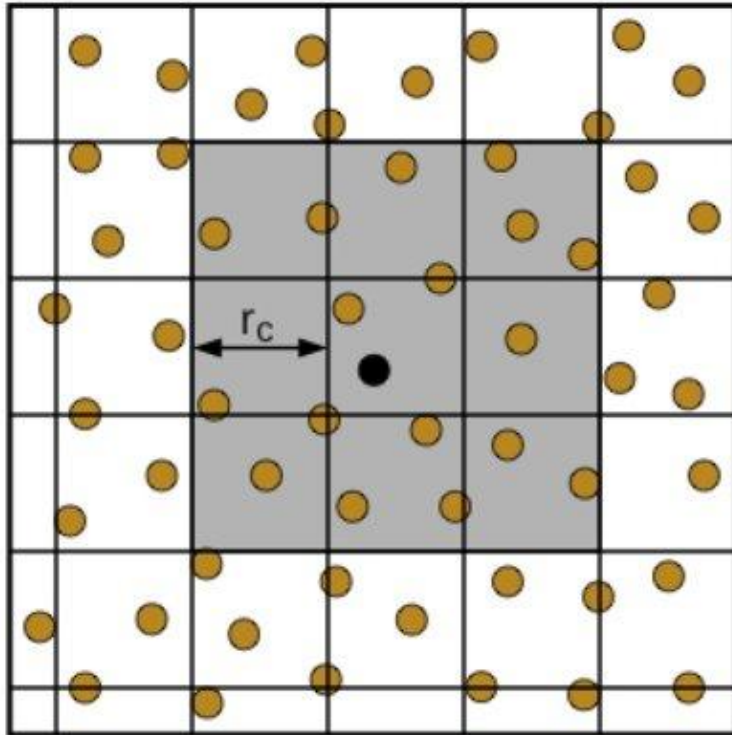
- **Get positions of all particles:** Let's assume we have four particles with coordinates:

P1: (0.5, 0.5), P2: (1.5, 0.5), P3: (0.5, 1.5), P4: (1.5, 1.5)

- **Initialize the Verlet List:** {1: [], 2: [], 3: [], 4: []}
- **Calculate distances and build the List:** Use cutoff distance of 1, then Verlet neighbor list is,
 $\{1: [2, 3], 2: [1, 4], 3: [1, 4], 4: [2, 3]\}$
- To avoid recalculating distances too often, the Verlet list is **periodically** updated based on particle movement

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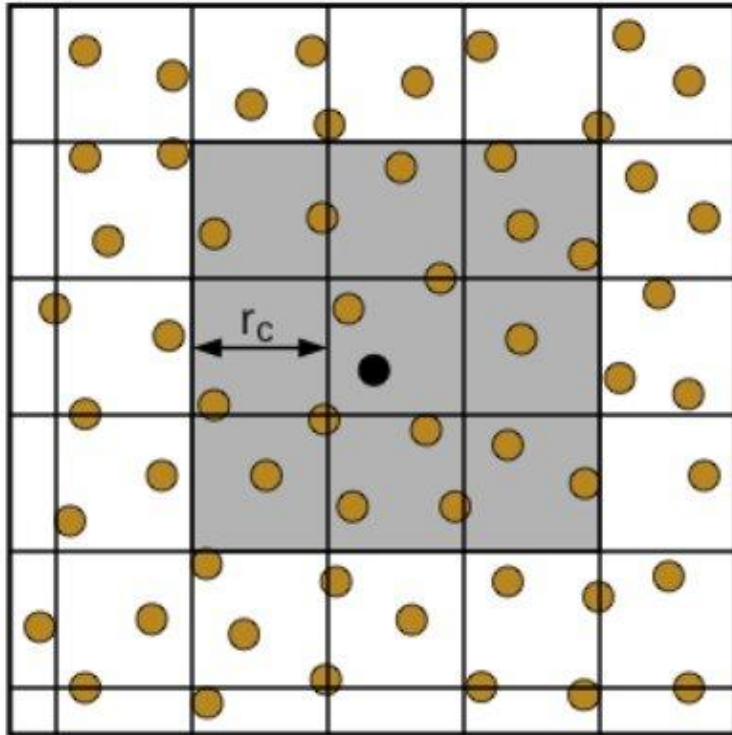
Neighbour lists – cell lists method



Scales as $O(N \times N_c)$ where 'N' is the total number of particles, 'N_c' is the avg. number of particles in 9 cells

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Neighbour lists – verlet + cell lists method



Used when neighbour list needs to be regenerated

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Initial velocities

- Assign velocities according to Boltzmann distribution:

$$\frac{1}{2} \sum m_i v_i^2 = \frac{3}{2} N k_B T$$

$$P(v_i) = \left(\frac{m_i}{2\pi k_B T} \right)^{1/2} e^{\frac{-m_i v_i^2}{k_B T}}$$

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Characteristics of good integrator

- Consumes little memory
- Allows a longer timestep
- Time-reversible and conserves energy

velocity-Verlet algorithm

**Derive equations for position
and velocity used in velocity
Verlet algorithm**

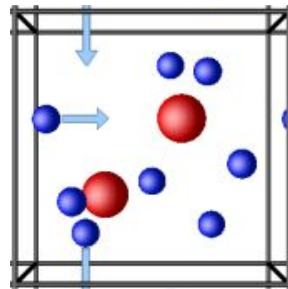
$$\mathbf{r}(t+dt) = \mathbf{r}(t) + \mathbf{v}(t)dt + \frac{1}{2}\mathbf{a}(t)dt^2$$

$$\mathbf{v}(t+dt) = \mathbf{v}(t) + \frac{1}{2}[\mathbf{a}(t) + \mathbf{a}(t+dt)]dt$$

