# Homework 2: Lexical Analyzer for PL/0

See Webcourses and the syllabus for due dates.

# **Purpose**

In this homework your team [Collaborate] will implement a lexical analyzer for the PL/0 language [UseConcepts] [Build], which is defined below.

## **Directions**

1. (100 points) Implement and submit your code for the lexer and the output of our tests, as described in the rest of this document.

For the implementation, your code must be written in 2017 ANSI standard C and must compile with gcc and run correctly on Eustis, when compiled with the -std=c17 flag.<sup>1</sup> We recommend using the gcc flags -std=c17 -Wall and fixing all warnings before turning in this assignment.

You are not allowed to submit code generated by a lexical analyzer generator (such as lext) for this homework.

Note that we will randomly ask questions of students in the team to ensure that all team members understand their solution; there will be penalty of up to 10 points (deducted from all team members' scores for that assignment) if some team member does not understand some part of the solution to an assignment.

#### What to Turn In

Your team must submit on Webcourses a single zip file containing:

1. A plain text file named sources.txt that lists the names of all the .c files needed to compile your program, all on one line separated by spaces. For example, if you have files named token.c, lexer.c, lexer\_output.c, main.c, and utilties.c, then your file sources.txt would look contain (only) the following line of text naming these files:

```
token.c lexer.c lexer_output.c main.c utilities.c
```

(The order of these names does not matter.)

If there is only one file in your program, then put its name in your sources.txt file.

- 2. Each source file that is needed to compile your lexer with gcc-std=c17 on Eustis, including all needed header files (if there are any).
- 3. The output of our tests, using the output formatting specified below. These are the .myo files created by the provided Makefile.

You can use the Unix command

<sup>&</sup>lt;sup>1</sup>See this course's resources page for information on how to access Eustis.

```
make submission.zip
```

on Eustis to create a zip file that has all these files in it, after you have created your sources.txt file and run our tests (using the command make check-outputs) to create the .myo files.

We will take some points off for: code that does not work properly, duplicated code, code with extra unnecessary cases, or code that is excessively hard to follow. Avoid duplicating code by using helping functions, or library functions. It is a good idea to check your code for these problems before submitting.

Don't hesitate to contact the staff if you are stuck at some point. Your code should compile properly; if it doesn't, then you probably should keep working on it. Email the staff with your code file if you need help getting it to compile or have trouble understanding error messages. If you don't have time to get your code to compile, at least tell us that you didn't get it to compile in your submission.

#### What to Read

You should read *Systems Software: Essential Concepts* (by Montagne) in which we recommend reading chapter 5 (pages 81-91).

#### Overview

In this assignment, you will implement a lexical analyzer for the PL/0 language, whose context-free grammar is defined in Figure 1 on the following page and whose lexical grammar is defined in Figure 2 on page 4.

The following subsections specify the interface between the Unix operating system (as on Eustis) and the lexer as a program.

#### **Inputs**

The lexer is passed a single file name as its only command line argument; this file should be the name of a (readable) text file containing the program that the lexer should produce tokens for. Note that this program file is not necessarily legal according to the grammar for PL/0. (This homework is not about checking the context-free grammar of programs, it is only checking the lexical grammar.) For example, if the file name argument is hw2-test1.txt (and both the lexer executable, ./lexer, and the hw2-test1.txt file are in the current directory), then the lexer should work on hw2-test1.txt and send all its output to the file hw2-test1.myo by executing the following command in the Unix shell (e.g., at the command prompt on Eustis):

```
./lexer hw2-test1.txt >hw2-test1.myo 2>&1
```

The same thing can also be accomplished using the make command on Unix:

```
make hw2-test1.myo
```

