Kelvin Ocampo-Diaz

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Objective

Seeking a CO-OP opportunity to work as a developer and accessibility support using UX/UI Design, Mobile Application Development, Accessibility, and Interaction Design knowledge gained from school. Available Mid-May 2022 – December 2022

Education

Rochester Institute of Technology   Expected December 2022
- Bachelor of Science, Human-Centred Computing (HCC)
- Related coursework: Prototyping & Usability Testing, Foundations of Human-Centred Computing, Foundations of Mobile Design, New Media Survey I & II
- GPA: 3.02

Work Experience

UX/UI Research Assistant Intern   June 2021–August 2021
National Technical Institute for the Deaf - Research Center on Culture and Language
- Assisted research faculty in data management, survey creation, and document preparation.
- Collected user requirements, design element recommendations, and build navigation components.
- Provided support in the conceptualization, design, development, testing, and building of projects.

Projects

User Experience Club   January 2021
Catholic Family Center
- Developed an application for the Catholic Family Center focusing on the clinician's needs of the standard for the application.
- Ideated from Safety Plan, Wireframes, Initial Individual.
- Prototyped users using the application for easy access.

Foundations of HCC Project   August 2020–December 2020
Design Thinking
- Followed Design Thinking's steps: Empathize, Define, Ideate, Prototype, and Test.
- Interviewed users about solutions and created prototypes to meet their solutions.
- Sketched out a Lo-Fi Prototype then designed a Hi-Fi Prototype using Figma.

Foundations of Mobile   August 2020–December 2020
Web App and Dev Alpha
- Started wireframes on Figma then coded into Flutter software to develop a mobile application.
- Used Android Studio and XCode to develop and test mobile simulators.
- Presented to the audience about the development of mobile applications and participants' goal of usability.

Skills & Abilities

UX/UI Designing
- Prototyping
- Usability Testing
- Survey Design
- User Experience Design
- User Interface Design
- Accessibility/Interaction Principles

Programming Languages
- C#
- Java
- JavaScript
- HTML/CSS
- Flutter/Darts
- PHP
- SQL
- Kotlin
- Swift

Software for Designing
- Adobe Photoshop
- Adobe Illustrator
- Adobe Premiere Pro
- Adobe Xd
- Figma

Software for Developing
- Microsoft Visual Studio
- jGRASP
- Android Studio
- XCode
- Adobe Dreamweaver