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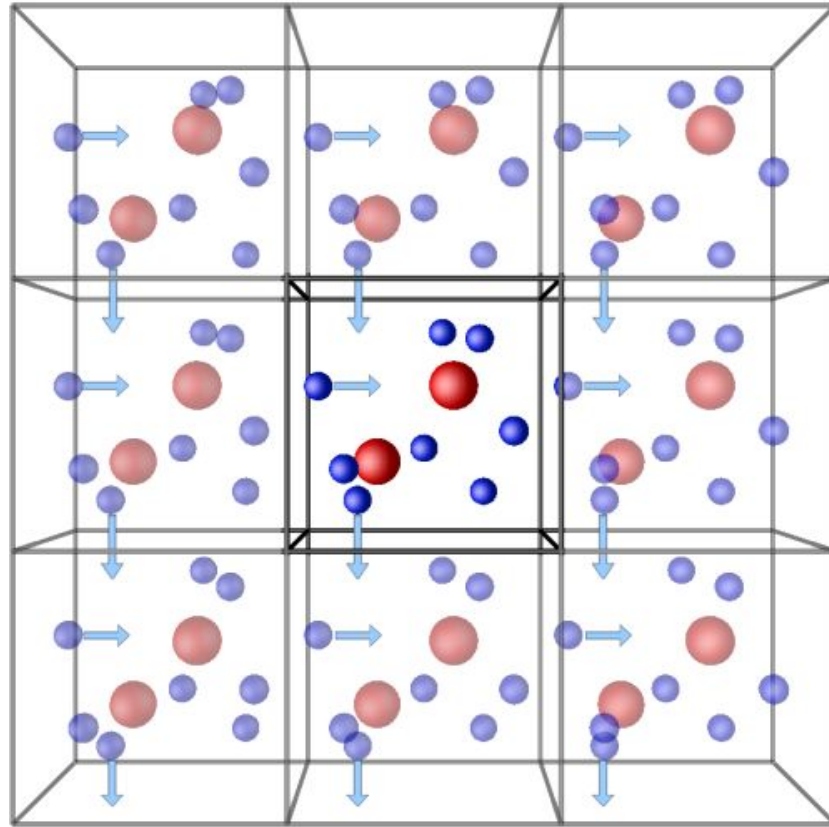
Surface atoms

- Atoms near the faces of the box have different environment
- Surface atoms are present



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Periodic boundary conditions



No surface atoms !

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Periodic boundary conditions

- Advantages: simulations can be performed in a relatively small number of atoms/particles
- If an atom/particle leaves simulation box, it is replaced by its image atom/particle
- 2D box – 8 neighbors; 3D box – 26 neighbors
- Disadvantage: small box sizes can lead to inconsistency in force/energy calculation
- Coordinates of the Image atoms/particles can be obtained from

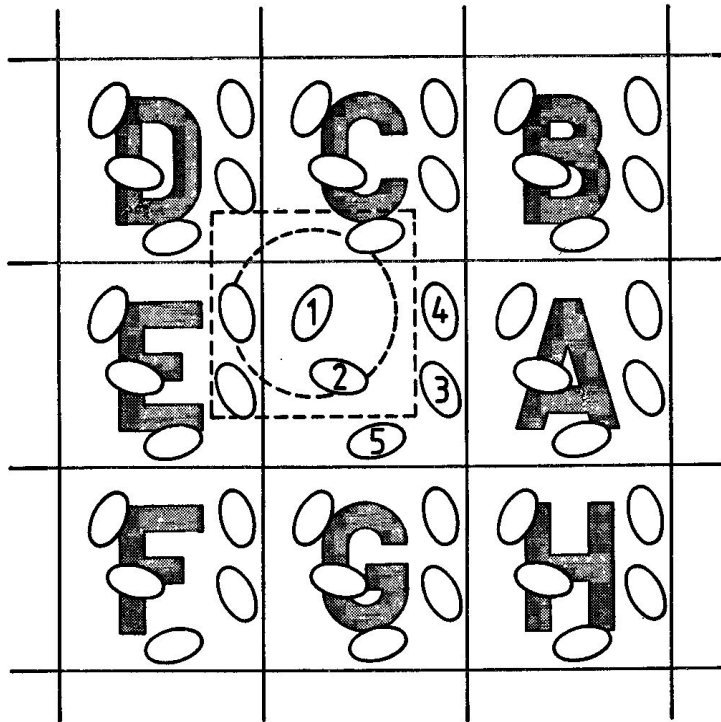
$$x' = x + n_1L \quad y' = y + n_2L \quad z' = z + n_3L$$

where

$$n_1/n_2/n_3 = -1, 0, 1$$

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Minimum image convention

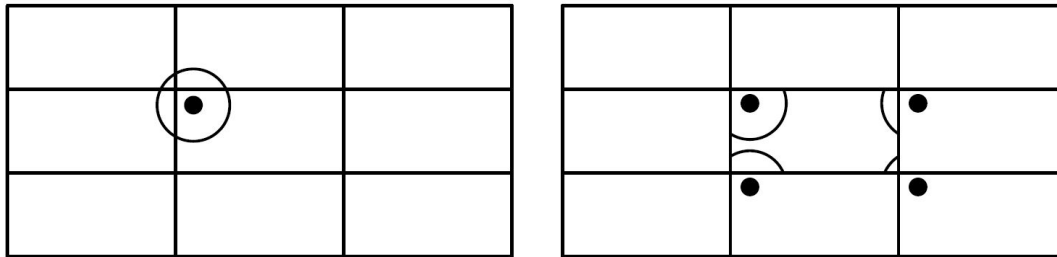


- Each i^{th} particle interacts with other particles as well as their images i_A , i_B ..in neighboring boxes.
- Infinite no. of calculations
- Easy to calculate short-range forces
- Molecule 1 interacts with all those which lie within a certain radius,
- Each atom interacts with just one image of the other atoms

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Verlet list when PBC is used

In two dimensions,



- Avoids nearest image calculation in the inner loop of MD
- each periodic image of a particle has its own Verlet list that contains particles only those in the central box.

