Prof Wells

STA 295: Stat Learning

April 18th, 2024

#### Outline

- Introduction to Decision Trees
- Discuss Theory and Algorithm for Decision Trees
- Describe the Pruning Algorithm as means of improving RMSE
- Implement Decision Trees in R

### Section 1

Classification Trees

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- The most natural choice is to use Classification Error Rate E (i.e. proportion of obs. in region not in most common class)

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 This is the proportion of observations misclassified, if we were to always classify using the most frequent class

ullet Suppose we have 100 observations in 3 classes  $A,\ B$  and C with the following counts:

Class	<i>A</i>	В	C
n	50	30	20
ρ̂	0.5	0.3	0.2

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$$E = 1 - \max p_k = 1 - 0.5 = 0.5$$

Suppose we cut our region into two subregions with the following counts

Region 1						R	Region	2	
Class	A	В	C	total	Class	<i>A</i>	В	_	total
n	45	10	5	60	n	5	20	15 0.375	40
p	0.75	0.67	0.08	1.0	p	0.125	0.5	0.375	1.0
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E = 0.25 E = 0.5

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• The overall error on the split is the weighted average of error on each region:

$$E_{\text{avg}} = 0.6 \cdot 0.25 + 0.4 \cdot 0.5 = 0.35$$

 Unfortunately, E tends to be too insensitive to increases in node purity (i.e. a proposed cut can increase node purity, while E remains constant)

$$G = \sum_{i=k}^K \hat{p}_k (1 - \hat{p}_k)$$
 where  $\hat{p}_k = \text{prop. obs. in class k}$ 

• The Gini index G for a region with a total of K classes:

$$G = \sum_{i=k}^K \hat{p}_k (1 - \hat{p}_k)$$
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Class | A B C   
n | 50 | 30 | 20   

$$\hat{p}$$
 | 0.5 | 0.3 | 0.2

$$G = \sum_{k=1}^{3} \hat{p}_k (1 - \hat{p}_k) = 0.5(1 - 0.5) + 0.3(1 - 0.3) + 0.2(1 - .2) = 0.62$$

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• As G=0.62 is close to max of  $1-\frac{1}{3}=0.67$ , then region has high impurity.

• Consider the same 100 observations on 3 classes with G=0.62:

Class	<i>A</i>	В	С
n	50	30	20
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• Suppose we cut our region into two subregions with the following counts

	F	Region 1	L	
Class	A	В	C	total
n	45	10	5	60
$\hat{\boldsymbol{p}}$	0.75	0.67	0.08	1.0

$$G = 0.4822$$

$$G = 0.59375$$

• Consider the same 100 observations on 3 classes with G = 0.62:

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	G	= 0.482	22				G =	= 0.59	375	

• Overall error rate after split:

• Consider the same 100 observations on 3 classes with G = 0.62:

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	G	- 0 48°	22	•			– 0 <b>5</b> 03	275	

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$$G_{\text{avg}} = 0.6 \cdot 0.4822 + 0.4 \cdot 0.59375 = 0.52682$$

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 Since the new average Gini index is less than the Gini index for the original region, the proposed cut reduces node impurity.

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- Since the new average Gini index is less than the Gini index for the original region, the proposed cut reduces node impurity.
- Is it the greatest increase in node purity? It depends on the relationship between predictors and response (and therefore, what cuts are allowed)

$$D = -\sum_{k=1}^K \hat{p}_k \log_2 \hat{p}_k \quad \text{ where } \hat{p}_k = \text{prop. obs. in class k}$$

ullet The *information* or *entropy* D for a region with a total of K classes:

$$D = -\sum_{k=1}^{K} \hat{p}_k \log_2 \hat{p}_k \quad \text{where } \hat{p}_k = \text{prop. obs. in class k}$$

 D measures the average amount of information gained by learning the true class of an observation, given you already know the probabilities that it belongs to each class

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- Suppose we have the same 100 observations in 3 classes

Class
 A
 B
 C

 n
 50
 30
 20

 
$$\hat{p}$$
 0.5
 0.3
 0.2

$$D = -\sum_{k=1}^{3} \hat{p}_k \log_2 \hat{p}_k = -0.5(-1) + 0.3(-1.7) + 0.2(-2.3) = 1.49$$

• The *information* or *entropy* D for a region with a total of K classes:

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$$D = -\sum_{k=1}^{3} \hat{p}_k \log_2 \hat{p}_k = -0.5(-1) + 0.3(-1.7) + 0.2(-2.3) = 1.49$$

• As D = 1.49 is close to max of  $\log_2 3 = 1.58$ , then region has high impurity.