## **Outputs**

The lexer prints its normal output, as specified below, to standard output (stdout). However, all error messages (e.g., for unreadable files or illegal tokens) should be sent to standard error output (stderr). See subsection 2.3 for more details about error messages.

```
\langle program \rangle ::= \langle block \rangle.
⟨block⟩ ::= ⟨const-decls⟩ ⟨var-decls⟩ ⟨proc-decls⟩ ⟨stmt⟩
\langle const-decls \rangle ::= \{\langle const-decl \rangle \}
⟨const-decl⟩ ::= const ⟨const-def⟩ {⟨comma-const-def⟩} ;
\langle const-def \rangle ::= \langle ident \rangle = \langle number \rangle
\langle comma-const-def \rangle ::= , \langle const-def \rangle
\langle \text{var-decls} \rangle ::= \{\langle \text{var-decl} \rangle \}
⟨var-decl⟩ ::= var ⟨idents⟩ ;
\langle idents \rangle ::= \langle ident \rangle \{\langle comma-ident \rangle\}
\langle comma-ident \rangle ::= , \langle ident \rangle
\langle proc-decls \rangle ::= \{\langle proc-decl \rangle \}
⟨proc-decl⟩ ::= procedure ⟨ident⟩ ; ⟨block⟩ ;
\langle stmt \rangle ::= \langle ident \rangle := \langle expr \rangle
        | call (ident)
        | begin \( \stmt \rangle \) {\( \semi\) end
        | if \( \text{condition} \) then \( \text{stmt} \) \( \text{else-opt} \)
        | while \( \condition \) do \( \stmt \)
         | read (ident)
           write (ident)
         skip
\langle \text{semi-stmt} \rangle ::= ; \langle \text{stmt} \rangle
\langle else-opt \rangle ::= \langle empty \rangle \mid else \langle stmt \rangle
⟨empty⟩ ::=
\langle condition \rangle ::= odd \langle expr \rangle
        | \langle expr \rangle \text{rel-op} \langle expr \rangle
\langle \exp r \rangle ::= \langle \operatorname{sign} \rangle \langle \operatorname{term} \rangle \{\langle \operatorname{add-sub-term} \rangle\}
\langle \text{sign} \rangle ::= \langle \text{plus} \rangle \mid \langle \text{minus} \rangle
\langle add\text{-sub-term}\rangle ::= \langle add\text{-sub}\rangle \langle term\rangle
\langle add\text{-sub}\rangle ::= \langle plus\rangle \mid \langle minus\rangle
\langle \text{term} \rangle ::= \langle \text{factor} \rangle \{\langle \text{mult-div-factor} \rangle \}
\langle \text{mult-div-factor} \rangle ::= \langle \text{mult-div} \rangle \langle \text{factor} \rangle
\langle \text{mult-div} \rangle ::= \langle \text{mult} \rangle \mid \langle \text{div} \rangle
\langle factor \rangle ::= \langle ident \rangle \mid \langle number \rangle \mid (\langle expr \rangle)
```

Figure 1: Context-free grammar of PL/0. The grammar uses a terminal font for terminal symbols, and a **bold terminal font** for reserved words. As in EBNF, curly brackets  $\{x\}$  means an arbitrary number of (i.e., 0 or more) repetitions of x. Note that curly braces are not terminal symbols in this grammar.

```
\langle ident \rangle ::= \langle letter \rangle \{\langle letter-or-digit \rangle\}
\langle letter \rangle ::= a \mid b \mid \dots \mid y \mid z \mid A \mid B \mid \dots \mid Y \mid Z
\langle \text{number} \rangle ::= \langle \text{digit} \rangle \{\langle \text{digit} \rangle\}
\langle \text{digit} \rangle \, ::= \, 0 \, \mid \, 1 \, \mid \, 2 \, \mid \, 3 \, \mid \, 4 \, \mid \, 5 \, \mid \, 6 \, \mid \, 7 \, \mid \, 8 \, \mid \, 9
\langle letter-or-digit \rangle ::= \langle letter \rangle \mid \langle digit \rangle
⟨rel-op⟩ ::= = | <> | < | <= | > | >=
\langle plus \rangle ::= +
\langle \text{minus} \rangle ::= -
\langle \text{mult} \rangle ::= \star
\langle div \rangle ::= /
\langle ignored \rangle ::= \langle blank \rangle \mid \langle tab \rangle \mid \langle vt \rangle \mid \langle formfeed \rangle \mid \langle eol \rangle \mid \langle comment \rangle
⟨blank⟩ ::= "A space character (ASCII 32)"
⟨tab⟩ ::= "A horizontal tab character (ASCII 9)"
⟨vt⟩ ::= "A vertical tab character (ASCII 11)"
⟨formfeed⟩ ::= "A formfeed character (ASCII 12)"
⟨newline⟩ ::= "A newline character (ASCII 10)"
⟨cr⟩ ::= "A carriage return character (ASCII 13)"
\langle eol \rangle ::= \langle newline \rangle \mid \langle cr \rangle \langle newline \rangle
\langle comment \rangle ::= \langle pound-sign \rangle \{\langle non-nl \rangle\} \langle newline \rangle
\langle pound\text{-sign}\rangle ::= #
⟨non-nl⟩ ::= "Any character except a newline"
```