In three dimensions,

$$\mathbf{F}_i = \sum_{j=1}^N \sum_{k=-13}^{13} {}'\mathbf{F}_{i(j,k)} \iff \mathbf{F}_i = \sum_{j=1}^N \sum_{k=-13}^{13} {}'\mathbf{F}_{(i,k)j}$$

$$\text{Box index } k = 9n_x + 3n_y + n_z$$

$$\text{Translation vector } t_k = n_x L_x + n_y L_y + n_z L_z$$

$$\left. \begin{array}{l} \text{Box index } k = 9n_x + 3n_y + n_z \\ \text{Translation vector } t_k = n_x L_x + n_y L_y + n_z L_z \end{array} \right\} \text{ where } n_x/n_y/n_z = -1, 0, 1$$

Understanding Molecular Simulation, Daan Frenkel and Berend Smit, see Appendix F; An Efficient, Box Shape Independent Non-Bonded Force and Virial Algorithm for Molecular Dynamics, Bekker, et al.

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Fortran code – Verlet method

```
SUBROUTINE new_vlist                                makes a new Verlet list
do i=1,npart                                       initialize list
  nlist(i)=0
  xv(i)=x(i)                                     store position of particles
enddo
do i=1,npart-1
  do j=i+1,npart
    xr=x(i)-x(j)
    if (xr.gt.hbox) then                          nearest image
      xr=xr-box
    else if (xr.lt.-hbox) then
      xr=xr+box
    endif
    if (abs(xr).lt.rv) then                        add to the lists
      nlist(i)=nlist(i)+1
      nlist(j)=nlist(j)+1
      list(i,nlist(i))=j
      list(j,nlist(j))=i
    endif
  enddo
enddo
return
end
```

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Fortran code – cell list method

<pre>SUBROUTINE new_nlist(rc)</pre>	makes a new cell list with cell size r_c
<pre>rn=box/int(box/rc)</pre>	using a linked-list algorithm
<pre>do icel=0,ncel-1</pre>	determine size of cells $r_n \geq r_c$
<pre> hoc(icel)=0</pre>	set head of chain to 0 for each cell
<pre>enddo</pre>	
<pre>do i=1,npart</pre>	loop over the particles
<pre> icel=int(x(i)/rn)</pre>	determine cell number
<pre> ll(i)=hoc(icel)</pre>	link list the head of chain of cell <code>icel</code>
<pre> hoc(icel)=i</pre>	make particle <code>i</code> the head of chain
<pre>enddo</pre>	
<pre>return</pre>	
<pre>end</pre>	

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Fortran code – cell list method

```
SUBROUTINE new_nlist(rc)
```

```
rn=box/int(box/rc)
```

```
do icel=0,ncel-1
```

```
hoc(icel)=0
```

```
enddo
```

```
do i=1,npart
```

```
icel=int(x(i)/rn)
```

```
ll(i)=hoc(icel)
```

```
hoc(icel)=i
```

```
enddo
```

```
return
```

```
end
```

i=1

icel = 0

ll(1) = 0

hoc(0)=1

i=2

icel = 1

ll(2) = 0

hoc(1)=2

i=3

icel = 0

ll(3) = 1

hoc(0)=3

i=4

icel = 1

ll(4) = 2

hoc(1)=4

i=5

icel = 1

ll(5) = 4

hoc(1)=5

icel = 0

hoc(0)=3, ll(3)=1, ll(1)=0

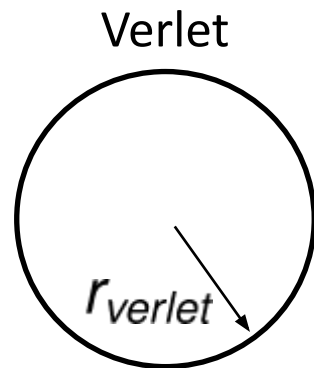
icel = 1

hoc(1)=5, ll(5)=4, ll(4)=2,
ll(2)=0

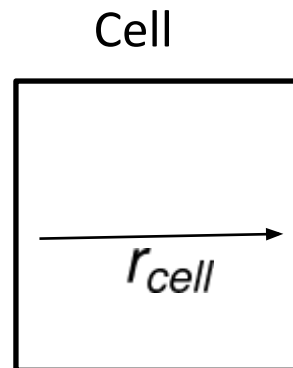
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Neighbor summary

- Typical update frequency – 10 to 20 MD steps
 - Too high --> no gain in the performance of the code
 - Too low --> forces calculated incorrectly



$$n_{\text{verlet}} = \frac{4}{3}\pi r_{\text{verlet}}^3 \rho$$



$$n_{\text{cell}} = 27 r_{\text{cell}}^3 \rho$$

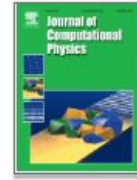
$$\frac{n_{\text{cell}}}{n_{\text{verlet}}} = 5$$