## **Entropy Splits**

• Consider the same 100 observations on 3 classes with D=1.49:

Class	<i>A</i>	В	C
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		F	Region 1				
	Class	<i>A</i>	В	С	total		(
	n	45	10 0.67	5	60	_	
	p	0.75	0.67	0.08	1.0		
D = 0.99							

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Class

n

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$D \equiv 0.99$								

$$\hat{p}$$
 | 0.125 0.5 0.375  $D = 1.41$ 

Α

Region 2

R

20

С

15

total

40

1.0

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Region 1										
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n	45	10	5	60						
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D = 0.99

$$D = 1.41$$

• Overall error after split:

$$D_{\text{avg}} = 0.6 \cdot 0.99 + 0.4 \cdot 1.41 = 1.158$$

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Class	<i>A</i>	В	С
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Region 2 Region 1 В Class Α C total Class Α В C total 45 10 5 60 20 15 40 n n ĝ 0.75 0.67 0.08 1.0 ĝ 0.125 0.5 0.375 1.0

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	Metric	Large Region	Sub-region 1	Sub-region 2	Average in Sub-regions
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	Gini	0.62	0.48	0.59	0.52
	Entropy	1.49	.99	1.41	1.16

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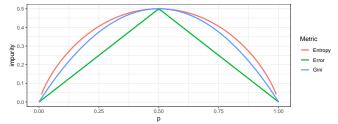
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- Metrics differ in how much better Region 2 is than the larger region. They also differ in how much better Region 1 is than region 2.
  - Therefore, each metric will tend to favor making different cuts.
- Overall, Gini index and Entropy tend to make more accurate models that Error rate. But neither Gini nor Entropy is consistently better than the other.

# Graphical Comparison of Metrics (Optional)

 The following plot shows the size of the metric as a function of the proportion of observations in a single class, for binary class problems. Values of p close to 0 or 1 indicate high class purity.



 The closer the curve is to the upper-left and upper-right corners, the more sensitive the metric is to class purity.

Both regression and classification trees can easily hand either quantitative or binary categorical variables.

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- An alternative is to allow the model algorithm to lump together values as necessary at each node (order levels in increasing frequency, then make appropriate cut)
  - But this generally leads to less interpretable models

#### Section 2

Classification Trees in R

# Mushroom Hunting

### Mushroom Hunting

#### Can I eat this?



#### Mushrooms

 The mushrooms data set contains information on edibility and 22 other features on 8124 samples of Mushrooms. We'll do a 80-20 training-test split.