Figure 2: Lexical grammar of PL/0. The grammar uses a terminal font for terminal symbols. Note that all ASCII letters are included in the production for  $\langle \text{letter} \rangle$ . Again, curly brackets  $\{x\}$  means an arbitrary number of (i.e., 0 or more) repetitions of x. Note that curly braces are not terminal symbols in this grammar. Some character classes are described in English, these are described in a Roman font between double quotation marks (" and "). Note that all characters matched by the nonterminal  $\langle \text{ignored} \rangle$  are ignored by the lexer (except that each instance of  $\langle \text{eol} \rangle$  ends a line).

# **Exit Code**

When the lexer finishes without any errors, it should exit with a zero error code (which indicates success on Unix). However, when the lexer encounters an error it should terminate with a non-zero exit code (which indicates failure on Unix).

### 1 Lexer API

Tokens returned by the lexer must be elements of the type token\_type defined in the token.h file provided in the hw2-tests.zip file in the course homeworks directory.

```
/* $Id: token.h,v 1.7 2023/02/01 17:14:05 leavens Exp leavens $ */
#ifndef _TOKEN_H
#define _TOKEN_H
#define MAX_IDENT_LENGTH 255
// types of tokens
typedef enum {
   periodsym, constsym, semisym, commasym,
    varsym, procsym, becomessym, callsym, beginsym, endsym,
    ifsym, thensym, elsesym, whilesym, dosym,
    readsym, writesym, skipsym,
    oddsym, lparensym, rparensym,
    identsym, numbersym,
    egsym, negsym, lessym, legsym, gtrsym, gegsym,
   plussym, minussym, multsym, divsym,
    eofsym
} token_type;
// information about each token
typedef struct token {
   token_type typ;
    const char *filename;
    unsigned int line;
    unsigned int column;
   char *text; // non-NULL, if applicable
    short int value; // when typ==numbersym, its value
} token;
// Return the name of the token_type enum
// corresponding to the given token_type value
extern const char *ttyp2str(token_type ttyp);
```

#### #endif

The lexer you are to implement will have a stream-like API, supporting the following functions, as declared in the provided file lexer.h:

```
/* $Id: lexer.h, v 1.2 2023/01/31 06:45:02 leavens Exp $ */
#ifndef _LEXER_H
#define _LEXER_H
#include <stdbool.h>
#include "token.h"
// Requires: fname != NULL
// Requires: fname is the name of a readable file
// Initialize the lexer and start it reading
// from the given file name
extern void lexer_open(const char *fname);
// Close the file the lexer is working on
// and make this lexer be done
extern void lexer_close();
// Is the lexer's token stream finished
// (either at EOF or not open)?
extern bool lexer_done();
// Requires: !lexer_done()
// Return the next token in the input file,
// advancing in the input
extern token lexer_next();
// Requires: !lexer_done()
// Return the name of the current file
extern const char *lexer_filename();
// Requires: !lexer_done()
// Return the line number of the next token
extern unsigned int lexer_line();
// Requires: !lexer_done()
// Return the column number of the next token
extern unsigned int lexer_column();
#endif
```

A few notes about these functions to add to the comments in the lexer.h file (above):

- For lexer\_open, if the file named cannot be read (e.g., is not readable), then an informative error message is issued to stderr (see subsection 2.3) and the program exits with a non-zero error code.
- lexer\_done(), the lexer is "done," so this function returns true, when the lexer's file has been closed, encountered an error, or is finished reading (has returned the end-of-file token).
- lexer\_next(), "advancing in the input" means that the characters in the file corresponding to the token returned (and any ignored whitespace characters and comments before it) have been consumed by the lexer and will not be read again.