Parallel performance



Journal of Computational Physics

Volume 117, Issue 1, 1 March 1995, Pages 1-19



Regular Article

Fast Parallel Algorithms for Short-Range Molecular Dynamics

Steve Plimpton

<https://www.sciencedirect.com/science/article/pii/S002199918571039X>

Topic: Molecular dynamics

Parallel MD algorithms

- Force calculations and positions/velocity updates
- Good algorithm ensures
 - Load balancing
 - Less communication among processes
- Assign a set of force computations to each processor and it remains **fixed throughout** the simulations
 - **Atom decomposition**
 - **Force decomposition**
- Assign a portion of the physical simulation domain and **processes exchange atoms** throughout the simulations
 - **Spatial decomposition (geometric methods)**

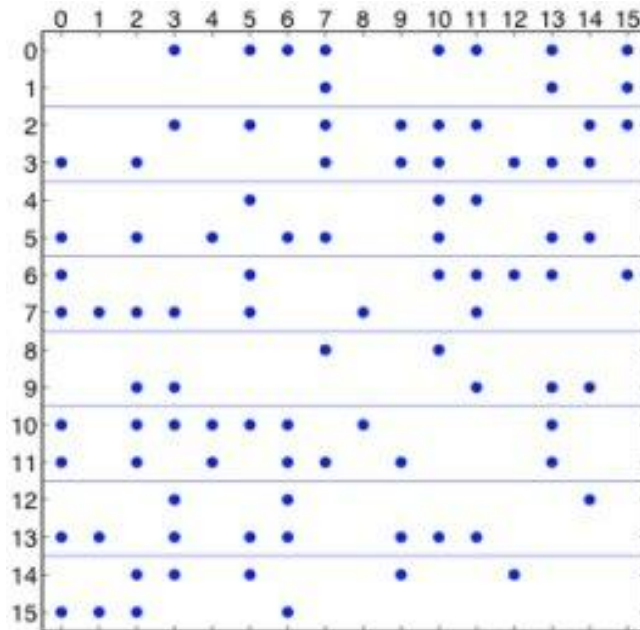
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Particle decomposition

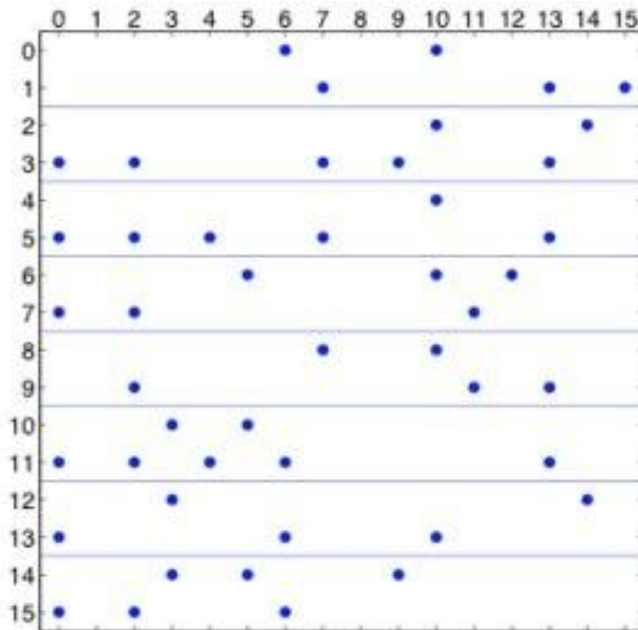
- Identical copies of atom information are stored on all processors
- Each processor (P) is assigned N/P atoms where N is total atoms
- At every MD step, the communication is needed among all processes to update the particle positions
- Cost for communication is mainly dictated by number of messages and total volume of data (sent and received)
- Communications scales as N , independent of P ---> limits the performance for large systems
- Load balancing is maintained

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Particle (or atomic) Decomposition



(a) Force matrix.



(b) Force matrix, redundancies removed.

Atom decomposition: showing a force matrix of 16 particles distributed among 8 processors.

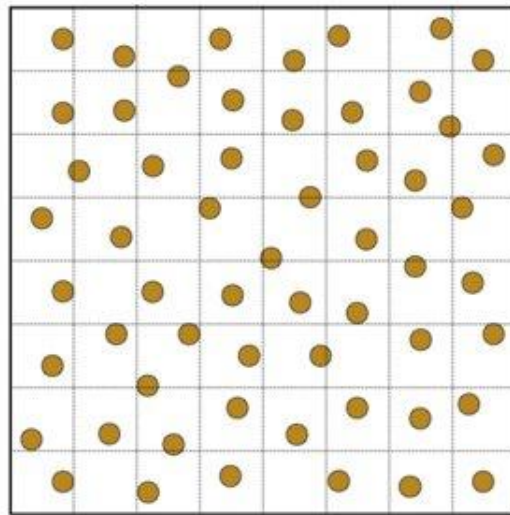
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Spatial decomposition

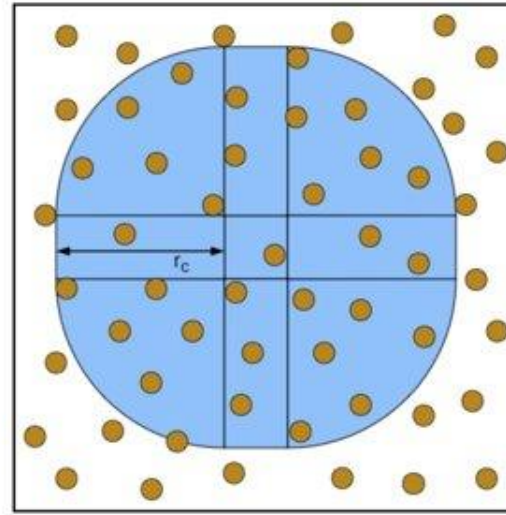
- Space is decomposed into cells
- Each cell is assigned to a processor, and it is responsible for computing the forces on particles that lie inside this cell
- Assignment of particles to cells changes during simulation
- Adv: Communication is required between processors corresponding to nearby particles
- Disadv: For high P , the import region is large compared to the number of particles contained inside each cell

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Spatial decomposition



(a) Decomposition into 64 cells.