#### Mushrooms

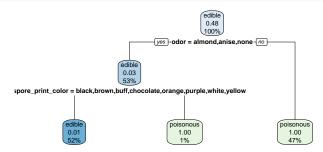
 The mushrooms data set contains information on edibility and 22 other features on 8124 samples of Mushrooms. We'll do a 80-20 training-test split.

```
## Rows: 6.498
## Columns: 23
## $ edibility
                                                                 <fct> edible, edible, edible, edible, edible, edibl~
## $ cap_shape
                                                                 <fct> convex, bell, convex, convex, bell, bell, bel~
                                                                 <fct> scaly, scaly, scaly, smooth, scaly, smooth, s~
## $ cap_surface
## $ cap_color
                                                                 <fct> yellow, white, gray, yellow, white, white, ye~
## $ bruises
                                                                 <fct> yes, yes, no, yes, yes, yes, yes, yes, yes, y~
## $ odor
                                                                 <fct> almond, anise, none, almond, almond, anise, a~
## $ gill attachement
                                                                 <fct> free, free, free, free, free, free, free, free, fre-
## $ gill_spacing
                                                                 <fct> close, close, crowded, close, close, close, c~
## $ gill size
                                                                 <fct> broad, bro
## $ gill color
                                                                 <fct> black, brown, black, brown, grav, brown, grav~
## $ stalk shape
                                                                 <fct> enlarging, enlarging, tapering, enlarging, en~
## $ stalk root
                                                                 <fct> club, club, equal, club, club, club, club, cl-
## $ stalk surface above ring <fct> smooth, smooth, smooth, smooth, smooth, smooth
## $ stalk surface below ring <fct> smooth, smooth, smooth, smooth, smooth, smooth
## $ stalk color above ring
                                                                 <fct> purple, purple, purple, purple, purple, purpl-
## $ stalk color below ring
                                                                 <fct> purple, purple, purple, purple, purple, purple.
                                                                 <fct> partial, partial, partial, partial, artial, ~
## $ veil type
## $ veil color
                                                                 <fct> white, white, white, white, white, whi-
## $ ring number
                                                                 ## $ ring_type
                                                                 <fct> pendant, pendant, evanescent, pendant, pendan~
## $ spore print color
                                                                 <fct> brown, brown, brown, black, black, brown, bla~
## $ population
                                                                 <fct> numerous, numerous, abundant, numerous, numer~
## $ habitat
                                                                 <fct> grasses, meadows, grasses, grasses, meadows, ~
```

## Implementing classfication trees in R

As with regression trees, we use the 'rpart" package.

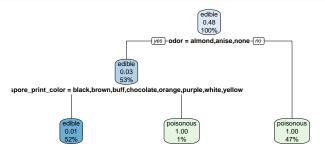
```
library(rpart)
library(rpart.plot)
mushroom_tree<-rpart(edibility ~ ., data = mushrooms_train)
rpart.plot(mushroom_tree)</pre>
```



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rpart.plot(mushroom_tree)</pre>
```



- The default parameters created data with relatively few terminal nodes.
  - And it seems like we obtained good class purity!

## Model Accuracy

• How well did we do on test data?

#### Model Accuracy

How well did we do on test data?

```
library(yardstick)
mushroom preds <- predict(mushroom tree, mushrooms test, type = "class")</pre>
mushroom probs <- predict(mushroom tree, mushrooms test, type = "prob")[, "edible"]
results <- data.frame(obs = mushrooms test$edibility.preds = mushroom preds.
                      probs = mushroom probs)
accuracy(results, truth = obs, estimate = preds)
## # A tibble: 1 x 3
```

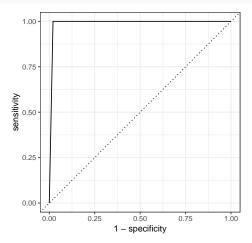
```
.metric .estimator .estimate
   <chr>
           <chr>
                   <dbl>
##
## 1 accuracy binary 0.990
```

Looks like we have fantastic accuracy!

#### **ROC Curve**

#### Look at that ROC curve!

```
roc_curve(results, truth = obs, probs) %>%
autoplot()
```



Just one more thing to check:

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```
conf_mat(results, truth = obs, estimate = preds)
```

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```

```
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## edible 842 16
## poisonous 0 768
```

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$$G = \sum_{i} \sum_{j} L(i,j) p_{i} p_{j}$$

• Here, L(i,j) is the loss occurred when predicting level j when the truth is level i.

### Additional Parameters

• To incorporate loss, create a penalty matrix and add to the parms argument in rpart:

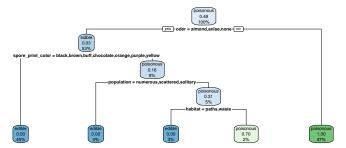
penalty matrix <- matrix(c(0,1,20,0), byrow = T, nrow = 2)

```
penalty_matrix <- matrix(c(0,1,20,0), byrow = T, nrow = 2)
penalty_matrix</pre>
```

```
## [,1] [,2]
## [1,] 0 1
## [2,] 20 0
```

#### Additional Parameters

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## **New Results**

• Now how did we do?