# 2 Output

The output consists of a listing of the tokens read from the input file, as printed by the code provided in lexer\_output.c, which is provided (along with a header file lexer\_output.h) in the hw2-tests.zip

file in the course homeworks directory.

### 2.1 A Simple Example

Consider the following input in the file hw2-test0.pl0, (note that the suffix is lowercase 'P', lowercase 'L', and the numeral zero, i.e., '0') which is included in the hw2-tests.zip file in the course homeworks directory.

```
var x; x := 3
```

This produces the output found in the following file (hw2-test0.out):

```
Tokens from file hw2-test0.pl0
Number Name
                Line Column Text/Value
      varsym
4
                1 1
                            "var"
                    5
                            "x"
21
     identsym 1
      semisym 1 6
2
                            ";"
      identsym 2 1
becomessym 2 3
21
                            "x"
                            ":="
6
      numbersym 2 6
                3 1
      eofsym
33
```

#### 2.2 Provided Driver

We provide a driver, found in <code>lexer\_output.c</code> to run tests with the proper output formatting. After your program opens the given file in the lexer, by calling <code>lexer\_open</code>, your program should call <code>lexer\_output</code> to run the lexer. The <code>lexer\_output</code> function asks for each token (in the lexer's file), until the lexer is done, and it also prints the tokens in a standard format.

More extensive tests are found in the files named hw2-test\*.pl0, where \* is replaced by a number (or letter). The expected output of each test is found in a file named the same as the test input but with the suffix .out. For example, the expected output of hw2-test3.pl0 is in the file hw2-test3.out.

You can check your own lexer by running the tests using the Unix command on Eustis:

```
make check-outputs
```

Running the above command will generate files with the suffix .myo; for example your output from test hw2-test3.pl0 will be put into hw2-test3.myo.

#### 2.3 Errors that Must be Detected

Your code must detect the following errors:

- 1. An (ident) has more than MAX\_IDENT\_LENGTH characters, where MAX\_IDENT\_LENGTH is defined in the provided token.h file.
- 2. A number's value is too large to be contained in a C short int (use SHRT\_MIN and SHRT\_MAX from the standard header file limits. h to determine if the number's value is outside the range that the implementation of C allows).
- 3. A character in the input is not one of the characters permitted by the lexical grammar (i.e., the character cannot be part of a token and is not one of the recognized whitespace characters). However, note that any character is allowed inside a comment.

4. The input ends during a comment (i.e., a comment was started but not finished when an end-of-file was seen reading from the input file).

Error messages sent to stderr should start with a file name, a colon, a space and the line and column numbers, followed by a space. Use the provided function lexical\_error (found in utilities.c) to produce such error messages. See the header file utilties.h below for the interface:

The fmt argument passed to lexical\_error points to a string that uses the same conventions for formatting as the standard printf function, so the arguments that follow fmt should be arguments approprite to be printed according to the formats called for in the fmt string.

There are examples of programs with lexical errors in the files named hw2-errtest\*.pl0, where \* is replaced by a number (or letter). The expected output of each test is found in a file named the same as the test input but with the suffix .out. For example, the expected output of hw2-errtest3.pl0 is in the file hw2-test3.out.

#### 2.4 Checking Your Work

You can check your own lexer by running the tests using the Unix command on Eustis, which uses the Makefile from the hw2-tests.zip file in the course homeworks directory.

```
make check-outputs
```

Running the above command will generate files with the suffix .myo; for example your output from test hw2-errtest3.pl0 will be put into hw2-errtest3.myo.

## **A** Hints

Create a transition diagram for a finite state automaton (DFA) to recognize each lexeme on the source program and once accepted generate the token, otherwise emit an error message.

You can use the ungetc function from the C standard library to push a character back on the input.

You may find the macros and functions in the standard library's header file ctype.h useful.

We are providing several files for this homework, all of which are in the hw2-tests.zip file in the course homeworks directory:

• token.h and token.c, which have declarations of types and a function related to tokens and their types.

- lexer\_output.h and lexer\_output.c which provide declarations and definitions for formatting the output and driving the analysis.
- utilities.h and utilities.c, which provide for printing of error messages to stderr.
- lexer.h, which declares the types of the functions you are to implement.
- Makefile, which can compile your program (based on the files named in your sources.txt file), and can check the output of tests against our tests.