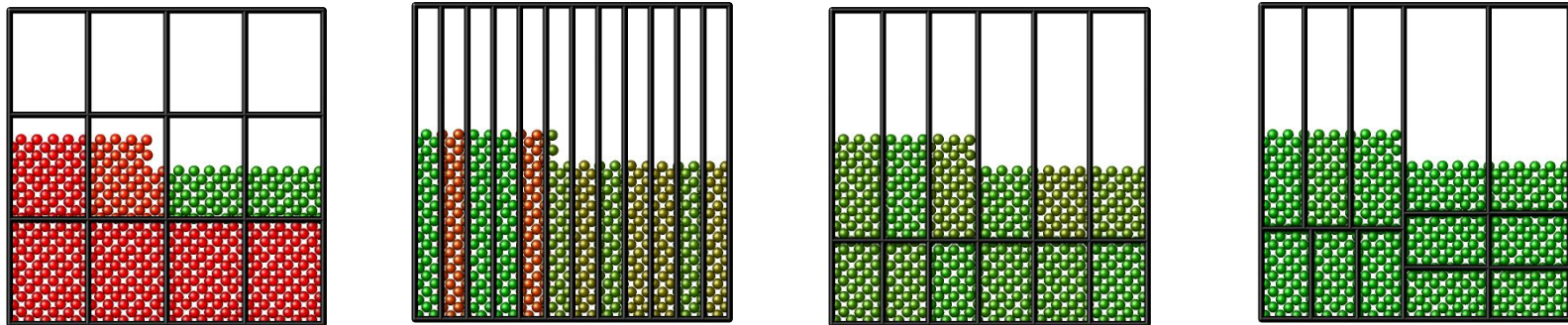
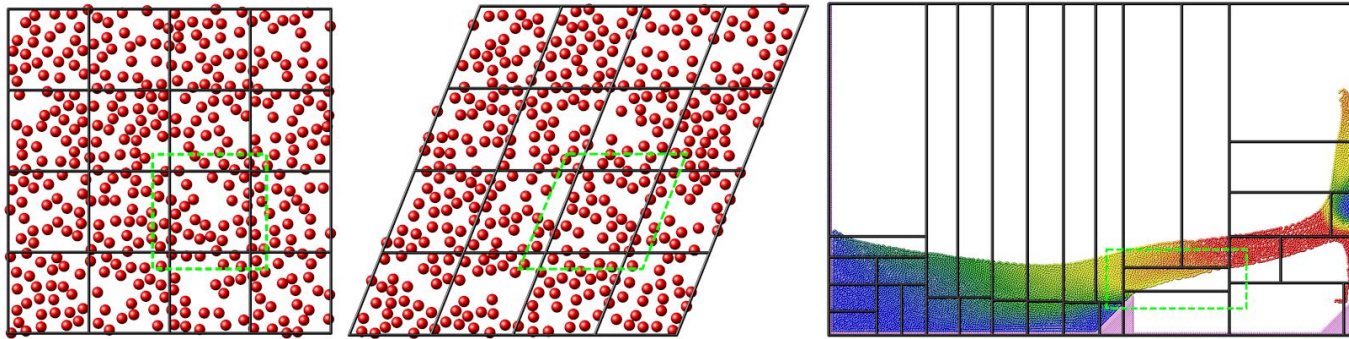


(b) Import region for one cell.

Spatial decomposition: showing particles in a 2-D computational box, partitioned into 64 cells (left), import region for one cell (right)