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## 1 with loss accuracy binary

## 2 without loss accuracy binary

0.994

0.990

##

#### New Results

• Now how did we do?

```
results %>% group_by(model) %>% accuracy( truth = obs, estimate = preds)

## # A tibble: 2 x 4

## model .metric .estimator .estimate

## <chr> <chr> <chr> <chr> <chr> <ohr> <ohr>
```

poisonous

784

##

poisonous

#### New Results

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```
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## # A tibble: 2 x 4
    model .metric .estimator .estimate
##
    <chr> <chr> <chr> <chr>
                                <dbl>
## 1 with loss accuracy binary
                                      0.994
## 2 without loss accuracy binary 0.990
results %>% filter(model == "with loss") %>% conf_mat(truth = obs, estimate = preds)
##
            Truth
## Prediction edible poisonous
##
    edible
                833
```

• But can we now improve that Type I error?

784

##

#### New Results

• Now how did we do?

```
results %>% group bv(model) %>% accuracy( truth = obs. estimate = preds)
## # A tibble: 2 x 4
    model .metric .estimator .estimate
##
    <chr> <chr>
                        <chr>
                                      <dbl>
## 1 with loss accuracy binary
                                      0.994
## 2 without loss accuracy binary 0.990
results %>% filter(model == "with loss") %>% conf_mat(truth = obs, estimate = preds)
##
            Truth
## Prediction edible poisonous
##
    edible
                833
```

But can we now improve that Type I error?

784

To reclaim some of those "poisonous" mushrooms, we'll need to build a deeper tree.

poisonous

## Deeper Trees

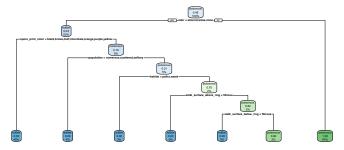
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## Deeper Trees

- We can control tree depth by setting the minimum cp parameter in rpart.control
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  - Setting low values of cp lead to deeper trees

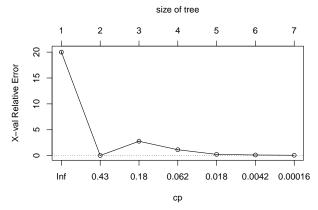
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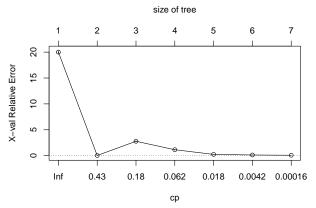


• Let's look at cross-validated relative error

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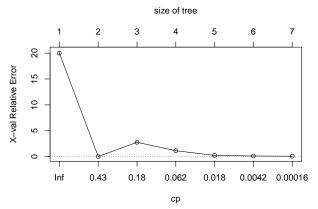


Let's look at cross-validated relative error



• It's possible we are now overfitting. It may be best to reduce to tree with 6 leaves.

Let's look at cross-validated relative error



• It's possible we are now overfitting. It may be best to reduce to tree with 6 leaves. mushroom\_prune <- prune(mushroom\_deep, cp = 0.0042)

## Final Results

How do our deep and pruned models do?

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```
results %>% group_by(model) %>% accuracy( truth = obs, estimate = preds)
## # A tibble: 4 x 4
    model .metric .estimator .estimate
##
##
    <chr> <chr> <chr>
                                      <dbl>
## 1 deep accuracy binary
                                      0.998
## 2 pruned accuracy binary
                                      0.996
## 3 with loss accuracy binary
                                      0.994
## 4 without loss accuracy binary
                                      0.990
results %>% filter(model == "deep") %>% conf_mat(truth = obs, estimate = preds)
##
            Truth
## Prediction edible poisonous
##
    edible
                838
                         784
    poisonous
results %>% filter(model == "pruned") %>% conf mat(truth = obs. estimate = preds)
##
            Truth
## Prediction edible poisonous
##
    edible
                835
##
    poisonous
                         784
```