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Spatial decomposition



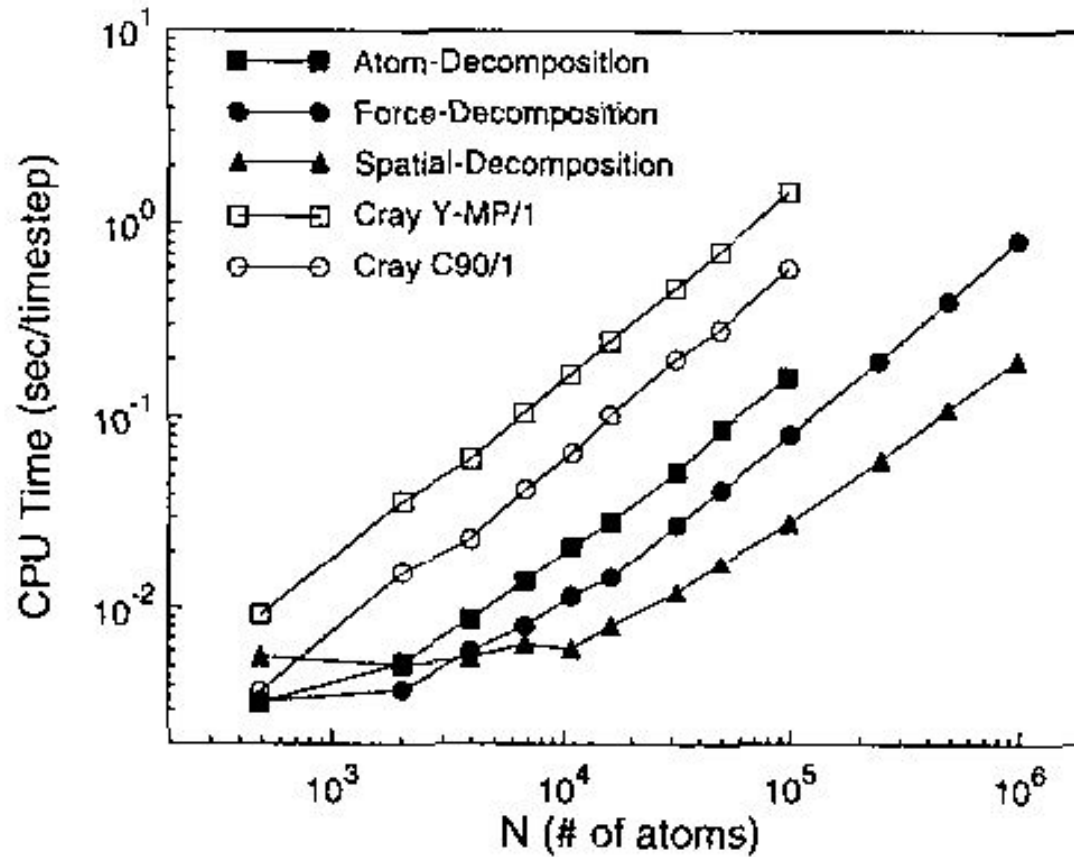
Different decompositions for a 2d system with 12 MPI ranks

Load imbalance is reduced

https://docs.lammps.org/Developer_par_part.html

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Parallel performance



Topic: Molecular dynamics

Setting up systems for molecular dynamics

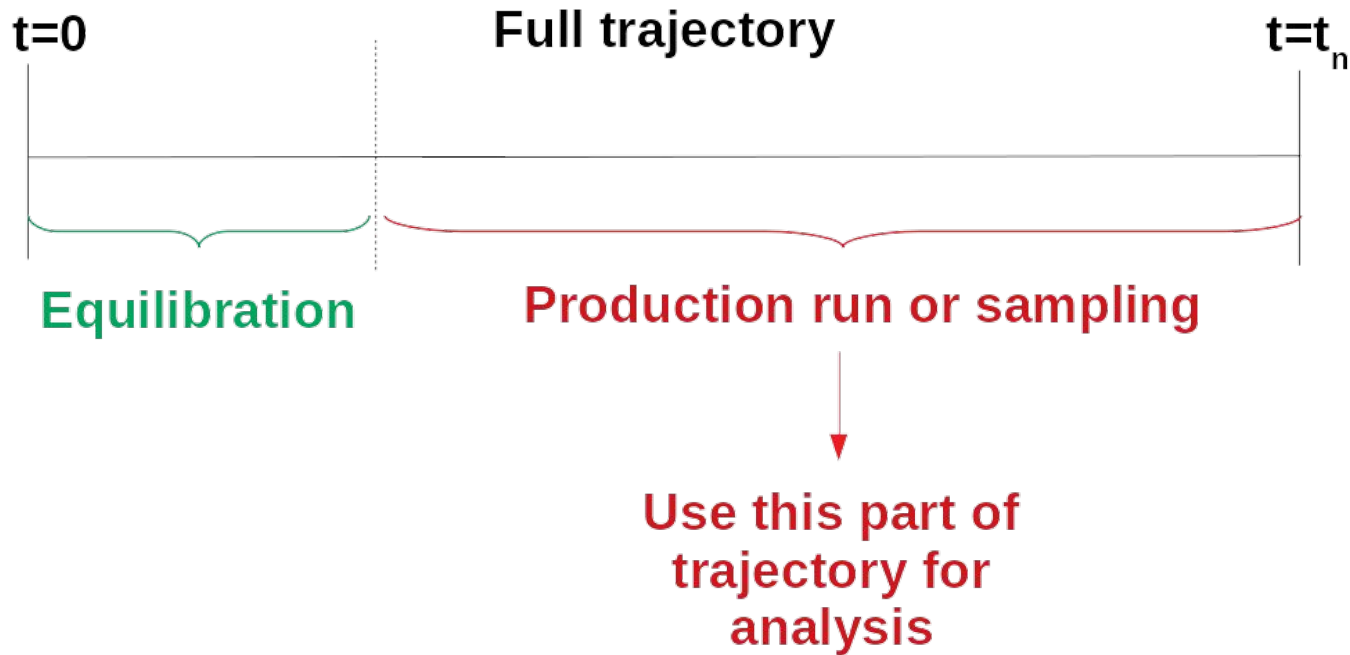
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Steps in performing MD simulation

- Select interaction energy or molecular mechanics model
- Select boundary conditions, PBC?
- Select initial positions and velocities
- Select Ensemble (NVT, NVE, NPT, etc)
- Select target temperature, pressure, etc
- Select integrator, thermostat and barostat, etc
- Select timestep
- Perform equilibration
- Perform production simulation
- Analyze the results

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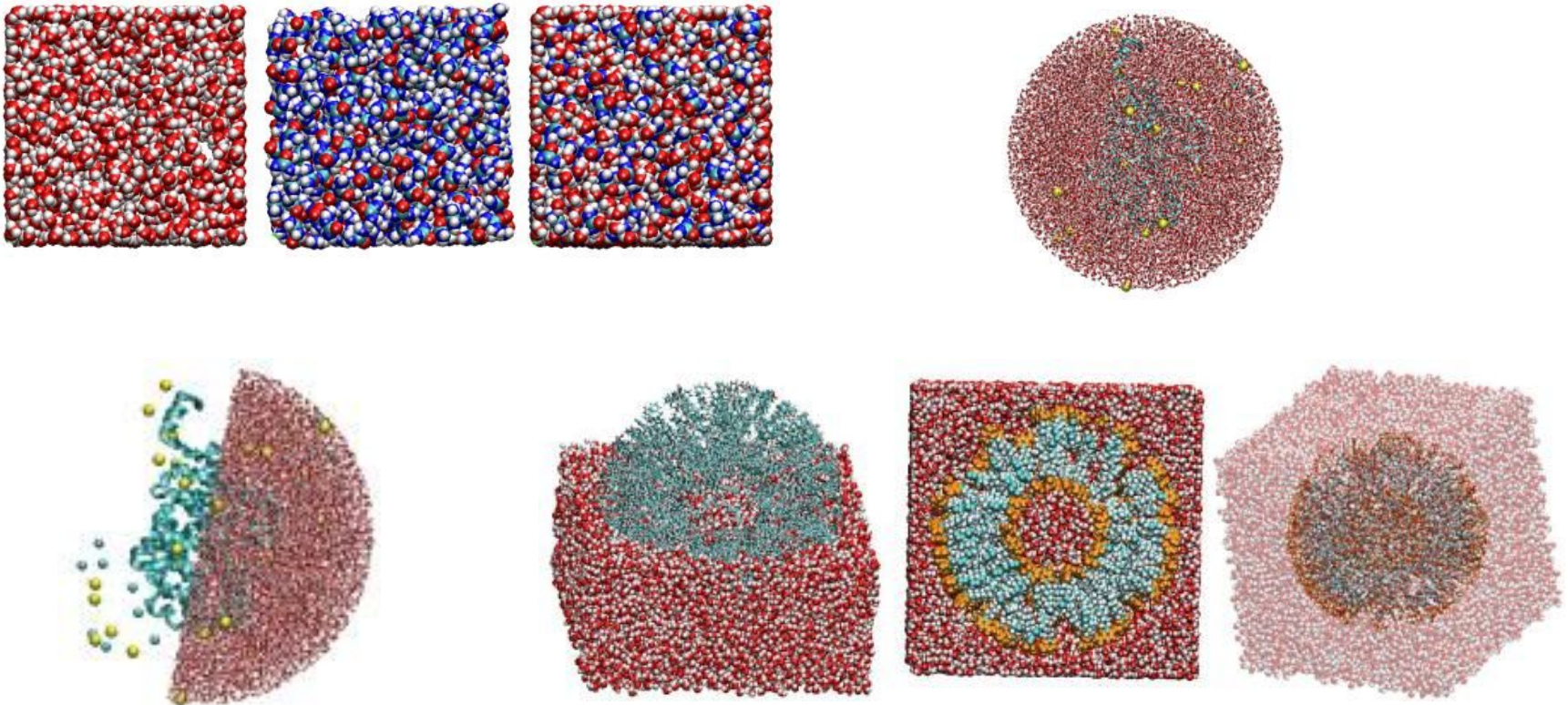
Equilibration and production run



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Initial configuration

- Use packmol <http://m3g.iqm.unicamp.br/packmol/>



Topic: Molecular dynamics

MD softwares

- LAMMPS
- DL POLY
- NAMD
- Gromacs
- CHARMM
- AMBER

and many more

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MD movies

- <https://youtube.com/shorts/rdymcnRMyOM?feature=share>
- https://www.youtube.com/watch?v=pHvNI3AbIY4&ab_channel=Mr.STEMEDUTV
- https://www.youtube.com/watch?v=GSi5-y6NHjY&ab_channel=TCBGUIUC
- https://www.youtube.com/watch?v=wb7R2zbx_zl&ab_channel=AbhilashHarpale

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Time scales associated various phenomena

S. No.	Internal motion	Timescale [s]
1	Protein folding	10^{-5} - 10^{-1}
2	Interior-sidechain rotation (proteins)	10^{-4} - 10^0
3	Site-juxtaposition (super helical DNA)	10^{-6} - 10^0
4	Collective subgroup motion for e.g. For hinge bending, for allosteric transitions Global DNA bending	10^{-11} - 10^{-7} 10^{-10} - 10^{-7}
5	Surface-side chain rotation (Protein)	10^{-11} - 10^{-10}
6	Sugar puckering (Nucleic acids)	10^{-12} - 10^{-9}
7	Global DNA twisting	10^{-12}
8	Heavy atom angle bend	5×10^{-14}
9	Heavy atom bond stretch	3×10^{-14}
10	Light atom angle bend	2×10^{-14}
11	Double bond stretch	2×10^{-14}
12	Light atom bond stretch	10^{-14}

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Properties from MD trajectories

- Potential energy
- density
- Temperature

- Pressure

$$P = \frac{Nk_B T}{V} + \frac{\sum_i^{N'} r_i \bullet f_i}{dV}$$

- Enthalpy of vaporization

$$\Delta H_{vap} = H_{gas} - H_{liquid} = U_{gas} - U_{liquid} + P(V_{gas} - V_{liquid})$$

- Isothermal compressibility

$$\kappa_T = -\frac{1}{V} \left(\frac{\partial V}{\partial P} \right)_T$$

- Thermal expansion coefficient

$$\alpha_P = -\frac{1}{V} \left(\frac{\partial V}{\partial T} \right)_P = -\frac{1}{\rho} \left(\frac{\partial \rho}{\partial T} \right)_P$$

Topic: Molecular dynamics

Properties from MD trajectories

- Self-diffusion coefficient

$$D = \frac{1}{3} \int_0^\infty \langle v_i(t) v_i(0) \rangle dt$$

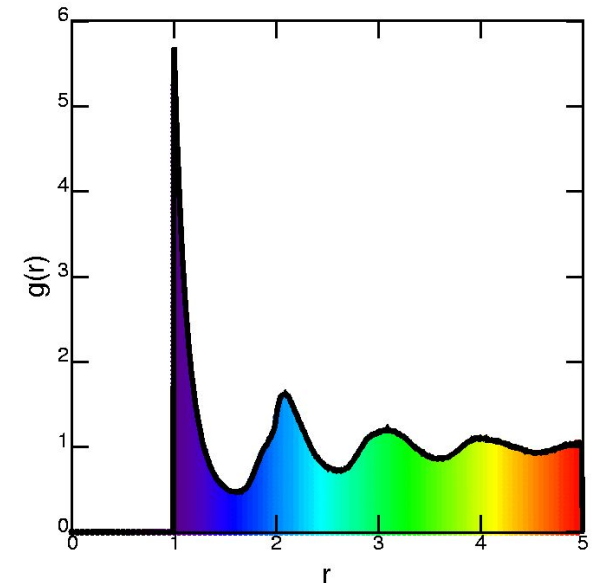
- Static dielectric constant

$$\epsilon = 1 + \frac{4\pi}{3V k_B \langle T \rangle} (\langle \mathbf{M}^2 \rangle - \langle \mathbf{M} \rangle^2)$$

- Surface tension

$$\gamma = \frac{1}{2} L_z \left\langle P_{zz} - \frac{1}{2} (P_{xx} + P_{yy}) \right\rangle$$

- Pair correlation function or
radial distribution function



Topic: Molecular dynamics

LAMMPS Benchmark

Potential	System	Atoms	Timestep	CPU	LJ Ratio
Granular	chute flow	32000	0.0001 tau	5.08e-7	0.34x
FENE bead/spring	polymer melt	32000	0.012 tau	5.32e-7	0.36x
Lennard-Jones	LJ liquid	32000	0.005 tau	1.48e-6	1.0x
DPD	pure solvent	32000	0.04 tau	2.16e-6	1.46x
EAM	bulk Cu	32000	5 fmsec	3.59e-6	2.4x
Tersoff	bulk Si	32000	1 fmsec	6.01e-6	4.1x
Stillinger-Weber	bulk Si	32000	1 fmsec	6.10e-6	4.1x
EIM	crystalline NaCl	32000	0.5 fmsec	9.69e-6	6.5x
SPC/E	liquid water	36000	2 fmsec	1.43e-5	9.7x
CHARMM + PPPM	solvated protein	32000	2 fmsec	2.01e-5	13.6x
MEAM	bulk Ni	32000	5 fmsec	2.31e-5	15.6x
Peridynamics	glass fracture	32000	22.2 nsec	2.42e-5	16.4x
Gay-Berne	ellipsoid mixture	32768	0.002 tau	4.09e-5	28.3x
AIREBO	polyethylene	32640	0.5 fmsec	8.09e-5	54.7x
COMB	crystalline SiO2	32400	0.2 fmsec	4.19e-4	284x
eFF	H plasma	32000	0.001 fmsec	4.52e-4	306x
ReaxFF	PETN crystal	16240	0.1 fmsec	4.99e-4	337x
ReaxFF/C	PETN crystal	32480	0.1 fmsec	2.73e-4	185x
VASP/small	water	192/512	0.3 fmsec	26.2	17.7e6
VASP/medium	CO2	192/1024	0.8 fmsec	252	170e6
VASP/large	Xe	432/3456	2.0 fmsec	1344	908e6

<https://www.lammps.org/bench.html>

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Projects

- Submit one page report along with modified code in two weeks.
- **Project 2:** Implement cell list algorithm in the given MD code and check for its performance by plotting the CPU/wall time for different system size. Also include a note on changes in wall time before and after implementing the neighbour lists.
- **Project 3:** Implement Verlet+cell list (neighbour list) algorithm in the given MD code and check for its performance by plotting the CPU/wall time for different system size. Also include a note on changes in wall time before and after implementing the neighbour lists.
- **Project 4:** Implement MPI model in the given MD code and check for its performance by plotting the parallel speedup and parallel efficiency, for different system size.

Topic: Molecular dynamics

Summary

- Simple algorithm
- Force/energy calculation is computationally expensive part
- Serial performance is improved using neighbor lists
- PBC and minimum image convention

Topic:

Reading material

- Understanding Molecular Simulation. From Algorithms to Applications, Daan Frenkel and Berend Smit
 - For cell and Verlet lists, read Appendix F "Saving CPU Time"
- Computer simulations of liquids; Allen and Tildesley
- Fast Parallel Algorithms for Short-Range Molecular Dynamics, Steve Plimpton
- For packmol, See <http://m3g.iqm.unicamp.br/packmol/home.shtml>

Topic:

End-semester exam

- Force fields
- Molecular dynamics simulations
- Serial and parallel optimization techniques (in MD)
- Monte Carlo Simulations

(No programming)

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